

### INIMITABLE

/i'nimədəb(ə)l/

adjective

so good or unusual as to be impossible to copy; unique.

Shaper Sense is a new line of lighting products that integrate lighting and acoustic sound absorption materials together. Partnering with FilzFelt, a natural materials and acoustics leader, has led to innovative, award winning, yet simple product designs that meet the needs of open spaces where unwanted noise has become an issue. The solution based strategy of high performance lighting along with the industries highest level of sound absorbing materials and the widest array of color selections, within simple forms, give maximum freedom in design.

### Introducing Shaper Sense: A line of award winning acoustic lighting products.









Product Innovation Award (PIA) – Architectural SSL



Illuminating Engineering Society (IES) Progress Report Selection 2019

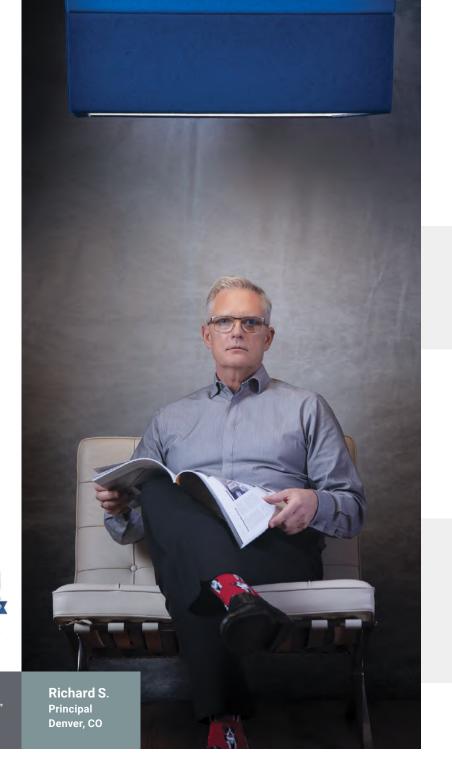


Product Innovation Award (PIA) – Architectural Products Magazine



· manot

"Great design, great acoustics, and great finish options all in one. Finally, lighting and acoustic solutions integrated into one seamless design with performance for the workplace. A win for our clients. A win for design."



### WHAT IS SHAPER? AND DOES IT MAKE SENSE?

### SHAPER

The ethos of decorative products that solve customer problems through differentiated design and integrated technology.

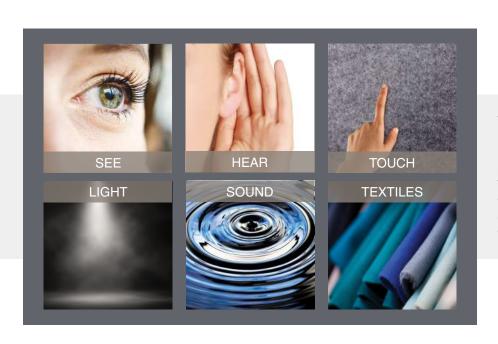
# INTRODUCING SHAPER SENSE

An ensemble of products that coalesce the physical senses of sight, sound, and touch, to produce outputs of illuminance, sound absorption, and texture with controls, from one platform.

### SENSE

A sense is a physiological capacity of organisms that provide data for perception.

The decorative collection of Shaper Sense fixtures are designed to invoke the human senses of sight, hearing, and touch. In partnership with industry leading acoustic and natural materials company, FilzFelt™, the edgelit luminaires are an ensemble of integrated LED lighting and acoustic products with 100% Wool Design Felt.



This combination provides a collection of products of high aesthetic appeal, visual performance, and quality acoustic surrounds. The simple shapes (Box and Trapezoid) combined with 96 dynamic felt color selections, allow designers to choose and form countless looks, creating their own solutions for a space.

### A CONFLUENCE OF

### LIGHT + SOUND

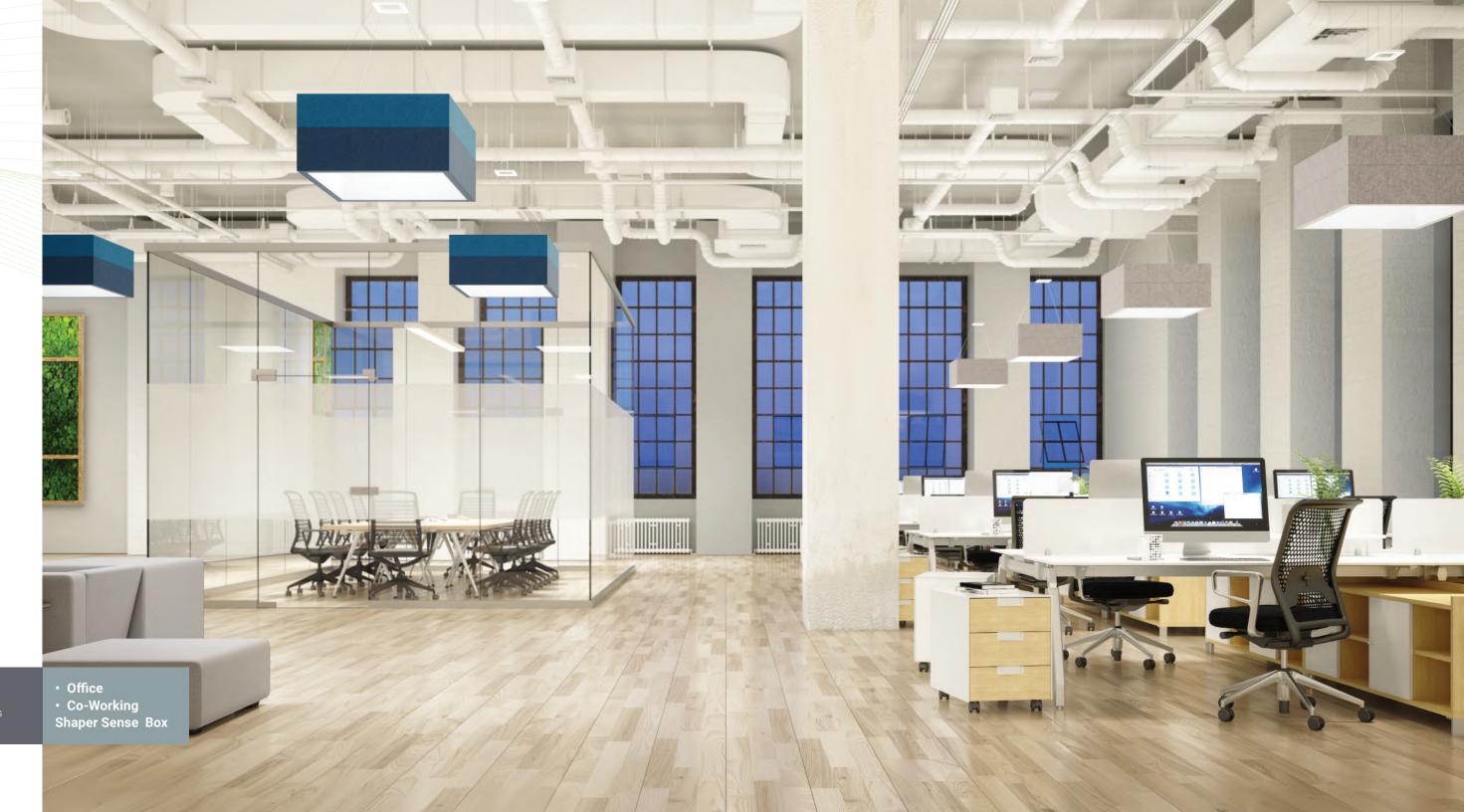
Workspace office design has gone through a revolution from high wall cubicles to flexible-modular open office plans that promote collaboration and communication. A byproduct of this design has resulted in some unwanted noise causing disruption and distractions that can lead to lower productivity and dissatisfaction of the workspace environment.

By addressing the physiological components of lighting and noise from Maslow"s Hierarchy of Needs applied to workplace strategy, the development of integrating lighting and sound absorption materials from one platform becomes an ideal solution to help combat increasing noise and disruption in the work place.

The Shaper Sense family of products provides simplistic shapes, with dynamic color selections that can match other materials in the space or become a highlight on their own. In spaces that use FilzFelt sound absorbing products, Shaper Sense products are a natural complement to the environment. The natural material colors can be used in these large-scale voluminous fixtures to be calming, as well as using the vibrant color selections to make loud visual statements that can help create visual collaboration cues, way finding purpose, or space delineation. The optional addition of Wavelinx wireless controls platform, adds a third layer of flexible and desirable architectural space solutions.

The first series of products utilize a square light engine that is surrounded by acoustic materials in a box shape and trapezoid shape. Each shape has different color elements that can be selectable. The Shaper Sense Box fixture has a top and bottom panel that can have different felt colors, or can simply have the same felt color. The trapezoid has opposing pairs of panels for different felt color selection, or can be the same.

> Color is a strong design element. Shaper Sense products partnered with Filzfelt, provides the widest palette of colors available for acoustic lighting solutions. Using color can help distinguish spacial design and can be highly impactful. In this scenario - color helps to distinguish collaborative spaces vs. work stations. The same product is used, but color helps define visual insight.



# THE filzfelt DIFFERENCE

FilzFelt is an industry leading natural textile and acoustic products company that provides industry leading material performance. The color palette offering of 96 100% Wool Design Felt colors choices are used in the Shaper Sense products, creating thousands of dynamic color variable options. This lets the design teams add value and design choices that work for their spaces. FilzFelt's 100% Wool Design Felt, is moisture resistant, self-extinguishing and known for its thermal and acoustic insulation properties and its highly saturated and lightfast colors. Wool felt is a nonwoven textile that has warmed, sheltered, protected and comforted human beings for centuries.

This natural material has inherent durability and beauty that cannot be achieved with synthetic fibers. The 100% Wool Design Felt brings this ancient fabric into the 21st century where it balances beauty, utility and sustainability while meeting the challenging needs of modern spaces. Warranty on FilzFelt acoustic materials are 5 years.



WHO IS FILZFELT? | WHAT IS FELT? | HOW IS FELT MADE?

I get a

haircut once a year"

### MILLER TIME

Felt is produced in buildings termed as "mills". Traditionally these mills were located in rural areas where the wool was easily attainable adjacent to a source of water. Producing wool felt is an extensive and specialized where only a handful of wool felt mills exist today utilizing the same process (and many times, the machinery) that has been used for over a century.



### SHEEP!

Wool is a natural fiber harvested from sheep. Sheep's wool is highly regarded for its crimped, elastic fibers that are easily felted to form a fabric that cannot be pulled apart. This translates into durability, excellent dye ability, resistance to flame and compression, and thermal and sound insulation. Plus, this natural fiber is a rapidly renewable resource (it grows back!) and is 100% biodegradable.

FilzFelt's felts are manufactured from Merino wool that is typically sourced primarily from Australia, New Zealand, and South Africa. Merino sheep are prized for their fine hair and considered to be the highest quality sheep's wool. Most sheep are sheared once a year (in spring or early summer) as it takes a full year to grow back.

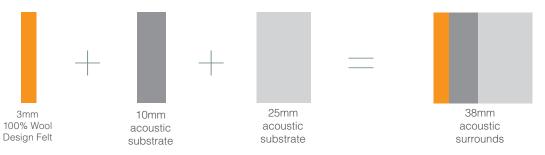
### CHOICES... 96 OF THEM!

100% Wool Design Felt - 96 felt color choices on par and trend.

Wool felt is one of the oldest man-made textiles and to produce felt, raw wool undergoes a wet "felting" process, which involves matting, condensing and pressing the fibers. 100% Wool Design Felt is a high quality natural material, comes in highly saturated colors, and is perfect for demanding design applications. The proprietary process for developing the widest range of various felt colors is what propels FilzFelt to be an industry leader. 100% Wool Design Felt is 100% biodegradable, contains no formaldehyde, 100% VOC free, no chemical irritants, free of harmful substances 100% Wool Design Felt contributes to LEED<sup>©</sup> v4

### WHY IT WORKS

Our definition of "Substrate" is a recycled PET plastic made from items like plastic bottles. These are broken down and made into sound absorbing materials that are industry leading. These substrates contain a minimum of 60% recycled content, and are 100% recyclable in themselves. The "Shaper Sense" products use sound absorbing substrates in combination with sound absorbing colorful felt to bring a richness and depth to the aesthetic value of the product, that sets itself apart.







38mm

acoustic

surrounds

Shaper

Sense



### PICK ME!

The Shaper Sense Box has a top panel from which 96 of the 100% Wool Design Felt choices can be selected. The bottom panel also allows for the same number of selections of colors. These can then be the same for a uniform look, or very different... creating contrast and depth.



### Light Level 1 – 30W

2480 lumens	3000K @ 90 CRI	3000K	90
3084 lumens	3500K @ 80 CRI	3500K	80
3028 lumens	4000K @ 80 CRI	4000K	80

### Light Level 2 – 39W

3172 lumens	3000K @ 90 CRI	30000
3944 lumens	3500K @ 80 CRI	3500K
3873 lumens	4000K @ 80 CRI	4000K

3000K @ 00 CBI

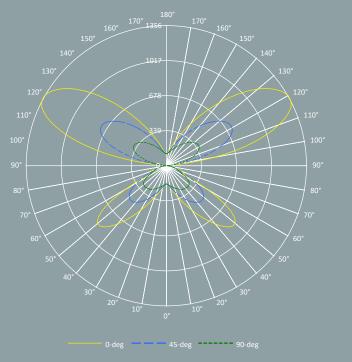


2172 lumono





### THE SHAPE OF LIGHT – POLAR PLOT



Test Method: LM-79-08

Catalog Number: ShSe-BOX-2-L35-80-UNV-STD

SHAPER SENSE BOX LIGHT LEVEL 2 3500K CCT, 80 CRI LEDS

#### Summary

Luminaire Lumens: 3955 lumens 101.7 lumens/watt

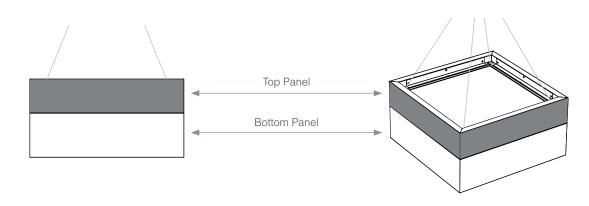
### Color Vector Graphics - TM-30



### HOW TO PICK SHAPER SENSE BOX COLORS

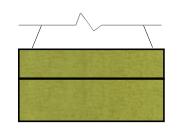
For contrasting colors, choose different colors for the top panel and the bottom panel. For a monochromatic effect, select the same color for both top and bottom panels.

Select Top Panel + Color Selection from chart on page 28. Select Bottom Panel + Color Selection from chart on page 28.



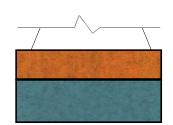
### EXAMPLE OF MONO-TON

Top Panel TP713 = 713 Kiwi Bottom Panel BP713 = 713 Kiwi

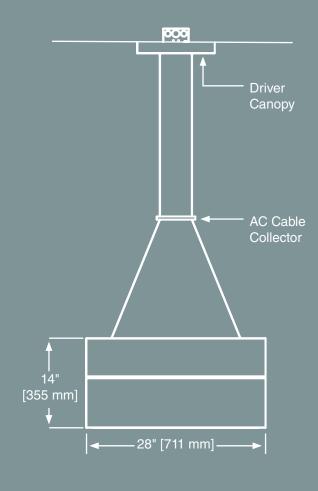


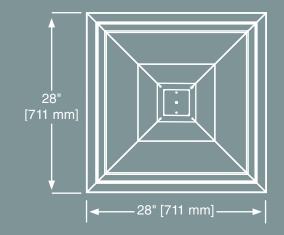
### FXAMPLE OF TWO-TONE

Top Panel TP116 = 116 Orange Bottom Panel BP312 = 312 Lagune









### NO...PICK ME!

The Shaper Sense Trapezoid has opposing pairs of panel from which 96 of the 100% Wool Design Felt choices can be selected. From one side, a solid panel look is created. Turn the corner, and a contrast of color can be achieved. Or, select all panels to be the same for a uniform look



### Light Level 1 – 30W

2487 lumens	3000K @ 90 CRI	3000K	90
3092 lumens	3500K @ 80 CRI	3500K	80
3036 lumens	4000K @ 80 CRI	4000K	80

### Light Level 2 – 39W

3182 lumens	3000K @ 90 CRI	3000K	
3955 lumens	3500K @ 80 CRI	3500К	
3884 lumens	4000K @ 80 CRI	4000K	

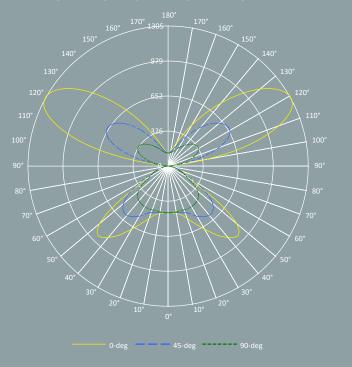








### THE SHAPE OF LIGHT – POLAR PLOT



LM-79-08 Test Method:

ShSe-TRAP-2-L35-80-UNV-STD

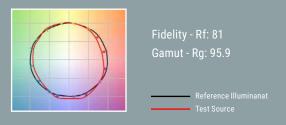
SHAPER SENSE TRAPEZOID LIGHT LEVEL 2

### Summary

Luminaire Lumens: 3955 lumens 101.9 lumens/watt

Input Watts (W): 38.8

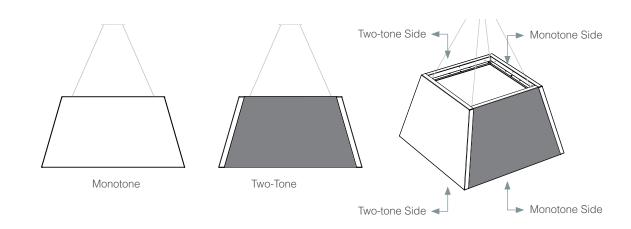
### Color Vector Graphics - TM-30



### HOW TO PICK SHAPER SENSE TRAPEZOID COLORS

For contrasting colors, choose different colors for the top panel and the bottom panel. For a monochromatic effect, select the same color for both top and bottom panels.

Select side AA Panels + Color Selection from chart page 29. Select side BB Panels + Color Selection from chart page 29.



### EXAMPLE OF MONO-TONE

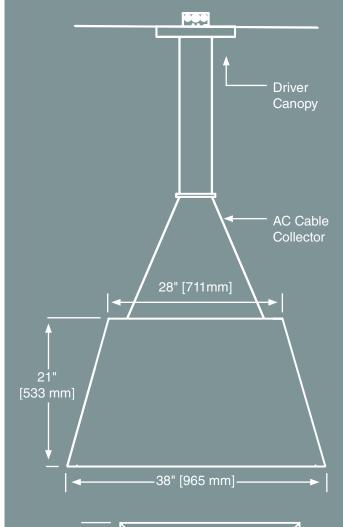
Side AA = 713 Kiwi Side BB = 713 Kiwi

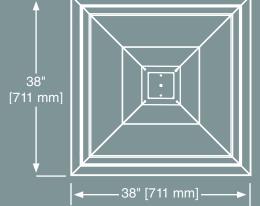
### EXAMPLE OF TWO-TONE

Side AA116 = 116 Orange Side BB312 = 312 Lagune









### SOUND VALUES

For the Shaper Sense Box and Trapezoid fixtures the Noise Reduction Coefficient and Sound Absorption Average are calculated based on a range of frequency bands pertinent to human speech.

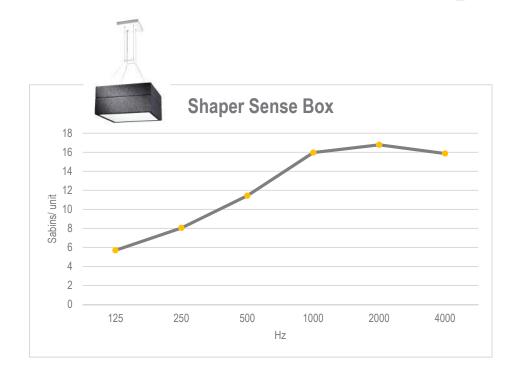
#### **Testing Testing 1,2,3**

Acoustic testing performed at industry leading NVLAP accredited labs.



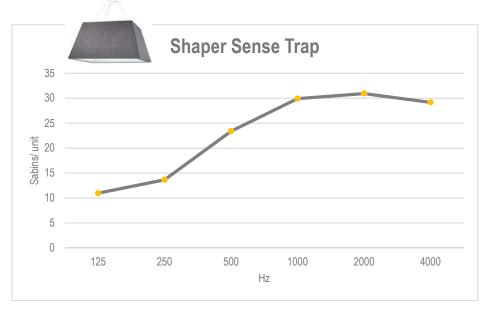








Hz		Sabins/ Unit
	125	5.7
	250	8.05
	500	11.44
	1000	15.97
	2000	16.79
	4000	15.87
		•



Shaper Sense Trap Apparent Noise Reduction Coefficient (NRC): 1.4 Apparent Sound Absorption Average (SAA): 1.38

Hz	Sabins/ Unit
125	10.97
250	13.65
500	23.39
1000	29.91
2000	30.93
4000	29.16



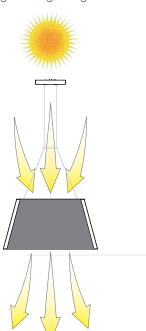
### I SEE YOU!

The concept of OPEN design takes a step further in the development of a translucent light engine that is edge lit using high powered LEDs. The The Shaper Sense Box and Trapezoid fixtures allow natural daylight to pass through preventing a dark and ominous feel from these large scale products. When the fixtures are on, they provide uplight and downlight for ambient task lighting. And when using the daylight harvesting feature from the wireless sensor platforms, can maintain illuminance as day turns to night.

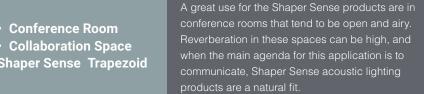




A window...Natural Light can pass through. the light engine "OFF"



Illuminated light fully "ON"



**EXAMPLE OF FIXTURE "OFF" (CENTER)** 



## WIRELESS SENSING SENSORS

Shaper Sense acoustic lighting products are able to use Cooper Lighting's wireless controls platforms of WaveLinx and LumaWatt Pro.

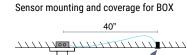
### WAVELINX

The WaveLinx tile mount sensor option is an integral part of the WaveLinx Wireless Connected Lighting System and offers 3 amp relay control and continuous 0-10V dimming of Shaper Sense luminaires. The tile mount sensor provides daylight dimming and control for a single luminaire or can be daisy chained for group luminaire control. The sensor's control module allows simple electrical Junction Box mounting via 1/2" knock out or direct connection to the junction box attached to the Shaper luminaire. The WaveLinx Tile mount daylight sensor operates on a wireless mesh network based on IEEE 802.15.4 standards and is controlled by a WaveLinx Wireless Area Controller.

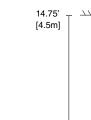
#### **LUMAWATT PRO**

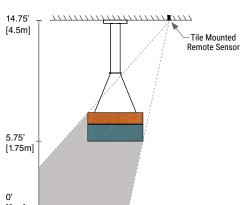
The LumaWatt Pro Tile mount sensor option is field installed to a single luminaires junction box or daisy chained to a group of luminaires, providing lighting control and sensing in an independent, fault-proof, resilient networks of powerful end-points. Sensors have profiles stored internally containing all of the variables for the application once a configuration is set and is able to manage the fixture without connectivity to the system. The sensors gather data from four on-board inputs: Passive infrared occupancy detection, daylight, temperature, and electrical current use. Wireless gateways communicate with the sensors and transmit the data using industry-standard wired technology to the Energy Manager, for powerful, familiar dashboards of information tailored for access on a connected computer. Energy Managers connect to optional cloud-based applications, maximizing the dense, data-rich sensing within the footprint of the luminaire for management of the building environment, and much more.

#### SENSOR MOUNTING AND COVERAGE



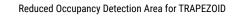
Tile Mounted

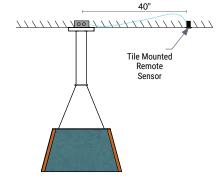


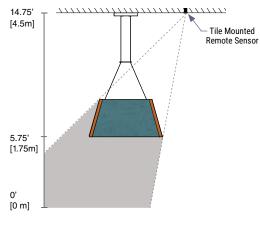


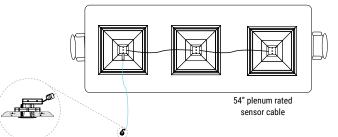
Reduced Occupancy Detection Area for BOX

### Sensor mounting and coverage for TRAPEZOID





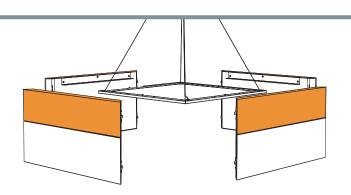




WaveLinx Tile mount Daylight Sensor Accessory (SWTPD1)

### SHUT THE BOX UP...

### FLAT PACK DESIGN AND THEN SOME



The unique use of recycled sound absorption materials, renewable felt that is 100% recyclable, and minimalistic industrial design, contribute to lower transportation costs, and even lower carbon foot print (less CO2 emissions affecting our planet.). Shaper Sense products just feel good to use.

Part of the ingenious and patented design is how the product assembles and ultimately ships. Each acoustic light fixture consists of one translucent light engine and four acoustic panels. They arrive to the job site in two separate boxes. By having individual acoustic panels, they can be laid flat, and be "flat packed" to minimize transportation costs as well as less impact on the environment.

#### PARTS FOR ONE FIXTURE



ACOUSTIC PANELS



LIGHT ENGINE

### REDUCED CARBON **FOOT PRINT**

(We know this is really about carbon emissions but the logo is too cool).

### HEAR TO RECYCLE

The sound absorbing substrate used in the Shaper Sense products are made from recycling plastics. The acoustic substrate from FilzFelt, contains a minimum of 60% recycled content and is 100% recyclable.





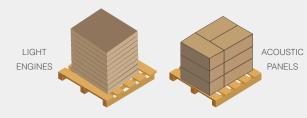




### SHIP THIS! (NOT THAT)

#### CASE STUDY: PALLET COMPARISON

The Shaper Sense products stack up well against the competition. The flat pack design allows more fixtures on to a pallet, and thus less pallets and environmental impacts for a project. The Shaper Sense Box, fixture for instance, can fit 9 complete products on to two pallets. The competition (assuming one large fixture per pallet), would need nine individual pallets.

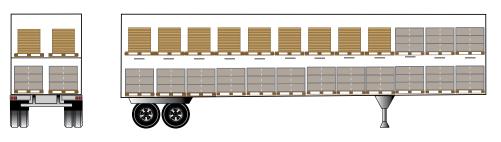


9 Shaper Sense Box fixtures – fits on 2 pallets

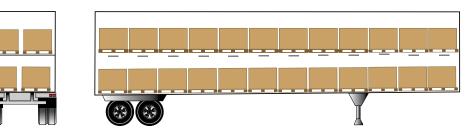
9 large scale acoustic lighting fixtures – fits on 9 pallets

### CASE STUDY: TRUCK LOAD COMPARISON

#### SHAPER SENSE PRODUCTS - 270 BOX / 200 TRAP FIXTURES AT MAXIMUM CAPACITY



#### COMPETITOR X - 48 ACOUSTIC FIXTURES AT MAXIMUM CAPACITY



### SHAPER SENSE (1) FULL TRUCK LOAD



### COMPETITOR X (6) FULL TRUCK LOADS



#### ASSUMPTIONS

53 ft Semi-flat bed truck, 45"x48" pallet, 48 pallets fill full capacity in Semi-flatbed truck

Competitors X - 1 large fixture / pallet

Shaper Sense Box - 15 light engines/ pallet + 9 acoustic panels/ pallet, Shaper Sense Trap -

15 light engines/ pallet + 6 acoustic panels/ pallet

### LIGHT WAVES + SOUND WAVES...

### A REFLECTION

Sound waves and light waves act similarly. In LIGHTING, when light waves reflect on hard surfaces, like gypsum for example, they create a pleasing and diffused light. In SOUND, "When sound reflects on hard surfaces, it causes overlapping reflections that are either experienced as echoes (distinct reflections that reduce intelligible speech), or build up as reverberation, which makes communication generally more difficult. When beautiful hard surface spaces are designed, sound absorption materials become difficult to incorporate." - Scott Pfeiffer, Partner at Threshold Acoustics

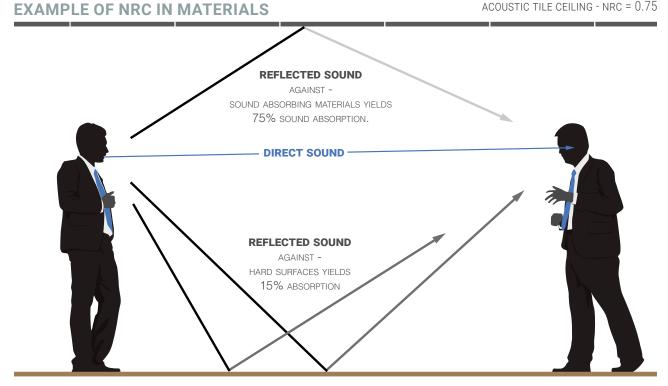
The concept of adding acoustic materials on a light fixture provides an aesthetically pleasing way to provide sound absorption back into the space in increments that are beneficial to the spacing of lighting fixtures.

#### **HOW SOUND REFLECTS...**

- 100% sound absorption yields an NRC = 1.0
- 0% sound absorption yields an NRC = 0

This example shows a ceiling tile that has an NRC equal to 0.75, which means it stops 75% of the sound from going through. In the same way, when sound hits a hardwood floor, only 15% of the sound is absorbed, thus allowing 85% to reflect. This can cause multiple echoes of reflected sound, called reverberation, which can be uncomfortable. Using more sound absorption materials in a space can reduce reverberation.

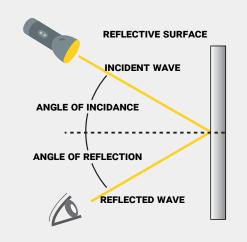
Sound hits a surface, gets absorbed, then reflects the excess. If a surface does not absorb sound well, then sound continues to reflect, though eventually becoming 100% absorbed.

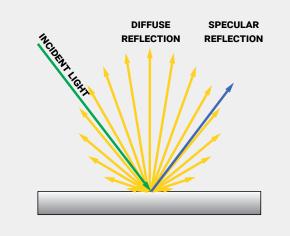


### HARDWOOD FLOOR - NRC = 0.15

#### HOW LIGHT REFLECTS...

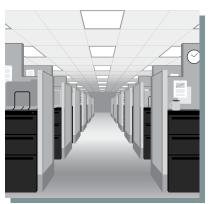
When light reflects, it either gets absorbed or reflects depending on the reflectance value of the surface it hits. In lighting, there is specular reflectance and diffuse reflectance. Specular reflectance takes the incident light and reflects back the same amount as a specular reflection. Diffuse reflectance sends the light uniformly in all directions regardless of the incident direction. This can create soft light, rather than poignant light reflection. In lighting, the reflectance through diffusion can create soft ambient lighting effects that are soothing.





### WHAT'S SO GREAT ABOUT SOUND ABSORBING LIGHT FIXTURES?

When new open office and space design evolved in taking down the cubicle walls and opening up the ceiling plane, the sound absorbing materials, often the acoustic ceiling tiles, went out the window as well. By adding sound absorption materials onto the light fixture, sound absorption materials can be added back into spaces in increments of a lighting layout.

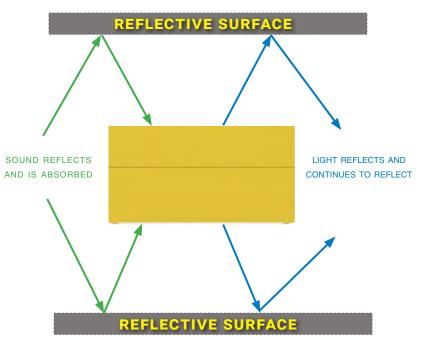


CLOSED OFF OFFICE DESIGN WITH ACOUSTIC TILE CEILING



THE OPEN OFFICE AND TAKING ACOUSTIC TILES OUT OF THE DESIGN

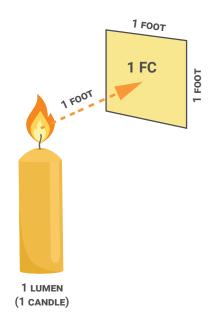
#### SOUND ABSORBING LUMINAIRE



### LIGHTING 101

### LIGHT:

Visible light is the portion of the **electro-magnetic spectrum** that is perceived by the **human** eye, and is responsible for the sense of **sight**.

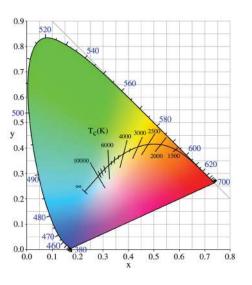


### FOOTCANDLE (fc):

Noun: **footcandle**; plural noun: **footcandles** is the imperial unit of illumination, or lumen density incident on a surface. One footcandle is equal to 10.764 lux (SI units), and represents the illuminance cast on a surface by a one-candela (12.57 lumen) omnidirectional source one foot away.

### LUMEN (Im):

The SI unit of luminous flux. One lumen is the amount of flux emitted into a unit solid angle (1 steradian) by a one-candela omnidirectional point source. Luminous flux (lumens) is radiant power (watts) multiplied by the luminous efficacy curve of the human eye. This accounts for our eyes perceiving different wavelengths with different sensitivities across the visible spectrum.



### CCT: CORRELATED COLOR TEMPERATURE:

The correlated color temperature (CCT) of a light source is the temperature, in kelvin, to which an ideal blackbody radiator must be heated in order to emit light that resembles the chromaticity of the light source in question. As a blackbody radiator is heated, the chromaticity of the "white" light emitted changes from red-orange towards blue. The continuous curved line defining the color change over temperature is referred to as the Planckian locus.

The CIE 1931 x,y chromaticity space, also showing the chromaticities of black-body light sources of various temperatures (Planckian locus), and lines of constant correlated color temperature.

### LIGHTING 101

### CRI: COLOR RENDERING INDEX:

Color rending index (CRI) is a quantitative measure of the ability of a light source to reveal the colors of objects faithfully in comparison with daylight or incandescent reference illuminant. For example, imagine going to a grocery store and having apples look grayish-red, that would indicate that the lights in the store render some colors poorly and may have a low CRI. If you took that same apple outside it would look more natural.

### Rf: Fidelity Index:

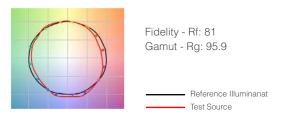
The fidelity index expands on the concepts of the CRI by introducing 99 new color samples for consideration across a more broad range of hues and saturations than CRI. This is a better overall indication of the lights ability to render colors accurately.

#### Rg: Gamut Index:

The gamut index indicates the change in saturation of colors. A gamut index of 100 indicates that, on average, the light source does not change the saturation of colors relative to the reference illuminant. If the Rg is less than 100, the light source renders colors as less saturated, and if it is higher than 100, then it renders colors more saturated. This value is averaging the effect of all colors considered, so the detailed TM-30 data should be referenced to understand the change in chroma across hues.



Example of fidelity and gamut values compared to test source.

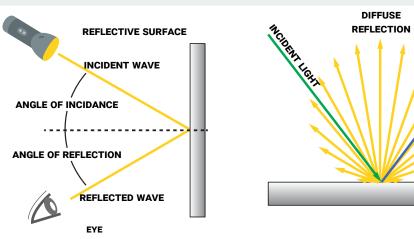


**SPECULAR** 

REFLECTION

### DIFFUSE LIGHTING AND REFLECTION:

Light reflects off of diffuse and specular surfaces. White surfaces are good for reflection as well as hard surfaces. When light reflects off of these, it continues and it dissipates. These multiple lighting reflections create diffuse lighting which creates soft inter-reflected light. This can be more comfortable than direct lighting which can be more intense and sometimes harsh.



20 Shaper Sense Luminaires 21 Shaper Sense Shaper

### SOUND - THE NEW LANGUAGE

The work place landscape and culture has shifted over the past number of years to adjust to changing demographics, technologies, and work styles that combine focused work as well as team work setting. This has lead to investigation of noise in the work place and productivity and better solutions to help with this problem. To understand the integrated lighting and acoustic products from Shaper Sense, a new language and terminology is being introduced and learned as well. Here are just some of the new functional vocabulary:

### ABC's OF ACOUSTICS



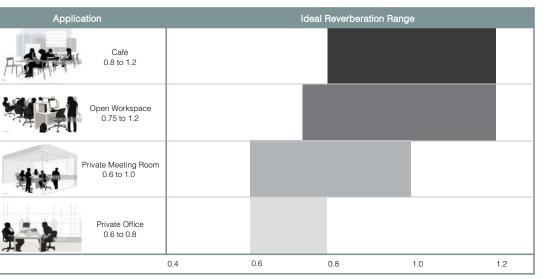


These 3 techniques are the base line on acoustic design. Different materials and technologies can help account for the most beneficial acoustic soundscapes. Shaper Sense products currently focus on "A" – absorption – which directly affects Reverberation and RT.

REVERBERATION - sound that lingers due to reflection in an interior space

RT60 — REVERBERATION TIME - is the number of seconds required for the intensity of the sound to drop from the starting level, by an amount of 60 Db.

Table of common reverberation times based on application space. Ideal office space setting is between 0.6 and 0.8



Courtesy of FilzFelt

### NRC - NOISE REDUCTION COEFFICIENT

Is a scalar representation of the amount of sound energy absorbed upon striking a particular surface.

### SAA - SOUND ABSORPTION AVERAGE

This is the average of the absorption coefficients for the twelve one-third octave bands from 200 to 2500 Hz... The higher the SAA or the NRC value, the better the material absorbs sound

Examples of noise reduction properties within materials:

MATERIAL	NRC VALUES
Marble	0
Brick - Painted	0.02
Concrete (block), painted	0.05
Brick, unpainted	0.05
Concrete (smooth), painted	0.05
Steel	0.1
Glass	0.1
Wood	0.15
Plywood	0.15
Concrete (smooth), unpainted	0.2
Carpet, indoor-outdoor	0.2
Carpet, heavy on concrete	0.3
Concrete (block), unpainted	0.35
Carpet, heavy on foam rubber	0.55
Fiberglass, 1" Semi-rigid	0.75
Fiberglass, 3-1/2" batt	0.95
FilzFelt Acoustic Baffles	1.2
Shaper Sense Box	1.2
Shaper Sense Trapezoid	1.4

The Noise Reduction Coefficient (NRC) is the amount of sound absorbed when a sound wave strikes a surface. An NRC of zero indicates perfect reflection; and NRC of one indicates 100% sound absorption. Lighting Acoustic fixtures have taken on new shapes and geometries that the testing labs are not familiar with. Traditionally, NRC is calculated for flat materials. Because of this paradigm, and the request by the industry to state NRC, test labs have performed these tests on these geometries, which are yielding results higher than 1.0. Currently the test method is following ASTM 423C-17. NRC is the term most recognized and used by the architectural and building industy, but not recognized by ASTM. ASTM has moved to Sound Absorption Average, SAA, that covers more frequency bands within the framework of sound. The conversation around sound is really about reducing Reverberation Time in a space – to improve speech intelligibility.

### NAME THAT SOUND: OTHER COMMONLY USED TERMS AND EXAMPLES:

- DECIBEL A unit used to measure the intensity of a sound.

Examples of decibels in every day life:

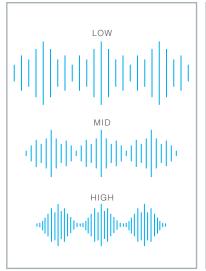
"DECIBEL, dB"	DESCRIPTION
0	a mosquito 10 ft away
13	ordinary light bulb hum
40	whisper
50	typical office noise level
40-60	normal conversation
80	heavy traffic at 10am
85	beginning of hearing damage, earplugs should be worn
110	night club - dance floor
116	human body perceiving low vibration
130-135	large train horn
150	rock concert
165	727 taking off
198-202	human death from sound
220	space shuttle landing
235	5.0 Richter scale earthquake
320	volcanic eruption

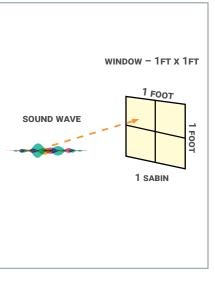
Fr - FREQUENCY The rate at which a vibration occurs that constitutes a wave, either in a material (as in sound waves), or in an electromagnetic field (as in radio waves and light), usually measured per second.

HZ - HERTZ The SI unit of frequency, equal to one cycle per second.

SB - SABIN Unit of sound absorption (the process by which a material, structure or object takes in sound energy, as opposed to reflecting or transmitting the energy). One sabin indicates the equivalent absorption of one square foot (or square meter in SI units)

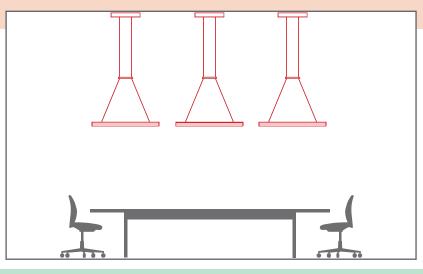
a perfect 100% sound absorber.								
	EX. TEST REPORT : SPECIMEN ABSORPTION							
REQUENCY SABINS SABIN/UNIT [HZ]								
315	45.89	15.30						
400 52.77 17.59								
500	70.77	23.59						
630	78.65	26.22						
800	86.33	28.78						
1000	91.79	30.60						
1250	95.97	31.99						
1600	97.55	32.52						
2000	95.34	31.78						
2500	94.56	31.52						
3150	91.80	30.60						



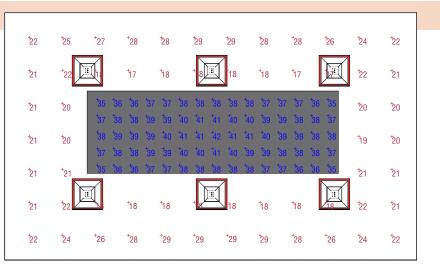


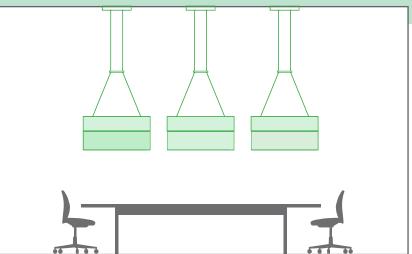
Examples of frequency bands of human speech. As a common sound source, if these BANDS OF CAN BE ABSORBED, THE REFLECTED SOUND THAT MAKES A SPACE UNCOMFORTABLE CAN BE REDUCED.

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LIGHT FIXTURE
WITHOUT SOUND
ABSORBING MATERIALS



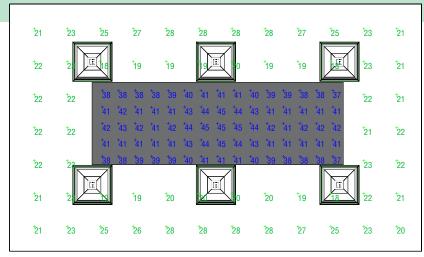


SOUND ABSORBING

MATERIALS

NRC = 1.2

SAA = 1.19



Ambient lighting calculations performed on the floor and table (2.5 AFF). Ratios remain comfortable relative to task and ambient light levels.

LIGHTING CALCULATION STATISTICS							
DESCRIPTION SYMBOL AVG MAX MIN MAX/MIN AVG/MIN							
SQUARE CALCS @ TABLE	+	40 fc	43 fc	35 fc	1.2 : 1	1.1 : 1	
SQUARE CALCS @ FLOOR	+	25 fc	29 fc	17 fc	1.7 : 1	1.5 : 1	
BOX CALCS @ TABLE	+	41 fc	45 fc	37 fc	1.2 : 1	1.1 : 1	
BOX calcs @ floor	+	23 fc	28 fc	18 fc	1.6 : 1	1.3 : 1	

### RT60: LIGHT FIXTURES WITHOUT ACOUSTIC SOUND ABSORPTION

FREQUENCY (Hz)						AVG
125	250	500	1000	2000	4000	250-2k
0.76	0.97	1.15	1.11	0.91	0.85	1.04

These frequencies are represented in octave bands that are related to human speech. The results are the RT60 for each frequency in seconds. In this calculation, it is without sound absorbers around the light engines.

#### RT60: LIGHT FIXTURES WITH ACOUSTIC SOUND ABSORPTION

FREQUENCY (Hz)					AVG	
125	250	500	1000	2000	4000	250-2k
0.67	0.82	0.84	0.74	0.64	0.62	0.76

These frequencies are represented in octave bands that are related to human speech. The results are the RT60 for each frequency in seconds. In this calculation, the light fixtures include sound absorbers around the light engines in a box shape configuration and uniform layout.

### % IMPROVEMENT IN REVERBERATION (RT60)

FREQUENCY (Hz)						
125	250	500	1000	2000	4000	250-2k
12%	16%	27%	33%	30%	27%	27%

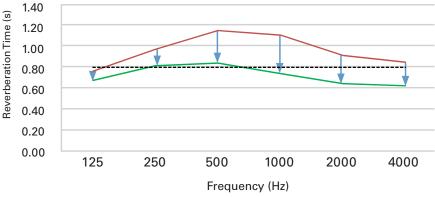
ex. 58% reverberation decrease (RT60) using 6 shaper sense box fixtures at  $8.5\,\text{ft}$  spacing.

## LIGHTS, SOUND, CALC!

### BOX

Lighting calculations and the effect on placement of the product relative to sound absorption are shown here. Sound testing labs compute a Sabin/ unit report that produces a value corresponding to a frequency band. This frequency range is put into the perspective of human speech octave, and how we measure reverberation. Here we show those values in a typical conference room, with and without acoustic substrate surrounds. The layout can be similar to how we lay out lighting to get uniform distributions as well as effective sound absorption, or lower reverberation.

### Reverberation Time (RT60) 40

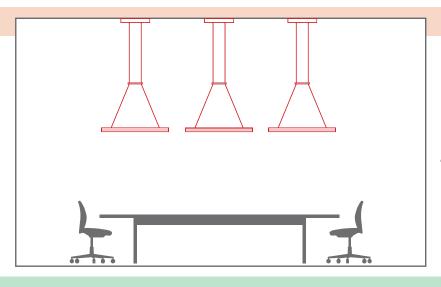


RT60 (without acoustic treatment)RT60 (with acoustic treatment)GOAL

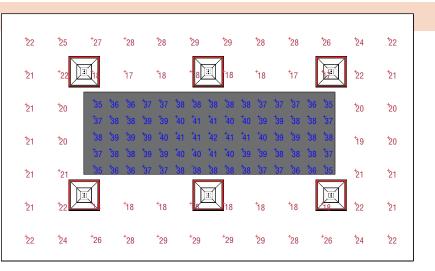
RT60 GOAL (typical. office) 0.8

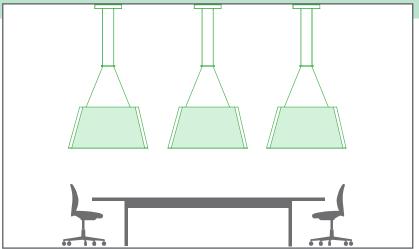
27%
Reverberation
Reduction

The percentages represent the % improvement in reverberation per octave band, and then an average value over the entire range. It is recommended to use between 0.6 to 0.8 as an Reverberation Time goal for office settings.

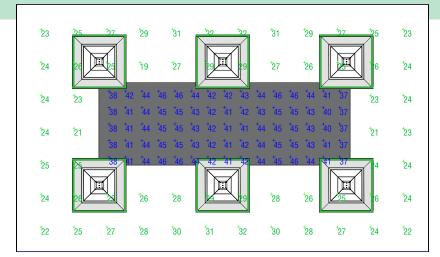


LIGHT FIXTURE
WITHOUT SOUND
ABSORBING MATERIALS





LIGHT FIXTURE WITH
SOUND ABSORBING
MATERIALS
NRC = 1.4
SAA = 1.38



Ambient lighting calculations performed on the floor and table (2.5 AFF). Ratios remain comfortable relative to task and ambient light levels.

LIGHTING CALCULATION STATISTICS						
DESCRIPTION	SYMBOL	AVG	MAX	MIN	MAX/MIN	AVG/MIN
SQUARE CALCS @ TABLE	+	40 fc	43 fc	35 fc	1.2 : 1	1.1 : 1
SQUARE CALCS @ FLOOR	+	25 fc	29 fc	17 fc	1.7 : 1	1.5 : 1
TRAP calcs @ TABLE	+	43 fc	46 fc	37 fc	1.2 : 1	1.2 : 1
TRAP calcs @ floor	+	26 fc	32 fc	21 fc	1.5 : 1	1.2 : 1

### RT60: LIGHT FIXTURES WITHOUT ACOUSTIC SOUND ABSORPTION

FREQUENCY (Hz)							
125	250	500	1000	2000	4000	250-2k	
0.76	0.97	1.15	1.11	0.91	0.85	1.04	

These frequencies are represented in octave bands that are related to human speech. The results are the RT60 for each frequency in seconds. In this calculation, it is without sound absorbers around the light engines.

### RT60: LIGHT FIXTURES WITH ACOUSTIC SOUND ABSORPTION

	AVG					
125	250	500	1000	2000	4000	250-2k
0.64	0.75	0.68	0.60	0.53	0.52	0.64

These frequencies are represented in octave bands that are related to human speech. The results are the RT60 for each frequency in seconds. In this calculation, the light fixtures include sound absorbers around the light engines in a Trapezoid shape.

### % IMPROVEMENT IN REVERBERATION (RT60)

FREQUENCY (Hz)							
125	250	500	1000	2000	4000	250-2k	
16%	23%	41%	46%	42%	39%	38%	

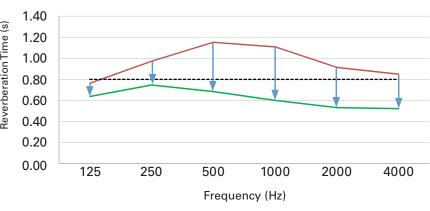
ex. 38% reverberation decrease (RT60) using 6 shaper sense Trapezoid fixtures.

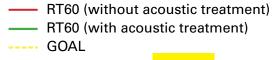
# LIGHTS, SOUND, CALC!

### TRAPEZOID

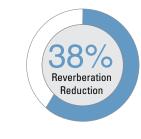
Lighting calculations and the effect on placement of the product relative to sound absorption are shown here. Sound testing labs produce a Sabin/ unit report that produces a value corresponding to a frequency band. This frequency range is put into the perspective of human speech octave, and we measure reverberation. Here we show those values in a typical conference room, with and without acoustic substrate surrounds. The layout can be similar to how we lay out lighting to get uniform distributions as well as effective sound absorption, or lower reverberation.

### ReverberationTime (RT60)





GOAL
RT60 GOAL
(typical. office)
0.8



The percentages represent the % improvement in reverberation per octave band, and then an average value over the entire range. It is recommended to use between 0.6 to 0.8 as an Reverberation Time goal for office settings.

# TECHNICAL SPECIFICATIONS

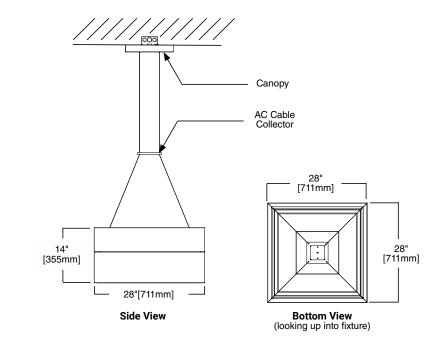




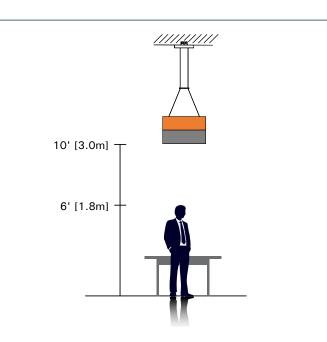
#### **Felt Color Selections for Top and Bottom Panels**



#### **Dimensions**



#### Scale



ShSh = Shaper Sense

Shape/Family

BOX=Box

Light Level<sup>1</sup>

1-L30-90=2480 lumens, 30W, 3000K, 90 CRI 1-L35-80=3084 lumens, 30W, 3500K, 80 CRI

1-L40-80=3028 lumens, 30W, 4000K, 80 CRI

2-L30-90=3172 lumens, 39W, 3000K, 90 CRI 2-L35-80=3944 lumens, 39W, 3500K, 80 CRI

2-L40-80=3873 lumens, 39W, 4000K, 80 CRI

CNPY = Canopy mount (works for surface, open structure, and gypsum ceilings

STD = 0-10V

SWTPD1 = Wavelinx Wireless Tile

LWTPD1 = LumaWatt Pro Wireless Tile

Voltage UNV - 120 - 277V

Finish

Notes: 1. 3000K - only in 90 CRI, 3500K only available in 80 CRI,4000K only available in 80 CRI.

- 2. Selection for BOX top panel color. See diagram on page 3 for clarification.
- 3. Selection for BOX bottom panel color. See diagram on page 3 for clarification.

## TECHNICAL SPECIFICATIONS TRAPEZOID

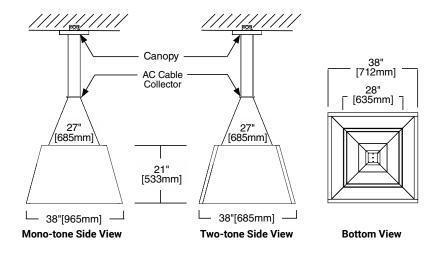




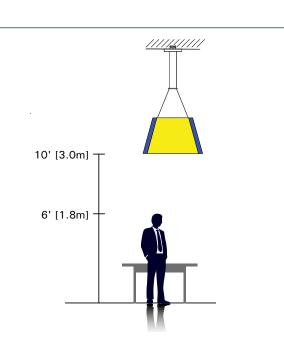
#### Felt Color Selections for Side AA and Side BB Panels



#### **Dimensions**



#### Scale



ShSh = Shaper Sense

Shape/Family TRAP=Trapezoid

Light Level<sup>1</sup>

1-L30-90=2487 lumens, 30W, 3000K, 90 CRI 1-L35-80=3092 lumens, 30W, 3500K, 80 CRI 1-L40-80=3036 lumens, 30W, 4000K, 80 CRI

2-L30-90=3181 lumens, 39W, 3000K, 90 CRI

2-L35-80=3955 lumens, 39W, 3500K, 80 CRI

2-L40-80=3884 lumens, 39W, 4000K, 80 CRI

UNV = Universal Voltage (120-277)

CNPY = Canopy mount (works for surface, open structure, and gypsum ceilings)

Dimming STD = 0-10V

SWTPD1 = Wavelinx Wireless Tile

LWTPD1 = LumaWatt Pro Wireless Tile

UNV - 120 - 277V Finish

Iono-tone Side Pan	el² (AA)		I wo-tone Side Panel <sup>a</sup> (BB)				
A487=Pfirsich	AA435=Smaragd	AA255=Flieder	BB487=Pfirsich	BB435=Smaragd	BB255=Flieder		
A023=Koralle	AA625=Pinie	AA269=Violett	BB023=Koralle	BB625=Pinie	BB269=Violett		
A945=Drachenfrucht	AA248=Jade	AA437=Aubergine	BB945=Drachenfrucht	BB248=Jade	BB437=Aubergine		
A221=Himbeere	AA472=Minze	AA250=Trüffelbraun	BB221=Himbeere	BB472=Minze	BB250=Trüffelbraun		
A136=Weinrot	AA575=Salbei	AA220=Rehbraun	BB136=Weinrot	BB575=Salbei	BB220=Rehbraun		
A209=Bordeaux	AA483=Adria	AA411=Alpaka	BB209=Bordeaux	BB483=Adria	BB411=Alpaka		
A102=Kirsche	AA548=Türkis	AA190=Natur-meliert	BB102=Kirsche	BB548=Türkis	BB190=Natur-meliert		
A201=Rot	AA312=Lagune	AA200=Natur	BB201=Rot	BB312=Lagune	BB200=Natur		
A125=Tomate	AA345=Pazifik	AA331=Sahara	BB125=Tomate	BB345=Pazifik	BB331=Sahara		
A179=Hellrot	AA308=Petrol	AA311=Mandel	BB179=Hellrot	BB308=Petrol	BB311=Mandel		
A180=Terracotta	AA698=Dunst	<b>AA467</b> =Sand	BB180=Terracotta	BB698=Dunst	BB467=Sand		
A173=Mango	AA405=Stahl	AA481=Sandstein	BB173=Mango	BB405=Stahl	BB481=Sandstein		
A105=Rost	AA215=Meer	AA100=Wollweiss	BB105=Rost	BB215=Meer	BB100=Wollweiss		
A573=Kupfer	AA540=Ozean	AA110=Rohweiss	BB573=Kupfer	BB540=Ozean	BB110=Rohweiss		
A116=Orange	AA533=Indigo	AA160=Beige	BB116=Orange	BB533=Indigo	BB160=Beige		
A495=Abricot	AA282=D'Blau	AA529=Champagner	BB495=Abricot	BB282=D'Blau	BB529=Champagner		
<b>A124</b> =Gelb	AA111=Traube	AA150=Weiss	<b>BB124</b> =Gelb	BB111=Traube	BB150=Weiss		
A131=Honig	AA626=Azur	AA428=Silber	BB131=Honig	BB626=Azur	BB428=Silber		
A509=Kamel	AA647=Kobalt	AA427=Stein	BB509=Kamel	BB647=Kobalt	BB427=Stein		
A550=Ocker	AA686=Enzian	AA021=Beton	BB550=Ocker	BB686=Enzian	BB021=Beton		
<b>A274</b> =Senf	AA272=Royal	AA170=Asche	BB274=Senf	BB272=Royal	BB170=Asche		
A108=Zitrone	AA286=H'Blau	AA423=Hellgrau	BB108=Zitrone	BB286=H'Blau	BB423=Hellgrau		
A403=Mais	AA995=Wasser	AA408=Taupe	BB403=Mais	BB995=Wasser	BB408=Taupe		
A535=Sesam	AA458=Bekwölkt	AA175=Graphit	BB535=Sesam	BB458=Bekwölkt	BB175=Graphit		
A203=Vanille	AA284=Himmel	AA425=Taubengrau	BB203=Vanille	BB284=Himmel	BB425=Taubengrau		
A027=Kartause	AA613=Gletscher	AA446=Kohle	BB027=Kartause	BB613=Gletscher	BB446=Kohle		
<b>A384</b> =Lind	AA551=Eis	AA300=Anthrazit	BB384=Lind	BB551=Eis	BB300=Anthrazit		
<b>A713</b> =Kiwi	AA113=Immergrün	AA426=Schwarz	BB713=Kiwi	BB113=Immergrün	BB426=Schwarz		
A377=Maigrün	AA099=Lila		BB377=Maigrün	BB099=Lila			
A732=Farn	AA667=Amethyst		<b>BB732</b> =Farn	BB667=Amethyst			
A378=Oliv	AA242=Pink		BB378=0liv	BB242=Pink			
A260=Sprießen	AA640=Granat		BB260=Sprießen	BB640=Granat			
A156=Loden	AA634=Erröten		BB156=Loden	BB634=Erröten			
<b>A343</b> =D'Grün	AA671=Pfingstrose		BB343=D'Grün	BB671=Pfingstrose			

Two-tone Side Panel<sup>3</sup> (RR)

Notes: 1. 3000K – only in 90 CRI, 3500K only available in 80 CRI,4000K only available in 80 CRI.

- 2. Selection for TRAP Mono-Tone color side panel. See diagram on page 3 for clarification.
- 3. Selection for TRAP Two-Tone color side panel. See diagram on page 3 for clarification.

#### **Lighting Product Lines**

Ametrix

AtLite

Corelite

**Ephesus** 

Fail-Safe

Halo

Halo Commercial

Invue

io

Iris

Lumark

Lumière

McGraw-Edison

Metalux

MWS

Neo-Ray

Portfolio

RSA

Shaper

Streetworks

Sure-Lites

#### **Controls Product Lines**

Fifth Light Technology

Greengate

iLight (International Only)

iLumin

Zero 88

#### **Connected Lighting Systems**

Distributed Low-Voltage Power

HALO Home

iLumin Plus

LumaWatt Pro

WaveLinx

Trellix



**Cooper Lighting Solutions** 1121 Highway 74 South Peachtree City, GA 30269 P: 770-486-4800 cooperlighting.com

Canada Sales 5925 McLaughlin Road Mississauga, Ontario L5R 1B8 P: 905-501-3000 F: 905-501-3172

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