

HEROES OF THE DAEDALUS' LABYRINTH DESCRIPTIONS



ARIANE

PHASE IV : MOVE & BATTLE PHASE

After your opponent rolls his Battle Dice, you may decide to flee with all of your Legions and other mobile land units. Both player's Battle Dice results are ignored.

- ▶ If you are the attacker, your units must flee to an adjacent or adjoining Province you control.
- ▶ If you are the defender, your units must flee to an adjacent or adjoining Province you control.

If you had a Fort, it is removed from the map.

LEADER
BONUS

Culture +1



MINOTAUR

PHASE III : BUILD

When you recruit the Minotaur, each of your opponents must immediately remove one Legion from the map.

LEADER
BONUS

Trade +1 Culture +1 Military +1



THESEUS

PHASE I : COLLECT RESOURCES

You collect 1 extra Legendary Commodity for each Capital City you control.

LEADER
BONUS

Culture +1



MARE NOSTRUM

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