

## RETAINER CLIP INSTRUCTIONS

To ensure that your knockdown decoy back support will stay in place we have added retainer clips for that purpose. Once you know you are not going to use the headless knockdown decoy with a 3D head you can add this clip. This sleeve can be added should the sleeve not work to your satisfaction. See instructions below:



(pic 1)



(pic 2)



(pic 3)



(pic 4)

Step 1 (pic 1) Slide sleeve to the bottom of the windsock opening, about 4 inches from the top of the stake.

Step 2 (pic 2) Attach retainer clip to the stake. Put retainer clip on stake and push on a hard flat surface until it wraps around the stake.

Step 3 (pic 3) This picture shows the retainer clip in the correct position. NOTE: leave an 1/8" gap between the cap and the top of the back support to allow the windsock to rotate freely.

Step 4 (pic 4) Once the clip is in the correct position, tighten the screw. Do not over tighten.

## KNOCKDOWN 3D CONVERSION PROCESS

Check to see if your decoy has a retainer clip. If so, proceed. If not, see instructions on other side on how to attach the retainer clip.



(pic 1)



(pic 2)



(pic 3)

Step 1 (pic 1) Slide sleeve down about 4 inches.

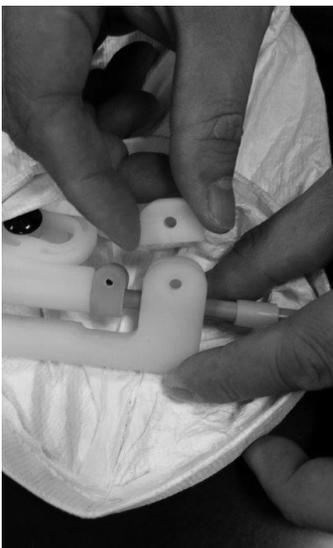
Step 2 (pic 2) Clip on 3D head conversion part. Make sure you leave an 1/8" gap between the cap and the decoy body to allow for free movement.

Step 3 (pic 3) Shows correct position with the retainer clip.

Step 4 (pic 4 and pic 5) Insert space as shown. It allows the decoy to rotate freely on the shaft. Tighten screw.

Final assemble (pic 6) shows completed 3D conversion. Note large hole in the bottom of the head is meant to fit over the cap on the stake so the decoy head and body move together.

(pic 4)



(pic 5)



(pic 6)

