

Strength

Dexterity

Constitution

Intelligence

Wisdom

Charisma

Proficiency

GP
SP
EP
GP
PP

Character name

- — Strength
- — Dexterity
- — Constitution
- — Intelligence
- — Wisdom
- — Charisma

Saving throws

- — Acrobatics (Dex)
- — Animal handling (Wis)
- — Arcana (Int)
- — Athletics (Str)
- — Deception (Cha)
- — History (Int)
- — Insight (Wis)
- — Intimidation (Cha)
- — Investigation (Int)
- — Medicine (Wis)
- — Nature (Int)
- — Perception (Wis)
- — Performance (Cha)
- — Persuasion (Cha)
- — Religion (Int)
- — Slight of hand (Dex)
- — Stealth (Dex)
- — Survival (Wis)

Skills

Passive Perception

Name Atk bonus Damage type

Attacks & Spellcasting

Equipment

Armor Class

Inspiration

Class & Level

Background

Player Name

Race

Alignment

Experience Points

Hit Points

Speed

Personality traits

Temporary hp

Hit dice

Successes ○○○

Failures ○○○

Death Saves

Flaws

Bonds

Ideals

Languages & other proficiencies

Features & Traits



Dark Elf Dice

GoldElchArt