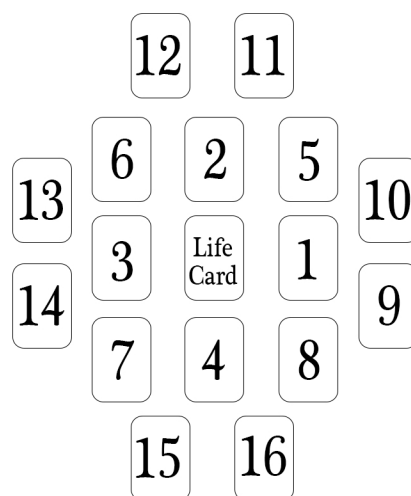


Latest Revised Rules
FOR INTERPRETING
Ye Witches
Fortune Cards.

(No. 62.)



DIAGRAM, showing position of cards.

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CINCINNATI, U. S. A.

Incantation.

On the brow of the storm-cloud the demons are riding.
Foul rise the vapors from cauldron and pit;
 (Mothers are crying,
 Lovers are sighing,)
In fen and in bog every witch-fire Is lit.

Soirit of goodness ! watch over thy children,
Lighten their pathway through darkness and pain
 (Webs are enweaving,
 Friends are deceiving,)
Heavy the chains that entwine them again.

Ye Witches Fortune Cards.

No. 62.

The cards are shuffled and cut into three piles, face up, by the person whose fortune is being told, who makes at the same time any reasonable wish. If red predominates, disappointment and the non-fulfillment of the wish will follow. Should all three of the cards cut be red, the wish will come true far beyond expectation. Should all black cards be cut, the disappointment will be severe and lasting. Whether the wish be granted or not should be held in reverse by the fortune-teller, and woven in with the fortune as read from the cards.

The five of spades and the ace of hearts are then taken from the deck. If the person consulting the cards is a lady, the five of spades is laid on the table, face up, and the ace of hearts is discarded; if a gentleman, the ace of hearts is used and the five of spades discarded. The card used is called the "life" card.

The cards are again shuffled by the person whose fortune is being told, and the fortune-teller turns up the top card from the pack, placing it to the right of the life card. The second card is then turned up and placed above the life card, the third to the left and the

fourth below. The fifth card is placed at the upper right-hand corner, the sixth at the upper left hand corner, the seventh at the lower left-hand and the eighth at the lower right-hand--See diagram. (The "Incantation" shown on second page may be memorized and repeated with good effect over the cards after shuffling and before laying them in position).

These eight cards exert the greatest influence over the life card, and are most powerful in the order in which they are laid out; thus, No. 1 exerts the greatest influence, No. 2 next, and so on.

Surrounding these eight cards are then laid out eight more, beginning at the right and going around toward the left-- See diagram. These outside cards represent the secondary influence acting on the inner row of cards. Thus, if an unlucky secondary card be next to a lucky card in the inner row it denotes that the good luck will be tempered with unhappiness or evil, or if a lucky secondary card be next to a lucky inner card it denotes that the good luck will be augmented and greater happiness will ensue. The influence of each secondary card is divided between the two inner cards adjoining it. Thus, No.10 exerts half its influence on No. 1 and the other half on No. 5, etc.

The best results can be obtained by the fortune-teller committing the meaning of the various cards to memory, so that it will not be necessary to refer to the rules. This will be found to be an easy task, as the illustrations will give the cue to the interpretation of each card. The lucky and unlucky cards should then be separated in the mind, so that by a glance at the layout it can be told whether lucky or unlucky cards

predominate. With little practice it will then be easy to tell the different influences at work on the life card and weave them into a continuous, harmonious story.

Following is the signification of the various cards:

Court or face cards represent the various associates of the person whose fortune is being told-- Kings representing elderly and married men, Queens representing ladies and Jacks representing young men. Hearts denote very light complexion ; diamonds, medium light ; clubs, medium dark ; and spades, very dark. Their closeness to the life card denotes the warmth of the friendship they represent. Lying along side of the life card denotes love. Above or below the life card, close friendship. At the corners of the inner row, ordinary friendship ; and in the secondary row, mere acquaintances. If the upper of the two faces on the Court card be turned toward the life card, it denotes that the friendship or love is true and is returned ; if the face be looking away from the life card, it denotes that while posing as a friend or lover the sentiment is in reality false, and the sincerity of the person cannot be trusted or depended on.

(These Court cards must always be interpreted in connection with the spot cards adjoining them ; thus, if the spot card denoting the receipt of a letter lays next to the Jack of Spades, it may be interpreted that the letter will be from a very dark young man, etc.)

Joker -- The Lucky Card--- It tends to overcome evil and bring happiness. Has great influence over the cards near it.

Ace of Hearts--Gentleman's Life Card.

Two of Hearts--Evil influences are at work against you; dark plots and conspiracies threatened. (The nearest Court card may give a hint as to whom is the hidden enemy,)

Three of Hearts- A disappointment, which, unless averted by lucky cards, will result in single life till old age.

Four of Hearts - A pleasure in store, lucky; a prosperous, easy life and ripe old age will be yours.

Five of Hearts - A faithful lady friend who will be true through success and adversity, and who can be trusted to aid you in danger.

Six of Hearts - Troubles; sorrow and misfortune. It may be offset or tempered by lucky cards.

Seven of Hearts - The wish nearest to your heart. If near the life card, will be gratified. Friends are working in your behalf.

Eight of Hearts - Success will crown you; fame, popularity, and a wide circle of friends will be yours.

Nine of hearts - If in the inner circle, a gay and turbulent life, with domestic troubles and strifes. If in the secondary circle, a calm and placid domestic life.

Ten of Hearts - A faithful friend of the brute kingdom, who will save you from serious danger.

Ace of Diamonds - Prosperity in any business you may undertake; long life and ultimate riches.

Two of Diamonds - A whispered word which will bring you great happiness; a gift, which will be followed by a wedding.

Three of Diamonds - A numerous family will one day be yours; good health, but a life of poverty.

Four of Diamonds - Your life will be made bright by a cheerful and gay disposition, either your own or that of dear to you.

Five of Diamonds - The Evil Card - Bad influences threaten; dangers are near; dark clouds hover over which can be dispelled by the lucky card only.

Six of Diamonds - Good luck from the water, prosperous voyage either for yourself or one whose destiny will affect yours. Unlucky cards near it may trouble the waters, but only the Evil Card adjoining can bring about shipwreck.

Seven of Diamonds - Dissipation; gambling; varying success and ill-luck which tends ever downward to ruin and poverty. An unlucky influence if near the life card.

Eight of Diamonds - Yours is the power to unlock the door of success in any undertaking, whether in pursuit of riches, knowledge, pleasure or power.

Nine of Diamonds - Unlucky; treachery and Accidents threaten; an injury will result. Lucky card may lessen the injury, but can not avert it.

Ten of Diamonds - Happiness will come to you through the pages of a book, which will exert a great influence over your whole life.

Ace of Clubs - A wedding. If near the life card it will be soon, if distant from the life card it will be far in the future or doubtful.

Two of Clubs - A Daughter of Happy, Sanny disposition will be your stay and support when old age overtakes you.

Three of Clubs - Foolishness and clownish acts make you ridiculous in the eyes of those around you.

Four of Clubs - Tears and sorrow; family quarrels. Its influence is weak and may be easily overcome.

Five of Clubs - Anger and disappointment. A soured and embittered disposition will ruin your old age.

Six of Clubs - Bad luck; treachery in one you trust; fights and defeats.

Seven of Clubs - Toil and drudgery; a wandering life with little reward for hard work; poverty.

Eight of Clubs - Great power, which unless judiciously curbed, will result in your downfall and destruction ; enemies are watching you.

Nine of Clubs - A powerful enemy who may destroy you. Cultivate friends ; they may aid in his defeat.

Ten of Clubs - The oracle warns you of danger. (The position of the card will indicate what or whom the warning is against.)

Ace of Spades - A present to be received which will give you pleasure.

Two of Spades - A crisis approaching, when your life's page will be written for good or evil.

Three of Spades - Ill health. Its severity may be gauged by its nearness to the life card.

Four of Spades - A journey by water that is threatened with much danger ; evil influences and possible shipwreck.

Five of Spades - Lady's Life Card.

Six of Spades - An honored, prosperous life and a ripe old age.

Seven of Spades - If lying alongside the life card, a letter to be sent ; in any other position, a letter received. Its proximity to a Court card may show to or from whom ; near a lucky or unlucky spot card may show whether it contains good or bad news.

Eight of Spades - A pleasant acquaintance to be gained ; a possible friend to be made.

Nine of Spades - News from across the sea. If near a lucky card the news is welcome. Otherwise, bad news and disappointment.

Ten of Spades - A journey by land by the side of one who is dear to you