

# PixelPoints User Guide

## Installation

- Unzip the downloaded zip file and double click to run **setup.exe**.
- Follow the instructions provided in the installer.

If you receive an error during installation, please remove any old versions on your computer.

## Operation

### Controls Section

#### **Scoring**

Score for the Home Team and Away Team and the current Period can be increased or decreased by pressing the relevant button under **Home** or **Away** or **Period**.

**Note: In the demo version, the score will be reset to 0 periodically.**

#### **Timer**

- Press **Start Timer** to start or resume the timer from the currently displayed time.
- Press **Pause Timer** to pause the timer and save the remaining time.
- Press **Reset Timer** to stop and reset the timer to the value under **Options > Timer** and discard the currently remaining time.
- While the timer is paused, time can be added or subtracted using the **(+5 min/+1 min/+15 s/-1 s/-5 min/-1 min/-15 s/-1 s) buttons**.
- If the timer reaches zero, it will change colour and begin to count upwards.

#### **Video**

The Video buttons allow you to select and play a video at a time of your choosing.

- Press **Choose Video** to select a video on your computer to play. Once selected, the video's filepath will be displayed underneath this button.
- Press **Play Video** to play the currently selected video. The video will play in full screen over the scoreboard.
  - The player will automatically close once the video is over.
  - To close the player before the video is over, press the **Esc** key.

## Options Section

### **Enable Keyboard Shortcuts**

This toggle determines whether keyboard shortcuts for all controls are active. When keyboard shortcuts are active, text-related options cannot be changed.

### **Play Video When Goal Scored and Goal Video**

This toggle determines whether a video will automatically be played when the score for either team is increased. This video is separate to any video selected to be played manually.

- To select the video to play, press the **Choose** button under **Goal Video** in the Options. Once selected, the video's filepath will be displayed underneath this button.
- To close the player before the video is over, press the **Esc** key.

## Title, Home Team, Away Team

These options determine the text displayed for the Title (at the top of the display), Home team name and Away Team name, and the image logos for the Home team and Away team.

- To change the title, or team name, type a new value and press the relevant **Save** button to update the display.
- To change the logo for a team, press the relevant **Choose** button and select an image file on your computer. Once selected, the image's filepath will be displayed underneath this button.

## Timer

This option determines the starting value of the timer, in minutes and seconds.

- Enter a new minute and second value and press **Save** to update the timer. The timer will be updated regardless of whether it is running or not.

## Bottom Banner

This option determines the image to display along the bottom of the display.

- Press **Choose** to select an image on your computer to display. Once selected, the image's filepath will be displayed underneath this button.
- To remove the banner, click **Remove**.
- Recommended dimensions for the banner: 100% of the display's width, 20% of the display's height.

## Window Size

This option determines the size of the display window and the scale of some elements.

- To change the width or height, enter a new numerical value in the corresponding box.
- To change the scale of the display elements, select a new value from the **Scale** drop down.
- Press **Save** to apply these changes.

Note: When using smaller resolutions, some overlap may occur when using the **Larger** scaling option.

## Contact

For further information, visit Event Pixel's website:

<https://www.eventpixels.com.au/products/pixelpoints>