Sandomierz Counter Attack

**General Situation:** In early August 1944 the First Ukrainian Front crossed the Vistula River near the Polish city of Sandomierz. The Germans counter-attacked with armored forces including their new King Tiger tanks to eliminate the bridgehead. However, the Soviets had T-34/85’s and were very well hidden. Near the village of Oldegow, the two forces met.

**Historical Aftermath:** The German forces walked into an ambush. A pair of Soviet T-34/85’s, led by Captain P. Ivushkin, knocked out several King Tigers with shots to their side and rear. The German counter-attack failed, and the debut of the King Tigers demonstrated they were not as good on the offense as the defense.

This firefight requires components from Storms of Steel: Awakening the Bear, 2nd Ed, and the Monster Tank Expansion Sheet

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**German Forces:** 1st Plt, 501st Heavy Tank Battalion

**Setup:** The Germans enter along southern map edge.

- 1x King Tiger
- 1x Tiger
- 2x PzIVh

**Orders:** Your platoon must take the village of Oldegow.

**Victory Points:**
- 1VP - Immediately score each Soviet unit eliminated.
- 1VP - Control Hex 2-H08 at the end of each round.

**Terrain note:** Due to the sandy terrain, vehicle track bonuses are downgraded by one level (i.e., a T-34 maneuvers like it has one, not two track bonuses). Roads are ignored except through woods.

**Soviet Forces:** 3rd Plt, 6th Guard Tank Corps

**Setup:** Two T-34/85’s may be placed anywhere north of map 1, row G, hidden. The remaining units are placed anywhere north of row D, map 2.

- 2x T-34/85*
- 4x T-34c
- 1x Su-122

**Orders:** Ambush the Germans and prevent them from taking Oldegow

**Victory Points:**
- 1VP - Immediately score each Pz IVh eliminated.
- 2VP - Immediately score each Tiger eliminated.
- 3VP - Immediately score each King Tiger eliminated.
- 1VP - Control Hex 2-H08 end of rounds 3, 4, 5.

*Soviet T-34/85’s can use the hidden actions card once per tank