

RIGHT ON!™

ALTERNATE DRINKING GAME RULES

OBJECT OF THE GAME: To expose the idiocy and bias of the liberal left and their complicit media counterparts. And to laugh and get drunk!!!

EQUIPMENT:

Deck of Controversy Cards. Each has a topic noted at the bottom along with a “ripped from the headlines” controversy offensive only to liberals. Categories include: Race Hustle, Wussification of America, Bureaucra-Siege, Hollywood Hypocrisy, IslamObamaNation, Police Lives Matter, Shoot Me Now, Rainbow Games, Campus Coddling, Feminism Folly, Fence Jumping, Christian Assault, Earth Snobs, In Your “Right” Mind, Animals Are People Too, Millennial Entitlement.

Media Madness Cards. Each contains a list of typical mainstream media talking points meant to shame good, hard-working patriotic Americans for their beliefs and values. Completely fictional moderators not at all based upon real media personalities have been assigned to each card.

Pad of scorecards

4 to 10 players.

-Provide each player with a scorecard.

-Allow each player to select a Media Madness card and read aloud the name of the Moderator that they have chosen to portray. As stated above, Moderator names are completely fictionalized and not based upon real people (wink,wink).

-Shuffle the Controversy Cards and deal out 5 to each player. Scatter the remainder of the deck in the center of the table “Go Fish” style.

-The oldest player begins by pitching a story to the other players (now Media Moderators) by reading one of their Controversy Cards in an accusatory tone without revealing the category at the bottom. The “controversy” has likely been perpetrated by many Conservatives and the accusation is directed at all right-wingers collectively.

-The player to the immediate left of this round’s accuser has the option to pass or guess the category of the accused offense. If passed, the next player to the left has the same option and so on until a player makes a guess. When category is guessed correctly that player checks off the affiliated category on their scorecard. If incorrect, the guessing player must take a shot and read a rant from their Media Madness card. The accuser that read the card then gets to check the category off on his scorecard.

-Once a round has been completed, player discards used Controversy Card and draws a new one from the pile.

-Play resumes progressively left starting a new round with the next player making an accusation by reading aloud a Controversy Card from their hand. Repeat the same format.

-If any player gets so drunk that they fall off their stool, they are out of the game.

STRATEGY TIPS:

*Players should pass on controversies which they believe are the same as those already checked off on their scorecard. Players cannot get credit for duplicate categories.

*When it’s their turn to play the accuser, players should try to stump the other players with regard to the category. Skimming through the cards in one’s hand prior to play is encouraged.

*Many controversies contain elements that could pertain to multiple categories. However, the liberal offense itself gives the clue to the assigned category.

WINNING: Play ends once one player has checked off 5 different categories on their scorecard. (Prior to starting the game players can agree to a different number of categories needed to win. In order to maximize media shame try requiring that all categories be checked off in order to win.)