

Course Syllabus

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INTRODUCTION TO UNIVERSAL DESIGN FOR LEARNING (UDL)



Introduction to Universal Design for Learning (UDL) 45 Hours or 3 Graduate Credits

Course Access: Upon enrollment, you have 180 days to complete your online course in our <u>eClassroom</u>. If you have any questions about course access, please email <u>support@cecreditsonline.org</u>, or call 425-788-7275 extension 104.

Course Description

The goal of this course is to provide participants with an introductory understanding of Universal Design for Learning (UDL), and the skills necessary for implementing the principles of UDL into lesson planning and instructional practices. The course begins with an exploration of the history of UDL, its classroom applications, and the justifications for its use. The remainder of the course focuses on engaging diverse student populations by addressing the three learning networks that make up the core tenets of Universal Design through the use of technology and other instructional strategies.

Objectives

As a result of this course, participants will:

- Explore the origin of UDL and its adaptation to a set of guiding principles for education.
- Assess the potential of UDL to positively impact the modern classroom.
- Demonstrate a conceptual understanding of the Affective, Recognition, and Strategic networks.
- Apply a variety of tools and strategies in support of UDL principles and guidelines.
- Create a plan for the effective implementation of the UDL model into their classrooms.

Alignment to the Charlotte Danielson Framework for Teaching

Primary Standards

Domain 1: Planning and Preparation

• 1e - Designing Coherent Instruction

Domain 2: Classroom Environment

2b - Establishing a Culture for Learning

Domain 3: Instruction

• 3c - Engaging Students in Learning

Domain 4: Professional Responsibilities

• 4a - Reflecting on Teaching

Additional Standards

Domain 1: Planning and Preparation

- 1a Demonstrating Knowledge of Content and Pedagogy
- 1c Setting Instructional Outcomes
- 1f Designing Student Assessments

Domain 3: Instruction

• 3d - Using Assessment in Instruction

Domain 4: Professional Responsibilities

• 4e - Growing and Developing Professionally

Course Components

This course is comprised of interactive presentations, videos, readings, discussion boards, authentic tasks, and a final project. All elements of the course must be completed in order to obtain a letter of completion and/or credits.

Course Outline

Module 1: History of UDL

- Interactive Presentation: The Origins of Universal Design
- Interactive Presentation: Universal Design for Learning
 - Discussion Board: "Accessing" the Classroom
- Interactive Presentation: The Case for UDL
 - Discussion Board: Benefits and Drawbacks of UDL

Module 2: UDL in Practice

- Interactive Presentation: Busting UDL Myths
 - o Discussion Board: Who is UDL for?
- Interactive Presentation: Learning Networks
- Interactive Presentation: UDL Guidelines
 - Discussion Board: UDL Self-Assessment
- Authentic Task #1: Lesson Plan Evaluation

Module 3: The Affective Network

- Interactive Presentation: Recruiting Interest
 - Discussion Board: The Affective Network: Access
- Interactive Presentation: Sustaining Effort & Persistence

• Interactive Presentation: Self-Regulation

Discussion Board: The Affective Network: Build and Internalize

Module 4: The Recognition Network

Interactive Presentation: Perception

Discussion Board: The Recognition Network: Access

Interactive Presentation: Language & Symbols

• Interactive Presentation: Comprehension

Discussion Board: The Recognition Network: Build and Internalize

Module 5: The Strategic Network

• Interactive Presentation: Physical Action

Discussion Board: The Strategic Network: Access

Interactive Presentation: Expression & Communication

Interactive Presentation: Executive Function

Discussion Board: The Strategic Network: Build and Internalize

• Authentic Task #2: Guidelines Self-Assessment

Module 6: Planning with UDL

Interactive Presentation: UDL and Learning Goals

Discussion Board: Using UDL to meet Learning Goals

• Interactive Presentation: UDL and Learning Activities

Interactive Presentation: UDL and Assessment

Discussion Board: Impact of UDL

Final Project: Student Plan

Participants will adapt a new or existing instructional unit to address the guidelines of universal design for learning. The plan will address specific learning outcomes and conclude with rationale for the tools and strategies chosen. It will also include an exploration of the potential challenges and intended benefits of the unit, specific to its intended audience(s).

Grading Policy

100%-90% = A

89%-80% = B

79% and below is Not Passing

Course Component	Percentage of Final Grade
Authentic Tasks (2)	40%
Discussion Boards (12)	25%

Final Project	35%
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You must have an 80% average in order to pass and obtain University credit for this course unless your district has specified otherwise.

Compliance with and Commitment to the American Disabilities Act

In compliance with Section 504 of the Rehabilitation Act and the Americans with Disabilities Act, participants who have any condition, either permanent or temporary, which might affect their ability to complete this course, are encouraged to reach out to support@cecreditsonline.org at the beginning of the course. We will make reasonable academic and accessibility accommodations to the course.

Academic Integrity Policy

Honesty is an essential aspect of academic integrity. Individual students are responsible for doing their own work and submitting original assignments as per the course directions. Individual students are responsible for doing their own work. Plagiarism and cheating of any kind will not be tolerated. This includes using information from the Internet without citing the website. Avoid plagiarism by appropriately acknowledging the source of the author's words and ideas.