READ THIS FIRST!

SAFETY CONSIDERATIONS

Remember to exercise good common sense when using the Home Automation features of your SuperRemote - especially when controlling unattended devices. There can be some unexpected consequences if not used with care. For example, an empty coffee pot can be remotely turned on. If that should happen, your coffee pot could be damaged from overheating. If an electric heater is turned on by remote control while clothing is draped over it, a fire could result. DO NOT USE the remote for the control of high power heating appliances such as portable heaters.

Caution: To reduce the risk of electric shock, do not disassemble any part of the Home Automation System’s plug-in Modules or Controllers. No user-serviceable parts are inside. If you spill liquid on a unit, disconnect the unit from the AC outlet to prevent possible fire or shock hazard and consult authorized service personnel.

Powerline operated equipment or accessories connected to any of these units should bear the UL listing or CSA certification mark and should not have been modified in any way that might defeat their safety features.

Warning: To prevent electric shock hazard, do not expose any part of the Home Automation System to rain or moisture.

FCC Caution

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions:

1. This device may not cause harmful interference, and
2. This device must accept any interference received, including interference that may cause undesired operation.

This equipment generates and uses radio frequency energy, and if not installed and used properly, that is, in strict accordance with the manufacturer’s instructions, it may cause interference to radio and television reception. It has been type tested and found to comply with the limits for remote control devices in accordance with Sub-Parts B and C of Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by unplugging the product, try to correct the interference by one or more of the following measures.

- Reorient the antenna of the radio/TV experiencing the interference.
- Relocate the product with respect to the radio/TV.
- Move the product away from the radio/TV.
- Plug the product into an outlet on a different electrical circuit from the radio/TV experiencing the interference.
- If necessary, consult your local Dealer for additional suggestions.

NOTE: Modifications to this product will void the user’s authority to operate this product.
Congratulations on your purchase of the X10 DVD SuperRemote.

Make your lights and appliances go to work for you....
The X10 DVD SuperRemote controls most or all of your video and audio equipment. But what really sets it apart from other remotes is that you can also control almost any light or appliance in your home - even in another room! And it’s easy to set up. Within minutes, you can be using your X10 DVD SuperRemote to dim the lights, start brewing a fresh pot of coffee and play your favorite movie!*

Here are just some of the things you can do with your X10 SuperRemote...

• Control your audio/video and lighting setup for the ultimate Home Theater experience.
• Turn on lights at night to scare away intruders if you hear a noise.
• Start the coffee from your bedroom when you wake up.
• Turn on your electric blanket before the movie ends, so you it’s nice and warm when you go to bed.

Use this manual to become familiar with your SuperRemote....

First this manual shows you how to set up an X10 Transceiver Module and Lamp Module (sold separately) so you can use the SuperRemote to operate lights and appliances in your home.

Next it explains how to set up your SuperRemote to use it with your existing Audio/Video equipment.

Finally, the manual shows you how you can expand your system with some of the many additional X10 products you can purchase.

* Requires X10 Modules, sold separately.
**Getting Started**

Because we know that you are eager to get started, we’ve kept this introduction as short as possible, but it contains very valuable information, so you should read through it very carefully.

**Controllers and Modules**

The first thing you need to understand is that there are two different devices you need to control your house; Controllers and Modules. Any light or appliance that you want to control is plugged into a Module and that Module is then plugged into a standard AC outlet.

Modules receive commands from Controllers. Examples include the Lamp Module (sold separately). The Transceiver Module (also sold separately) is another example (although it also doubles as a controller as described later).

Controllers are also plugged into standard wall outlets and send commands to Modules over your existing electrical wiring in your house without affecting your electricity in any way.

The Transceiver Module works as a controller when it is used with a remote control such as the SuperRemote. When the Transceiver Module receives a command from a remote it sends digital signals over your existing house wiring to a Module which receives the signals and executes the command.

The remote uses radio frequency (RF) signals to send commands to the Transceiver module. RF signals can go right through walls, so you can use the remotes to control lights or appliances from anywhere in your home.

**House Codes and Unit Codes**

Each Module has a specific address made up of a House Code (red dial on the face of the Module) and a Unit Code (black dial on the face of the Module).

The Controller first sends an address and then a command on the AC power lines. Only the Module with a matching address will execute the command. If more than one Module has the same address, both Modules will execute the command.

Addresses are set on the Module by turning the two dials on the front of the Module to the desired letter and number (using a small screwdriver or a coin). The House Code is selected from the letters A through P, and the Unit Code is selected from the numbers 1 through 16.
### Installing the Components

#### Transceiver Module
The Transceiver Module (sold separately) receives radio frequency (RF) commands from the SuperRemote to operate a lamp or appliance plugged into it. The Transceiver Module also passes on commands over your house wiring to control other X10 modules (also sold separately). Note that unlike the Lamp Module you cannot dim or brighten a lamp connected to the Transceiver Module.

You should locate the Transceiver Module centrally in the home for maximum range when controlled by the SuperRemote.

1. **Set the House Code to ‘A.’**

2. **Plug a lamp or appliance into the Transceiver Module.**

3. **Plug the Transceiver Module into a convenient AC outlet. Fully extend the antenna.**

#### Lamp Module
The Lamp Module (sold separately) can be used to control any incandescent lamp rated up to 300W. It is not suitable for other types of lamp such as fluorescent or energy saving lamps, or lamps which include a dimmer control.

**Caution:** Do not connect an appliance such as a coffee pot or heater to the Lamp Module. It may damage the module and the appliance and could cause a fire hazard.

#### X10 DVD SuperRemote
The X10 DVD SuperRemote allows you to control practically everything electrical in your home. It has IR technology that lets you control all your TV, VCR, Cable Box, Satellite equipment, DVD Player; and X10 RF technology that lets you control lamps and appliances anywhere in your home.

To find out more about configuring the SuperRemote to work with your audio/video equipment, see the section titled “Setting Up your SuperRemote.”

1. **Push the tab and lift off the battery cover.**

2. **Fit four AAA batteries, taking care to match the + and - marks in the battery compartment.**
Setting up your super remote

Button Descriptions
Since this remote is primarily an X10 and DVD remote, the button description below refer to the operation when in DVD mode. In other modes, some buttons have other functions.

Indicator Light
The indicator light flashes when you press a button.

Power
Works in the same way as your original remote.

TV, VCR, CBL, AUX, SAT, DVD
Used to select the device to control. SAT includes DSS receivers.

Title
If there are 2 or more titles on the DVD this button lets you to select another title.

Subtitle
Toggles any Subtitle selection On/Off.

Display
Toggles track/time/audio/subtitle/title information on and off the screen.

Return
Returns to a previous menu.

Up/Down/Left/Right DVD Keys
Menu navigation.

OK
Menu Select/OK/Enter button.

Menu
Toggles DVD Menu on/off.

Exit
Clear/Exit function.

Skip Back
Skip back to previous Chapter/Title.

Skip Forward
Skip forward to next Chapter/Title.

Rew, Play, Ff, Rec, Stop, Pause
Works the same as on your original VCR and DVD remote.

Recall
Last play/repeat.

Set up
Used for programming the remote.

0-9
Used as your original remote and to enter device codes for X10 Modules.

A-B
DVD Setup.

Enter
Same as your original remote.

Channel, Volume, Mute
Works like your original remote.

X10 On/Off Keys
Lets you control X10 modules to operate lamps and appliances around the home.

Setting up for TV, VCR, Cable, Satellite/DSS, and DVD

1. Turn on the device you want to control (TV, VCR, cable box, satellite receiver, DVD, etc.).

2. Press and hold SETUP until the LED indicator lights steadily. Release the SETUP button.

3. Press and release the mode button that matches the device you want to control. The LED blinks once. Use AUX for CD equipment.

4. Enter the 3 digit Code from the Library Code Tables. The LED turns off after the last digit entered.
6. Turn your device on and press CHANNEL+. If the device responds, setup is complete.

Notes:
For CD players use the AUX buttons.
If your TV/VCR/Cable Box/Satellite Receiver/DVD Player does not respond, try the other codes for your brand. If it still doesn’t respond, try the Code Search method on page 14.
If the LED blinked rapidly when you entered the code, you may have entered an invalid code. Recheck the code in the code list and try again.
If some buttons do not operate your equipment, try one of the other codes for your brand.
Notes:

If your audio/video component does not respond, try the other codes for your brand. If it still doesn’t respond, try the Code Search method below.

If the LED blinked rapidly when you entered the code, you may have entered an invalid code. Recheck the code in the code list and try again.

**Searching For Codes**

1. Turn on the device you want to control.

2. Press and hold SETUP until the LED indicator lights steadily. Release the SETUP button.

3. Press the mode button* that matches the equipment you want to control. The LED blinks once.

4. Press CHANNEL + repeatedly** until the device to be controlled changes channel.

If you go past the code accidentally, just press CHANNEL - repeatedly until the channel changes again.

5. Press and release the ENTER button to complete the setup.

**Identifying Codes Found using the Search Procedure**

1. Press and hold SETUP until the LED indicator lights steadily. Release the SETUP button.

2. Press the mode button* that matches the equipment you want to identify. The LED blinks once.

3. Press and release SETUP. The LED blinks once.

4. To find the first digit, press each number button from 0 to 9 until the LED blinks. The number that blinked is the first digit of the code.

5. Press each number button from 0 to 9 again as above to find the second digit.

6. Press each number button in turn to find the third digit. When the third digit has been found, the LED will turn off.

Notes: * When searching for, or identifying codes stored under AUX, press AUX before pressing the mode key.

** You might have to press CHANNEL + many times (50+). If the device does not have a Channel Up function, use the PLAY button (VCR and DVD only) or the POWER button.
CONTROLLING X10 MODULES

If you have purchased and installed a Transceiver Module, you can control it and other X10 modules as follows:

The 4 rocker keys at the bottom of the remote will control X10 Modules set to 1, 2, 3, and 4, from left to right. Press the top of the rocker key to turn the Module ON. Press the bottom of the rocker to turn the Module OFF. Press and hold the top rocker to brighten, and the bottom rocker to dim lights connected to Lamp Modules and Wall Switch Modules (does not dim or brighten Appliance Modules, but turns them on if they were off).

Use the slide switch on the side of the remote to select control of X10 Modules set to 1-4 or 5-8.

The Lights On button turns on ALL lights connected to Lamp Modules and Wall Switch Modules (set to the same Housecode as the remote). This button does not affect Appliance Modules.

The All Off button turns off ALL X10 Modules set to the same Housecode as the remote, including Appliance Modules.

These 4 rocker keys give instant control of 4 X-10 Modules set to Unit Codes 1-4 or 5-8 no matter what mode you are in (TV, VCR, etc.).

CHANGING THE X10 SLIDE SWITCH SETTING:

You can change 1-4/5-8 slide switch to allow you to control X10 Modules set to 9-12/13-16:

1. Press and hold SETUP until the LED indicator lights steadily. Release the SETUP button.

2. Press and hold ALL OFF (LED blinks off) for about 8 seconds until the LED indicator turns off.

The above procedure changes the switch on the side of the remote to control X10 Modules set to 9-12 or 13-16. To change it back to 1-4/5-8, repeat the above procedure, pressing LIGHTS ON instead of ALL OFF.
You can also set any mode key (except TV) to become an “X10” key. You could for example make AUX an X10 key. Pressing this key then puts you in X10 mode and lets you control all 16 X10 Modules (set to the same Housecode as the remote), as follows.

1. Press and hold SETUP until the LED indicator lights steadily. Release the SETUP button.

2. Press and release any mode button (except TV), e.g. AUX.

3. Press 999.*

Once in X10 mode you can control any X10 Module by pressing the number button corresponding to its Unit Code, followed by the appropriate function key as follows:

**X10 FUNCTIONS:**
- **On:** CHANNEL +
- **Off:** CHANNEL -
- **Bright:** VOLUME +
- **Dim:** VOLUME -
- **All Lights On:** POWER
- **All Units Off:** MUTE

**Notes:** You cannot dim or brighten an Appliance Module. If the module was off and you press Bright or Dim (VOLUME + or VOLUME -) this will simply turn the module on.

* The above procedure sets the remote to transmit X10 RF codes to any X10 Transceiver. If you want it to transmit X10 IR codes to an IR543 Console press 998 in step 3 above instead of 999.

**Changing the X10 House Code:**

The SuperRemote defaults to House Code A, and in most cases you will not need to change this unless you are experiencing interference from a neighboring X10 system.

1. Press and hold SETUP until the LED indicator lights steadily. Release the SETUP button.

2. Use the number buttons to enter the number equivalent to the desired House Code (1=A, 2=B ..16=P).

3. Press ENTER to confirm the House Code. The LED turns off.

**Note:** The House Code you choose must match the House Code on the Transceiver and Modules you are using it with.
EXPANDING YOUR SYSTEM

The modules illustrated below represent just a few of the wide range of X10 compatible modules you can choose from to expand your Home Automation system. They are available from electrical outlets, department stores and mail order catalogs.

X10 Home Automation products also integrate with X10 security systems, so you can use the security remotes that come with them to control macros and flash lights when the security system is tripped.

Check out our Web Site at: http://www.x10.com for more information on these and many other X10 products.

Switch entrance or garage lights on from your car with the convenient Keychain Remote KR21A.

Replace your existing wall switches with the Wall Switch Module WS467. Installs like a regular dimmer. On/Off and Bright/Dim functions. Other models available for 3-way and fluorescent lighting.

Control a ceiling light, closet light, etc. with the convenient Screw-in Lamp Module LM15A.

Use a controller to trigger the Remote Chime Module SC546 to call Dad up for dinner, or warn people you’re about to turn on the sprinklers.

Use the isolated contacts on the Universal Module UM506 to control pool pumps, sprinklers, drapes and other low voltage equipment. Includes built in warning beeper.

Plug in a Heavy Duty Module HD245 to control 220V appliances such as air conditioners and water heaters.

Also, see http://www.x10.com for details on X10’s full range of wireless cameras.
TROUBLESHOOTING

The Transceiver Module doesn't respond to the remote:

- Check the House Code on the Transceiver Module is set to 'A.' If you have changed the House Code on the remote (see p. 17), check that it matches the House Code on the Transceiver Module.
- Make sure the X10 button is set to code 999, see page 18.
- Press the ON/OFF button on the front of the Transceiver to confirm it operates the item connected to it.

The Transceiver Module works, but other Modules don't respond:

- Check that the Module has the same House Code as the Transceiver Module.
- Try plugging the Module into a different outlet.

Note: if you use an RF Transceiver (such as the RR501 or TM751) to control X10 Modules, you will be able to control up to 16 Modules. When using a Transceiver, when you press 1-6-ON you turn on Module number 16. However, if you use an IR543, when you press 1-6-ON you turn on Modules 1 AND 6. The IR543 can only control 10 Modules (1-9 plus 0=10).

The Remote won't control your A/V equipment, or doesn't work at all:

- Use manual controls or the original remote control to confirm the equipment is working properly.
- Be sure you pressed the device key for the device you want to control.
- Re-enter the code for your A/V product from the code listings.
- Try searching for codes as described on page 14.
- Replace the Remote's batteries.

WARRANTY

12 MONTH LIMITED WARRANTY

X10.com, a division of X10 Wireless Technology, Inc. (X10) warrants X10 products to be free from defective material and workmanship for a period of one (1) year from the original date of purchase at retail. X10 agrees to repair or replace, at its sole discretion, a defective X10 product if returned to X10 within the warranty period and with proof of purchase. If service is required under this warranty:

Call 1-800-442-5065, visit www.x10.com, or e-mail support@x10.com.

For help or more information on setup, please visit:

http://www.x10.com/support