

CITY OF MIST



THE GARGOYLE

AN EXCERPT FROM
MC TOOLKIT

PAUL DUMONT “THE GARGOYLE”

Quasimodo, The Hunchback of Notre-Dame

A benevolent masked vigilante whose aerial support and friendly disposition are a real blessing, though his troublesome family and inherited affliction are definitely not

The Dumonts are both blessed and cursed; sometimes it's hard to tell which. A powerful family of the Old Quarter, the Dumont bloodline is as old as the City itself, but it's a well-known secret they have gypsy blood as well flowing in their blue veins. This is perhaps the source of all of the Dumonts' problems.

On the one hand, this family is rich and influential beyond belief, capable of manipulating even the highest rungs of policy makers to do their bidding. This natural knack for foresight, planning, and pulling of strings has allowed the Dumonts to scheme and gain power for generations. On the other hand, there is the affliction that comes with it. Every prodigious leader of the family sires or births a cursed child: a baby made of stone.

The Dumonts know the grey pigmentation is just a skin condition but the curse goes deeper than that: whenever one of the afflicted tries to go out in public, whenever they so much set their foot on the street – scandals ensue and the family ends up stripped of its power. As the private chronicles of the Dumonts reveal, this has happened at least half a dozen times in the past.

The current leader of the family, Ralph Dumont (Frollo) is trying to prevent that from happening again. Adamant to secure his family's power, he has locked up his son, Paul Dumont (Quasimodo), who is afflicted by the family curse, in their mansion in the Old Quarter. But unbeknownst to Ralph, Paul has found the shared diary

of the previous afflicted and discovered the secrets and the purpose of the curse. He prowls the night as a masked vigilante, eager to battle the corruption promoted by his father, but never, ever touching down on the street.

PAUL DUMONT “THE GARGOYLE” ★★★

When Paul Dumont found the diary of the previous “cursed” Dumont family members, he realized what his forebears discovered before him: the “cursed” were created to fight corruption, especially that of the “blessed” family members. The curse had found a way of balancing itself out – and he was it. At nights, Paul prowls the rooftops as the famous vigilante “the Gargoyle”, a name he inherited from the previous “cursed” members of his family.

HURT OR SUBDUE 4

- **Scandalous:** When the Gargoyle touches the ground on the street, a scandal immediately ensues: either someone sees him and a mob soon gathers around to capture him (create a Danger: Mob) or the MC can **Make Something Horrible Happen**.
 - **Stoneskin:** When the Gargoyle takes a physical harm status, reduce the tier of the status by 3.
 - **Gear:** When the Gargoyle enters the scene, give him a *hoodie*, a *grappling gun*, and a *glider*. If any of these tags is removed, the MC can renew one as a hard move if the Gargoyle can reasonably reclaim it.
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- Climb up a building, take cover, and prepare to swoop (give himself *superior-position-3*)
 - Slash with claws of stone (*gash-3*), overpower with martial arts (*staggered-3*), or throw a bola at someone (*entangled-3*)
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- Creep in the shadows

FREE PREVIEW

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