

SKEEBALL GAME SET UP

The game will arrive on 1 pallet.

Dimensions of pallet is 80" long by 32" wide by 92" tall.

Please inspect the pallet for shipping damage and report immediately to the freight company if any damage is found.

There will be about 1/2 hour of assembly time needed.

Unbox the pallet and proceed to the assembly instructions.

Tools Needed:

9/16" Wrench 7/16" Wrench # 2 Square Bit 2 - 3 people

Important:

Portions of this game are heavy, bulky and large. Assembly requires 2-3 people to lift and move heavy game sections.

Working on the Ramp section:

Remove the screws holding the retaining block in place using a # 2 square bit. Remove the retaining block, it is not needed.

Remove the 2 lag bolts using a 9/16" Wrench.

Remove the cardboard box. Open box to access:

- 9 game balls (A5BA5810)
- Game keys
- Game manual
- Locking Wrench (A5WR3800)

A Link Box or Overhead Sign may be included with your shipment, please refer to their individual Set Up Guide

Working on the rear Target section:

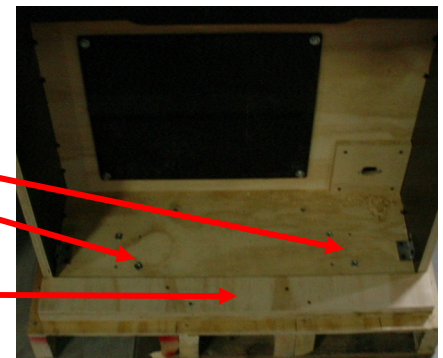
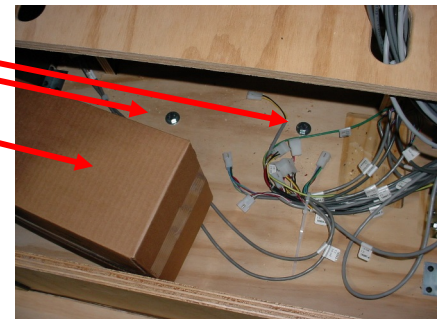
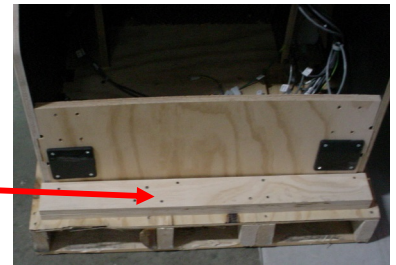
Remove the 2 lag bolts using a 9/16" Wrench.

Remove the screws holding the retaining block in place using a # 2 square bit. Remove the retaining block, it is not needed.

Remove the rear target section from the pallet and place in the final game position in the game room. It is advisable to leave some distance from the wall.

Remove the front ramp section from the pallet and position 2 feet away from the rear target section.

Pull the cable bundles through the holes in the cabinets so that they may be connected.

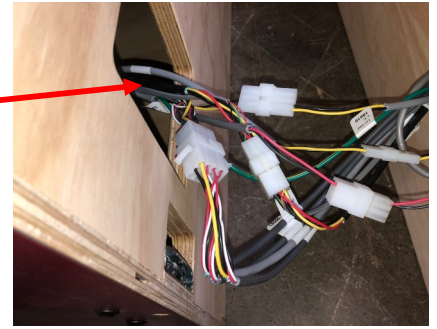


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Begin plugging the 6 connectors from the ramp into the appropriate connectors from the target section.

The green ground wire is located inside the target section.

Slide the ramp section closer to the target section - making sure that the cables slide neatly into the holes and do not get pinched in between the cabinet sections.



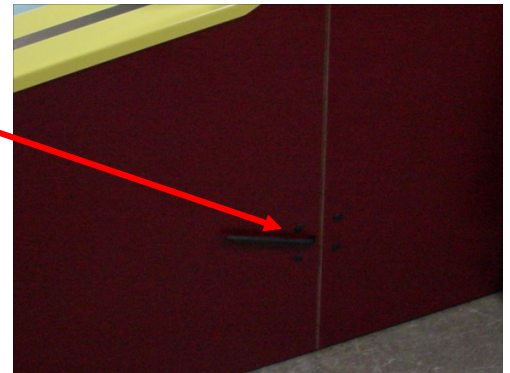
Secure Ramp and Target Sections Together:

Locate the large 5/16" Allen hex tool (A5WR3800) from the cardboard box.

Push the two game sections together completely so both sides are flush.

Insert the large Allen wrench into the right side hole and turn clockwise until latch is completely locked in place.

Similarly, insert the large Allen wrench into the left side hole, but turn counter-clockwise until latch is completely locked in place.



Locate the game's AC power cord from the cardboard box, plug into the back of the cabinet, and plug into the wall socket.

Power on game:

Flip rocker switch located at the top of the game.

The game is now set up and ready for play!

Use the menu buttons (located inside the lower alley center front door) to adjust setting to your specific price per play and ticket payout.

If a Grand Marquee Sign or Link Box is included with your purchase, please refer to their individual Set Up Guide.

