





DRILL INSTRUCTIONS

KELISADER

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KRUSADER

Thank you for choosing our TruPasser[™] Off-Ice / Roller Hockey Rebounder.

- Provides consistent and realistic rebounds no matter where the puck impacts the rebounding surface.
- Has a forgiving rebounding surface, rebounding even those passes that aren't flat along the playing surface.

INSTRUCTIONS PLEASE READ CAREFULLY

- Always place the TruPasserTM rebounder down gently.
 Never throw, slide, roll, or drop the TruPasser[™] rebounder.
- Always use the handle to pick up and move the TruPasserTM rebounder.
- Never jump up and down on the TruPasserTM rebounder.



ABBREVIATIONS & SYMBOLS	4	
DRILL 1 – WARM UP	5	
DRILL 2 – SKILL WORK	6	
DRILL 3 – STICKHANDLE/SHOT	7	
DRILL 4 – SHOOT TO SCORE	8	
DRILL 4 – SHOOT TO SCORE	9	
DRILL 5 – ONE-TIMERS	10	
DRILL 6 – "D" SHOTS	11	
DRILL 7 – REBOUND REACTION 1	12	
DRILL 8 – REBOUND REACTION 2	13	

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DRILL **TUP:** INSTRUCTIONS **Abbreviations** & Symbols

ABBREVIATIONS

Description
Backhand
Forehand
Stickhandle
Saucer Pass
Backwards
Forewords
Right Shot
Left Shot

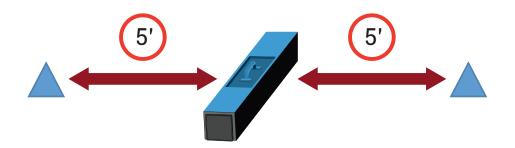
SYMBOLS

Symbol	Description
>	Pass
1	TruPasser™rebounder
	Pucks (of course!)
	Player





PERFORM DRILL AT 5 FEET FROM TRUPASSER[™] REBOUNDER REPEAT DRILL AT 10 FEET FROM TRUPASSER[™] REBOUNDER



SINGLE PLAYER

- 1 FH to FH
- **2** BH to BH
- **3** FH to BH
- 4 BH to FH

- **5 FH** to **FH** + **1 SH**
- 6 FH to FH + 2 SH
- **7** BH to BH + **1** SH
- **8 BH** to **BH** + **2 SH**

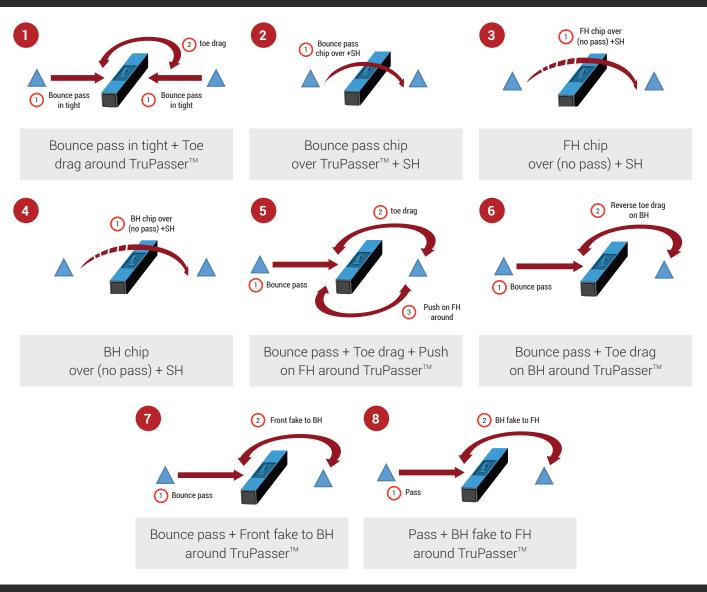
MULTI PLAYER

- 9 FH to FH + SAUCE (to partner if available)
 - 10 BH to BH + SAUCE
 - (1) FH to FH + (1) SH + SAUCE
 - 12 BH to BH + 1 SH + SAUCE
 - **13 FH** to **BH** + **1 SH** + **SAUCE**
 - **BH** to **FH** + **O SH** + **SAUCE**

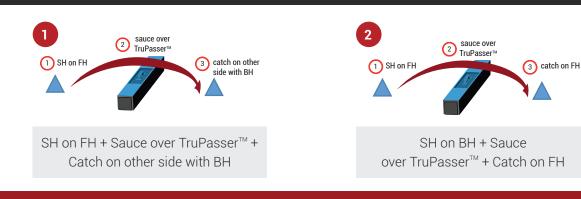
DRILL TUP asser



COMPLEXITY (1-10) = 4/5



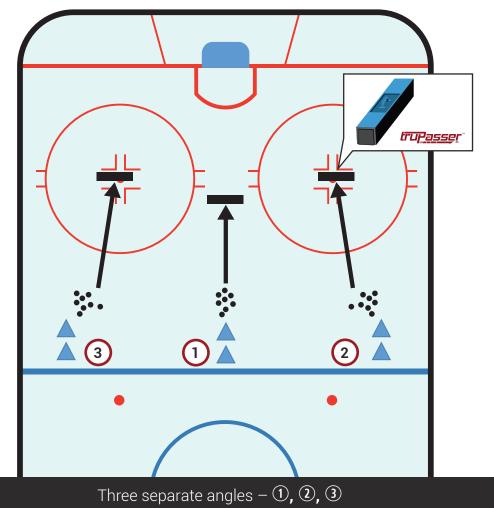
COMPLEXITY (1-10) = 9





DRILL TUP asser DRILL 3 INSTRUCTIONS Stickhandle/Shot

SINGLE OR MULTI-PLAYER DRILL; COMPLEXITY (1-10) = 2



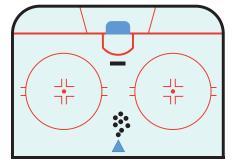
1 – Both right / left handed shooters 2 – Left shooters 3 – Right shooters

Player Instructions

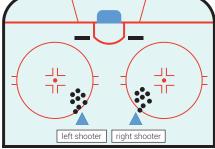
FH pass off (not against) TruPasser[™] then receive on FH.
 SH FH, BH, FH then shoot.



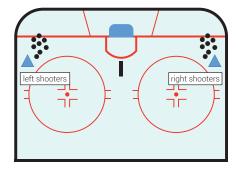
BACKHAND SHOOTING SINGLE PLAYER OR MULTI PLAYER; COMPLEXITY (1-10) = 4/5



FH pass off TruPasser[™] receive on FH; SH 3 Times (FH / BH / FH to BH shot)



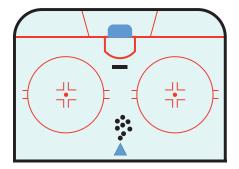
FH pass off TruPasser™ receive on FH; Pull puck in one swiping motion to BH shot



FH pass off TruPasser™ receive on FH; Toe drag around TruPasser then BH shot

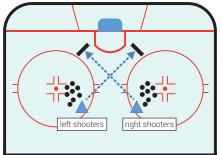
FOREHAND SHOOTING

SINGLE PLAYER OR MULTI PLAYER; COMPLEXITY (1-10) = 2/3/4



① FH pass off TruPasser[™] – one time shot up and over TruPasser[™]

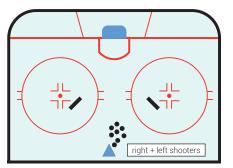
② FH pass off TruPasser[™] - toe drag TruPasser[™] + Shot



① FH pass off TruPasser[™] – one bump or touch + Shot (drill as a game situation when you don't get a perfect pass so you can't one time it)

② FH pass off TruPasser[™] – one time shot

③ FH pass off TruPasser[™] – receive into your skates kick puck to stick for shot



① Right shooter pass off left TruPasser[™] – one touch / dump (not one timer) + Shot

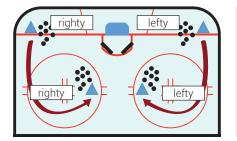
② Left shooter pass off right
 TruPasser[™] – one touch / dump
 + Shot

 ③ Left shooter pass to left (longer one-timer 10-15 feet out)
 Right shooter pass to right – same as above



FOREHAND SHOOTING SINGLE PLAYER OR MULTI PLAYER; COMPLEXITY (1-10) = 2/3/4





① FH pass off TruPasser[™] – no SH

- Catch and shoot
- Bump and shoot

Same as above Both drills out to the middle of the ice (slot) to shoot

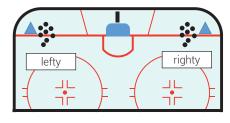
3 Same drill – different shots: a) wrist; b) snap; c) slap

④ Long one-timer lefty pass to far TruPasser[™] – one-timer from slot Righty pass to far TruPasser[™] – same as lefty

① FH pass off TruPasser[™] – top corner shot (rebound shot)

2 Add skating out of corner – same as above for shot

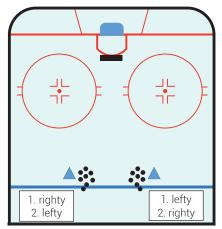
WRAP AROUND



① Pass off TruPasser[™] – wrap around on FH for shot

② Pass of TruPasser[™] - toe drag to front (short side) BH shot

REBOUND OFF GOALIE (MULTI PLAYER DRILL)

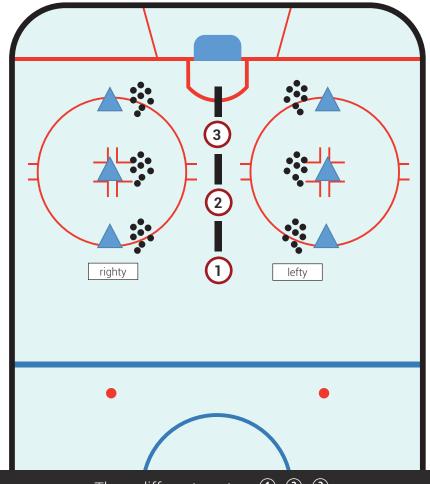


 Hard pass from blue line – partner times his skating into the puck for a one-timer

② Same as ①, except touch / bump shot



ONE-TIMES – 3 DIFFERENT SPOTS



Three different spots – ①, ②, ③ ① – Bottom of the circle ② – Hash marks ③ – Top of the circle

Player Instructions

1. Top of the circle: Pass off TruPasser[™] – set up one-timer

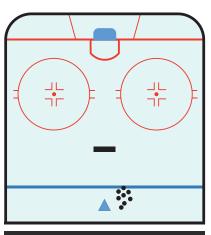
2. Hash marks – same as above

3. Bottom of circle – same as above



DRILL 6 **INSTRUCTIONS** — "D" Shots

USE ALL WRIST, SNAP AND SLAP SHOTS ; COMPLEXITY (1-10) = 3



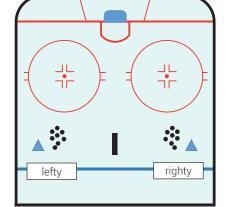
DRILL trupasser

CHANGE ANGLE SHOT

From the blue line pass off TruPasser™

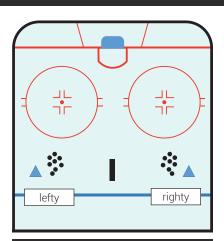
- 1 Pivot BW + Toe drag + Shot
- 2 Receive BH + SH to FH + Shot
- ③ Receive FH + Fake shot +

Touch/bump shot



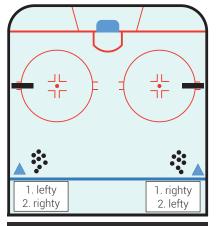
DRAG SHOT

Pass off TruPasser[™] + Toe drag all the way around TruPasser[™] + Shot



TOUCH/BUMP SHOT

Pass off TruPasser[™] (really hard pass) + Receive on FH + Touch/bump shot



GET TO THE MIDDLE

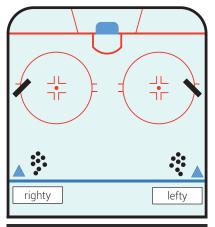
Hard pass off TruPasser[™] + Receive on FH + Pivot BW + Drag to the middle + Shot Switch sides:

Hard pass of TruPasser[™] + receive on BH + SH to SH +Skate to the middle + Shot



BLUE LINE ONE-TIMER

Hard pass + One-timer



ONE TOUCH/BUMP SHOT

Hard pass off TruPasser[™] + Touch/bump shot

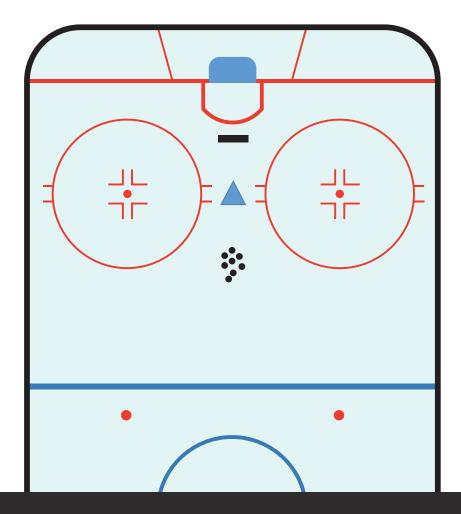
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DRILL 7 Rebound Reaction 1

SINGLE OR MULTI-PLAYER DRILL; COMPLEXITY (1-10) = 4

DRILL trupasser

INSTRUCTIONS



Pass through player's legs at TruPasser.

Player Instructions

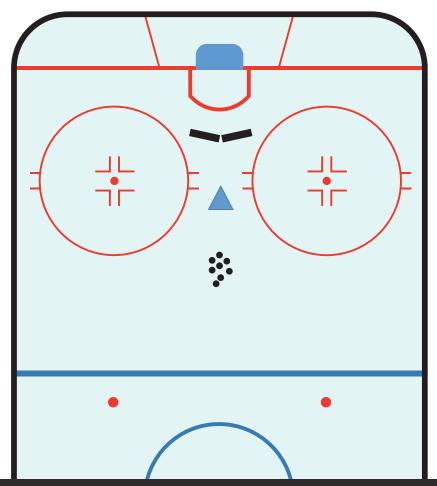
1. Facing net, receive FH to BH, back to FH for shot.

2. Receive BH to FH to BH for shot.



DRILL **TUP**

SINGLE OR MULTI-PLAYER DRILL; COMPLEXITY (1-10) = 6



Set two Trupassers at slight angles. Pass through player's legs at TruPasser, randomly selecting TruPasser.

Player Instructions

1. Facing net, receive FH to BH, back to FH for shot.

2. Receive BH to FH to BH for shot.

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