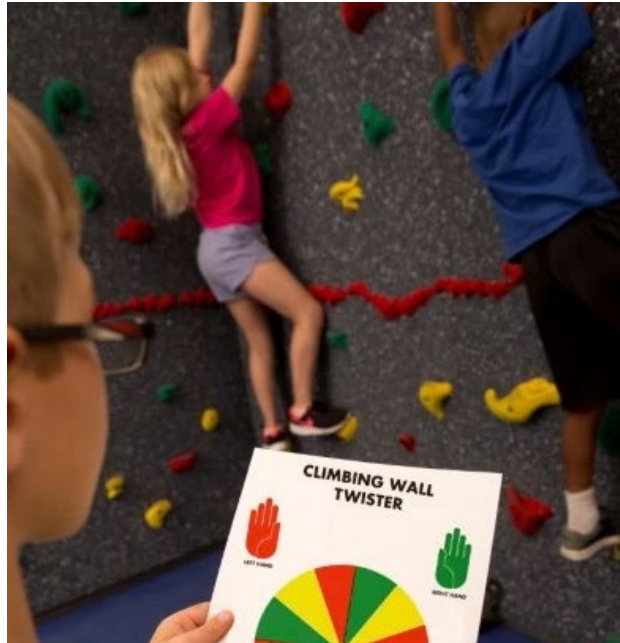




# EVERLAST CLIMBING™

A PLAYCORE Company



## CLIMBING WALL TWISTER®

This classic children's game has been transformed into a fun partner activity on the climbing wall that requires great listening and problem-solving skills.

**Grade Level:** 2 and up

**Grouping:** Partners

**Materials:** Twister spinner or set of cards, one per partnership

**Advance Prep:** Make spinners or cards

### Activity:

Each partnership will use one 4-foot-wide panel and mat section. If you have a 40-foot-long climbing wall, then 20 participants can play at one time, with partnerships spread out along the length of the wall. One person from each partnership will be on the climbing wall, using only one panel. The other will be on the safety mat spinning the spinner, or pulling a card, and letting the climber know what move to make. If the climber's foot/hand is already on the color indicated by the command, s/he must find a new hold of that color. After 10 successful moves, partners switch roles.

**Note:** Unlike the original game, participants do not come in contact with one another.



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**Teaching Tip:** Number each climbing wall panel and have participants try new panels. Each panel offers a unique experience because hand holds are different and in different locations on each panel. Try them all!

**Variation:** Instead of partners, this activity could be conducted with one person spinning/pulling cards for all climbers on the wall. Still keep climbers on one panel and then rotate them through other panels after 10 successful moves.

**National Standards:** 1,2,3,4 & 5

### **Grade-Level Outcomes:**

- Nonlocomotor (S1.E7, S1.E8, S1.E10)
- Movement concepts (S2.E1, S2.E2)
- Engages in physical activity (S3.E2, S3.M3, S3.M4, S3.M5)
- Personal responsibility (S4.E1, S4.E2, S4.M1, S4.M2)
- Working with others (S4.E4, S4.M4, S4.M5)
- Rules & etiquette (S4.E5, S4.M5, S4.M6)
- Safety (S4.E6, S4.M7)
- Challenge (S5.E2, S5.M3)

TRAVERSE WALL® TWISTER®



**LEFT HAND  
RED**



TRAVESRE WALL® TWISTER®



**LEFT HAND  
YELLOW**



TRAVERSE WALL® TWISTER®



**LEFT HAND  
GREEN**



TRAVERSE WALL® TWISTER®



**RIGHT HAND  
RED**



TRAVERSE WALL® TWISTER®



**RIGHT HAND  
YELLOW**



TRAVERSE WALL® TWISTER®



**RIGHT HAND  
GREEN**



TRAVERSE WALL® TWISTER®



**LEFT FOOT  
RED**



TRAVERSE WALL® TWISTER®



**LEFT FOOT  
YELLOW**



TRAVERSE WALL® TWISTER®



**LEFT FOOT  
GREEN**



TRAVERSE WALL® TWISTER®



**RIGHT FOOT  
RED**



TRAVERSE WALL® TWISTER®



**RIGHT FOOT  
YELLOW**



TRAVERSE WALL® TWISTER®



**RIGHT FOOT  
GREEN**



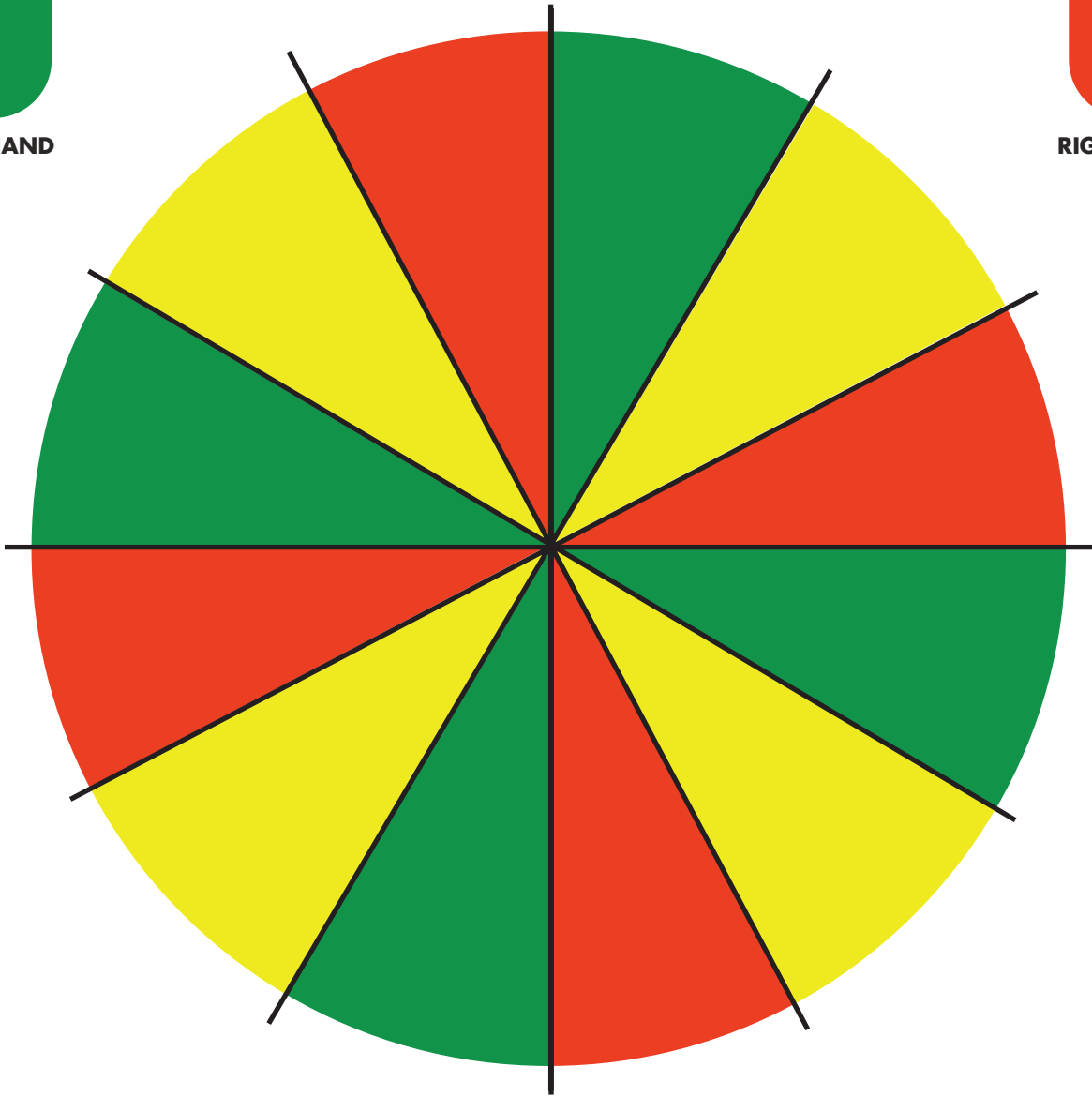
# CLIMBING WALL TWISTER



LEFT HAND



RIGHT HAND



LEFT FOOT



RIGHT FOOT

# SPINNER ASSEMBLY INSTRUCTIONS

## Materials Needed

- Spinner sheet
- Thin piece of cardboard or tag board
- Glue
- Scissors
- Brass fastener
- Paperclip

## Assembly Instructions

Glue spinner to cardboard or tag board. With tip of scissors, poke a small hole in the center of the circle. Using a fastener, loosely attach a paperclip to center. The paperclip is the "arrow" of the spinner. Close fastener ends. Be sure that the paperclip will turn easily with the flick of a finger.