



ANNIVERSARY  
RELEASE BOOK



# HOORAY! SLG'S 5<sup>TH</sup> ANNIVERSARY

## That's FIVE(!) years full of Strictly Limited Games!

We are forever grateful for your support: Without YOU, our fans and customers, we would not be where we are today. Cheers to all you gamers, collectors, retro lovers, nerds – to all you beautiful people!

Timing is key - we absolutely understand that. Even though it's been half a decade since we started, there's still so much more that we want to achieve, and we are working hard on it. We are very happy to be able to regularly provide you with special game treasures – every single title means a lot to us, and we deeply appreciate all that positive feedback on our choice of games and the quality of the **Collector's Editions**. It really brings a smile to the faces of all of us here at **SLG** to see that you guys are cherishing the love we put into the curation and creation of every product. We are very grateful for having such a fantastic community, and we highly appreciate your input and feedback: **Strictly Limited Games** are dedicated to a community of game lovers and enthusiasts for reviving good memories and preserving all these wonderful titles for the future.. and occasionally doing uncommon things in order to make dreams come true. At the same time, we are very well aware that things can always be improved. Together with **Strictly Limited Games' co-founders Dennis Mendel and Benedict Braitsch**, we'd like to take today's **anniversary** as a chance to reflect on our key values – and what we'd like to do to become even better.



## GAMES, GAMES, GAMES!

Talking about the heart of our business, our **limited games**, **Benedict** gets surely nostalgic by today's achievements: *"Actually, it seems like yesterday when **Dennis** and I spent hours in the kitchen of the company building, picking and packing packages until late in the night for all these wonderful people all around the world. Throughout the years, we started to focus on the games our fans and we love the most: Japanese games, retro games, pixel art, shoot 'em ups, and arcade experiences – including some legendary 'lost' games we managed to make available to the community. We have the honor to work with incredible partners and outstanding IPs, such as **TAITO's Bubble Bobble series** and **SEGA's long-runner Wonder Boy**, and at the same time, the chance of spotting truly innovative indie projects (like the one in the upcoming pre order start...). It has been a great feeling from day one and is still overwhelming. Can't wait for **2023**: There are a lot of high-quality, sought-after games coming.. You will definitely love what we have up our sleeves, and we are confident that you'll get as excited about them as we already do!"*

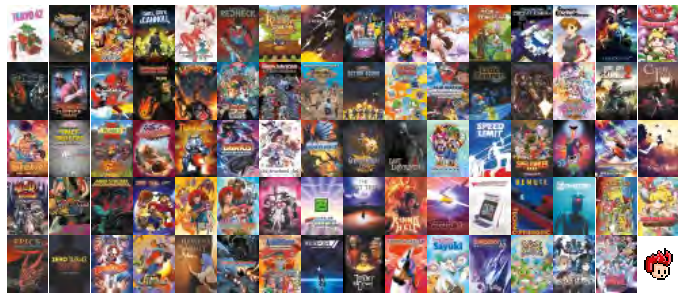


## Speak quite frankly!

As for many others, one of our challenges has been steady communication; that's why one of our main goals got to become even more transparent. You know that we love the games in our catalog – and we want to make sure that we can dedicate the same

attention to detail that goes into the creation of every product also into the communication with you, our customers.

**Dennis'** reflection on communication really shows how important the topic is for Strictly Limited Games: *"Sometimes things don't go according to plan. **Clockwork Aquario** can tell, now even holding the Guinness World Record for the longest time between a video game project start and final release. We're well aware not just 30 but already two years can become really long: Working on **Turrican**, we not just developed a lot of great, completely new features, such as the truly outstanding map feature, but also learned a lot about communication, and how to do it better. Using our fifth anniversary as a chance, we want to apologize for **Turrican** as an example of communication that needs to be improved, with a lack of sharing progress and having you wait in the dark. We really love that **Turrican** is finally released, it became a truly unique anthology, and we're more than thankful for all the great feedback received on the **Limited and Collector's Edition***



*(and can't wait for the LP shipping in early December and the Ultra Collector's Edition including the figurine a little later next year).*

*In the early days of **Strictly Limited Games**, I deeply enjoyed the direct conversations with our customers via email and social media; some of these awesome people I was fortunate to talk to have even become a part of the **SLG-family**... still, these opportunities have become less and*

*less due to the hours that we have to put into new projects – there are still a lot of incredible game treasures out there waiting for a physical release. I still hope I will manage to free some time for direct exchange with you guys again: This is why **Ben** and I started, and all of us are working at **Strictly Limited Games** because we share the same love for games.*

*Speaking of improving communication and close contact, we do understand we need to become way more transparent. That said, we'd also like to take the chance to promise: Developing **Strictly Limited Games** and editions in the best way possible is key to us – and You are a part of it. Going forward, we will work as hard to keep our community on board all the way, sharing status updates and information on our new releases at every stage. "*

### **It is the time invested in a game that makes it so special**

It's a little ironic – while **Turrican** took longer than we were expecting or anyone was hoping for, we at the same time made huge progress with regards to timings, as **Benedict** is happily summarizing: *"The process of releasing a new game improved significantly over time. We're very happy the achievements and great progress made are getting noticed and received excitingly well: Within the last year, everyone at **Strictly Limited Games** worked really hard to reduce the waiting time between the Pre Order Start and the release of a new game significantly. Our goal remains to even further improve the process and reduce your waiting time. "*

We're looking forward to seeing you and celebrating the best **SLG Anniversary** ever with us!

*Dennis*



*Benedict*

# CONTENT

<b>2017</b>	Tokyo 42	10-11
	Gryphon Knight Epic	12-13
<b>2018</b>	99 Vidas	14-15
	Gun, Gore & Cannoli	16-17
	Bunny must die - Chelsea an the seven devils	18-19
	Immortal Redneck	20-21
	Knights of Pen & Paper +1 Deluxier Edition	22-23
	Steredenn Binary Stars	24-25
	Stardust Galaxy Warriors: Stellar Climax	26-27
	Pankapu	28-29
	GUDEMONIUMS	30-31
	Fox n Forests	32-33
	Hyper Sentinel	34-35
	Sayonara Umihara Kawase	36-37
	Velocity 2X	38-39
	Wonder Boy Returns	40-41
	R-Type Dimensions EX	42-43
	Raging Justice	44-45
	Vasara Collection	46-47
	Necrosphere Deluxe	48-49
	Ultracore	50-51
99 Vidas Definitve Edition	52-53	
The Ninja Saviours - Return of the Warriors	54-55	
Slaps and Beans	56-57	
Door Kickers: Action Squad	58-59	
Bubble Bobble 4 Friends	60-61	
DARIUS Cozmic Collection	62-63	
Lode Runner Legacy	64-65	
Xenocrisis	66-67	
Sisters Royale	68-69	
Guns, Gore & Cannoli 2	70-71	
Coffee Talk	72-73	
Bite the Bullet	74-75	
Space Invaders Invincible Collection	76-77	
No Heroes Here	78-79	
Pressure Overdrive	80-81	
Turrican Anthology I & II	82-83	

DARIUS Cozmic Revelation	84-85	
A magical highschool girl an the myterious way home	86-87	
DARIUS Extra Version	88-89	
Gryphon Knight Epic Definitive Edition	90-91	
Last Labyrinth	92-93	
Clockwork Aquario	94-95	
Speed Limit	96-97	
Spelunker HD Deluxe	98-99	
Star Hunter DX & Space Moth Lunar Edition	100-101	
Rolling Gunner + Overpower	102-103	
The King's Bird	104-105	
Wild Guns Reloaded	106-107	
Zombie Nation	108-109	
Mad Stalker: Full Metal Forth	110-111	
Cotton Guardian Force Saturn Tribute	112-113	
Cotton 100%	114-115	
Panorama Cotton	116-117	
Deathsmiles	118-119	
Super Life of Pixel	120-121	
The First Tree	122-123	
Rising Hell	124-125	
Aero Complete Edition	126-127	
<b>2022</b>	TAITO Egret II mini	128-129
Remute	130-131	
7th Sector	132-133	
Wonder Boy Anniversary Collection	134-135	
Wonder Boy Returns Remix	136-137	
Epics of Hammerwatch Heroes Edition	138-139	
Zero Tolerance Collection	140-141	
Breakers Collection	142-143	
Jim Power - The Lost Dimension	144-145	
Heaven's Vault	146-147	
Ray'z Arcade Chronology	148-149	
JaJaMaru - Legendary ninja Collection	150-151	
Vesper - Zero Light Edition	152-153	
The Journey Down - Trilogy	154-155	
Cannon Dancer - Osman	156-157	
Snow Battle Princess Sayuki	158-159	
Dariusburst CS Core +SEGA +TAITO Pack	160-161	
Puzzle Bobble Everybubble!	162-163	
Drainus	164-165	
Deztopia & Mecha Ritz	166-167	

# TOKYO 42



SLG RELEASE: 001

PRE-ORDER START: 11/11/2017

PLATFORM: 

Welcome to Tokyo 42!

Experience a beautifully **hand-crafted futuristic Tokyo** and uncover its secrets.

Framed for a murder you didn't commit, you'll delve into a world of assassins, deadly corporate intrigues and cats in this **hyper-stylish isometric open-world platforming shooter**.

# GryphonKnight Epic



SLG RELEASE: 002

PRE-ORDER START: 17/12/2017

PLATFORM: 

**Gryphon Knight Epic** is a 2D Medieval Shoot'em up that mixes elements from classical shoot'em up, exploration gameplay and duel-like boss battles.

Join **Sir Oliver** and his loyal **gryphon Aquila** on their quest to discover the rotten secrets of the kingdom!



**SLG RELEASE: 003**

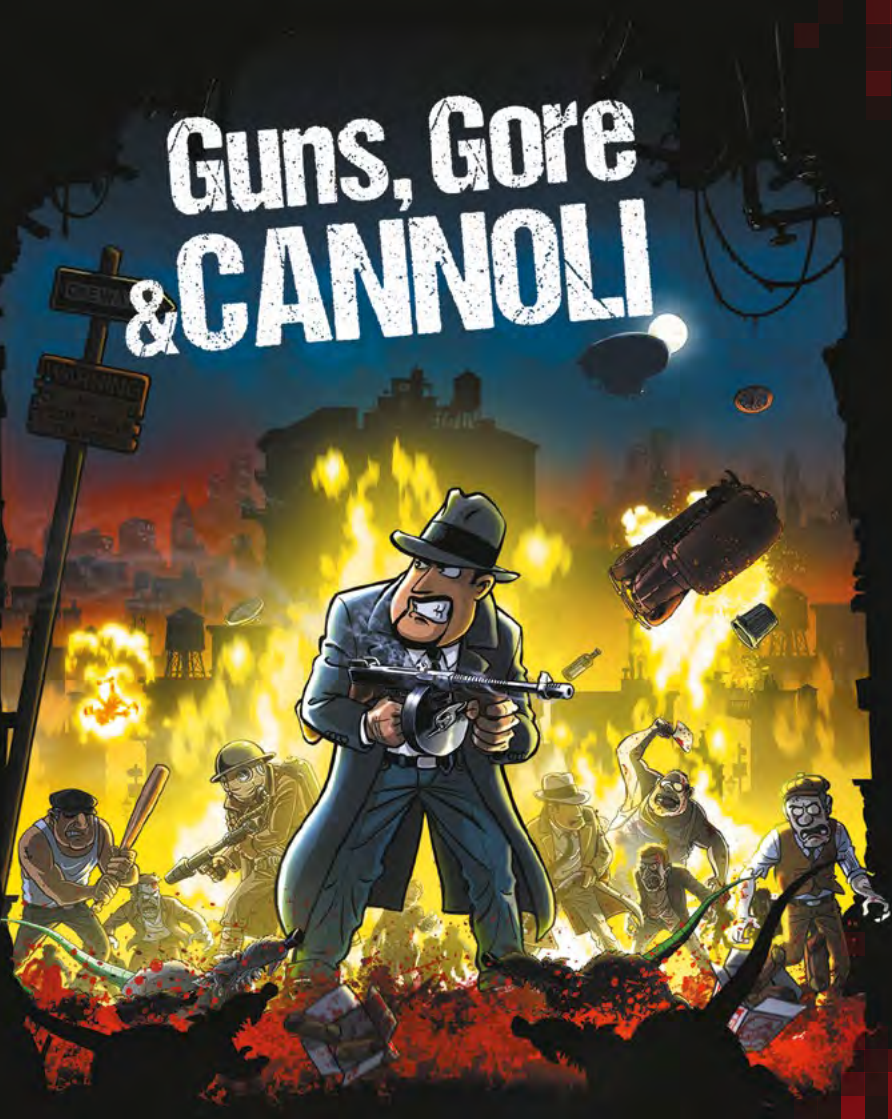
**PRE-ORDER START: 28/01/2018**

**PLATFORM:**  

Brought to you by 16-bit glory, **99Vidas** has many references to other games and pop culture of the 80s and 90s, all nicely blended with the gameplay mechanics of this day and age.




# Guns, Gore & CANNOLI



SLG RELEASE: 004

PRE-ORDER START: 25/02/2018

PLATFORM: 

Over the top, comical, **fast-paced action**, hand-drawn graphics and the Roaring Twenties: Experience **Guns, Gore & Cannoli**, one of the **highest-rated run n' gun games** of the last years, and fight your way through a city controlled by gangsters and plagued by zombies.



**BUNNY MUST DIE!**  
**CHELSEA AND THE 7 DEVILS!**



**SLG RELEASE: 005**

**PRE-ORDER START: 31/03/2018**

**PLATFORM:**  

**Venture out on a quest for a cure and revenge!**

One day, Bunny happens to be near an explosion happening at a purrodynamic power plant. Following the event, she suddenly finds herself having grown cat-like ears.

Not being very happy at all, Bunny starts out on an adventure to find a cure for her unwelcome growth and escape the Devil's Labyrinth.

# IMMORTAL REDNECK



SLG RELEASE: 006

PRE-ORDER START: 29/04/2018

PLATFORM: 

Taking place in ancient Egypt, **Immortal Redneck** is an FPS with **rogue-lite** elements. The game mixes **old-school first-person shooter action** with **rogue-lite** mechanics. Frantic gameplay, twitch controls and an **arcade-style** feel meet randomly generated dungeons, a complete skill tree, permadeath and 9 classes with different traits.



# Knights of Pen & Paper

+1 Deluxier Edition



SLG RELEASE: 007

PRE-ORDER START: 27/05/2018

PLATFORM: 

Set out on a grand adventure in this turn-based and retro-styled, **pixelart RPG**, inspired by the great titles of the 90s.

Take on the roles of in-game players taking on the roles of their characters (!) in a traditional **pen-and-paper RPG** session. This is the ultimate meta-roleplaying experience!

The background of the page is a vibrant space scene from the game Steredenn: Binary Stars. It features several colorful spaceships in various colors (orange, yellow, blue, purple) firing white energy beams. A large, bright yellow and orange explosion is visible in the bottom left corner. In the upper left, a large white logo of a stylized figure with wings is positioned above the text 'STEREDENN BINARY STARS'. The overall scene is set against a dark space background with stars and floating rocks.

# STEREDENN

BINARY  
STARS



SLG RELEASE: 008

PRE-ORDER START: 29/07/2018

PLATFORM: 

**Steredenn** is a highly-praised classic 2D side-scrolling shoot 'em up with flashy boss battles and wonderful pixelart. Experience the ultimate version of Steredenn in **Steredenn: Binary Stars**.



SLG RELEASE: 009

PRE-ORDER START: 26/08/2018

PLATFORM: 


**Stardust Galaxy Warriors: Stellar Climax** is a fast-paced 1-4 player couch co-op action shooter, combining SHMUP gameplay with RPG elements.

Choose your game mode, settings, mechs, weapons & upgrades to customize your experience.



SLG RELEASE: 010

PRE-ORDER START: 30/09/2018

PLATFORM: 

**Pankapu** is a narrative action-platformer that takes place in the dreams of Djaha'rell, a child troubled by a tragic incident.

Upgrade your skills, find new competencies, and switch your Aegis in real-time in order to get rid of Nightmare's invasion.

# GUNDEMONIUMS



SLG RELEASE: 011

PRE-ORDER START: 28/10/2018

PLATFORM:  

GUNDEMONIUMS is based on the side-scrolling shoot-em-up "GUNDEMONIUM" (2003) released by PlatineDispositif and its remake version "GUNDEMONIUM Re:Collection" (2007). GUNDEMONIUMS is a rebuilt version with a lot of improvements and new features!



# FOX n FORESTS



SLG RELEASE: 012

PRE-ORDER START: 18/11/2018

PLATFORM:  

FOX n FORESTS is a 16-bit style  
action platformer with RPG elements!

Switch seasons on the fly and wield your crossbow  
to unveil the mystery of the 5th season.

# HYPER SENTINEL



SLG RELEASE: 013

PRE-ORDER START: 16/12/2018

PLATFORM: 

An arcade game that melts faces, with impressive bonuses, epic boss battles and spectacular effects. Battle giant space destroyers in Arcade mode, face endless waves of enemies in Survival mode, and take on epic-level guardians in Boss Run mode.

# Sayonara UmiharaKawase++



SLG RELEASE: 014

PRE-ORDER START: 18/11/2018

PLATFORM: **PSVITA**

**Umihara Kawase** is a girl who uses a fishing hook as a grappling hook. You'll need quick reflexes to swing your way through the surreal branching environments. Use your brains to figure out the best way through.

They say fish is brain food - you're going to need it!



# VELOCITY<sup>2X</sup>



SLG RELEASE: 015

PRE-ORDER START: 27/01/2019

PLATFORM: 

**Velocity 2X is a fast-paced Sci-Fi Platformer featuring Space Battles and dazzling action on land.**

As Lt Kai Tama you are able to use the Quarp Drive teleport to outsmart the evil Vokh in race-tuned space combat, then dock your ship, jump out and continue the fight on foot!

A vibrant, cartoonish illustration for the game Wonder Boy Returns. At the top center is a large, red, devil-like boss with horns and a wide, toothy grin. To its right, a green speech bubble contains the word "RETURNS" in white. Below the boss, the title "WONDER BOY" is written in large, bold, red letters with a white outline. In the foreground, two young characters are shown: a blonde girl with a magnifying glass and a blue-haired girl. In the background, a character in a white hat is seen running through a colorful, abstract landscape.

# WONDER BOY



SLG RELEASE: 016

PRE-ORDER START: 27/01/2019

PLATFORM: 

The classic action masterpiece arcade game "Wonder Boy" has been remade into HD with new levels, bosses and game modes!

Fight evil monsters, overcome dangerous obstacles, defeat vile bosses and rescue Tina from the red devil.

But don't forget to eat food.

It's not just healthy, but your only way to survive this deadly mission.

アーカイブ・ディメンションズ

# R•TYPE™

## DIMENSIONS™



SLG RELEASE: 017

PRE-ORDER START: 24/02/2019

PLATFORM:  

R-Type Dimensions EX brings you the Arcade Legends R-Type and R-Type II back in new HD 3D graphics!

Fight the evil Bydo Empire in 14 remade levels. Play in shiny 3D Graphics or swap on the fly to the Retro 2D Graphics. Save the universe alone or with friends in the co-op mode.

This time you will crush the Bydo Empire!



SLG RELEASE: 018

PRE-ORDER START: 31/03/2019

PLATFORM:  

Hit the streets and smash evil gangsters in this epic side-scrolling brawler **Raging Justice**. Experience classic beat 'em up action dragged into the 21st century. Play by the rules or take the law into your own hands, as you unleash your wrath upon the criminals and become **Raging Justice**.



SLG RELEASE: 019

PRE-ORDER START: 28/07/2019

PLATFORM:   

Set at the dawn of an alternate universe 17th Century Japan, the pre-eminent ruler Hideyoshi Hashiba has passed away. The brutal warlord Ieyasu Tokugawa is planning to take over the rule as Shōgun. Choose one of several protagonists, all with their own special abilities, as you battle your way through branching paths and multiple endings!



# NECROSPHERE

## DELUXE



SLG RELEASE: 020

PRE-ORDER START: 26/05/2019

PLATFORM:  

In **Necrosphere Deluxe** you play as Terry Cooper, an Agent who just died in an ambush.

Instead of going to hell or heaven, you land in the Necrosphere, a place where there is nothing – just you waiting in (for?) eternity.

But then you hear that there is a possibility of going back to the world of the living. Having nothing to lose, you go out on this dangerous journey and try to escape the Necrosphere!

# ULTRACORE



SLG RELEASE: 021

PRE-ORDER START: 28/04/2019

PLATFORM:     
 

During the early 1990s, Swedish video game developer Digital Illusions started working on their new game. Expectations were high, but suddenly, Hardcore was put on hold due to the shift to 3D graphics in the video game industry.

For two decades, the game seemed to be lost forever. But in 2019, an **important piece of video game history** was brought back to gamers under the new name **Ultracore!**



DEFINITIVE  
EDITION



SLG RELEASE: 022

PRE-ORDER START: 26/05/2019

PLATFORM: 

Experience both the classic and  
the new in 99Vidas!

Brought to you by 16-bit glory, 99Vidas has many references to other games and pop culture of the 80s and 90s with the mechanics of modern games. Now also available on Switch in all its glory!

99  
VIDAS

# THE NINJA SAVIORS

## RETURN OF THE WARRIORS



SLG RELEASE: 023

PRE-ORDER START: 30/06/2019

PLATFORM:  

The reboot of the 90s hit game  
“The Ninjawarriors: Again” for Super Nintendo!  
Five androids were built for power and programmed  
to conquer. Each armed with diamond-sharp steel,  
they turn their bodies into raging cyclones –  
leaping, kicking, and slashing through  
wave after wave of enemies.  
More than human, more than a machine –  
the warriors are back!

# Bud Spencer & Terence Hill



SLG RELEASE: 024

PRE-ORDER START: 25/08/2019

PLATFORM:   

The famous European film stars from back in the days, **Bud Spencer & Terence Hill**, are finally taking their fight to consoles!

**Bud Spencer and Terence Hill** are on their first virtual adventure. **Slaps And Beans** is a **cooperative or single-player scrolling beat'em up** game with the addition of **platform elements and mini-games** in which you'll interpret the characters of Bud and Terence...



# DOOR KICKERS ACTION SQUAD



SLG RELEASE: 025

PRE-ORDER START: 29/09/2019

PLATFORM:  

With *Door Kickers: Action Squad*, the latest entry to the award-winning *Door Kickers* franchise, KillHouse Games deliver a **grandiose old-school side scroller** on current-gen video game consoles that combines **bizarre SWAT action with a touch of strategy and tactics**, presented in stunning 2D pixel art.

In single-player, or co-op multiplayer mode, players in Nowhere City must kick in lots of doors, bust up the bad guys and rescue hostages.

# BUBBLE BOBBLE

## 4 FRIENDS



SLG RELEASE: 026

PRE-ORDER START: 27.10.2019 (NSW) /  
25.10.2020 (PS4)

PLATFORM:  

Help **Bub and Bob**, who set out to free their sweethearts from the hands of the nasty Baron. Experience one of the most popular and innovative platformers of the 80s and enjoy the timeless gameplay!

The cover art for 'Darius Cosmic Collection' is a vibrant collage of various enemies and the Silver Hawk ship. The top left shows the Silver Hawk in a blue sky. The top right features a large, purple, multi-eyed alien. The center is dominated by the 'DARIUS' title in a large, blue and white gradient font. Below it, 'COZMIC COLLECTION' is written in a smaller, white font with a blue outline, and 'ARCADE & CONSOLE' is at the bottom in a red and white font. The background is a mix of red, blue, and yellow, with various alien creatures and ships scattered throughout.

# DARIUS

## COZMIC COLLECTION

### ARCADE & CONSOLE



SLG RELEASE: 027

PRE-ORDER START: 24/11/2019

PLATFORM:  

Darius is one of the pioneers of horizontal Shoot 'em up games and was developed by TAITO Corporation and first released for arcade machines in 1986. In Darius, the player fights his way through enemy hordes with the ship Silver Hawk. The Darius Cosmic Collection represents the great 2D history of the cult Shoot 'em up series.



# Lode Runner™

## LEGACY



SLG RELEASE: 028

PRE-ORDER START: 22/12/2019

PLATFORM:  

In **Lode Runner Legacy**, players control the Runner, **solving puzzles** to regain stolen gold from the Evil empire's labyrinth.

Each puzzle is a unique challenge to the player's puzzle-solving and strategic techniques.

# XENO CRISIS



SLG RELEASE: 029

PRE-ORDER START: 26/01/2020

PLATFORM:  

A port of the successfully crowdfunded  
Sega Mega Drive / Genesis title!

Xeno Crisis is an arena shooter that can be played  
solo or in local co-op mode.

Take control of battle-hardened marines embarking  
on a deadly mission to confront an alien menace  
and get home alive!



SLG RELEASE: 030

PRE-ORDER START: 23/02/2020

PLATFORM:  

The first new game in 12 years from Alfa System, the team that brought Castle of Shikigami to you! Five uniquely talented sisters are fighting over which of them will marry the angel Yashin. Enjoy the heroic(?) strategies of all five!

# GUNS, GORE & CANNOLI 2



SLG RELEASE: 031

PRE-ORDER START: 29/03/2020

PLATFORM:  

Welcome to Thugtown circa 1920,  
the height of Prohibition.

**Guns, Gore & Cannoli** is an **over-the-top, comical and fast-paced action game** with hand-drawn graphics set in the Roaring Twenties.

# COFFEE TALK



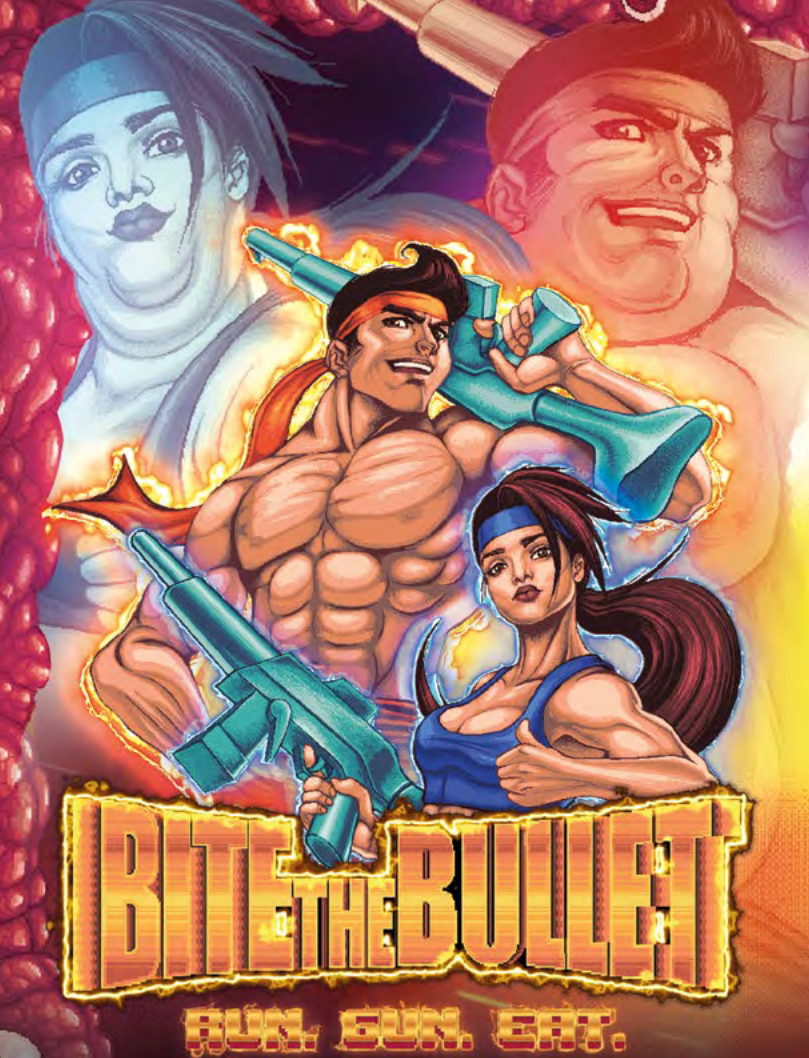
SLG RELEASE: 032

PRE-ORDER START: 26/04/2020

PLATFORM:  

**Coffee Talk** is a game about **listening to people's problems and helping them** by serving up a warm drink out of the ingredients you have in stock.

It is a game that depicts lives as humanly as possible, with a cast that is more than just humans.



SLG RELEASE: 033

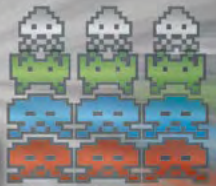
PRE-ORDER START: 31/05/2020

PLATFORM:  

**Bite The Bullet** is the world's first Run & Gun & Eat. In this roguelike RPG shooter, you must eat enemies, bullets, and more to power up your character, weapons, and abilities.


# SPACE INVADERS

## INVINCIBLE COLLECTION



SLG RELEASE: 034

PRE-ORDER START: 28/06/2020

PLATFORM: 


**Space Invaders** is a founding block of video game history that filled the arcades. It is said that the game made 100 Yen coins scarce and defined the visuals and mechanics in the first decade of video games.

To this day, **Space Invaders** remains highly successful in the gaming industry and is highly prominent in pop culture.



SLG RELEASE: 035

PRE-ORDER START: 28/06/2020

PLATFORM: 

**NO HEROES HERE** is a hectic co-op game for one to four players. Coordination and cooperation are your key weapons to success – everyone must play a role in the battles to come and work together as a team in order to protect the castles and kingdom from imminent doom.



# PRESSURE OVERDRIVE!



SLG RELEASE: 036

PRE-ORDER START: 26/07/2020

PLATFORM:  

In **Pressure Overdrive** you visit an **action-packed world** filled with crazy characters and funky humor. This enhanced version will challenge your skills while you race, ram, and blast your way through countless bullets and enemies.

# TURRICAN

## ANTHOLOGY VOL. I & VOL. II



SLG RELEASE: 037

PRE-ORDER START: 27/08/2020

PLATFORM:   

For the first time in nearly 3 decades, **Turricon** returns to modern consoles in this ultimate anthology collection!

Developed by legendary independent studio Factor 5 and scored by video game maestro Chris Huelsbeck, this **action series** redefined gaming and became one of the most acclaimed and celebrated fan favorites on retro consoles.

The background of the entire page is a vibrant, action-packed scene from the game Darius Gozmic Revelation. It features several large, complex mechs and smaller fighter ships in a space environment with a pinkish-red nebula and a large planet in the background. The title 'DARIUS GOZMIC REVELATION' is prominently displayed in the center-left. The word 'DARIUS' is in a large, bold, white font with a red and yellow gradient and a thick black outline. Below it, 'GOZMIC REVELATION' is in a smaller, blue, italicized font with a white outline. The overall aesthetic is futuristic and high-tech.

# DARIUS

## GOZMIC REVELATION



SLG RELEASE: 038

PRE-ORDER START: 27/09/2020

PLATFORM:  

G-DARIUS HD and DARIUSBURST Another Chronicle EX+ are the two 3D games of the Darius series, both of which will include updated features to appeal to newcomers and longtime fans of the series alike.



# A magical high-school girl

and the mysterious way home



SLG RELEASE: 039

PRE-ORDER START: 25/10/2020

PLATFORM: 

**A Magical High-School Girl is a  
magic-crafting roguelike RPG!**

The only weapon you possess is the magic you conjure from within. You can freely name your magic. The elemental properties and effects are generated automatically with what you typed in. Develop the magics you obtain, gain magics from magic stones within the dungeon, and combine to develop even stronger magics.

The cover art for Darius Extra Version features a large, menacing purple and black alien boss with multiple arms and a large, winged structure on its back. The boss is set against a fiery orange and yellow background. In the foreground, several smaller, sleek, black and silver alien ships are flying towards the viewer. The title "DARIUS" is written in large, blue, metallic letters with a white outline, and "EXTRA VERSION" is written in smaller, yellow, block letters below it.

# DARIUS

## EXTRA VERSION



SLG RELEASE: 040

PRE-ORDER START: 25/10/2020

PLATFORM: GENESIS/SEGA CD/MEGA DRIVE

The first DARIUS game that was released all the way back in 1986 for arcade machines is now finally available on cartridge! Complete your DARIUS II/SAGAIA collection with this updated version!



SLG RELEASE: 041

PRE-ORDER START: 29/11/2020

PLATFORM: 

Gryphon Knight Epic is a 2D Medieval Shoot'em up that mixes elements from classical Shoot'em ups, exploration, and duel-like boss battles.

Join Sir Oliver and his loyal gryphon Aquila on their quest to discover the rotten secrets of the kingdom!

Now also on Nintendo Switch!




# LAST LABYRINTH®



SLG RELEASE: 042

PRE-ORDER START: 29/11/2020

PLATFORM: 

Escape a merciless mansion alongside a girl  
words cannot reach!

With your arms and hands bound and  
immobilised in a wheelchair, you are at the mercy  
and reliance of Katia, a mysterious girl.  
She is your only way to escape from the mansion  
in an **intensive and inventive** series  
of escape room puzzles.



SLG RELEASE: 043

PRE-ORDER START: 29/11/2020

PLATFORM:   

Clockwork Aquario was the last arcade game ever developed by the legendary Westone Bit Entertainment in 1992 but was never finished. The game was thought to be lost in time, but **Strictly Limited Games** set out on a mission to dig deep into video game archeology and save **Clockwork Aquario** from being lost in time.



# SPEED LIMIT



SLG RELEASE: 044

PRE-ORDER START: 21/02/2021

PLATFORM:  

**Speed Limit is a constantly changing, fast-paced action game that never slows down.** In each new stage, you are met with a new set of mechanics and gameplay. As soon as you think you've mastered the stage's mechanics, the game transforms into a completely different genre, taking you through the history of the golden arcade era.



SLG RELEASE: 045

PRE-ORDER START: 06/06/2021

PLATFORM:  

A milestone in Gaming History is back!

Spelunker HD Deluxe comes with awesome fresh graphics and a new game mode! Explore dark caves, avoid dangers that lurk in the depths, and choose between all-new 3D Assets or nostalgic pixel graphics.

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STAR  
HUNTER  
DX

SPACE  
MOTH  
LUNAR EDITION



SLG RELEASE: 046

PRE-ORDER START: 11/07/2021

PLATFORM:  

Star Hunter DX takes you back to the 80s with its fantastically stylized design! Help the Bounty Hunter Luna Starr track down her former Space Pirate mates after they betrayed her and face off in interplanetary Bullet Hell fights!

**Space Moth: Lunar Edition** is the updated version of 1CC's vertical arcade Shoot 'em up **Space Moth DX**.

The core elements are reworked for a brand new intense gameplay experience; the game is set across 5 stages that end in thrilling boss fights with multiple phases.

The background of the entire page is a vibrant, action-packed scene from the game. It features a futuristic orange and white fighter jet in the foreground, firing a green energy beam. In the background, another green and white jet is visible, and a city is seen from an aerial perspective at dusk or dawn, with a large explosion or fire in the lower right. The title 'Rolling Gunner + OverPower' is prominently displayed in the bottom left corner in a stylized, metallic font.

# Rolling Gunner + OverPower



SLG RELEASE: 047

PRE-ORDER START: 18/07/2021

PLATFORM:  


Defy all odds and save humanity!

In **Rolling Gunner**, you are humanity's last hope in the defence against the now-sentient computer system BAC that is powering and controlling nearly all of the world's engines, and the planet's population has been reduced by half. Take flight in the spacecraft RF-42R STORK, which carries the Rolling Gun, a special weapon that was built in secret to fight against BAC in the event of a crisis.



SLG RELEASE: 048

PRE-ORDER START: 15/08/2021

PLATFORM: 

Flight · Flow · Freedom

Escape into a world kept secret by a tyrant, and discover the truth about your freedom.

The King's Bird is an artistic, momentum-based game that seamlessly **combines precision-platforming with physics-based gliding.**

# The King's Bird

# WILD GUNS RELOADED™



SLG RELEASE: 050

PRE-ORDER START: 03/10/2021

PLATFORM:   

The SNES Classic is back and better than ever!  
Lovingly crafted pixel art and frantic arcade-style  
gameplay in single- and multiplayer.



SLG RELEASE: 051

PRE-ORDER START: 10/10/2021

PLATFORM:  

The NES cult classic is back! Save the earth from an alien invasion as the ghost of a samurai! On your way, you will encounter a variety of bizarre stages and enemies, topped off by the game's (in)famous boss battles.



SLG RELEASE: 052

PRE-ORDER START: 10/10/2021

PLATFORM: GENESIS/SEGA SATURN / MEGA DRIVE

Originally released for the X68000, **Mad Stalker: Full Metal Forth** is brought to your Genesis/Mega Drive retro console! As Rising Dog goes rogue under the control of the evil warship Omega, which jams the military networks of Artemis City, Hound Dog is deployed to save the City and stop Rising Dog.



MAGICAL NIGHT DREAMS  
**COTTON 2**

MAGICAL NIGHT DREAMS  
**COTTON**  
Boomerang

**GUARDIAN FORCE**

SATURN TRIBUTE



SLG RELEASE: 053

PRE-ORDER START: 17/10/2021

PLATFORM:  

3 Iconic Shoot 'em Ups from the late 90s!

**Cotton 2** was originally released in 1997 and was the first game in the series to introduce Cotton's rival Appli, who is available in two-player mode.

**Cotton Boomerang** was released for Arcades and Saturn one year later and expanded on some of the changes introduced in **Cotton 2**. **Guardian Force** rounds out this tribute collection as a **Shoot 'em Up** known for its mix of innovative gunplay and movement.



SLG RELEASE: 054

PRE-ORDER START: 24/10/2021

PLATFORM:     


Cotton 100% was released in 1994 and is based on the original **Cotton: Fantastic Night Dreams**.

It offers a stunning and fresh new look with the more vibrant color palette of the Super Famicom. Experience the beautiful and **authentic Cute 'em Up action** from the 90s in all its glory and charm!



# PANORAMA COTTON™

## パノラマコットン



SLG RELEASE: 055

PRE-ORDER START: 24/10/2021

PLATFORM:     


In 1994, **Panorama Cotton** raised the bar for what's possible on the Mega Drive/Genesis consoles. The game's more colorful pallet makes every stage a treat to look at and fly through!

# DEATHSMILES I+II



SLG RELEASE: 056

PRE-ORDER START: 07/11/2021

PLATFORM:  

Deathsmiles is CAVE's bullet-hell shoot-'em-up, where you take the role of one of four Angels to defend the magical land of Gilverado from an invasion by Hell itself!

Deathsmiles 2 presents you with more of the things that made the first one great, two new characters to play as, and a new polygonal graphic style.



# **SUPER** Life of **PIXEL**



**SLG RELEASE: 057**

**PRE-ORDER START: 21/11/2021**

**PLATFORM:**  

Join **Pixel** as he quests through gaming history, teleporting across the most iconic video game systems of generations past. Jump, dodge and play smart to survive all the traps, puzzles and enemies waiting at every turn and to unlock the next console on this historic gaming journey.

# THE FIRST TREE



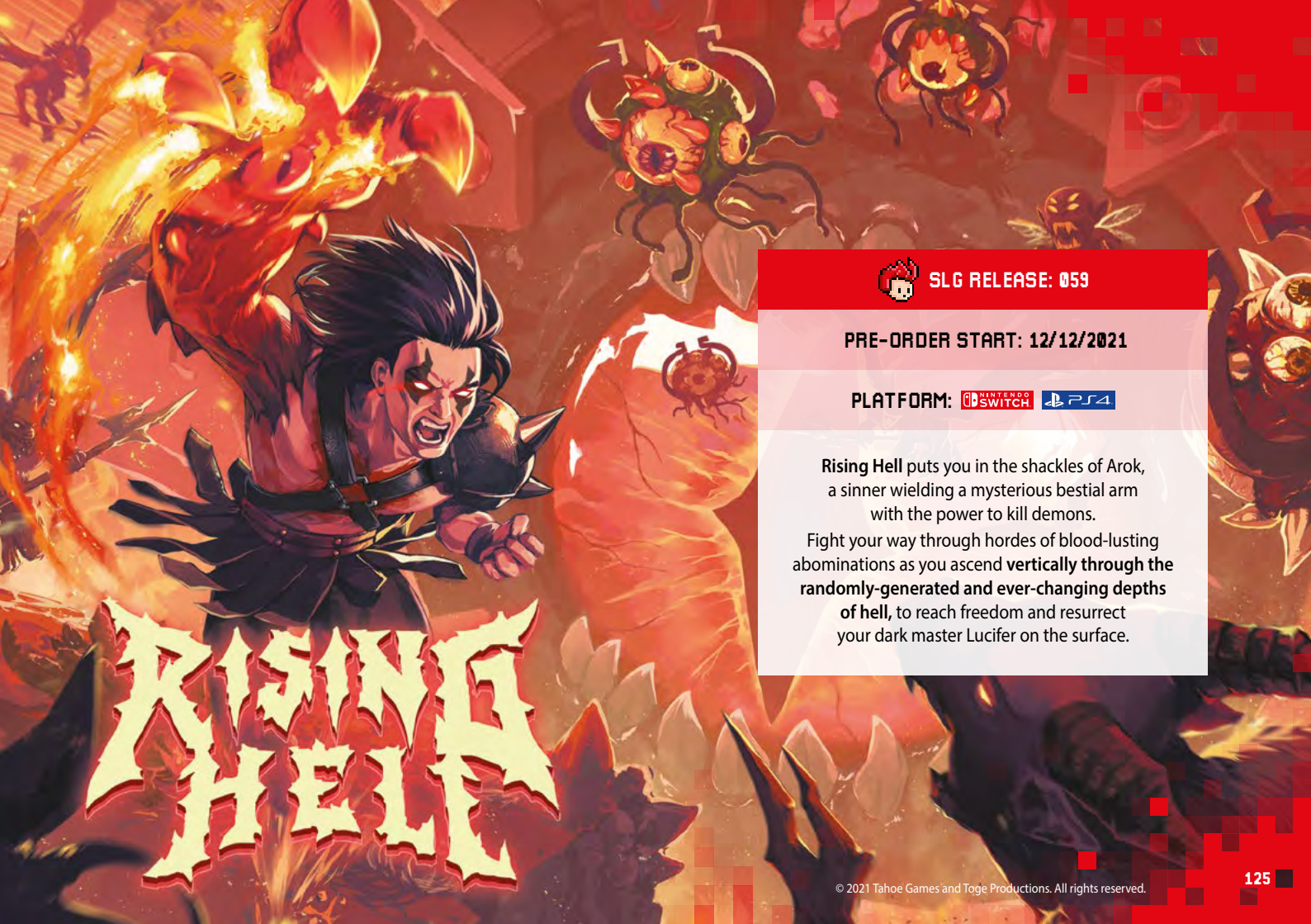
SLG RELEASE: 058

PRE-ORDER START: 05/12/2021

PLATFORM:  NINTENDO SWITCH

From the creator of **Home is Where One Starts...** comes **The First Tree**, a **third-person exploration game** centered around two parallel stories: a fox trying to find her missing family and a son reconnecting with his father in Alaska.

Players take control of the fox on a poignant and beautiful journey that crescendos at the source of life and perhaps result in an understanding of death.



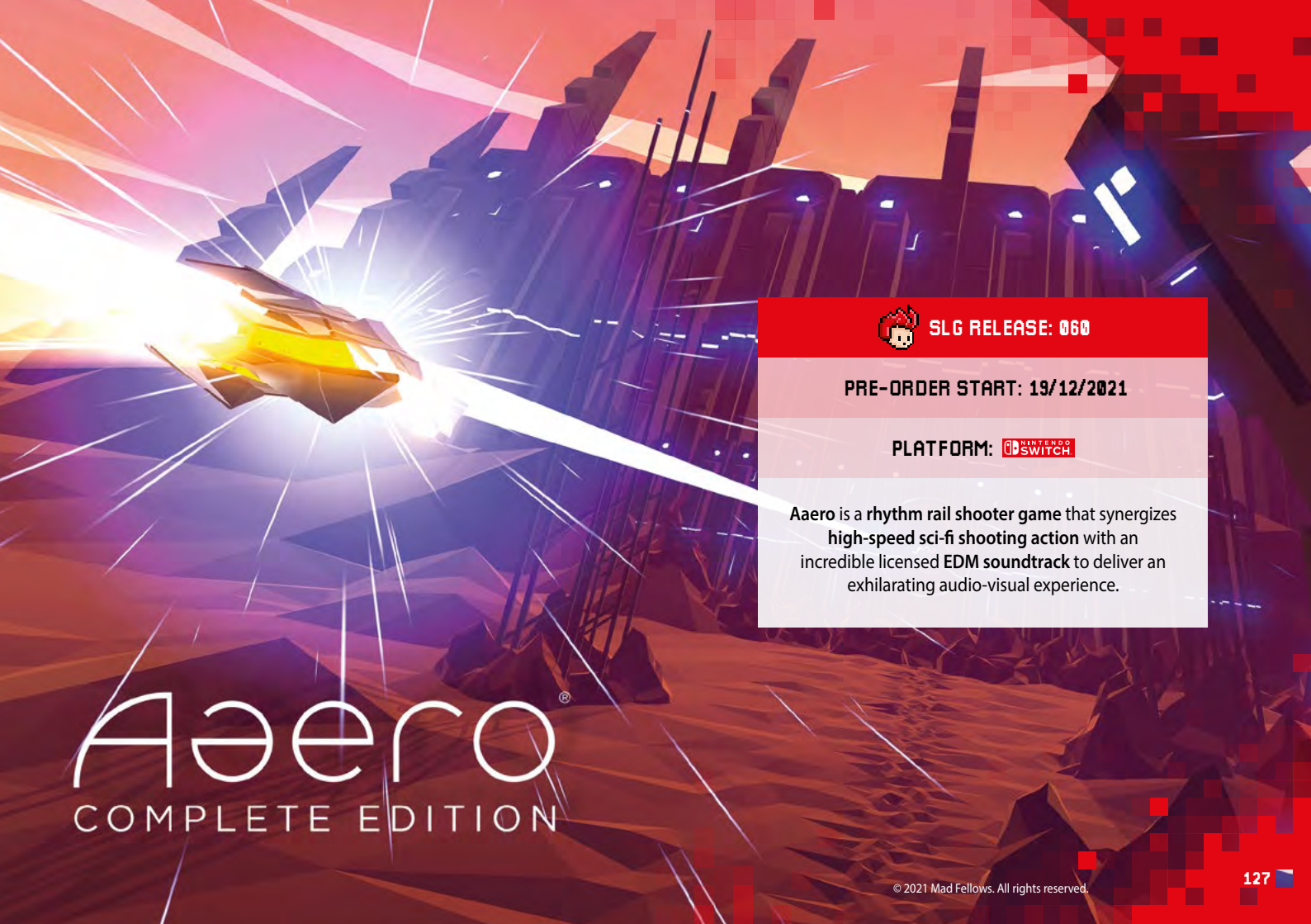
SLG RELEASE: 059

PRE-ORDER START: 12/12/2021

PLATFORM:  


**Rising Hell** puts you in the shackles of Arok, a sinner wielding a mysterious bestial arm with the power to kill demons.

Fight your way through hordes of blood-lusting abominations as you ascend **vertically through the randomly-generated and ever-changing depths of hell**, to reach freedom and resurrect your dark master Lucifer on the surface.



SLG RELEASE: 060

PRE-ORDER START: 19/12/2021

PLATFORM:  NINTENDO SWITCH

Aero is a **rhythm rail shooter game** that synergizes **high-speed sci-fi shooting action** with an incredible licensed **EDM soundtrack** to deliver an exhilarating audio-visual experience.

# Aero<sup>®</sup>

COMPLETE EDITION



TAITO ARCADE SELECTION

# EGRET II *mini*



EGRET II mini - Limited Blue Edition



SLG RELEASE: 061

PRE-ORDER START: 18/02/2022

PLATFORM: -

The TAITO EGRET II was introduced in 1996 and was an instant hit.

The EGRET II *mini*, a faithfully miniaturized, high-end home console version of this **legendary arcade cabinet**, is bringing two decades of TAITO arcade **history** to your living rooms!

# REMUTE

# TECHNO OPTIMISTIC



SLG RELEASE: 062

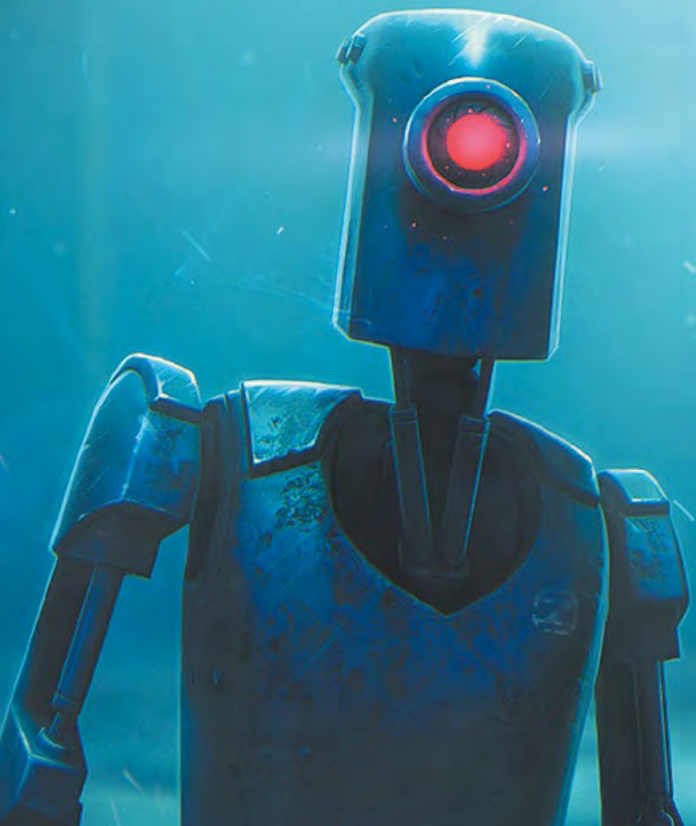
PRE-ORDER START: 20/02/2022

PLATFORM:  

### Limited Editions of Retro Music Albums

Celebrating the work of Remute, these are special limited versions of two of Remute's outstanding albums - each coming with an exclusive bonus track on CD, produced by Remute himself exclusively for SLG.

# 7TH SECTOR



SLG RELEASE: 063

PRE-ORDER START: 27/02/2022

PLATFORM:  

Welcome to the **7th Sector**,  
set in a mysterious cyberpunk world.  
Immerse yourself on this intricate path,  
**solving different puzzles, facing its dangers,**  
and **collecting scattered information** to  
discover the story of this world.

# ANNIVERSARY WONDER BOY COLLECTION



SLG RELEASE: 064

PRE-ORDER START: 06/03/2022


PLATFORM:   

There has never been a  
**Wonder Boy collection** quite like this!  
This incredible compilation features **21 versions** of six  
of the most iconic **Wonder Boy** games ever released,  
bringing the influential platformer series to  
today's hardware.



SLG RELEASE: 065

PRE-ORDER START: 20/03/2022

PLATFORM: 

**Wonder Boy Returns Remix**  
the High Definition Remake!

Boy, our protagonist, is at the beach spending time with other girls behind his girlfriend Tina's back.

That is when Tina confronts him, and Boy gets punished for his behavior. While being disciplined, a red devil suddenly appears out of nowhere and kidnaps Tina.

Collect all food before your health gets depleted, defeat all enemies, avoid all obstacles and head over to save Tina!

# EPICS

## OF HAMMERWATCH

HEROES' EDITION



SLG RELEASE: 066

PRE-ORDER START: 17/04/2022

PLATFORM:  

Epics of Hammerwatch is a  
hack-and-slash action-adventure set in a unique  
fantasy pixel art environment.

Play solo or gather your friends for a memorable online  
or couch co-op session in this adventure from the  
bottom to the very top of Castle Hammerwatch.

# ZERO TOLERANCE COLLECTION

Created by Randel Reiss



SLG RELEASE: 067

PRE-ORDER START: 24/04/2022

PLATFORM:   

The Zero Tolerance Collection combines Zero Tolerance, the never released sequel Zero Tolerance Underground and an unlockable prototype of Beyond Zero Tolerance to an ultimate compilation of 16-bit shooter action!



SLG RELEASE: 068

PRE-ORDER START: 22/05/2022

PLATFORM:   

**Breakers Collection** includes two cult-classic Japanese 2D arcade fighting games with **Breakers** and **Breakers Revenge**.

It adds brand-new content, quality-of-life improvements, and even an online multiplayer mode to mark the triumphant launch of the franchise on modern home consoles for the very first time!





SLG RELEASE: 069

PRE-ORDER START: 29/05/2022

PLATFORM:    
  

Ready to return to the virtual world?  
The 16-bit classic **Jim Power** is back, and unlike you've ever seen it before! **Run, jump and shoot** your way through a variety of stages to foil the evil Vaprak's plans to get to the 5th dimension via a dimensional vortex and unleash its horrors on our galaxy!

# HEAVEN'S VAULT



SLG RELEASE: 070

PRE-ORDER START: 12/06/2022

PLATFORM:  

The search for a missing roboticist sets archaeologist Aliya Elasra and her robot sidekick Six on a trail of discoveries that will lead to the very edge of her world - and the ancient secret of **Heaven's Vault**.

**Discover lost sites in an open world, freely explore ancient ruins, decipher an entire hieroglyphic language and dive into a branching story, where every decision matters.**



# Ray's Arcade Chronology



SLG RELEASE: 071

PRE-ORDER START: 31/07/2022

PLATFORM:  

Starting with **RayForce**, humanity has entrusted itself to the supercomputer **Con-Human**, which starts running amok, wiping out almost every human on earth. The human race's last hope is the **RVA-818 X-LAY fighter** to destroy **Con-Human**.

In **RayStorm**, a semi-sequel taking place in a parallel universe, the **R-Gray fighters** are dispatched to fight back the Terran colony of Secilia's federation army which threatens to destroy the Earth.

Finally, **RayCrisis** is about the events leading up to **RayForce**, with an attempt to destroy **Con-Human** from the inside, via a cyber space-based attack on the supercomputer.

# JajaMaru

Legendary Ninja Collection



SLG RELEASE: 072

PRE-ORDER START: 21/08/2022

PLATFORM:  

SLG meets Ninja!

There has never been a Ninja Collection like this! This incredible compilation of the **legendary Ninja JaJaMaru** will let you travel through time.

Starting with one of the best-selling games in 1985, the first **JaJaMaru Adventure**, where the love story between the Ninja of light and Princess Sakura began, to the brand-new 2022 released **Great Yokai Battle**.

# VESPER

## ZERO LIGHT EDITION



SLG RELEASE: 073

PRE-ORDER START: 28/08/2022

PLATFORM:   

The initiation of the **Vesper Protocol** caused desolation in the world of Aryish and left it populated by dangerous creatures. Millennia later, the android Seven is awakened and has to traverse the hostile but beautiful landscapes to uncover their secrets.



SLG RELEASE: 074

PRE-ORDER START: 24/09/2022

PLATFORM:  

The **Journey Down Trilogy** is a classic **Point-and-Click Adventure** with an African-Caribbean vibe. Help Bwana and his Friends Kito and Lina to find the lost Journal, which will lead to a great journey of enigmatic adventures and unsolved mysteries.

# CANNON DANCER

OSMAN



SLG RELEASE: 075

PRE-ORDER START: 18/09/2022

PLATFORM:   

The legendary Action Jump & Run  
The Cannon Dancer alias Osman aka Kirin  
will be brought to you by SLG for PlayStation  
and Nintendo Switch.

Placed in a Persian-Arabian setting, you take on  
the role of Kirin, an acrobatic, highly skilled martial arts  
fighter. With his abilities, you must fight through  
countless enemies and find and beat  
Abdullah the Slaver.

# Snow Battle Princess Sayuki



SLG RELEASE: 076

PRE-ORDER START: 02/10/2022

PLATFORM:  

Play as Sayuki, a snow goddess in love with a mortal boy who has fallen under a grave illness. Go on a journey to find a remedy for his condition and gain the trust of the villagers. But the forces of evil won't have it. With your trusty bunny Toto at your side, use different types of snow magic, upgrade them and blast your way through the hordes of yokai and other monsters standing in your way!



# DARIUSBURST G

TAITO/SEGA PACK CORE



SLG RELEASE: 077

PRE-ORDER START: 23/10/2022

PLATFORM: 

Pilot one of 15 ships into battle against relentless waves of enemies and huge, aquatic-lifeform-modeled battleships over numerous different stages. By using the special abilities of each ship, try to defeat the boss at the end of each stage and break the high score.

# PUZZLE BOBBLE EVERYBUBBLE!



SLG RELEASE: 078

PRE-ORDER START: 06/11/2022

PLATFORM:  NINTENDO SWITCH

Developed by TAITO, Puzzle Bobble Everybubble!  
is the latest entry in this monumental game series.  
For the very first time featuring a story mode  
that up to four people can experience  
playing simultaneously!



SLG RELEASE: 079

PRE-ORDER START: 20/11/2022

PLATFORM: 

**DRAINUS** is a side-scrolling shooting game set in a futuristic world where the Kharlal Empire rules the galaxy.

Irina, born into slavery on the planet Harpax, heads for her home planet after her father falls seriously ill. She meets a time-traveling frog-form named Ghenie and is informed that an intergalactic war is about to begin. She hijacks **DRAINUS**, a ship that can absorb and reflect enemy attacks, and sets out with Gehenie to overthrow the Kharlal Empire and find her father.



SLG RELEASE: 080

PRE-ORDER START: 04/12/2022

PLATFORM: 

In **Dezatopia** the creatures from underground and Momoko plot to conquer the overworld to create a brave new world - Dezatopia. It's now up to Momoko's classmates Akane and Aoba to stop Momoko's evil plan and bring peace to the world with their fighter ship - the Pink Aurora.

In **Mecha Ritz** you play as a Mecha that's been imbued with human will, fighting your way through wave upon wave of enemies. As the fight continues, the world's truth slowly reveals itself to you, and it certainly seems like there's far more than meets the eye for you to discover.



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