## QUICK START GUIDE ||||||||||||||

## FOR COMPLETE PRODUCT MANUAL AND WARRANTY INFORMATION PLEASE VISIT FIELDONEPAINTBALL.COM

SAFETY WARNING! This is not a toy, Misuse may cause serious injury or death, Eve protection designed specifically for paintball and compliant with ASTM standards must be worn by the user and persons within range. Must be 18 years of age or older to purchase. Persons under 18 years of age must have adult supervision, READ OWNER'S MANUAL BEFORE USING, ALWAYS COVER BARREL, Always de-gas your marker, discharging any stored gas in a safe direction, and remove the barrel, loader, air system and any paintballs to make the marker easier and safer to work on.

ILLUMINATE 4-C EYE SYSTEM (4C-ES)- Your F1 Force is equipped with the Illuminate 4-C Eye System consisting of 2 sets (upper and lower) of break beam eyes, this feature allows the F1 Force to achieve maximum rates of fire while decreasing the chance of breaking paint in the breech. The eye indicator located on the upper portion of the OLED screen (fig 6) will display the status of the 4C-ES. When Your F1 Force is powered ON the 4C-ES system is active by default. When the 4C-ES is active the marker will not shoot unless there is an object present in the breech or if the user holds the trigger down for one second (force shot). To turn the 4C-IS OFF tap the power button twice within 1 second. You will notice that the OLED display indicates that the 4C-ES is off. You must turn off the 4C-ES in order to fire your marker without paintballs (dry fire). It is not recommended that you dry fire your marker excessively. To toggle between "eyes ON" and "eyes OFF", tap the power button twice within 1 second. Playing with your 4C-ES "OFF" will greatly increase your chances of breaking paint in the breech. If the 4C-ES display shows a fault the eyes may be dirty. To clean and inspect the eye system use a 5/64 allen wrench to remove the eye covers (fig 1). Th 4C eye boards are held in place by the eye covers. Remove the eye boards carefully and clean them off (fig 2). Clean the eye ports in the main-body (fig 3). Remove and clean ball detents and ball detent openings in body (fig 4). Once they are clean and clear re-install the eye boards, ball detents (fig 5) and secure the eye covers in place using the eye cover screw.

1. Remove eye covers using 5/64 allen wrench



2. Clean off eyes 3. Clean out eye with a cloth, towel ports located in or swab.



4. Remove and clean ball detents and openings.



5. Re-install eye boards and ball detents.



6. OLED DISPLAY

EYE INDICATOR

FIRE MODE INDICATOR

RATE OF FIRE INDICATOR BATTERY LEVEL AND SOURCE INDICATOR



TOURNAMENT SETTINGS LOCK- Your F1 Force has a lock function that insures that the settings cannot be adjusted when the lock is on. With the marker turned ON, pressing the "LOCK" button on the left side of the force board (fig 7) will give an indication of whether the lock is "OFF" or "ON" on the OLED screen. Additionally, if the board is locked, the OLED screen will read "locked" if the user tries to enter programming mode. To turn the lock "OFF", turn the gun ON, open the grip panel and press the button located on the left side of the main board (fig 7). To toggle between "lock ON" and "lock OFF" repeat these

PROGRAMMING SOFTWARE SETTINGS- Once the lock is OFF you may adjust the software settings by entering programming mode. To access the programming mode, hold down the trigger while powering the marker ON. You can cycle through the settings by pulling the trigger. The marker will not fire while in programming mode but we highly suggest you remove the air source and paintballs from the marker before adjusting the software settings on your marker. To adjust a setting scroll to the desired setting by using the trigger then tap the power button to enter adjustment mode for that particular setting. Use the trigger to adjust the setting to your satisfaction. Tap the power button once more to exit the adjustment mode. The setting has now been changed and you may adjust more settings. Turn the marker OFF once you finish adjusting settings. The gun will retain the new settings until they are changed or the software is updated. Below is a list of adjustable settings with the factory default value (fig 12). To access the game timer hold the power button down until you see the countdown to power OFF. Release the button before the gun turns OFF, this will bring up the game timer. Pull the trigger once to start the timer. BATTERY- The Force is capable of running on 2 AA batteries in the fore grip or 1 Field One LiPo rechargeable battery (optional) located in the grip-frame. In order to switch between the two power sources use the toggle switch inside the grip-frame on the main-board (fig 8) (access this area by removing the grip panel on the right hand side of the marker). The "UP" position will engage the AAs and the "DOWN" position will engage the rechargeable LiPo battery. To change the AA batteries use a 1/8 inch allen wrench to open the battery door in the bottom of the fore grip (fig 9). Turn the battery door release screw clockwise 1/4 turn to release the door (this screw is not threaded). Once you have opened the battery door remove the old batteries and install the new AAs in the direction shown on the inside of the battery door (fig 10). Once the batteries are inserted press the battery door in with the F1 logo towards the

7. Unlock board to allow 8. Select Power adjustability of settings source.

front of the marker until it locks in place (fig 11).





9. Open battery door with 1/8 allen wrench.



10. Change batteries.



11. Push battery door back in until it locks



12. FACTORY SETTINGS

FIRE MODE: NXL RAMP CAPPED ROF CAP: 10.5 BPS ROF EYES OFF: 9.5 BPS DWELL: 16 BIP DELAY: MID HIGH EYE POWER: MID LO **DEBOUNCE: 02** RAMP SETTINGS: NXL ARS: 4 ABS TIME: 30S FORCE SHOT: ON SOUNDS: ON SHOT COUNTER: XXXXXX TIMER: 10 MINUTES SCREEN TEXT: RIGHT HAND

FACTORY RESET: