



A Natural Approach to Horse Training

Official Liberty Audition Details

The Parelli Auditions are a short, fun way to demonstrate your overall savvy, skills, and relationship with your horse. Auditions involve using the Seven Games to perform a few required compulsory tasks and are designed to allow you some free flow to use your imagination to show us what you can do with your horse. The dedicated Level 4 student would be accomplished in utilizing all Seven Games in all Four Savvys with ease.

There is no judgement in auditions, it is merely a way to measure where you are in time and space on your horsemanship journey.

Auditioning is one of the ways to earn an official horsemanship level in the Parelli program. When all Savvys are passed at a certain Level, you are then awarded a special colored Savvy String, much like the black-belt system in martial arts:

Level 1: On Line = Red Savvy String

Level 2: On Line + FreeStyle = Blue Savvy String

Level 3: On Line + FreeStyle + Liberty = Green Savvy String

Level 4: On Line + FreeStyle + Liberty + Finesse = Black Savvy String

How to Complete an Audition:

1. Complete the Self-Assessment Checklist for the appropriate Level and Savvy.
2. Film your Audition WITH ALL THE COMPULSORY TASKS INCLUDED. Compulsory tasks are listed at the bottom of the appropriate scorecard. (Remember, your video must be 10 minutes or less and presented without edits as if you were auditioning "live.")
3. Purchase your Audition in the shop: click the link below or copy and paste the link into your browser <https://shopus.parelli.com/products/official-audition-fee>
4. Upon Checkout you will receive an automated email with a Unique code NOTE: It may take up to 24 hours for your unique code to be emailed to you.
5. You can either click on the link in the email or go to <https://auditions.parelli.com/> and enter your unique code. This will "unlock" an audition ready for you to submit your details for processing.
*if you purchase more than one audition, you will receive all the appropriate code(s) in the email, and each code can be submitted for retrieval.

6. Enter your details; Name, Email, Contact Number, Address, etc and also details about your horse, and ensure you select what Savvy and Level you are submitting your Audition for.
7. Include a link for your Audition video. YouTube.com is preferred.
 - a. Please be sure to use royalty free music or no music and do not post to a private channel.
 - b. Please title the video with: "(YourFirstName) and (YourHorse'sName) (Level) (Savvy) Parelli Audition."
 - c. DVD's can be submitted via mail but this **may increase the response time**.

Questions:

Email: Auditions@Parelli.com

Who assesses your audition?:

Auditions received are assessed by Qualified Licensed Parelli Instructors under the direction of Pat Parelli.

If not using a YouTube Link, mail your DVD to:

Parelli Natural Horsemanship Inc

Attn: Auditions

PO Box 772976

Ocala, FL 34477 USA

When Your Audition has been Assessed:

Once your Audition has been assessed, you will be contacted by email and an electronic certificate will be sent to you upon passing the appropriate Level. If you have passed the number of Savvys required to complete a certain level (i.e. Online AND Liberty for Level 2) you will receive a colored Savvy String, along with a printed certificate and pin for that Level.

I look forward to helping you be successful on this wonderful journey in horsemanship. Have Fun and Keep it Natural and...may the horse be with you!

-Pat Parelli

Recommended Success Tips!

Want to receive accurate and speedy results? Follow these success tips!

- Use a tripod for camera stability (or at least a fence post)!
- Ask a friend to operate your camera.
- Use the camera's zoom to film at the appropriate distance. (If we can't see you, we can't assess you!)
- For OnLine and Liberty Auditions, show both the horse and the human in the picture.
- If adding music to your video is a challenge, you may omit it. Lack of music will not affect your assessment.
- Complete ALL of the required compulsory tasks for the Level and Savvy you are auditioning for.
- Compulsory tasks can be completed in any order.
- Show us what you can do, not what you can't do.
- Use a saddle or bareback pad for FreeStyle and use a saddle for Finesse.
- Send a click-able youtube.com link
- If uploading to youtube.com, mark your video as "public" or "unlisted." If your video is marked as "private," we will not be able to view it.
- If sending multiple Savvys on a DVD, you may burn them all to the same DVD and mail them in the same package. Please include one application for each Savvy submitted through the Audition site.
- Plan your Audition and practice before filming so that your video stays under 10 minutes.
- Present your Audition without edits as if you were performing it "live."
- If needed, coaching is available from Licensed Parelli Professionals. Please click here <https://shopus.parelli.com/pages/licensed-parelli-instructors> to locate one to help you.
- If you are auditioning to qualify for a course (Externship, etc.), please make a note of what course you are applying for in an email or on your application.

If you have any questions about completing your audition, including questions about specific tasks on the Self-Assessment Checklist, please contact the Audition Department at Auditions@Parelli.com or call us at 1-800-642-3335.

liberty



SELF-ASSESSMENT CHECKLIST

| | LEVEL 1 | LEVEL 2 | LEVEL 3 | LEVEL 4 |
|---|--|---|---|---|
| Area | Small pen, stall. | 50 – 60' round corral. | Any size corral / arena. | Open Areas and round corrals. |
| Lines | 12-foot Line with slack in it. | No line. | No line. | No line. |
| Tools | Carrot Stick, Savvy String. | Carrot Stick, Savvy String. | Carrot Stick, Savvy String, Flag (<i>Carrot Stick with plastic bag</i>). | Carrot Stick, Savvy String, Flag, Telescopic Flag. |
| Zones <i>Appropriate use of zones for directing and supporting aids; progressively advancing to more sensitive zones.</i> | Zones 1 & 2. | Zone 3. | Zones 4 & 5. | All Zones. |
| Phases 1. <i>Minimum, subtle.</i> 2. <i>Soft but more pronounced.</i> 3. <i>Firmer.</i> 4. <i>Firmest/Effective.</i> <i>Timing: Long phase 1; Hands that close slowly and open quickly.</i> | Phase 1 – 4 as needed. Moves feet as needed. Calm horse. PROMISE. | Phase 1 – 3. Long phase 1, quick 2, 3. Phase 4 should rarely be necessary. Use of expression, body language. Can stay in personal circle most of the time. Confident horse, no fear, no defensiveness. TELL. | Phase 1 – 2. Subtle communication and direction. Can stay in personal circle all the time. Attentive, responsive horse, positive expression. ASK. | Phase 1 – 2. Elegant, subtle communication and direction. Expressive horse. SUGGEST. |

| Liberty PATTERNS | LEVEL 1 | LEVEL 2 | LEVEL 3 | LEVEL 4 |
|--------------------|---------|--------------------------|--------------------------|--------------------------|
| Circles | | <input type="checkbox"/> | <input type="checkbox"/> | <input type="checkbox"/> |
| Figure-8 | | | <input type="checkbox"/> | <input type="checkbox"/> |
| Weave | | | <input type="checkbox"/> | <input type="checkbox"/> |
| Push a Ball | | | | <input type="checkbox"/> |
| Obstacles | | | | <input type="checkbox"/> |

**Liberty SKILLS
SEVEN GAMES**

Friendly

LEVEL 1

Horse faces up, stands still to be approached in stall or paddock.

LEVEL 2

Horse faces up and approaches you in stall or paddock.
 Friendly with stick and ropes.

LEVEL 3

Horse comes to you willingly.
 Stand on tarp, pedestal.
 Extreme Zone 1, 2 and 3.

LEVEL 4

Horse comes positively to you at trot or canter.
 Extreme Zone 4 and 5.

Porcupine

Not required.

Lead with your hands on neck / jaw.
 Move front end over.
 Back horse away.
 Lower head.
 Lift tail.
 Pick up feet.

Lead backwards by tail.
 Lead backwards by hind leg.
 Lead by ear, chin.
 Move hindquarters.

Lead backwards by tail, make turns.

Driving

Not required.

Drive backwards 12 feet.
 Drive front end.
 Stick to Me at walk and trot.
 Drive hindquarters.

Draw at walk.
 Stick to Me at canter.
 Stick to Me Transitions: walk, trot, canter, halt and back up.

Exuberant draw.
 Draw backwards from Zone 5.
 Close range 360°s.

YoYo

Not required.

Transitions: walk, trot.

Transitions: halt, walk, trot, canter and back up.

Transitions: halt to canter
 Transitions: walk to canter.

Circling

Not required.

4 – 6 laps.
 Walk and trot.

6 – 10 laps.
 Walk, trot and canter.
 Change of direction at canter with simple change (left and right).
 3 laps with a barrel obstacle.
 Single spin.
 Change of direction at trot.

10 – 20 laps.
 Change of direction at canter with flying change (left and right).
 Single spin slow.
 Circle close, walk or trot.
 Change of direction at walk.
 Backwards half a lap.

Sideways

Not required.

Not required.

Slow.
 Sideways over barrel or log.

Sideways towards.
 Sideways from Zone 1.

Squeeze

Not required.

3-foot gap.

Squeeze over barrel.

Trailer load at walk or trot.
 Stop half way over barrel jump and Sideways towards.

Seven Games at Liberty

Not required.

Not required.

All Seven Games at Liberty. Change of direction optional, Extreme Friendly Game.

Games 4, 5, 6 and 7 with obstacles.



LIBERTY

Name: _____ Parelli member #: _____ Date: _____
 Horse: _____ Horseness: _____ Age: _____

- LEVEL 3
- LEVEL 3+
- LEVEL 3++
- LEVEL 4
- LEVEL 4+
- LEVEL 4++

RELATIONSHIP

- Expression
- Rapport
- Respect
- Impulsion
- Flexion
- Drive
- Draw
- Technical
- Technique
- Assertiveness
- Obedience
- Exuberance
- Positive reflex

SAVVY

- Friendly
- Porcupine
- Driving
- Yo-Yo
- Circling
- Sideways
- Squeeze

SKILLS

Overall Feel

LEVEL 3 COMPULSORIES

LEVEL 4 COMPULSORIES

| | | |
|------------------|--|--|
| EQUIPMENT | <input type="checkbox"/> 50ft - 60ft Round Corral | <input type="checkbox"/> Round Pen & Large fenced area (min 150ftx150ft) |
| OBSTACLES | <input type="checkbox"/> 2 Barrels <input type="checkbox"/> Pedestal | <input type="checkbox"/> 2+ Barrels <input type="checkbox"/> Trailer |
| TASKS | <input type="checkbox"/> Lead with your hands <input type="checkbox"/> Transitions | <input type="checkbox"/> Draw at Trot or Canter <input type="checkbox"/> Lead by tail <input type="checkbox"/> Flying change both directions |
| GAITS | <input type="checkbox"/> Walk <input type="checkbox"/> Trot | <input type="checkbox"/> Walk <input type="checkbox"/> Trot <input type="checkbox"/> Canter <input type="checkbox"/> Back Up |
| PATTERNS | <input type="checkbox"/> Circling Pattern at trot (left & right) with transitions & change of direction <input type="checkbox"/> Figure 8 at walk | <input type="checkbox"/> Circling Pattern at canter (left & right) with transitions & change of direction <input type="checkbox"/> Figure 8 at trot or canter |

COMMENTS / SUGGESTIONS

IN A ROUND PEN SHOW: All Seven Games in sequential order

IN A LARGE FENCED ARENA SHOW:

- Stick to me in both eyes
- Trailer Loading
- Jump

ASSESSED BY -

Name: _____
 Signature: _____

Audition Scorecard Descriptions

| | OVERALL DESCRIPTION | LEVEL 1 | | | LEVEL 2 | | | LEVEL 3 | | | LEVEL 4 | | |
|----------------------|---|--|----|-----|---|----|-----|--|----|-----|---|----|-----|
| | | 1 | 1+ | 1++ | 2 | 2+ | 2++ | 3 | 3+ | 3++ | 4 | 4+ | 4++ |
| RELATIONSHIP | Putting the Relationship First | Safety | | | Fun | | | Excellent | | | Fundamentals of Performance | | |
| EXPRESSION | Positive, connected, focused | Obedient & Attentive 50% of time | | | Responsive, Attentive & Connected | | | Willing, Focused, Attentive&Connected | | | Positive, Focused, Attentive&Connected | | |
| RAPPORT | Appropriate strategies for Horsenality | Horse is Calm | | | Horse is Calm and Trusting | | | Horse is Calm, Trusting and Motivated | | | Horse is Calm, Trusting, Motivated and Willing | | |
| RESPECT | Yes vs. No Speed of Response and quality | Horse responds to request at Phase 3-4 | | | Responsive at Phase 2-3 | | | Focused & Responsive at Phase 1-2 | | | Communication is Subtle and Refined Horse is ready! Phase 1-2 | | |
| IMPULSION | Controlled forward energy Go=Whoa Relaxed & Responsive in forward energy | Demonstrated in: Walk (Phase 1-3) | | | Demonstrated in: Walk, Trot (Phase 1-3) | | | Demonstrated in: Walk, Trot, Canter, Back-up (Phase 1-2) | | | Demonstrated in: Forwards, Backwards, Right, Left all equal (Phase 1-2) | | |
| FLEXION | The shape of the body for the level and the task – Laterally, Longitudinally & Vertically | Does the task in any shape | | | Laterally flexed 25% of time | | | Flexed Latitudinally & Longitudinally 60% of time | | | Flexed Latitudinal, Longitudinal, & Vertically 95% of time | | |
| DRIVE | Quality of response to rhythmic pressure | Responds by Phase 4 | | | Responds by Phase 3 | | | Responds by Phase 2 | | | Responds at Phase 1 | | |
| DRAW | Desire to come back | Responds by Phase 4 | | | Responds by Phase 3 | | | Responds by Phase 2 | | | Responds at Phase 1 Wants to be there | | |
| TECHNICAL | Correctness of technique. Hand, leg, rein positions, etc. | Technique correct is 50+% of the time | | | Technique correct is 70+% of the time | | | Technique correct is 80+% of the time | | | Technique correct is 90+% of the time | | |
| TECHNIQUE | Appropriate technique for the level of task tried Expertise | Novice | | | Confident | | | Competent More graceful | | | Refined, Graceful | | |
| ASSERTIVENESS | "Somewhere between aggressive and being a wimp." Effective, just & kind Attitude of "It's a game" | 3 seconds between phases | | | Long Phase 1, quick 2, 3, 4 | | | Game of Response | | | Intention visible | | |
| OBEDIENCE | Positive Reflex vs. Opposition Reflex | 50% of the time | | | 70% of the time | | | 80% of the time | | | 90% of the time | | |
| EXUBERANCE | Level of try & effort put into a positive response | 0 - Minimal | | | Minimal - Moderate | | | Moderate | | | High | | |

| | OVERALL DESCRIPTION | LEVEL 1 | | | LEVEL 2 | | | LEVEL 3 | | | LEVEL 4 | | |
|-----------|--|--|----|-----|---------|----|-----|---------|----|-----|---------|----|-----|
| | | 1 | 1+ | 1++ | 2 | 2+ | 2++ | 3 | 3+ | 3++ | 4 | 4+ | 4++ |
| SAVVY | Knowing it by heart | Please see self assessment criteria for suggested level of competence/savvy in the 7 games | | | | | | | | | | | |
| FRIENDLY | Confidence, Trust, Relaxation & Calmness | | | | | | | | | | | | |
| PORCUPINE | Appropriate response to steady pressure | | | | | | | | | | | | |
| DRIVING | Appropriate response rhythmic pressure | | | | | | | | | | | | |
| YO YO | Equal 'north and south' Straightness | | | | | | | | | | | | |
| CIRCLING | A test of responsibility (vs. micromanagement) | | | | | | | | | | | | |
| SIDEWAYS | Lateral mobility | | | | | | | | | | | | |
| SQUEEZE | Over/Under/Through | | | | | | | | | | | | |

| | OVERALL DESCRIPTION | LEVEL 1 | | | LEVEL 2 | | | LEVEL 3 | | | LEVEL 4 | | |
|----------------------|--|-----------------------------------|----|-----|-----------|----|-----|-----------|----|-----|-----------|----|-----|
| | | 1 | 1+ | 1++ | 2 | 2+ | 2++ | 3 | 3+ | 3++ | 4 | 4+ | 4++ |
| OVERALL FEEL | Quality on degree of Feel "Of-For-Together" | Safe | | | Confident | | | Skilled | | | Expert | | |
| ROPE HANDLING SKILLS | Smoothness & Organization Hands that close slowly and open quickly | Effective, Sometimes disorganized | | | Adequate | | | Competent | | | Excellent | | |

| | OVERALL DESCRIPTION | LEVEL 1 | | | LEVEL 2 | | | LEVEL 3 | | | LEVEL 4 | | |
|----------|---|-----------------------------|----|-----|---|----|-----|--|----|-----|---|----|-----|
| | | 1 | 1+ | 1++ | 2 | 2+ | 2++ | 3 | 3+ | 3++ | 4 | 4+ | 4++ |
| FLUIDITY | Moving in unison with the horse & the horse with them Natural riders look like they are a part of the horse | 0 - Minimum | | | Visible Minimum - Moderate | | | Sometimes Visible Moderate | | | Invisible High | | |
| FOCUS | Looking where you want to go Clear leadership plan Plan, Eyes, Belly Button, Leg, Rein | N/A | | | 60% of time | | | 80% of time with eyes, belly button and legs | | | 100% of time with eyes, belly button and legs | | |
| FEEL | Feel of, Feel for, Feel together | N/A | | | Uses clear phases and releases after appropriate response | | | Subtle communication and direction | | | Elegant, subtle communication and direction | | |
| TIMING | Not too early not too late | Rewards the Physical Action | | | Rewards the Physical & Emotional | | | Rewards the Physical, Emotional & Mental | | | Rewards the Thought (Mental) | | |
| BALANCE | Centered | N/A | | | Walk - Trot | | | Trot - Canter Transitions Walk, Trot, Canter | | | Canter - Gallop Jumps, Laterals, Transitions Walk, Trot, Canter, Gallop | | |