

CLIMBERS' SPIDER WEB



Students create interesting patterns as they climb while unraveling a ball of yarn.

materials needed:

Balls of yarn approximately 50-60 feet in length (one for each team)

activity:

Divide the class into two-person teams. Give each team a ball of yarn that has been prepared prior to class and is comprised of about 50-60 feet of yarn. One partner will hold the ball of yarn while the other climbs on the wall. The non-climber will follow the climber as he/she moves around on the climbing wall. The climber holds the loose end of the yarn in his/her hand and attaches/ties it to the first hand hold he/she comes into contact with. As the climber progresses across the wall, the yarn is attached to each successive hand hold encountered. Students should be encouraged to be creative in their movement, i.e. occasionally backtracking to create geometric designs that resemble a spider's web. The activity ends when the supply of the yarn ends.

One suggestion is to have the instructor tie off the yarn. This way the student can maintain a grip on the hand hold and not lose his/her balance in the process of creating the spider web.

■ **please note:**

We have suggested the use of hand holds only to create the web. If foot holds were also used, students would be required to reach down while being off balance. This risk factor should be avoided to ensure the safety of your students!

Refer to pages 1 - 4 for descriptions of abbreviated skills listed here:

**Skills Developed : SES1 - SES4 - CS1 - CS3 - CS5
PS1 - PS2 - PS3 PS6**



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