



Proudly Presenting Our Elite Trainer: Rebecca Seizert

As a dressage trainer, buying saddles for myself and watching my clients go through the process of buying saddles has routinely been a painful experience. We'd find ourselves dealing with a poorly trained saddle fitter who had little idea how to correctly fit the horse (or rider) or waiting months for the saddle to arrive only to receive the wrong one.

And if we were lucky enough to get a saddle that fit well enough in a reasonable amount of time, the horse's body inevitably changed with the work. We'd be left with a saddle that had very little adjust-ability in the fit department forcing us to start the saddle search over again.

The saddle fitting headaches for my clients and me ended when I found Trilogy. Initially, I was pleased with how well the saddles fit the horses and their riders. Then I noticed a difference in how the horses were moving and my clients were riding. The horses looked and felt more comfortable under saddle. And my clients seemed far more secure riding in a saddle where they didn't have to fight to keep their position.

But what totally sold me on Trilogy was learning how committed the company was to training their fitters and making the saddle buying process as easy and low-stress as possible.

My clients and I have come to expect the same wonderful experience each time: the saddles arrive when expected, exactly as ordered and, flocked to perfection by our wonderful fitter, Megan Dischler. At the end of the day, you are left feeling like you own a quality saddle that will last for years, and that can be easily flocked to fit the horse as it changes and develops.

As a trainer, I feel like I finally have an answer for my clients who have hunted for saddles for years only to fall into the same traps time and time again. As a rider, I have the piece of mind of knowing that my saddle fits because my horse is happy to wear it and I can easily put myself into a correct position. I can't thank Trilogy enough!



-Rebecca Seizert