

WHO'S IN THE WILD

OBJECT OF THE GAME

- Players describe the animals pictured without saying any of the words on the card. Collect the most cards by correctly guessing animals before the timer runs out and win!

GAMEPLAY

- Shuffle the cards and place the deck face down.
- The youngest player goes first and draws the top card from the deck, keeping it hidden from the other player(s). The player who drew the card is now the *leader* of the round. At the same time that the leader draws the card, the player to their left turns over the sand timer (1 minute).
- The leader has 1 minute to describe the animal without saying any of the words on the card (no cheating!), while the other player(s) try to guess the animal pictured. The first player to correctly guess the animal wins the card.
- The leader continues to draw cards and describe the animals until 3 cards are correctly guessed or the timer runs out.
- If when the timer runs out, no player has correctly guessed the animal on the card held by the leader, place the card at the bottom of the deck.
- If the leader accidentally says a word on the card, place the card at the bottom of the deck and the round is over. In a 3 or more-player game, the leader then sits out the next round of guessing.
- Play continues to the left. Continue playing until no cards remain in the deck. The player with the most cards wins!

COOPERATIVE GAMEPLAY

- When any player correctly guesses the animal, move the card into a winning pile. All players work together to move all the cards into the winning pile!

GAMEPLAY FOR YOUNGEST PLAYERS

- Youngest players play as outlined above, but can describe the animal on the card using any words except the name of the animal pictured.