

For More Shining Ideas

### EinScan Pro 2X Multifunctional Handheld 3D Scanner



# **Quick Start Guide**

Getting Started with EinScan Pro 2X

# **Preparation**

### **Device List**

#### Standard Pack



#### Industrial Pack (optional)

Turntable	Tripod	Scanner tray
USB cable	Power adapter	Power cable

#### Color Pack (optional)



# **Preparation**

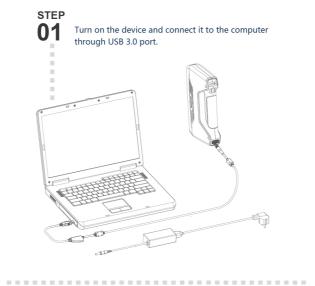
### **PC Requirement**

OS	Win7,Win8,Win10 ( 64bit )		
USB Port	Two USB Ports, at least one is USB 3.0		
RAM	16GB or more		
Graphics Card	NVIDIA GTX770 or higher		
Graphics Memory	4G or more		
CPU	i7 or higher		

### Installation Hardware Installation

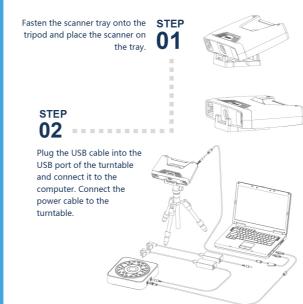
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### 1. Standard Pack

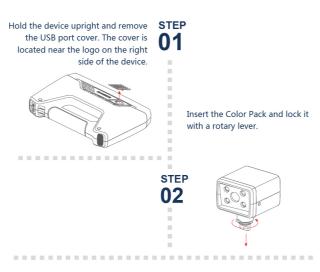


### Installation Hardware Installation

### 2. Industrial Pack



### 3. Color Pack



### 4. Operation Environment

Avoid direct sunlight or too bright of light indoors. Make sure the scanned object and table are stable. (For Fixed Scan)

## **Software Installation**

#### Software Download

Download the software and user manual from community.shining3d.com or www.einscan.com/software-download

### Run the installer STEP

Double click software installation 01 icon to install the software.



#### License Activation STEP

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After successful installation, when 02the device is correctly connected, double-click to open the software and activate the device. The format of activation is "online activation" . Make sure your computer is connected to the

Online Activation

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Or do local activation and find the license in the USB drive.

Local Activation

Attention: If you install another device of different serial number, the software will automatically notify users to activate this device.

Online Activation

Local Activation

## **Calibration**

Camera Calibration **STEP 01** 

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Follow the instruction on the software to place the calibration board in 5 different positions. Hold the scanner vertically and cover the screen range.









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## **Calibration**

#### **HD** Calibration

Only required for Handheld HD Scan Hold the scanner vertically to the back side of calibration board (white) and adjust the distance until you find the proper distance.





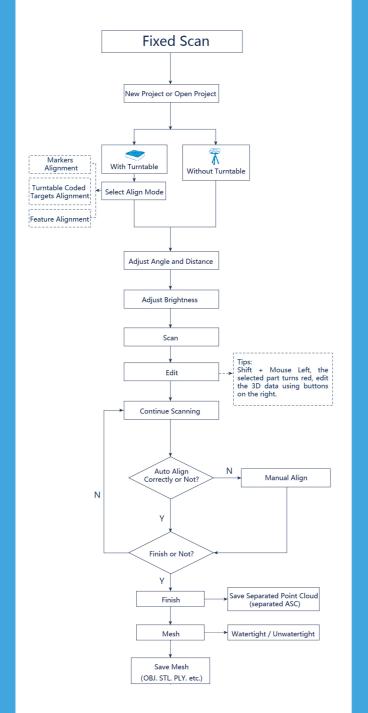
Only required for Color Pack

Hold the scanner vertically to the back side of calibration board (white) and adjust the distance until you find the proper

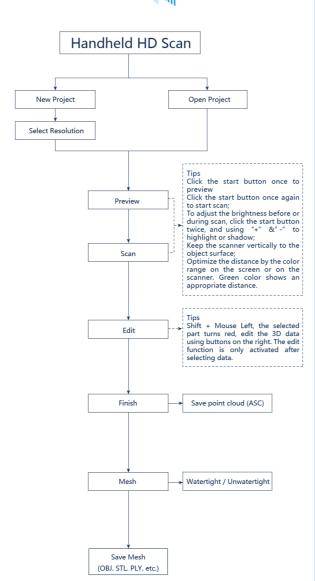
The first time installing the software, calibration is required by default. Calibration is also required for the following:

- 1.Device Change
- 2.After device enduring bumpy transportation
- 3.After device accuracy decreases
- 4.Device being uncalibrated for a long time, for example, 15 days.
- 5. When using the Color Pack, the texture camera's position has been changed.

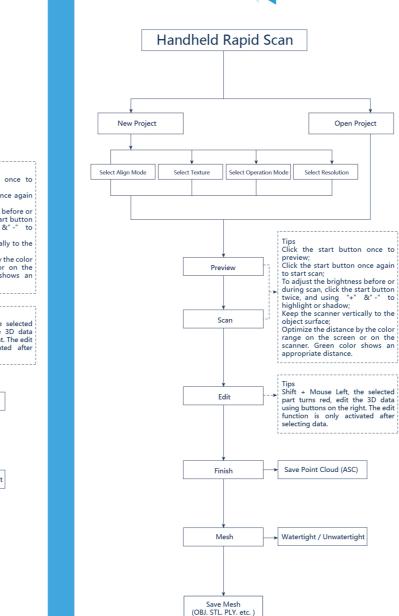
## **Fixed Scan**



## Handheld HD Scan



# **Handheld Rapid Scan**



# **Scanning Tips**

#### Scan Mode Selection

Use Handheld Rapid Scan mode when:

A fast scanning experience is needed;

Color texture is required (with Color Pack installed);

Objects with good geometry for feature alignment;

Objects are hard to move or too big to stay on turntable for scanning. High accuracy and high resolution by handheld scanning is required;

Objects are allowed to be stuck with markers.

(Note: Texture scan is not available even with Color Pack installed.)

Use Fixed Scan with Turntable mode when:

High accuracy and high resolution is required;

Objects' footprint within Ø 150mm which may not cover most coded targets

Weight under 5kg;

Objects' footprint above Ø150mm with rich geometry features can also work in Auto Scan mode through feature alignment.

Use Fixed Scan without Turntable mode when:

High accuracy and high resolution is required;

Objects is too big or heavy to work on turntable

## Summary

Mode	Accuracy ( mm )	Scan Efficiency	Resolution Point distance ( mm )	e Align Mode
Fixed Scan	Single Shot Accuracy 0.04	Single Scan < 1s	0.16	Turntable Coded Targets, Feature, Markers, Manua
with Turntable	<b>රාරාරාරාරා</b>	<del></del>	ជា	
Fixed Scan	Single Shot Accuracy 0.04	Single Scan < 1s	0.16	Feature, Markers, Manual
without Turntal	oleជាជាជាជា	<del></del>	ជា	
Handheld +0.3 m	Up to 0.05 +0.3 mm/m (markers alignment)	20 fps 100,000 points/s	0.2-2	Markers
	ជា	<del></del>	<b>చచచచ</b>	
Handheld	Up to 0.1	30 fps		Markers, Feature (with rich geometrical
	+0.3 mm/m (markers alignment) ☆☆☆	1,500,000 points/s	0.2-2 公公公	features on the surface), Hybrid (Markers and Feature)



#### Difficult to Scan

- Transparent objects like glasses
- Shining or highly reflective objects like mirrors and varnished metal parts
- · Some objects of dark color



#### Solution

· Spray with white powder



#### Not Recommended

- Moving objects or vibrating objects
- Lattice structure with many small deep holes
- · Hairy objects like human hair and fur



### **Technical Support**

Register at community.shining3d.com for warranty Or contact us through:

Email: einscan\_support@shining3d.com Skype: einscan\_support

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