

Complete Clarification Statement on your own

New Firekeeper: Move game piece to Star dot.

All: Using your clarification selections from Part 2, fill in the boxes below.

Statement All: Signal to Firekeeper when done. **Firekeeper:** Say, "We're ready to move on to Part 4."

Clarification

I commit to explore the **Possibility** of _____ Copy 1 of the 3 Possibilities that you want to explore today _____

such as _____ Use your imagination to provide more detail _____ which is connected to

my **Personal Quality** of being _____ Copy 1 Personal Quality _____, my **Strength** to _____ Copy 1 Strength _____.

my **Desire** to _____ Copy 1 Desire _____ and _____ OPTIONAL: Use your imagination to add 1 more thing _____.

To explore this **Possibility**, one **Small Action** I commit to take within 1 week is _____ Make it concrete and doable _____.

Read Clarification Statement, Give & Receive Feedback

★ Each person in order, takes a turn as Firekeeper to do steps 1-4.

1. Firekeeper only: Read aloud your **Clarification Statement**. Then say, "After reading this aloud, I now feel _____ because _____."

2. Each person: Passing the Stick left, give feedback following these guidelines:

- Be brief, 30 seconds
- Even simple encouragement is valuable
- Give no hard advice or 'shoulds'
- Give feedback using 1 or 2 of these Prompts



3. Firekeeper: Don't react yet. Take Notes here:

4. Firekeeper: Say, "Having received your feedback, I feel ___ because ___."

★ **Time Permitting:** After all have read and received feedback, turn over Star Card and place it for all to see.

Post Session - Next Steps

1. Identify a Capability Partner to help you complete your one **Small Action**.
2. Discuss your full **Clarification Sketch** (Pages 2-3) with a coach, friend or manager, for more feedback about additional Possibilities.
3. **Access Free Resources and continue what you began today**
Use QR code or go to onelifetools.com/whatsnext and get:
 - a) Invitation to **Learn & Connect Community** and next Narrative steps
 - b) **Field Research Guide** to set up exploration meetings
 - c) insider tips from **inspirational career stories**



Name: _____

IN-PERSON GUIDE

who you are MATTERS!®

Spark meaningful conversations...
explore "what's next" for you



Get started

Objective

Build trust, emotional intelligence, feedback skills and confidence while clarifying possibilities.

Who You Are Matters! is fun and non-competitive. Everyone wins when talking about what really matters.

Guidelines:

- Share what's comfortable; feel free to pass
- Keep personal details confidential
- Smile and have fun

It's not a game, it's real life!

Choose Firekeeper

Whose birthday is next? This person is the first Firekeeper, and takes the Firekeeper's Stick.

The Stick serves two purposes:

- People only share aloud when holding the Stick
- Turn Stick over when speaking. It's your 30-second timer

Warm-up

Firekeeper, turn over Stick and say aloud:

- My name is...
- Something I really liked when I was younger was... because...

Pass Stick left. Each person takes up to 30 seconds to finish the round.



Go to Part 2 on next page ➤

PART 2 Complete Clarification Sketch in Quick or Extended play

PART 1	PART 2	PART 3	PART 4	PART 5	PART 6
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When on a colored dot always do the **Five Easy Steps**

1. DO

Firekeeper: Find Game Piece on the colored dot. Pick up all 12 Element cards. Turn cards over and quickly place them 1-by-1, face-up, around the fire. Don't read them out loud.

2. WRITE

All: Read each card. Select 3 that best describe you. Write only colored keywords in the corresponding place on the right. Use "fill-in-the-blank" card if needed. "Or" means write one or both keywords.

3. SAY

Firekeeper: Choose 1 of your 3 listed keywords. In 30 seconds, read aloud the PROMPT and 1 keyword, then say, "I CHOSE it because..."

Pass Stick left. Each person takes 30 seconds to finish the round. Listen carefully! Take notes in **Scribble Space**.

4. GIVE

Firekeeper: Name and look at only one person whose story you appreciate. In 30 seconds, give them a stone token and say, "I APPRECIATE what you said because..." Then, Receiver places stone in community fire. Pass Stick left. Each person takes 30 seconds to finish round.

Stones help everyone listen, and benefit by expressing and receiving appreciation.

5. PASS & REPEAT

Firekeeper: Collect cards and replace them on their game space. Pass Stick to person at left who becomes new Firekeeper.

New Firekeeper: Move game piece to next dot. Repeat Five Easy Steps for each Element. Continue to Possibilities following Quick or Extended play.

PROMPTS	Clarification Sketch			Quick Play: Complete 3 conversations, below, and Possibilities	Extended Play: Add these 3 conversations, below, before Possibilities			ST
	The fuel to empower me includes my Personal Quality of being...	The tools I have handy include my Strength to...	The sparks to ignite me include my Desire to ...	Other People who influence me include ...	My credibility and impact come from my Asset of ...	I am guided by my Natural Interest in ...	I'm curious about exploring the Possibility of ...	
	Personal Qualities	Strengths	Desires	Other People	Assets	Natural Interests	Possibilities	
	Example: logical	Example: teach and share ideas	Example: have more fun	Example: a teacher	Example: my education	Example: education and social service	Example: volunteering	
	NAMES	Scribble Space	Scribble Space	Scribble Space	Scribble Space	Scribble Space	Scribble Space	

Write all NAMES above

Help each other with instructions

Fast Track, only if needed to speed up your experience. Finish the round you are on. Then complete Steps 1 DO and 2 WRITE. Don't do 3 SAY and 4 GIVE for the rest of Part 2

After Possibilities conversations go to Part 3 on next page