FOLDER	SAMPLES WAV/AIFF	KONTAKT INSTRUMENTS
01_Construction Kits		01_Construction Kits
01_Command Center		01_Command Center
	Command Center__Demo Cue	
	Command Center_Composite Loop	
	Command Center_Composite Stinger	
	Command Center_Drone	
	Command Center_Explosive Hit	
	Command Center_Muted Drum Hit	
	Command Center_Noise Loop	
	Command Center_Percussion Loop	
	Command Center_Reverse Texture	
	Command Center_Sweep	
02_Dark Horizon		02_Dark Horizon
	Dark Horizon__Demo Cue	
	Dark Horizon_Air Percussion	
	Dark Horizon_Deep Hit	
	Dark Horizon_Deep Swell	
	Dark Horizon_Distortion Swell	
	Dark Horizon_Short Breath	
	Dark Horizon_Warped Bells	

Dark Horizon_Warped FireBells

03_Argent Builder   03_Argent Builder

Argent Builder__Demo Cue
Argent Builder_Ambient Loop
Argent Builder_Composite Percussion Loop
Argent Builder_Composite Riser
Argent Builder_FX Percussion Loop
Argent Builder_Guitar 2
Argent Builder_Guitar 3
Argent Builder_Guitar Riff Build
Argent Builder_Guitar Riff
Argent Builder_Rev Synth
Argent Builder_Stinger Hit
Argent Builder_Sub Boom Hit
Argent Builder_Synth Bass Drop
Argent Builder_Top Hat Loop

04_Chieftain   04_Chieftain

Chieftain__Demo Cue
Chieftain_Battle Cry
Chieftain_Battle Drums
Chieftain_Big Drum Hit 1
Chieftain_Big Drum Hit 2
Chieftain_Long Riser

05_Apex Predator   05_Apex Predator

Apex Predator__Demo Cue
Apex Predator_Drone Swell
Apex Predator_Faulty Loop
Apex Predator_Fluorescent Ambience
Apex Predator_Ground Loop
Apex Predator_Loops Composite
Apex Predator_Machine Loop
Apex Predator_Metallic Reverb Loop
Apex Predator_Stinger Composite
Apex Predator_Stinger Deep
Apex Predator_Stinger Hit
Apex Predator_Zip Line FX

06_Night Terror   06_Night Terror

Night Terror__Demo Cue
Night Terror_Distortion Pad
Night Terror_Drum Hit
Night Terror_Pluck Composite
Night Terror_Pluck Layer 1
Night Terror_Pluck Layer 2
Night Terror_Pluck Layer 3
Night Terror_String Riser

07_Huntress

    Huntress__Demo Cue
    Huntress_Ambient Loop 1
    Huntress_Ambient Loop 2
    Huntress_Background Textures
    Huntress_Bass Drum Loop
    Huntress_Distorted Drums
    Huntress_Distorted Synth 1
    Huntress_Distorted Synth 2
    Huntress_Hit
    Huntress_Main Beat 1
    Huntress_Main Beat 2
    Huntress_Reverse Cymbal

08_Romdeau

    Romdeau__Demo Cue
    Romdeau_Airy Gesture
    Romdeau_Ambient Metal 1
    Romdeau_Ambient Metal 2
    Romdeau_Deep Hit
    Romdeau_Drone Swell
    Romdeau_Filtered Sweep
    Romdeau_Metal Motif
    Romdeau_Percussion Loop
    Romdeau_Piercing Shard
    Romdeau_Pulse Swell

09_Tesseract Groove

    Tesseract Groove__Demo Cue
    Tesseract Groove_Bass Pulse
    Tesseract Groove_Granular Hit
    Tesseract Groove_Hard Drop
    Tesseract Groove_High Drone Loop
    Tesseract Groove_Percussion Loop
    Tesseract Groove_Riser
    Tesseract Groove_Stutter Hit 1
    Tesseract Groove_Stutter Hit 2

10_Noistopia

    Noistopia__Demo Cue
    Noistopia_Ambient Granular Loop
    Noistopia_Ambient Hit Loop
    Noistopia_Chatter Loop
    Noistopia_Composite Loop
    Noistopia_Distant Feedback
    Noistopia_Drone Loop
    Noistopia_Feedback Burst
    Noistopia_Filterbeat Loop

Noistopia_Long Noise Build
Noistopia_Riser Sweep 1
Noistopia_Riser Sweep 2
Noistopia_Stinger Hit
Noistopia_Synth Noise Loop
Noistopia_Synth Top Loop
Noistopia_Trashed Drums

11_Saturator   11_Saturator

Saturator__Demo Cue
Saturator_Ambient Guitar Hit
Saturator_Bassline
Saturator_Deep Hit
Saturator_Drone Loop
Saturator_Drum Break
Saturator_Fizz Loop
Saturator_Guitar
Saturator_Kick Drum
Saturator_Reverse Verb 1
Saturator_Reverse Verb 2
Saturator_Snare Drum

12_Industry March   12_Industry March

Industry March__Demo Cue
Industry March_Crunch Percussion Loop
Industry March_Drone
Industry March_Drum Beat
Industry March_Drum Build
Industry March_Filtered Drums Loop
Industry March_Metal
Industry March_Riser
Industry March_Snare Loop
Industry March_Sub Boom

13_Launch Control   13_Launch Control

Launch Control__Demo Cue
Launch Control_Ambient Drone
Launch Control_Filter Loop
Launch Control_Hit 1
Launch Control_Hit 2
Launch Control_Percussion Loop
Launch Control_Riser 1
Launch Control_Riser 2
Launch Control_Top Loop
Launch Control_Vinyl Loop

14_Cyber City   14_Cyber City

Cyber City__Demo Cue
Cyber City_Ambience

Cyber City_Composite Loop
Cyber City_Drone Loop
Cyber City_FX Sweep
Cyber City_Gated Loop
Cyber City_Gated Percussion Loop
Cyber City_Radio Static Call
Cyber City_Radio Static Response
Cyber City_Short Riser
Cyber City_Sub Hit
Cyber City_Textural Riser

15_Backstreet Chase   15_Backstreet Chase

Backstreet Chase__Demo Cue
Backstreet Chase_Breakbeat
Backstreet Chase_Communication FX
Backstreet Chase_Composite Sweep
Backstreet Chase_Deep Sweep
Backstreet Chase_Delay Guitar
Backstreet Chase_Drone Hit
Backstreet Chase_Industrial Guitar
Backstreet Chase_Moog Bassline
Backstreet Chase_Muted Guitar
Backstreet Chase_Noise Sweep
Backstreet Chase_Panned Guitar
Backstreet Chase_Reverse Metal
Backstreet Chase_Siren Texture

16_Future Trip   16_Future Trip

Future Trip__Demo Cue
Future Trip_Drone
Future Trip_Drum Break
Future Trip_Groove Fade Out
Future Trip_Groove Loop
Future Trip_Hi Hat 1
Future Trip_Hi Hat 2
Future Trip_Hit
Future Trip_Kick Drum
Future Trip_Noise Sweep
Future Trip_Short Riser
Future Trip_Snare Drum
Future Trip_Talk FX
Future Trip_Telephone FX

17_Perimeter Security   17_Perimeter Security

Perimeter Security__Demo Cue
Perimeter Security_Bass Drum Loop
Perimeter Security_Composite Drum Loop
Perimeter Security_Hi Hat Loop
Perimeter Security_Main Composite Loop

Perimeter Security_Metallic Clang
Perimeter Security_Metallic Slam
Perimeter Security_Overdriven Loop
Perimeter Security_Riser
Perimeter Security_Short Riser
Perimeter Security_Vapor Hit
Perimeter Security_Whistle Texture

18_Wretched   18_Wretched

Wretched__Demo Cue
Wretched_Bass Drum
Wretched_Beat
Wretched_Distant Percussion Loop
Wretched_Drone Loop
Wretched_Glitch Noise Loop
Wretched_Hit 1
Wretched_Hit 2
Wretched_Riser
Wretched_Snare Drum
Wretched_Synth Bass Long
Wretched_Synth Loop

19_Intense Riser   19_Intense Riser

Intense Riser__Demo Cue
Intense Riser_Drum Build
Intense Riser_Drum Hit 1
Intense Riser_Drum Hit 2
Intense Riser_Long Riser
Intense Riser_Orchestral Texture
Intense Riser_Percussion Loop
Intense Riser_Screech FX

20_Derelict   20_Derelict

Derelict__Demo Cue
Derelict_Airy Sweep
Derelict_Ambient Hit
Derelict_Ambient Loop
Derelict_Bass Beat
Derelict_Bass Drum Lofi
Derelict_Bass Drum
Derelict_Composite Stinger
Derelict_Copter Hit 1
Derelict_Copter Hit 2
Derelict_Crunch Hit
Derelict_Deep Particle Hit
Derelict_Door FX
Derelict_Drum Break Swell
Derelict_Drum Break
Derelict_Dub Smack 1

Derelict_Dub Smack 2
Derelict_Machinist Loop
Derelict_Massive Drop 1
Derelict_Massive Drop 2
Derelict_Reverse FX
Derelict_Short Zap Fx
Derelict_Slow Static Sweep
Derelict_Static Loop

21_Quantum States　　　　　　　　　　　　　　　　21_Quantum States

Quantum States__Demo Cue
Quantum States_Clock FX
Quantum States_Clock Swell
Quantum States_Particle Cloud
Quantum States_Stinger Hit 1
Quantum States_Stinger Hit 2
Quantum States_String Descender
Quantum States_Sweep 1
Quantum States_Sweep 2

22_Neuroid　　　　　　　　　　　　　　　　22_Neuroid

Neuroid__Demo Cue
Neuroid_Ambient Sweep
Neuroid_Drone Loop
Neuroid_Drone Sweep
Neuroid_Flanger Hit
Neuroid_Flanger Sweep
Neuroid_Lofi Hit 1
Neuroid_Lofi Hit 2
Neuroid_Static Sweep
Neuroid_Swell 1
Neuroid_Swell 2
Neuroid_Synth Percussion Loop

23_Hot Wire　　　　　　　　　　　　　　　　23_Hot Wire

Hot Wire__Demo Cue
Hot Wire_Drum Build
Hot Wire_Long String Riser
Hot Wire_Percussion Loop
Hot Wire_Piano Drop
Hot Wire_Piano Texture
Hot Wire_Scrape Hit
Hot Wire_Short Riser 1
Hot Wire_Short Riser 2
Hot Wire_Stinger Hit
Hot Wire_String Scrape

24_Arms Race　　　　　　　　　　　　　　　　24_Arms Race

Arms Race__Demo Cue

Arms Race_Bass Drum Loop
Arms Race_Beat 1
Arms Race_Beat 2
Arms Race_Clean Top Loop
Arms Race_Composite Abstract Loop
Arms Race_Dirty Vinyl Loop
Arms Race_Filtered Percussion Loop
Arms Race_Grand Slam
Arms Race_Noise Percussion Loop
Arms Race_Panoramic Ambience
Arms Race_Riser
Arms Race_Short Reverse FX
Arms Race_Siren Drone Loop
Arms Race_Sucker Loop
Arms Race_Synthetic Crackle FX
Arms Race_Wobbler Loop

25_Chrome Prey   25_Chrome Prey

Chrome Prey__Demo Cue
Chrome Prey_Ambient Guitar C2
Chrome Prey_Ambient Guitar C3
Chrome Prey_Ambient Guitar Line
Chrome Prey_Drum Hit Loud
Chrome Prey_Drum Hit Soft
Chrome Prey_Drum Roll
Chrome Prey_Long Stinger Soft
Chrome Prey_Long Stinger
Chrome Prey_Short Riser
Chrome Prey_Short Stinger
Chrome Prey_Synth Bassline
Chrome Prey_Synth Bottle Line
Chrome Prey_Synth Noise

02_Atmospheres Textures   02_Atmospheres Textures 01

Abyssal Ambience
Alien Desert
Alien Void
Analogue Nightmare C
Annihilation
Astronautica
Bad Plumbing
Belly Of The Beast
Boilermaker
Brimstone
Complex Guitar Bed B
Containment Breach
Cyclone
Cymbal Song Ab
Dark Light

Darkside I
Darkside II
Data Bus
Data Miner
Dead Space
Decimator Wind Down
Deep Content C
Deep Orchestral Suspense
Deep Storage
Dense Cluster
Descent Into Madness
Desolation I   02_Atmospheres Textures 02
Desolation II
Digital Resonance
Disorientation
Downward Spiral
Dusty Ambience
Empyrean I F
Empyrean II C
Epic Swell Eb
Ethereal Space
Factory Floor
Fifth Dimension
Fission I
Fission II
Foundry
Ghost Machine
Guitar Melt C
Hellscape
In The Shadows
Inferno
Insekt
Into The Void
Kaleidosynth
Last Train
LoFi Vox C
Lost In Space
Luna Landing   02_Atmospheres Textures 03
Lurking Evil
Matrix Magma
Mind Bender
Monolith
Mystic Pad I C
Mystic Pad II A
Neon Fizz Bb
Neptune Bed
Neuromod
New Dawn I
New Dawn II

Niobium
Nocturnalia F
Orchestral Tension
Outer Space I
Outer Space II
Overdriven I E
Overdriven II E
Poseidon Deep
Quaser
Radiant Shimmer
Razor Blade
Salt Of The Earth C
Savage
Sewer Hideout   02_Atmospheres Textures 04
Shadow World
Signal Reamper Eb
Smelter
Snow Crasher
Somnambulism
Soulless I
Soulless II
Spatial Anomaly
Stargazer A
Strange Space
Stratospheric
Strobe
Super Collider Bb
Tele-Twister
The Darkness
The Other Side C
Thermonuclear
Theta Wave
Tube Warmer
Underworld
Unstable Core I
Unstable Core II
Vacuum Horror
Weird Space
03_Drones
Bowman Drone E
Coder Drone F
Comber Drone E
Combustion Drone C
Cyberspace Drone F
Decimator Drone
Deep Core Drone
Duct Drone
Feedback Drone C
Fire Power Drone C

Fractal Drone C#
Industrial Drone C
Lobyte Drone
Midnight Drone C
Necrodrone C
Off World Drone I E
Off World Drone II Ab
Organodrone G
Plasma Cutter Drone Bb
Pristine Drone C
Ripper Drone C
Rotodrone B
Sawing Drone F
Shredder Drone E
Stack Drone E
Stasis Drone
Talos Drone
White Hot Drone E

04_Rhythmic Loops   04_Rhythmic Loops

Cathedral Drums Loop 1 90bpm
Cathedral Drums Loop 2 90bpm
Chugger Beat 124bpm
Chugger Beat Slow 100bpm
Circuit Breaker 1 80bpm
Circuit Breaker 2 80bpm
Clockwork Loop 1 114bpm
Clockwork Loop 2 114bpm
Deep Dive Drone Loop 90bpm
Dial Up 1 80bpm
Dial Up 2 80bpm
Dimension Beat 1 140bpm
Dimension Beat 2 140bpm
Dimension Beat 3 140bpm
Distressor Beat 85bpm
Evacuation Loop 1 120bpm
Evacuation Loop 2 120bpm
Expander Beat 116bpm
Fire Storm Drone Loop 90bpm
Gardens Groove 1 120bpm
Gardens Groove 2 120bpm
Gardens Groove 3 120bpm
Interstellar Groove 100bpm
Klang Beat 1 90bpm
Klang Beat 2 90bpm
Klang Percussion 90bpm
Lost & Found Beat 1 90bpm
Lost & Found Beat 2 90bpm
Massive Trailer Drums 1 66bpm

Massive Trailer Drums 2 66bpm
Midnight Loop 100bpm
Noche Bounce 1 100bpm
Noche Bounce 2 100bpm
Noche Bounce 3 100bpm
Static Shuffle 1 128bpm
Static Shuffle 2 128bpm
Swinger 1 118bpm
Swinger 2 118bpm
Swinger 3 118bpm
Synth Bender 1 100bpm
Synth Bender 2 100bpm
Thunder Drums 1 130bpm
Thunder Drums 2 130bpm
Thunder Drums 3 130bpm

05_Impacts & Stingers   05_Impacts & Stingers
Brown Out 1
Brown Out 2
Brown Out 3
Coma Hit 1
Coma Hit 2
Complex Stinger 1
Complex Stinger 2
Complex Stinger 3
Deep Synthetic Hit 1
Deep Synthetic Hit 2
Explosive Impact 1
Explosive Impact 2
Explosive Impact 3
Explosive Impact 4
Explosive Impact 5
Grain Drain Hit 1
Grain Drain Hit 2
Grand Slam 1
Grand Slam 2
Grand Slam 3
Horizon Hit 1
Horizon Hit 2
Horizon Hit 3
Matrix Impact

06_Ambient & Tonal Hits   06_Ambient & Tonal Hits
Astronautica Hit
Crystal Strike 1
Crystal Strike 2
Horizon Hit 4
Objective Complete 1
Objective Complete 2

Objective Complete 3
Power Chord 1
Power Chord 2
Preparation Hit 1
Preparation Hit 2
Pristine Swell Deep
Resonant Hit
Sacred Bell 1
Sacred Bell 2
Shaft Strike 1
Shaft Strike 2
Sub Boom
Warper Hit 1
Warper Hit 2

07_Drops & Power Downs   07_Drops & Power Downs
AR-2 Drop
Deep Synthetic Drop
Power Down Drop
Power Down Hit
Shadow Drop
Surge Drop
Synth Attack Impact

08_Sci Fi FX Sounds   08_Sci Fi FX Sounds
Andromeda FX 1
Andromeda FX 2
Andromeda FX 3
AR-2 FX 1
AR-2 FX 2
AR-2 FX 3
AR-2 FX 4
AR-2 Glitch
AR-2 Impact
Deadline Sweep
Droid FX 1
Droid FX 2
EM Burst 1
EM Burst 2
EM Burst Stinger
Geiger FX 1
Geiger FX 2
Geiger FX 3
Hadron FX 1
Hadron FX 2
Hadron FX 3
Hadron FX 4
Hadron FX 5
Hadron FX 6

Ray Gun Hit

09_Horror Sounds

Anvil Horror
Atonal String Swell 1
Atonal String Swell 2
Atonal String Swell 3
Dangerous Swell 1
Dangerous Swell 2
Monstrous Breath 1
Monstrous Breath 2
Nostromo 1
Nostromo 2
Nostromo 3
Orch Stinger Sweep 1
Orch Stinger Sweep 2
Screecher FX
Specter Swell 1
Specter Swell 2
Thunder Clap

10_Orchestral Sounds

Cinematic Riser 1
Cinematic Riser 2
Cinematic Riser 3
Cinematic Riser 4
Epic Drums 1
Epic Drums 2
Epic Drums 3
Epic Drums 4
Epic Drums 5
Epic Drums 6
Epic Drums 7
Epic Drums 8
Epic Drums 9
Epic Drums 10
Epic Drums 11
Epic Drums 12
Epic Drums 13
Epic Drums 14
Epic Drums 15
Epic Drums 16
Orchestral Stinger 1
Orchestral Stinger 2
Orchestral Stinger 3
Orchestral Stinger 4
Orchestral Stinger 5
Orchestral Stinger 6
Orchestral Stinger 7

11_Metallic Sounds

Alloy Washes 1
Alloy Washes 2
Alloy Washes 3
Death Metal 1
Death Metal 2
Death Metal 3
Ferric Swell 1
Ferric Swell 2
Hanger FX
Iron Howler 1
Iron Howler 2
Iron Howler 3
Iron Howler 4
Iron Howler 5
Magma Hit 1
Magma Hit 2
Metallic Hit 1
Metallic Hit 2
Steel Stab 1
Steel Stab 2

12_Whooshes & Transitions

Action Transition 1
Action Transition 2
Action Transition 3
Action Transition 4
Action Transition 5
Action Transition 6
Banshee Swish 1
Banshee Swish 2
Decelerator 1
Decelerator 2
Decelerator 3
Gaslit Whoosh
High Impact Whoosh 1
High Impact Whoosh 2
High Impact Whoosh 3
High Impact Whoosh 4
High Impact Whoosh 5
High Impact Whoosh 6
High Impact Whoosh 7
Interference Sweep
Jet Pass 1
Jet Pass 2
Jet Pass 3
Plasma Swell 1
Plasma Swell 2

Plasma Swell 3
Pristine Doppler 1
Pristine Doppler 2
Spacious Transition 1
Spacious Transition 2
Spacious Transition 3
Spacious Transition 4
Zappy 1
Zappy 2
Zappy 3

13_Swells & Sweeps

Altitude Sweep
Astronautica Swell 1
Astronautica Swell 2
Doomed Swell 1
Doomed Swell 2
Doomed Swell 3
Fission Sweep
Jet Tail Pass
Mitosis Swell 1
Mitosis Swell 2
Preparation Sweep
Pristine Swell Deep
Pristine Swell Piercing
Saw Swell
Shadow Swell 1
Short Tech Sweep 1
Static Pass 1
Static Pass 2
Steamer
Supersaurus Swell
Terror Swell
Titan Swell 1
Titan Swell 2
Vang Swell
Wintermute Exhale
Wintermute Inhale
Xeno Swell 1
Xeno Swell 2

14_FX Sounds

Acknowledgement FX 1
Acknowledgement FX 2
Deadline Gesture 1
Deadline Gesture 2
Deadline Gesture 3
Failure FX 1
Failure FX 2

Fazor FX 1
Fazor FX 2
Low Bit Interface FX 1
Low Bit Interface FX 2
Low Bit Interface FX 3
Low Bit Interface FX 4
Low Bit Interface FX 5
Low Bit Interface FX 6
Low Bit Interface FX 7
Nano Gesture 1
Nano Gesture 2
Nano Gesture 3
Nano Gesture 4
Remote Patch FX 1
Remote Patch FX 2
Remote Patch FX 3
Remote Patch FX 4
Remote Patch FX 5
Retro Coin FX 1
Retro Coin FX 2
Retro UI 1
Retro UI 2
Ricochet
Selection FX 1
Selection FX 2
Static Pass FX
Synth Attack FX 1
Synth Attack FX 2

15_Misc Sounds   15_Misc Sounds
Cane Whoosh 1
Cane Whoosh 2
Electronic Percussion 1
Electronic Percussion 2
Full Stop 1
Full Stop 2
Longtail EP
Materializer FX
Spring Pluck 1
Spring Pluck 2
Springer
Sucker Punch 1
Sucker Punch 2
Surge Sweep
Weird Swell