



NICOTHEOWL

FREQUENCY SATURATOR

USER'S MANUAL V1.0

Welcome

Congratulations on your new F-AudioLabs plug-in.

F-AudioLabs is a Los Angeles, California-based company founded with the sincere desire to support the evolution and legacy of music through the design and creation of great audio tools.

We know you are ready to rock but, please read through this manual before you start to learn how to get the best out of your new software.

Please don't be shy to share photos, videos, or stories of your epic moments using our products.

Make sure to stay connected with us on our social media, and be part of our ever-growing F-AudioLabs family.

All F-AudioLabs Plugins are created after countless hours of research, dedication, and experimentation. We are driven by an incredible passion for music and fueled by rivers of coffee!

The F-AudioLabs Team



System Requirements

Mac OS X High Sierra 10.13 or newer
(older os versions might work, but they are neither tested nor supported).

Windows 64-bit, versions 10 or newer.
Intel Core 2 Duo, AMD Athlon 64 X2 or newer.

4 GB RAM (8 GB or more is strongly recommended)
1 GB hard disk space for installation
Screen resolution 1280x800 or larger.

An F-AudioLabs account is required to register and install the software.
Active Internet connection for downloading installer and managing licenses.

The most recent maintenance release of the DAW application is recommended.
However, due to plug-in host differences between DAWs and our rigorous testing standards, we only officially test our plug-ins in the most recent versions of:

Logic Pro, Cubase, Live, Studio One, Digital Performer, Reaper and Sonar.

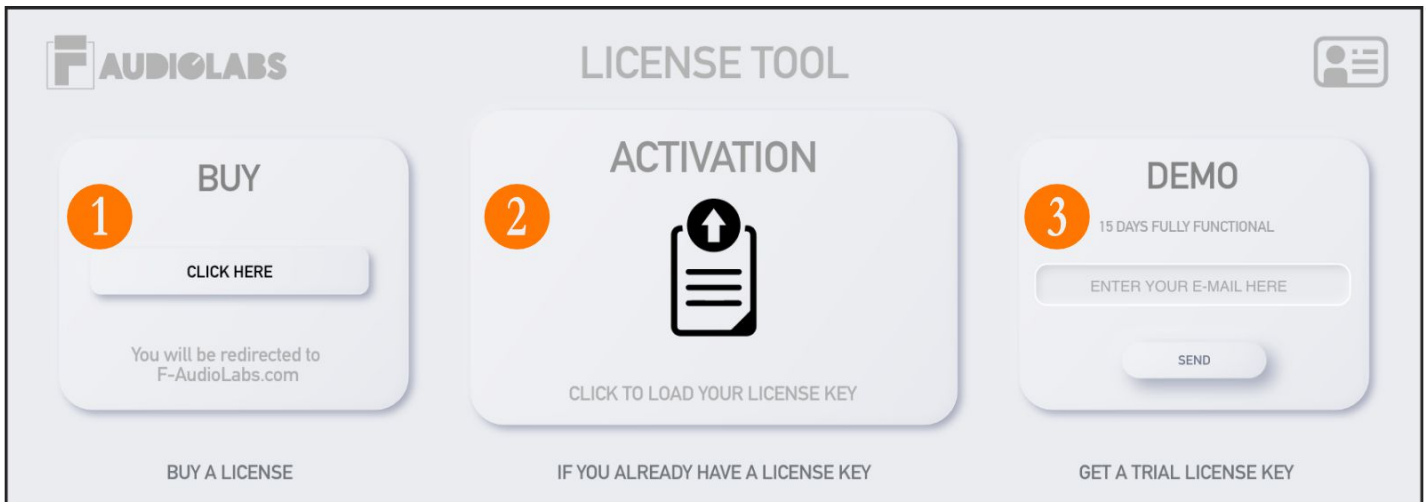
Our plugins are not tested in the non-listed systems, but they most likely work as long as the system requirements are met.

We cannot guarantee a solution for issues in unsupported systems.

Installation & Licensing

The F-Audiolabs installer is the most convenient way to install our products and allows you to install just the formats you need. The installer will guide you through the process step by step. It can be downloaded from any plugin product page at any time from f-audiolabs.com.

After the installation is completed, and the plugin is launched for the first time, the License Tool window will be prompted offering three different options :



1 - It's a link to F-Audiolabs.com where you can buy a license.

2 - After a plug-in is purchased, our website sends automatically a license file via the e-mail you have used to register at f-audiolabs.com.

If you don't see an email from us in within 1 hour make sure to check your spam folder and if still don't find your license please do not hesitate to contact us via our support page at: <https://f-audiolabs.com/pages/support>.

Make sure to download the license file to your computer and make sure to remember where you saved it.

To activate your plugin click on the file icon, in the activation window("2" in the image above), and browse the file that you previously saved from the email to your computer.

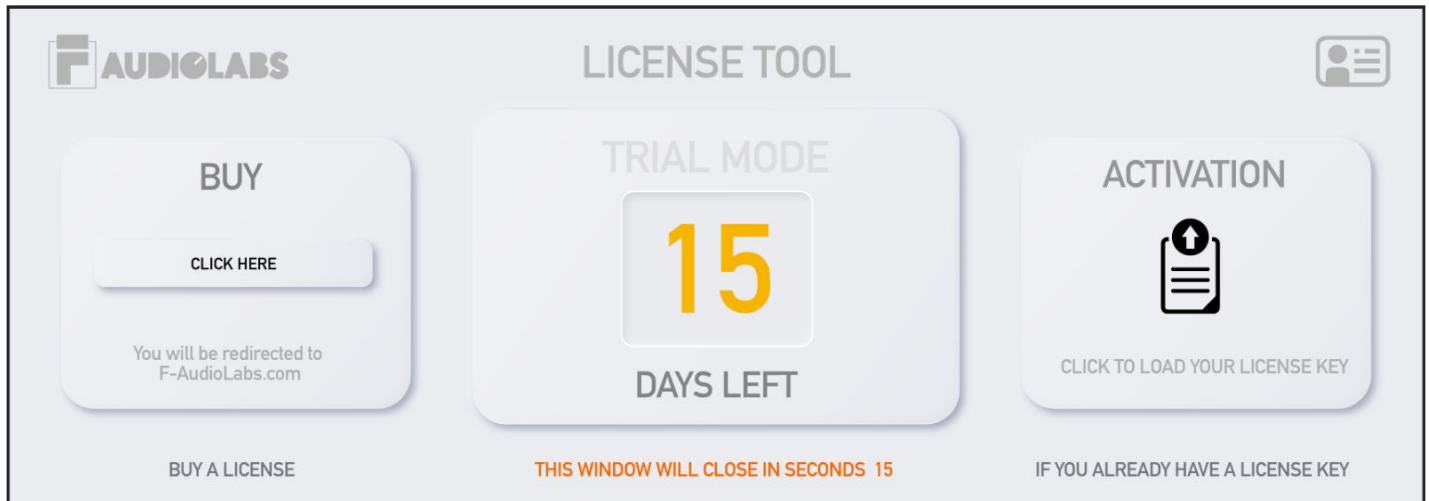
The License Tool window will automatically disappear and you are ready to use your plugin. One license allows you to use the plugin on up to 3 different devices.

3 - A DEMO version allows you to use our plugins in a fully operating mode so that you can experience them before committing to buying.

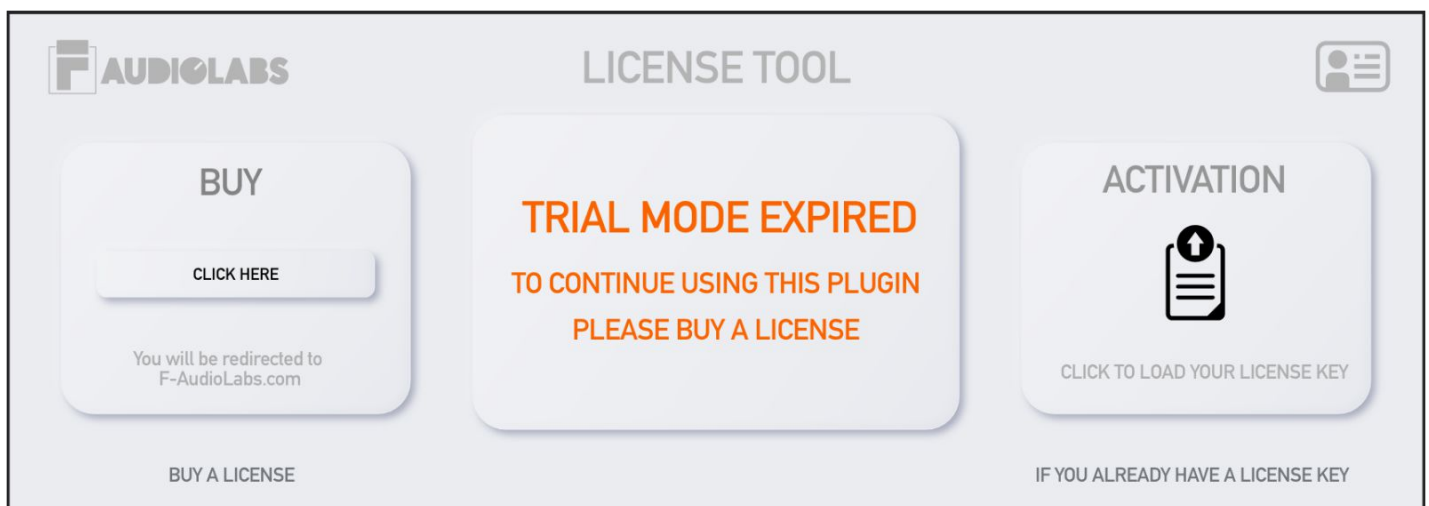
Enter your email in the Demo field and you will receive a trial license. Use it just as instructed for the activation mode at point 2 above.

Installation & Licensing

Once in demo mode, every time you will open the plugin instance, a window like the one in the image below will popup to remind you how many days you have left in your trial mode and gives you the chance to buy/activate the plugin if you are ready to do so. This window auto-closes in 20 seconds (keep an eye on the timer!)



When the 15 days trial is over, every time you will try to open the plugin it will prompt a window like this one below. At this point in order to keep using the plugin, you have to use an activation license.



NOTE: When a new plugin update is available, a small window will pop up to notify you to download the new version. It will download a newer installer and after you have installed it, you don't need to re-license it.

F-AudioLabs Toolbar



Sets the plugin to bypass



Link to F-AudioLabs Official Website



Opens a Pop-up window with the plug-in Version & Credits



Link to the URL with all F-AudioLabs Users's Guides



Opens Preset Folder



Pop-Down Menu shows the directory of available preset folders



Next saved preset



Previous saved preset



Save displayed preset



Trash displayed preset (also from the preset folder)



Bank A



Copy Bank A on B



Bank B



Link to license purchase

Presets Management

To save a preset you created:

1 Double-click on the name currently displayed, the text will turn white, type the desired name you want to assign to the preset.



2 Click on the floppy disk icon to save it.



The new presets are automatically added to the user's preset folder located at :


MAC: user/Library/Audio/Presets/F-AudioLabs

WIN : C:/user/AppData/F-AudioLabs

The Artist and Default Presets folder cannot be erased or overwritten.



TIP

Click on the folder icon to  reveal the Presets User Folder

Product Overview

Inspired by and developed for and with NicoTheOwl aka Nicolas Farmakalidis. The F-AudioLabs NicoTheOwl is a one-of-a-kind “Hybrid” Tube/SolidState EQ-Preamp that offers the ability of combining the use of a Tube and Solid State preamp. The input signal is split in two lines. One is routed into a Tube Preamp EQ and the other one into a Solid State Preamp EQ. The signals on the output of each preamp are then rejoined into one and sent out through a Master output. Each preamp stage can be used individually or combined together to allows users to meticulously shape their tone.

About Nicolas Farmakalidis

Nicolas is a Greek MULTI-PLATINUM, GRAMMY NOMINATED PRODUCER, SONGWRITER, and TASTEMAKER based in Los Angeles, California that is definitely doing something different with music.

Some of his credits include:

Cher Lloyd, The Weeknd, Julia Michaels, Marty Friedman (MEGADETH), Public Enemy, Immortal Technique, ISRA, Sharlene, Lasso, Electra Mustaine, CAMI (Camila Gallardo), Tom Gregory, Josh Levi, AIKA, Ayaka Hirahara, Naoto Inti Raymi, Namie Amuro, Kumi Koda, Ariel Winter, Dash “Diz” Mihok, Lena Meyer-Landrut, Lang – Lang, Romain Collin, Pat Metheny.

Some Movie Credits

Coming 2 America, Baywatch, Zoolander 2, Whiskey Tango Foxtrot, Sherlock Gnomes, Muppets, Glee, Ironclad, X-Men “Dark Phoenix”.

“Music is the language of the soul. Like the hoot of an owl, it helps you hear and see the truth. Close your eyes and listen. Create. You will discover parts of yourself you didn’t know existed.”

Nico|heowl

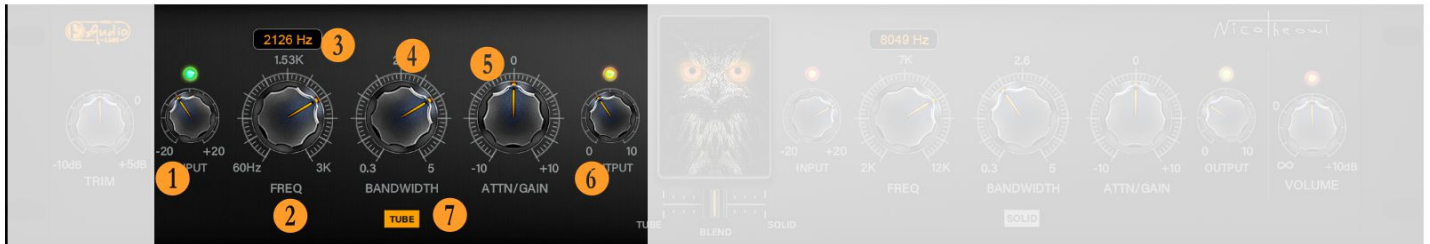
User Interface



- ① Tube Section
- ② Solid State Section
- ③ Master Section



User Interface



Tube

1. **INPUT** - Used to increase/decrease the level of signal entering the Tube Section.
2. **FREQ** - Used to select the desired frequency center. Range from 60Hz to 3K.
3. **FREQ DISPLAY** - Displays the selected frequency center .
4. **BANDWIDTH** - Determines the size of the Frequency band.
5. **ATTN/GAIN** - Determines the amount of boost or cut you apply to the selected Freq.
6. **OUTPUT** - Used to increase/decrease the level of signal exiting the Tube Section.
7. **TUBE** - Use this button to put in SOLO the Tube section.

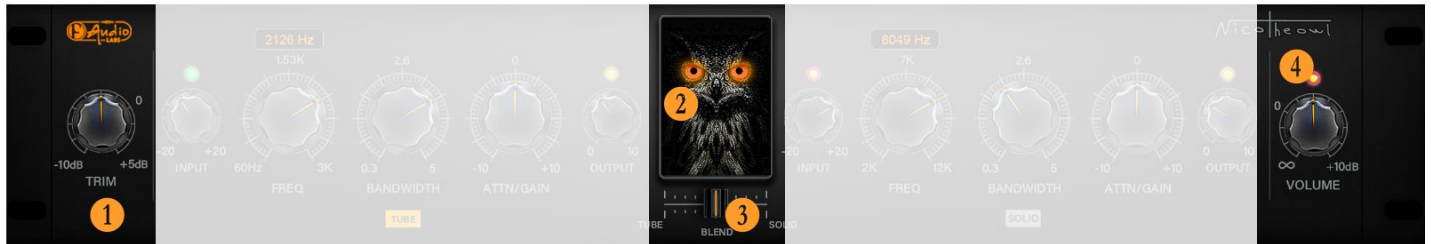
User Interface



Solid State

- 1. INPUT** - Used to increase/decrease the level of signal entering the Solid State Section.
- 2. FREQ** - Used to select the desired frequency center. Range from 2K to 12K
- 3. FREQ DISPLAY** - Displays the selected frequency center .
- 4. BANDWIDTH** - Determines the size of the Frequency band.
- 5. ATTN/GAIN** - Determines the amount of boost or cut you apply to the selected Freq.
- 6. OUTPUT** - Used to increase/decrease the level of signal exiting the Solid State Section.
- 7. SOLID** - Use this button to put in SOLO the Solid State section.

User Interface



MASTER

1. **TRIM** - Used to increase/decrease input signal level.
2. **OWL EYES DISPLAY** - Indicate the level of output after summing the two preamps.
3. **BLEND** - Used to decide the balance of the output signal generated by each preamp.
4. **VOLUME** - Used to increase/decrease the final level of signal resulting from the processed output of TUBE and SOLID State and their mix.



Credits

Concept :
Francesco Sondelli & Nicolas Farmakalidis

Audio and GUI design :
Francesco Sondelli

Development & Programming :
Rodolfo Ortiz & Javier Azipuru@Audiodevs

Executive Producer: Michele Signore

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