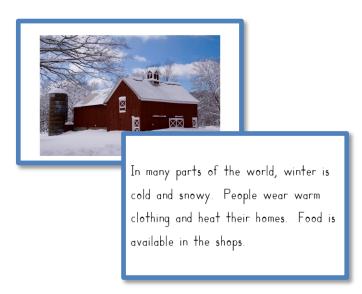




Non-Fiction Book



Use this book as a way to introduce the unit. You may want to bind these cards into a book or keep them separate and introduce them one at a time.



You may prefer to print two pages on one sheet of paper and cut apart to make picture and description matching cards.
Consult your printer manual for instructions on how to print multiple pages on one sheet.
These cards do not have a border.
Mount on colored paper if you would like to have a border.

Poem: Winter is Cold

Activity: Learn the Poem

Sing or chant this song as a group many times until the children have learned it. Show them how to use a pointer (or their finger) to point to each word as they sing.

Activity: Isolate the Words

Read one of the sequencing sentence cards and have the child place a block or other object on the table for each word they hear in the sentence.

Activity: Substitute Words

Read one of the sequencing sentence cards and omit the last word. Have the child suggest alternative words to use.

Extension: Sequencing

Sequence the cards or bind the cards together to make into an early reader.

Children can color, cut and sequence the cards to make their own booklet.







Category Sorting

Does this animal hibernate, migrate or adapt during the winter? Sort the pictures onto the appropriate mat.



Writing Prompts



Use the writing papers provided to write about what various animals do in the winter. Younger students may dictate the story to the teacher. Older students may want to write a report.

You may want to your own report and create a penmanship sample for the children to read and copy.

Game: Monarch Migration Game Board

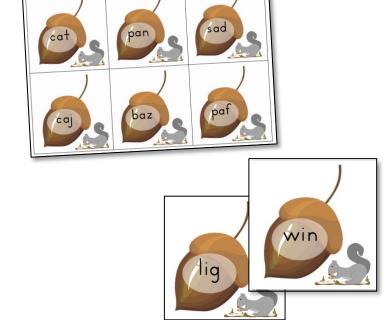


Help the Monarch get to Mexico!
Two game boards are provided.
One with numbers, one without.
The simplest way to play is to roll a die and move the game piece along until you reach the end.

Game boards such as these can be adapted for a variety of uses. Make your own task cards to extend this activity if desired.

Tip: We used Dollar Store butterfly barrettes as game pieces.

Game: A Real Nonsense CVC Word Game



30 CVC word cards are provided. Put them in a pile or line them up upside-down. Take turns drawing a card. If the card has a real word, you can keep it. If it has a nonsense word, put it in a pile on the side. The player with the most nuts (real words) wins.