



# Mule and Sheep Games

*Play games on the back of the workbook*

## The Mule and Sheep Games can be played many ways:

For all games, players race to score 10 points (or another agreed upon total). Points can be tracked on paper or by collecting tokens such as counters, coins, beans or other objects. Points are scored 3 ways:

1. Complete the path around the board and collection a point after landing on or passing start (not counting the first move).
2. By completing the game task (see games below) after landing on any space except a mule space.
3. Completing a task after landing on a **sheep space** earns two points (the regular point plus a bonus point).

If you land on a **mule space**, roll again. You can then complete a game task on your final space to earn a point.

The first player with 10 points wins.

## Games (tasks to complete before getting a point)

**Read the word game:** Read a word from a card in order to move.

**Write the word game 1:** See a word from a card and then write it in order to move. Your rule may be you can see the card as you write it, or your rule could be that you cannot see the word as you write.

**Write the word game 2:** Hear a word from a card and then write it.

**Rhyming games:** See or hear a word and say or write a rhyming word.

**Beginning letter games:** See or hear a word and say or write a word with the same beginning letter.

**Vowel sound game 1:** See or hear a word and say or write a word with the same vowel sound.

**Vowel sound game 2:** See or hear a word and change the vowel sound.  
Say or write the word.

**Spelling game:** Hear a word and spell it.

**What does it mean game:** see or hear a word and tell what it means.

**Sentence Game:** see or hear a word and use it in a sentence.

