# blue \{ shift 

## Treasure Hunt Activity 1

## \}

HELP! Data Duck has been blindfolded by pirates and needs your help saving the ducklings and getting to the treasure! Using the path shown on the map, tell Data Duck how many steps needed to complete the journey. The first few have been done for you!

steps, then

$\wedge$4 steps, then $\qquad$ steps
$\qquad$ steps, then $\square$ $\qquad$ steps, then $\nabla$ $\qquad$ steps then $\square$ $\qquad$ steps, then

$\qquad$ steps.

# blue \{ shift <br> \} 

## Treasure Hunt Activity 2

Can you use arrows to tell Data Duck what direction he needs to move in follow the path? Draw arrows in the boxes, the first two have been done for you.

$\square 3$ steps, then 4 steps, then $\square$ steps
then $\square$ 3 steps, then $\square$ 3 $\square$ 2 steps
then $\square 2$ steps, then $\square 4$ steps.

# blue \{ <br> shift 

## Treasure Hunt Activity 3

To help Data Duck you will need to draw a path on the map to save all the ducklings and to find the treasure. Watch out for snakes and pirates! Once you have your path, instruct Data Duck along it using arrows and steps like you did in the previous activities.


Instructions for Data Duck:
$\qquad$
$\qquad$
$\qquad$
$\qquad$
$\qquad$

