

SPY CAMP

12 BIBLE SESSIONS / GRADES 1ST-6TH

GO TO
CAMP
WITHOUT
LEAVING
TOWN



Spy Gadgets
Karate Training
Spy Kids
Real Robots
Sticky Spy
Spy Games
Fingerprinting
Go Undercover
I Spy
Obstacle Course
ID Badges
Secret Service Missions

SPY CAMP THEME CHART

WEEK	THEME	FOCUS	SCRIPTURE
1	Spy Gadgets	See the value in all the resources God gives us.	Philippians 4:19
2	Karate Training	God offers us the belt of truth.	Ephesians 6:14
3	Spy Kids	God can use you at any age.	1 Timothy 4:12
4	Real Robots	God wants us to make our own choices and choose Him.	Joshua 24:15
5	Sticky Spy	We don't need to go to extremes to stay close to God.	Romans 8:39
6	Spy Games	God wants us to have a spirit of cooperation.	1 Peter 3:8
7	Fingerprinting	Don't judge by appearances.	1 Samuel 16:7
8	Go Undercover	Uncover the mysteries of God.	Daniel 2:28
9	I Spy	We don't need a jet pack to find God.	Jeremiah 29:13, 14
10	Obstacle Course	We are in training to serve God.	1 Timothy 4:7
11	ID Badges	Our identity is no secret from God.	Jeremiah 1:5
12	Secret Service Missions	Be ready for Satan's search and destroy tactics.	1 Peter 5:8

SPY CAMP

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Spy Gadgets

Session 1 Overview

Focus: See the value in all the resources God gives us.

Scripture: Philippians 4:19

“And this same God who takes care of me will supply all your needs from His glorious riches, which have been given to us in Christ Jesus.”

Scripture Background:

In Philippians 2, Paul tells how the Philippian church had sent a young man named Epaphroditus to deliver their financial support and care for Paul's needs. This gift was the latest help they had provided for Paul (v. 16). Paul compares their gift to a sacrifice and fragrant offering to God (v. 18)—not the sacrifice for sin, which was required by Jewish law, but that which was over and above what was required, a thank offering (Leviticus 7:12-15). Because of their sacrificial giving, Paul gives them this lavish promise—that God would meet, not some, but ALL their needs according to His riches in glory in Christ, which are far above any worldly wealth, power, or prestige.



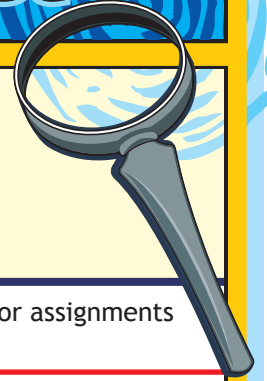
CAMP At A Glance

CAMP ACTIVITY	TIME	FROM PLANNING SHEET
Before CAMP	45-60 min	CAMP Briefing Set Up CAMP
Lining Up for CAMP	15-30 min	Here They Come (begins during Set Up)
CAMP Large-Group Time	25-35 min	CAMP Introduction CAMP Songs CAMP Bible Memory: Philippians 4:19 CAMP Challenge: Go Go Gadget
CAMP Rotations	30-40 min	#1 Recreation: Spy Gadgets #2 Mess Hall: Craft, Game, or Snack
Winding Down CAMP	10-15 min	Back at the Lodge (small groups) CAMP Closing
After CAMP	30-40 min	Break Down CAMP CAMP Store





CAMP Planning Sheet



Theme: Spy Gadgets

Scripture: Philippians 4:19

“And this same God who takes care of me will supply all your needs from His glorious riches, which have been given to us in Christ Jesus.”

Focus: See the value in all the resources God gives us.

CAMP Briefing	All counselors must be present one hour prior to Check-In for assignments and general information.
Set Up CAMP	Counselors set up CAMP in their assigned teams.
Here They Come	Line activities: Mini binoculars Prize: Each kid who wears a CAMP T-shirt receives a small piece of candy or sticker.
CAMP Introduction	Counselors welcome audience and throw out a few prizes. Prizes: 3 T-shirts, 5 big candies (suckers)
CAMP Songs	Worship and pray in large-group time. Choose 2 songs from the Tech Chart.
CAMP Bible Memory	Memory verse: Philippians 4:19 “And this same God who takes care of me will supply all your needs from His glorious riches, which have been given to us in Christ Jesus.” Prize: Smarties candy
CAMP Challenge	Go Go Gadget Prize: Mini cell phone gadgets
Recreation (Rotation #1)	Spy Gadgets
Mess Hall (Rotation #2)	Craft: Make Your Own Spy Periscope, or Game: Handcuff Relay, or Snack: Pringles Prints Prize: Snickers or Candy Can
Back at the Lodge	Small Groups
CAMP Closing	Wrap up, make announcements, and pray.
Break Down CAMP	Clean up.
CAMP Store	Cotton candy Optional: CAMP T-shirts for kids, fun candy



CAMP Supply List



Theme: Spy Gadgets

Scripture: Philippians 4:19

Focus: See the value in all the resources God gives us.

See the Resource List for details/purchasing information for materials.

Stage, Security, Worship	orange stickers *rope for line *caution tape or cones *signs *ink pad *numbered stamp *yellow T-shirts for visitors *handouts *stage banner *colorful buckets *container for hidden prize *big cooler *chair *30-gallon trash can for Candy Can *megaphone *colorful balloons (yellow, orange, red, black) *spy-themed props on a table *worship T-shirts *candy or tickets for kids wearing CAMP T-shirts
Here They Come	mini binoculars
CAMP Introduction	*confetti cannon (bright-colored confetti) 3 T-shirts 5 large candies (suckers)
CAMP Songs	*music/tech supplies
CAMP Bible Memory	40" x 60" foam core wooden board with verse written on it large marker Smarties candy
CAMP Challenge	1 can opener gadget (per team) 4 or 5 cans of food (per team) mini cell phone gadgets 1 bin (per team)

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<p>Recreation (Rotation #1)</p>	<p>10 index cards or poster boards for questions true/false statements (pp. 15, 16) megaphone whistle</p> <p>Spy Gadgets/Big: bubblegum (1 piece per child) Pop Rocks candy</p> <p>Spy Gadgets/Bigger: Bubbleliscious bubblegum (1 piece per child) Pop Rocks candy small paper plates</p> <p>Spy Gadgets/Biggest: Bubbleliscious bubblegum (several pieces per child) Pop Rocks candy small paper plates</p>
<p>Mess Hall (Rotation #2)</p>	<p>multiple-choice questions (p. 18)</p> <p>Craft/Make Your Own Spy Periscope: periscope kit glue markers</p> <p>Game/Handcuff Relay: 1 bucket (per team) handcuffs and keys (one set per child) Snickers or Candy Can</p> <p>Snack/Pringles Prints: Pringles Prints chips megaphone whistle trash can</p>
<p>Back at the Lodge</p>	<p>Bible discussion questions</p>
<p>CAMP Closing</p>	<p>handouts to distribute to parents and kids before leaving</p>
<p>Break Down CAMP</p>	
<p>CAMP Store</p>	<p>cotton candy round tables and chairs *checkered tablecloths</p>

*Items that will be used repeatedly throughout Spy CAMP—purchase them once and store to use again.



CAMP Briefing



Theme: Spy Gadgets

Scripture: Philippians 4:19

Focus: See the value in all the resources God gives us.

Brief the counselors on the session's activities one hour prior to opening the doors. Distribute counselor assignments, and give counselors time to ask questions, review any changes, walk the campus, review the lesson, and receive information detailing operations and security for the session. Pray with the team and present a quick devotion on the focus and Scripture for the session.

Director Checklist

- Take attendance.
- Open with prayer.
- Review Planning Sheet, including theme and challenge.
- Give devotion.
- Pass out counselor assignment sheet (planning chart with names assigned); make adjustments if necessary.
- Walk the campus.
- Review topics to discuss.
- Confirm supplies, prizes, and changes.
- Pray.

Devotion

Read the Scripture background from page 1; then use the following thoughts to focus counselors on the goal for this session.

"In this session we will learn that God is able to supply all of our needs. We will talk about how powerful God is, how important it is to rely on Him for all our needs, and how important it is for us to thank Him for all He provides for us. We will share with the kids how much God truly cares for them and how He knows their every need. We will discuss how our needs and wants are sometimes different and how sometimes what we think we need may not be what God wants for us. We will remind the kids that God can meet needs of any kind and that we should thank Him for all the resources He faithfully gives us. Sometimes we may need hope, strength, courage, wisdom, patience, and even self-control. Kids will be encouraged to allow God to direct their lives, trust that God knows what is best for them, and not to worry about their lives."

Encourage counselors to take every opportunity possible to reinforce the focus and Scripture for the session.

Assignments

This session has two rotations. For Recreation, copy and cut out the true and false statements (pp. 15, 16), or make large question cards using index cards or poster board. For Mess Hall, provide the multiple-choice questions (p. 18).

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Walk the Campus

Educate counselors on the paths the children will take. Review security and assignments, and practice the session's operations.

Topics to Discuss

Remember to worship *with* the kids.
Assign Team Leaders' positions.

Reminders:

- During Here They Come, make sure to give all the kids in line mini binoculars.
- During CAMP Bible Memory or CAMP Challenge, counselors will throw various items on the kids' heads. Remember to throw only three handfuls. If some children don't get any items, that is OK. Encourage the children who receive something to share, and encourage the others to be happy for those who did.
- Cotton candy will be for sale, and counselors are welcome to enjoy some after CAMP is cleaned up.

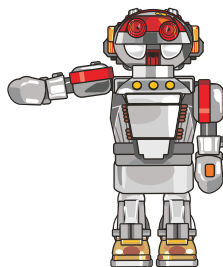
Supplies

Confirm that all supplies and prizes are in position.

Questions?

Pray

Pray with the team—for them, the lesson, the kids, the safety, the message, and the worship.





CAMP Set Up



Theme: Spy Gadgets

Scripture: Philippians 4:19

Focus: See the value in all the resources God gives us.

LEADERS: Team Captains

See the Director's Notes for general information on the CAMP Store, Stage, and prizes.

Counselors are divided into their teams; they quickly touch base with their Team Captains and proceed to set up their designated areas. Teams and tasks are identified on their assignment sheets (given during the CAMP briefing). Leave all supplies in a central area for counselors to access.

Store

Food for this session is cotton candy. This needs to be set up facing the path of exiting families. Set up tables and chairs for families to eat at. Use checkered tablecloths on tables.

Stage

The stage team sets up this area. See the Director's Notes. Various items will be used to reinforce the session's theme and verse, including the following:

- confetti cannon (see Resource List)
- megaphone

Security

Security sets up everything to do with the line, Check-In/Check-Out, and seating. See the Director's Notes.

Security will set up

- chairs in the large group worship area. The chairs need to be facing forward divided into two teams with an aisle down the middle and an aisle in the center running horizontally.
- all the stamping supplies and Check-In tables

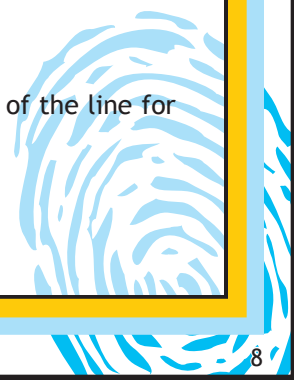
Security is responsible for roping off the line to the entrance. Security will hang any signs needed. Sample signs you may need:

- line signs
 - Line Starts Here
- warning signs like those at theme parks
 - This Session Will Be Exciting!
 - Prepare to Get Gadgets!
- one sign stating the session's activities

Security will also place the handouts for the session at the exit door.

Security will place brightly-colored T-shirts (like bright yellow) in a stack at the start of the line for visitors.

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Prizes

Team leaders are responsible for prize placement.

CAMP Introduction: A few T-shirts and five big candies will be thrown out during the welcome. These need to be put in a colorful bucket on the stage opposite the cooler. See the Director's Notes.

CAMP Bible Memory: The first throw prize is placed in the big cooler next to the chair. This throw is for the team that wins the verse challenge. The first throw will be Smarties candy.

CAMP Challenge: Mini cell phone gadgets will be thrown on the winning team during the Go Go Gadget Challenge.

Wearing CAMP T-shirts: Small prizes are given to those kids wearing a CAMP T-shirt. Sample prizes are stickers, tickets to spend at the store, first-in-line privileges, or small candy such as suckers and Air Heads. (These prizes are placed in a bucket inside near the entrance door.)

Here They Come

Team Leaders are responsible for setting up the line activities. Team Leaders will place the mini binoculars in a colorful bucket outside near the line.

CAMP Challenge

Team Leaders will set up the challenge. One bin per side needs to be placed in the back of the room behind the teams. These bins are used to hold supplies needed for the CAMP challenge. Team Leaders will fill the bins with all the supplies necessary to complete the challenge.

Each bin contains

- 1 can opener gadget
- 4 or 5 cans of food

Recreation (Rotation #1)

The recreation team sets up this area. Choose and set up one of the following versions for the Recreation activity:

Big: pre-made electric shock bubblegum

Before the session, roll the bubblegum in Pop Rocks; one piece per child.

Bigger: electric shock bubblegum (1 piece per child)

Place the bubblegum, Pop Rocks, and small paper plates on a table.

Biggest: electric shock bubblegum (multiple pieces per child)

Place the bubblegum, Pop Rocks, and small paper plates on a table.

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Mess Hall (Rotation #2)

Choose the game, craft, or snack for this session's Mess Hall activities. The Mess Hall team sets up the choice of activities.

Craft: Make Your Own Spy Periscope

Set up tables and supplies for kids to make their periscopes.

Game: Handcuff Relay

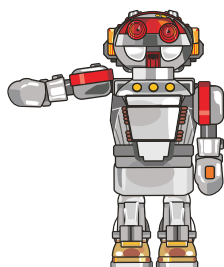
Put the handcuffs for each team in a bucket. Put all the corresponding keys on the other side of the relay course. Place the Candy Can (large trash can full of candy) in the Mess Hall to give one piece of candy to winners.

Snack: Pringles Prints

Provide Pringles Prints chips, a trash can, and a megaphone whistle.

Lodge

Place question cards in the area where small groups will meet. Provide enough copies so that children can be divided into groups of 6-8 (or as close to that size as possible).





Here They Come



Theme: Spy Gadgets

Scripture: Philippians 4:19

Focus: See the value in all the resources God gives us.

LEADERS: Team Leader and Worship Leader

See the Director's Notes for general information about lining up for CAMP.

During Here They Come, the worship leader will choose the kids to lead worship.

Team Leaders are the only counselors implementing the line activity for this session. For this CAMP session, counselors will give each child a pair of mini binoculars. Encourage the kids to play "I Spy" type games with their binoculars. This takes place until all the worship team is chosen.

Team Leaders high-five all the kids, joke with them, and smile at them. Team Leaders yell, "Are you ready?" and begin getting the kids excited to get in. The music team places the kids' worship team in position to greet and high-five all the incoming kids. When the music team is ready and it is time to start, the Team Leaders run in first and take their positions.

During line activities, Team Leaders, along with Security, are continuing to ask the question, "Are you ready to be a spy?"

Send the kids in!





CAMP Introduction



Theme: Spy Gadgets

Scripture: Philippians 4:19

Focus: See the value in all the resources God gives us.

LEADER: Team Captain or Director

See the Director's Notes for general information about the large-group time.

Play a popular video as kids are coming in. (See the Tech Chart for suggestions.) Then have one of the Team Leaders welcome the kids.

The following sequence is a typical introduction:

"Hi, kids!"

"Welcome to Spy CAMP!" (Or Camp Your Name)

Shoot the cannon (full of confetti).

"Who is ready for some SPY GADGETS?"

The leader explains and/or practices "hands up."

"Who needs a T-shirt?"

As the kids are screaming and yelling, the leader throws out a few CAMP T-shirts, candy, and prizes from the store. These items will be in a bucket on the stage.

Transition to worship:

"Are you ready to worship?"

"Stand up! Let me see you on your feet!"

Worship music starts here, and the kids' worship team runs up. Everyone transitions into worship.



CAMP Songs

LEADER: Worship Leader

Choose a variety of songs from session to session, using any songs that specifically connect to the theme or session focus.



CAMP Bible Memory



Theme: Spy Gadgets

Scripture: Philippians 4:19

Focus: See the value in all the resources God gives us.

LEADERS: Team Captains and Director

Prize: Smarties candy

Introduce the Bible verse for this session: Philippians 4:19.

Say: Think of all the things you need. You need food and water to stay alive. You need a place to live. You need family and friends. At times you may need courage, wisdom, patience, or self-control. Our Bible memory verse tells us that God is powerful enough to give you ALL the things you need—and more! God knows everything you need and cares about you. Remember to not worry; let God direct your life because He knows what you need.

See the Director's Notes for how teams compete to learn the Bible verse.



CAMP Challenge

LEADERS: Challenge Leaders

Prize: Mini cell phone gadgets

Challenge: Go Go Gadget

Kid volunteers needed: 3 per team (1 in back, 1 in front, 1 on stage)

1. The **back volunteer** passes the can opener gadget and the cans from the bin in the back forward. Starting at the back row, he or she hands off the can opener and cans. Every child on the team must touch the gadget and each can.
2. When the gadget and cans make it to the last child in the front row, the **front volunteer** then passes the gadget and cans to the **stage volunteer**.
3. The **stage volunteer** then uses the can opener gadget to open the cans. The **stage volunteer** pours the contents of the cans into a trash can.
4. The first team finished pouring all the contents of their cans into a trash can wins mini cell phone gadgets thrown on them.

Transition to Rotations.



Recreation

(Rotation #1)



Theme: Spy Gadgets

Scripture: Philippians 4:19

Focus: See the value in all the resources God gives us.

LEADER: Recreation Captain

Recreation: Spy Gadgets

See the Director's Notes for general information about Rotations.

Choose the version that works for you. You will need the true/false statements (pp. 15, 16).

To reinforce the lesson focus while kids are inside and seated in their teams, kids will be asked a series of true and false questions and be quizzed on the Scripture verse. As the questions are asked, kids must raise their hands to answer the questions. When all the questions are answered correctly, the teams may stand up and make their way to the recreation area for the spy gadgets activity. The children must not begin the activity until all kids have found their places in line and the Recreation Captain states the rules and blows the whistle.

BIG: Spy Gadgets (pre-made electric shock bubblegum)

Materials: bubblegum, Pop Rocks, true/false statements (pp. 15, 16), megaphone whistle

The kids will stand in line to receive a piece of bubblegum that has been rolled in Pop Rocks. Remember to hand the children the electric shock bubblegum; don't place it in their mouths. They will be allowed to chew the gum once they have returned to their seats. When kids chew the gum they will get a shock!

BIGGER: Spy Gadgets (kids make one piece of electric shock bubblegum)

Materials: Bubblelicious bubblegum (1 piece per child), Pop Rocks, small paper plates, true/false statements (pp. 15, 16), megaphone whistle

The kids will wait in line to receive a piece of bubblegum. On the paper plates, kids will roll their pieces of bubblegum in Pop Rocks. They should roll the bubblegum pieces until they are completely covered in Pop Rocks. They will be allowed to chew their creation once they have returned to their seats. When kids chew the gum they will get a shock!

BIGGEST: Spy Gadgets (kids make several pieces of electric shock bubblegum)

Materials: Bubblelicious bubblegum (several pieces per child), Pop Rocks, small paper plates, true/false statements (pp. 15, 16), megaphone whistle

The kids will wait in line to receive several pieces of bubblegum. On the paper plates, kids will roll their pieces of bubblegum in Pop Rocks. They should roll the bubblegum pieces until they are completely covered in Pop Rocks. They will be allowed to chew their creations once they have returned to their seats. When kids chew the gum they will get a shock!

When the megaphone whistle blows, kids will walk slowly to the Mess Hall.



Mess Hall

(Rotation #2)



Theme: Spy Gadgets

Scripture: Philippians 4:19

Focus: See the value in all the resources God gives us.

LEADER: Mess Hall Captain

Choose the craft, game, or snack for the Mess Hall activities.

CRAFT: Make Your Own Spy Periscope

Materials: periscope kit (see the Resource List), glue, markers, multiple-choice questions (p. 18)

Ask kids to sit around tables. A counselor at each table will ask kids 10 multiple-choice questions and quiz them on the Bible verse. Kids must raise their hands to answer the questions. When all the kids have answered the questions correctly, they will make their own periscopes.

Counselors and team leaders will join a table and help kids with their craft. Kids will build their own spy periscopes by following a series of directions that includes folding and gluing. Allow kids to personalize their periscopes however they desire.

GAME: Handcuff Relay

Materials: handcuffs and keys (1 set per child), 1 bucket (per team), multiple-choice questions (p. 18), Snickers or Candy Can

While kids are seated in their teams, counselors will ask multiple-choice questions and quiz kids on the Scripture verse. Kids must raise their hands to answer the questions. When all the questions are answered correctly, teams may stand up and prepare for their relay.

One child will be on the other side of the relay course, in charge of all the keys to the handcuffs. Kids will run the relay one child at a time. One child from each team will reach into a bucket to get a pair of handcuffs, place the handcuffs on his or her wrist, and lock them. Kids will run to the other side of the relay course where they will work with the child holding the keys to find the right key to unlock their handcuffs. Once a child has been freed from the handcuffs, he or she will race back and tag the next child in line. When a child is finished running the relay, the child proceeds to the back where he or she will be seated. When the other kids finish they sit down in the back as well. The first team to have all kids seated, wins.

Prize: The winning team gets Snickers or a candy/prize from the Candy Can.

SNACK: Pringles Prints

Materials: Pringles Prints chips, multiple-choice questions (p. 18), trash can, megaphone whistle

Direct kids to sit in four large groups. Counselors will ask four multiple-choice questions. When kids answer all four questions correctly, the group leader prays for the group and they then receive their snack.

After all the kids have finished, the megaphone whistle will blow. On their way to the next activity, they drop their trash in the trash can.



Back at the Lodge



Theme: Spy Gadgets

Scripture: Philippians 4:19

Focus: See the value in all the resources God gives us.

LEADERS: Counselors

See the Director's Notes for general information about small groups.

Discussion Questions

- What do you think is the difference between what you want and what you need?
- Have you ever felt like God just wasn't giving you what you wanted? (Ask them when and what happened.)
- Have you ever felt like God just wasn't giving you what you needed? (Have kids explain.)

Emphasize to the kids that God is in control of everything and that He is their strength. Encourage the kids to pray when they need help. Encourage them to trust in God's help and remind them that He will always be there guiding them. Tell them that through prayer God can direct them and show them what He wants them to do in any situation. Remind the kids to be thankful for everything God has already provided and trust Him to provide for all their needs as they live to obey and trust Him.

Prayer: Pray about different things that were shared in your small-group time.





CAMP Closing



Theme: Spy Gadgets

Scripture: Philippians 4:19

Focus: See the value in all the resources God gives us.

LEADERS: Team Leaders

See the Director's Notes for general information about CAMP closing and clean up.

Break Down CAMP.



CAMP Store

LEADER: Store Captain

The store is selling cotton candy.

Counselors eat for free when they have finished cleaning up.

