

commissioned by the PARK FOREST MIDDLE SCHOOL JAZZ BAND, Ronica Brownson—director

Dark Forest

by RICK HIRSCH

JAZZ ENSEMBLE INSTRUMENTATION

Playable with reduced instrumentation of 4 saxes, 3 trumpets, 2 trombones and 3 rhythm

5 Saxes (2 altos, 2 tenors*, 1 bari)

4 Trumpets

4 Trombones

Guitar

Piano

Bass

Drums

Percussion

Also includes Flute, Clarinet, Baritone TC 1 (Tbn. 1), French Horn (Tbn.1), Vibraphone

* Alto 3 part included (sub. for Tenor 1)

Optional IMPROVISED SOLOS: Trombone, Trumpet, Alto Saxophone

DURATION: 3-1/2 minutes

LEVEL: Easy

PROGRAM NOTES

Let's get our *spookies* on! *Dark Forest* is a terrifying piece inspired by suspenseful movies like the *Blair Witch Project*. Imagine yourself feeling your way through a dense forest at night: At first, every sound and movement arouses fear. Eventually you adjust to the surroundings and can let your shoulders down. Until... you hear *something*.

Dark Forest was commissioned by Ronica Brownson and the Park Forest Middle School Jazz Band. *Dark Forest* is also the nickname of this school (*Park Forest*), which is surrounded by trees and doesn't seem to have many windows to the outside world.

Enjoy,

Rick Hirsch

REHEARSAL & PERFORMANCE NOTES

- At the very beginning, the musicians should make spooky sounds: whooshing wind, rustling leaves, snapping twigs, maybe even a distant wolf?
 - Encourage them to be creative in finding the ways to make these sounds.
 - Also, tell them to not play their own sound continually, that way there's more of a shifting tapestry of sound as individuals come in and out.
- The rhythm section figure at the beginning is the thumping heartbeat.
- For fun, you can sing the opening saxophone melody with the lyric "This place is creepy... I do not like it... Don't like it, don't like it... DON'T LIKE IT."
- For most of the chart, wind players should play all of their *staccato* notes like a snare drum. During measures 65-84 play *staccato* notes the 'normal' way.
- The trombones should exaggerate their hairpins beginning at measure 27. Trumpets should do the same thing at measure 33.
- Play the *dips* in measure 45 like a pitch-bend. Connect all four quarter notes.
- In measures 65-84 you're feeling good about things. Let it groove.
- Things turn scary again at measure 85.
- The easiest way to make the tempo change at measure 88 is to have the drummer handle it. A conductor will only confuse matters. Take a few minutes

RICK HIRSCH

Rick Hirsch is a composer, arranger, saxophonist, and educator based in State College, PA. After earning music degrees from UMass-Amherst and Northern Illinois Univ., he apprenticed with Bob Mintzer and Toshiko Akiyoshi, serving each as a personal music copyist. Drop Hirsch a line if you have any questions, or if you'd like to tell him about a performance. And be sure to check out much more music on his website.

www.HirschMusic.com

DARK FOREST

RICK HIRSCH

SCARED. ON EDGE ♩=120 EVEN ♩'S

FLUTE / VIBRAPHONE

(ALL WINDS: AD-LIB SPOOKY SOUNDS) WIND BLOWING, RUSTLING LEAVES, TWIGS CRACKING, NIGHT ANIMALS, ETC.

E♭ ALTO SAX 1

E♭ ALTO SAX 2

B♭ TENOR SAX 1

B♭ TENOR SAX 2

E♭ BARITONE SAX

(ALL WINDS: AD-LIB SPOOKY SOUNDS) WIND BLOWING, RUSTLING LEAVES, TWIGS CRACKING, NIGHT ANIMALS, ETC.

B♭ TRUMPET 1

B♭ TRUMPET 2

B♭ TRUMPET 3

B♭ TRUMPET 4

(ALL WINDS: AD-LIB SPOOKY SOUNDS) WIND BLOWING, RUSTLING LEAVES, TWIGS CRACKING, NIGHT ANIMALS, ETC.

TRUMPONE 1

TRUMPONE 2

TRUMPONE 3

TRUMPONE 4

GIUITAR

PIANO

BASS

DRUMS

(PERC: AD-LIB SPOOKY SOUNDS) RUSTLING LEAVES, TWIGS CRACKING, NIGHT ANIMALS, ETC. USE STICKS, RATCHET (SLOWLY), OTHER DRY SOUNDS.

PERCUSSION

1

2

3

4

5

6

DARK FOREST...p.2

9 STACCATISSIMO

FL. / VIBES

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PIANO

BASS

DRUMS

PERC.

7 8 9 10 11 12

DARK FOREST...p.3

FL. / VIBES

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PIANO

BASS

DRUMS

PERC.

17

PLAY →

f

mf

fz

mp

STACCATISSIMO

CEASH

H.H.

(TO SHAKER) →

(SHAKER) CRISPLY

13 14 15 16 17 18

DARK FOREST...p.4

FL. / VIBES

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PIANO

BASS

DRUMS

PERC.

19 20 21 22 23 24

DARK FOREST...p.5

27

FL. / VIBES
CRESC. *f*

ALTO 1
mf

ALTO 2
mf

TENOR 1
mf

TENOR 2
mf

BARI
mf

TRP. 1
CRESC. *f*

TRP. 2
CRESC. *f*

TRP. 3
CRESC. *f*

TRP. 4
CRESC. *f*

TBN. 1
f

TBN. 2
f

TBN. 3
f

TBN. 4
f

GTR.
f

PIANO

BASS

DRUMS
RIDE CYM.

PERC.
TO VIBRSLAP → VIBRSLAP

DARK FOREST...p.6

FL. / VIBES *mf*

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARIT

TRP. 1 *mf*

TRP. 2 *mf*

TRP. 3 *mf*

TRP. 4 *mf*

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR. *f*

PIANO

BASS

DRUMS H.H. + RIDE etc.

PERC. TO SHAKE →

DARK FOREST...p.7

37

This musical score is for the piece "DARK FOREST...p.7". It features a variety of instruments and includes dynamic markings and performance instructions.

- FL. / VIBES:** Flute/Vibraphone part, starting at *mf* and increasing to *ff* with a *CRES.* marking.
- ALTO 1 & 2:** Alto saxophones, following a similar dynamic progression from *mf* to *ff* with *CRES.* markings.
- TENOR 1 & 2:** Tenor saxophones, also following the *mf* to *ff* dynamic range with *CRES.* markings.
- BARI:** Baritone saxophone, following the *mf* to *ff* dynamic range with *CRES.* markings.
- TRP. 1-4:** Trumpets 1 through 4, playing a rhythmic pattern starting at *mf* and ending at *ff*.
- TBN. 1-4:** Trombones 1 through 4, playing a rhythmic pattern starting at *mf* and ending at *ff*.
- GTR.:** Guitar part, playing a rhythmic pattern starting at *mf* and ending at *ff*.
- PIANO:** Piano accompaniment, featuring a rhythmic pattern with *CRES.* markings and ending at *ff*.
- BASS:** Bass line, following the *mf* to *ff* dynamic range.
- DRUMS:** Drum part, including a *SHAKER* section and ending at *ff*.
- PERC.:** Percussion part, including a *SHAKER* section and ending at *ff*.

Dynamic markings include *mf* (mezzo-forte) and *ff* (fortissimo). Performance instructions include *CRES.* (crescendo) and *SHAKER*. The score is numbered 37, 38, 39, 40, 41, and 42, with a final *ff* marking at the bottom right.

DARK FOREST...p.8

This is a page of a musical score for the piece "Dark Forest" on page 8. The score is arranged in a multi-stem format, showing parts for various instruments. The top staves are for woodwinds: Flute/Vibraphone (FL. / VIBES), Alto 1 (ALTO 1), Alto 2 (ALTO 2), Tenor 1 (TENOR 1), and Tenor 2 (TENOR 2). The brass section includes four Trumpets (TPT. 1-4) and four Trombones (TBN. 1-4). The lower staves are for Guitar (GTR.), Piano (PIANO), Bass (BASS), Drums (DRUMS), and Percussion (PERC.). The key signature is B-flat major, and the time signature is 4/4. The score is divided into measures 43 through 49. A prominent section starting at measure 47 is marked with a circled number 47 and the instruction "(TACET 1ST X) UNTIL 1ST ENDING". This section features a melodic line in the Flute/Vibraphone part and a complex rhythmic pattern in the Drums and Percussion parts, including a solo for the Alto saxophone. Dynamic markings include fortissimo (*fz*), mezzo-piano (*mp*), mezzo-forte (*mf*), and fortissimo (*mf*). Performance instructions such as "CHOKÉ" and "TO VIBRAGLAP" are present. A large, semi-transparent watermark reading "PREVIEW" is overlaid diagonally across the page.

FL. / VIBES

ALTO 1

ALTO 2

TENOR 1

TENOR 2

SAX 1

TPT. 1

TPT. 2

TPT. 3

TPT. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PIANO

BASS

DRUMS

PERC.

43 44 45 46 47 48 49

47 (TACET 1ST X) UNTIL 1ST ENDING

fz fz fz mp mp mp mp

FMI (END X) SOLO AD-LIS OR AS-AS

(TACET 1ST X) UNTIL 1ST ENDING

(TACET 1ST X) UNTIL 1ST ENDING

(TACET 1ST X) UNTIL 1ST ENDING

(1ST X) SOLO AD-LIS OR AS-AS

mf mf mf mf mf

CHOKÉ

H.H.

TO VIBRAGLAP

TOMS

CROSS-STICK

DARK FOREST...p.9

FL. / VIBES: *mp*, (PLAY)

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI

TRP. 1: *mp*, (PLAY)

TRP. 2: *mp*, (PLAY)

TRP. 3: *mp*, (PLAY)

TRP. 4: *mp*, (PLAY)

TBN. 1: *mp*, *8MI*

TBN. 2: *mp*

TBN. 3: *mp*

TBN. 4: *mp*

GTR.: *mp*, *8MI*

PIANO

BASS

DRUMS

PERC.: (VIBRAGLAP)

DARK FOREST...p.10

56

FL. / VIBES

ALTO 1 (ALTO 2)

ALTO 2

TENOR 1

TENOR 2

BARI

TRP. 1 (PLAY END X^o)

TRP. 2 (PLAY END X^o)

TRP. 3 (PLAY END X^o)

TRP. 4 (PLAY END X^o)

TBN. 1 (PLAY 1st X^o)

TBN. 2 (PLAY 1st X^o)

TBN. 3 (PLAY 1st X^o)

TBN. 4 (PLAY 1st X^o)

GTR.

PIANO

BASS

DRUMS (RIDE, etc., H.H., etc.)

PERC.

mp

mf

(SOLO AD-LIB OR AG-AG GM1)

DARK FOREST...p.11

1. **65** *mf* *END SOLO* *TRPTS*

FL. / VIBES

ALTO 1

ALTO 2

TENOR 1

TENOR 2

SAXI

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PIANO

BASS

DRUMS

PERC.

VIBRASLAP

TO TAMBOURINE

RIDE

SNARE

TAMBOURINE STRIKE RIM AGAINST HEEL OF OTHER HAND

62 63 64 65 66

DARK FOREST...p.12

FL. / VIBES
ALTO 1
ALTO 2
TENOR 1
TENOR 2
BARI
TPR. 1
TPR. 2
TPR. 3
TPR. 4
TBN. 1
TBN. 2
TBN. 3
TBN. 4
GTR.
PIANO
BASS
DRUMS
PERC.

67 68 69 70 71 72

FULL

(8)

Detailed description: This is a page of a musical score for a band. It contains 13 staves of music. The top five staves are for vocalists: Flute/Vibes, Alto 1, Alto 2, Tenor 1, and Tenor 2. The next four staves are for trumpets: Trumpet 1, 2, 3, and 4. The following four staves are for trombones: Trombone 1, 2, 3, and 4. The bottom three staves are for guitar, piano, and bass. The drums and percussion parts are indicated by slashes. The score is in a key with one flat (B-flat) and a 4/4 time signature. A large, semi-transparent watermark 'PREVIEW' is overlaid diagonally across the page. At the bottom, measure numbers 67 through 72 are listed. There are also markings for 'FULL' and '(8)' in the drum and percussion staves.

7/8

FL. / VIBES

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PIANO

BASS

DRUMS

PERC.

f

73 74 75 76 77 78

③

DARK FOREST...p.14

81

FL. / VIBES

ALTO 1

ALTO 2

TENOR 1

TENOR 2

BARI

TRP. 1

TRP. 2

TRP. 3

TRP. 4

TBN. 1

TBN. 2

TBN. 3

TBN. 4

GTR.

PIANO

BASS

DRUMS

PERC.

CRES.

ff

79 80 81 82 83 84 ff

DARK FOREST...p.15

(FASTER) ♩=144+

The musical score is arranged in a standard orchestral layout. The top staves are for woodwinds and brass, followed by strings and percussion. The woodwinds (Flute/Vibes, Alto 1 & 2, Tenor 1 & 2, Bari) and brass (Trumpets 1-4, Trombones 1-4) parts feature a melodic line with accents and dynamic markings of *fz* (forzando) and *mf* (mezzo-forte). The strings (Guitar, Piano, Bass) provide a rhythmic accompaniment with *mf* dynamics. The percussion (Drums, Perc.) includes a 'CHAKE' (chimes) and 'H.H.' (hand drums) section starting at measure 88, and a 'SHAKER' section starting at measure 89. A large, diagonal 'PREVIEW' watermark is overlaid across the center of the page.

DARK FOREST...p.16

This musical score is for the piece "DARK FOREST...p.16". It is a full orchestral score with the following parts:

- FL. / VIBES**: Flute and Vibraphone, starting with a *mf* dynamic and ending with *ff*.
- ALTO 1**: Alto Saxophone 1, starting with a *mf* dynamic and ending with *ff*.
- ALTO 2**: Alto Saxophone 2, starting with a *mf* dynamic and ending with *ff*.
- TENOR 1**: Tenor Saxophone 1, starting with a *mf* dynamic and ending with *ff*.
- TENOR 2**: Tenor Saxophone 2, starting with a *mf* dynamic and ending with *ff*.
- SAXI**: Saxophone (likely Soprano), starting with a *mf* dynamic and ending with *ff*.
- TRP. 1**: Trumpet 1, starting with a *mf* dynamic and ending with *ff*.
- TRP. 2**: Trumpet 2, starting with a *mf* dynamic and ending with *ff*.
- TRP. 3**: Trumpet 3, starting with a *mf* dynamic and ending with *ff*.
- TRP. 4**: Trumpet 4, starting with a *mf* dynamic and ending with *ff*.
- TBN. 1**: Trombone 1, starting with a *mf* dynamic and ending with *ff*.
- TBN. 2**: Trombone 2, starting with a *mf* dynamic and ending with *ff*.
- TBN. 3**: Trombone 3, starting with a *mf* dynamic and ending with *ff*.
- TBN. 4**: Trombone 4, starting with a *mf* dynamic and ending with *ff*.
- GTR.**: Guitar, playing a rhythmic accompaniment.
- PIANO**: Piano, playing a rhythmic accompaniment.
- BASS**: Double Bass, playing a rhythmic accompaniment.
- DRUMS**: Drums, playing a rhythmic accompaniment.
- PERC.**: Percussion, playing a rhythmic accompaniment.

The score is written in 4/4 time and features a key signature of one flat (B-flat). The dynamics range from *mf* (mezzo-forte) to *ff* (fortissimo). The score is marked with a large "PREVIEW" watermark.