



Butterfly Spelling

Play a game on the back of the Spelling and Phonics workbook!

Move to spaces to collect the letters needed to spell words from the weekly spelling lists. Players can use a die, spinner, or draw numbers from a container to move around the board.

Players can start on any butterfly space on any flower. On other turns, players can move to a butterfly space and jump to any other another space and keep moving. For example, if a player is two spaces away from the butterfly and rolls a five, the player can move to that butterfly space and jump to another butterfly and move three more spaces.

If a player's playing piece is on a space, another player cannot move to the same space. The player must choose another direction to move. If the same letter is used more than once in a spelling word or spelling word list, the player must visit that space letter once for each time it is used.

Players will write the letters they capture to spell the words on a piece of paper or students can write the words first leaving space between letters so they may be circled as they are captured on the board.

Games: *Choose the rules for playing the game.*

Choose one:

Same Words Rule: All players race to spell the same spelling word.

Different Words Rule: Players choose different words from the spelling list. If a player chooses a word that has more letters than another player's word, the player with the longer word may automatically fill in enough letters so that both players are moving to get the same number of letters.

Choose one:

Letter Order Rule: Letters must be moved to in the order they are used in the words.

Letter Scramble Rule: Letters can be moved to in any order.

Choose the number of words: You may play a shorter game and only spell one word or a longer game and spell more words, such as a list of three words. You may write the words before the game with spaces between letters and then circle the letters as you move to them and land on them.