

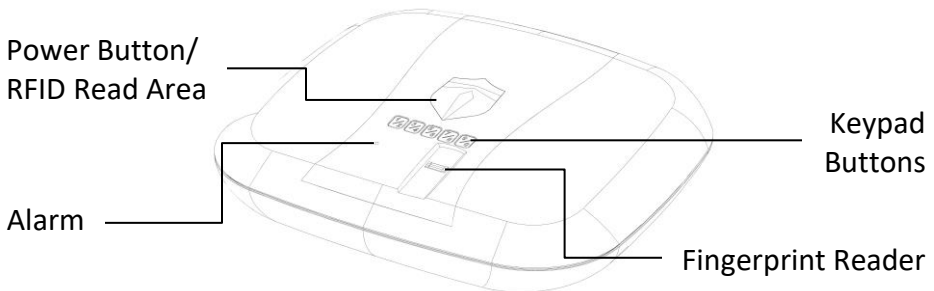
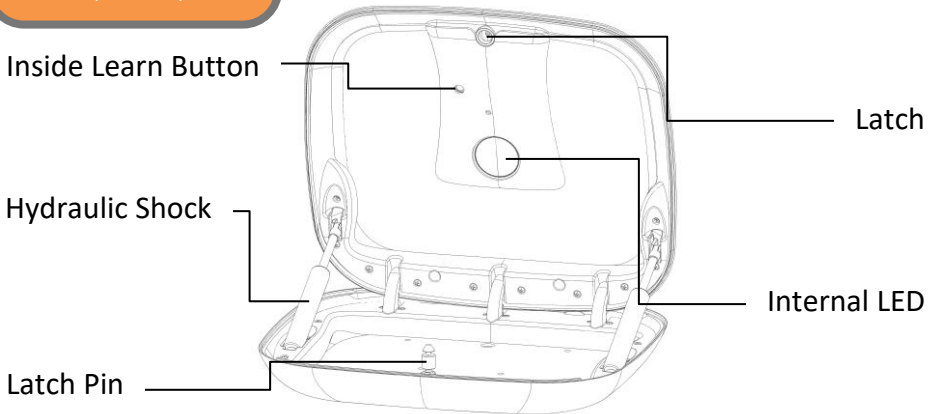


THE GUNBOX Gunbox 2.0 *Wi-Fi Edition*

Quick Start Guide

Package Contents:

- 1 -- Gunbox
- 2 -- RFID Key Cards
- 2 -- RFID FOB
- 1 -- 5V 2A Wall Charger
- 1 -- Stop Block
- 1 -- 1/8" Hex Key



Please Charge Gunbox Before Use
Software Version 3.5

Opening the Gunbox with RFID

- The included RFID's (2 cards and 2 FOBs) are preprogrammed to the Gunbox.
- To open the Gunbox using one of the programmed RFID's:
 1. Press the power button to wake up the Gunbox.
 - The blue LED will begin to blink.
 2. With the blue LED blinking, place one of the included programmed RFID's directly over the power button.
 - The green LED will light and the Gunbox will 'pop' open.
- ****Note**** When the Gunbox is plugged in, indicated by a solid blue light, the power button does not need to be pressed to wake it up.

Closing the Gunbox

- The Gunbox closes easily by pressing down on the top front of the Gunbox. The latches are spring loaded and will automatically latch.

Programming an Additional RFID

- To program an RFID:
 1. Start with the Gunbox open.
 2. Press and hold the inside learn button for 3 seconds until the Gunbox begins to beep and blink blue.
 3. Within 10 seconds, place an RFID directly over the power button to program that RFID.
 4. You will hear 6 rapid beeps and the green LED will blink rapidly to indicate that the card has been programmed to the Gunbox.
- Up to 10 RFID's can be programmed into the Gunbox. Once 10 RFID's have been programmed, the Gunbox will blink red when trying to add another RFID, and the RFID will not be programmed.

Programming a Fingerprint

- To program a fingerprint:
 1. Start with the Gunbox open.
 2. Press and hold the inside learn button for 3 seconds until the Gunbox begins to beep and blink blue.
 3. Within 10 seconds, place your finger on the plastic directly above the fingerprint reader and swipe your finger down over the fingerprint reader (be sure you are not swiping too fast or the fingerprint reader will not have time to scan your fingerprint properly). The Gunbox LED will turn light blue while scanning the fingerprint, and then rapidly beep 3 times with the green LED blinking when the fingerprint swipe is scanned successfully.
 4. To fully program your fingerprint, continue swiping the same finger again over the fingerprint reader. This process usually takes 5-10 swipes but can require more swipes.
 5. When your fingerprint is programmed, the Gunbox will beep rapidly 6 times with green and light blue LED blinks, to indicate that your fingerprint has been programmed into the Gunbox.
- ****Note**** The Gunbox may blink red during programming to indicate that the previous fingerprint swipe was unsuccessful. When this occurs, the Gunbox is still in programming mode, continue swiping your finger to continue programming.
- If the box blinks red and buzzes, the fingerprint did not program and the fingerprint will need to go through the programming process again.
- Up to 10 fingerprints can be programmed into the Gunbox. Once 10 fingerprints have been programmed, the Gunbox will blink red when trying to add another fingerprint, and the fingerprint will not be programmed.

Opening with a Fingerprint

- To open the Gunbox with a fingerprint:
 1. Press the power button to wake up the Gunbox.
 2. Within 10 seconds, place your finger on the plastic directly above the fingerprint reader and swipe your finger down over the fingerprint reader and the Gunbox will 'pop' open.
- ****Note**** When the Gunbox is plugged in, indicated by a solid blue light, the power button does not need to be pressed to wake it up.

Programming a Keypad

- To program a keypad:
 1. Start with the Gunbox open.
 2. Press and hold the inside learn button for 3 seconds until the Gunbox begins to beep and blink blue.
 3. Within 10 seconds, enter a keypad by pressing the keypad buttons (make sure to enter the keypad quickly, as the Gunbox will time out with 5 seconds of inactivity.)
 4. With each keypad press, the Gunbox will beep and blink green indicating that the key press was recorded.
 - ** Note ** The keypad must be 5-10 digits.**
 5. After entering the keypad, press the power button to program the keypad.

6. After programming a keycode, use the keycode to open the Gunbox to make sure that the keycode was entered correctly.
- Only 1 keycode can be stored to the Gunbox. Your Gunbox may come preprogrammed with a keycode. If you are unable to program a new keycode to your Gunbox, you will need to delete the previous code, see the section about deleting keycodes.

Opening with a Keycode

- To open the Gunbox with a keycode:
 1. Press the power button to wake up the Gunbox.
 2. Within 10 seconds, enter the programmed keycode using the keypad buttons and the Gunbox will 'pop' open.
- If you have entered an incorrect keycode, or pressed a wrong button, wait for the Gunbox to time out (this will be indicated by the red LED blinking and a buzz).
- ****Note**** When the Gunbox is plugged in, indicated by a solid blue light, the power button does not need to be pressed to wake it up.

Turning the Audible Alarm Feature On

- The Gunbox is equipped with a tamper alarm to alert you if the Gunbox has been moved.
- To turn on the alarm feature:
 1. Press the power button to wake up the Gunbox.
 2. Press and hold the 1/2 and 9/0 keypad buttons for 2 seconds, until the Gunbox begins to beep and blink yellow. The Gunbox will be armed within 5 seconds.
 3. After 5 seconds, any movement of the Gunbox will cause it to beep and blink red repeatedly until the alarm is cleared.
 - Additionally, if one of the buttons is pressed, the Gunbox will blink yellow indicating that the alarm will go off within 10 seconds if a valid access method is not used to open the Gunbox.
 4. The Gunbox will alarm for 2 minutes and will automatically turn off and rearm if the alarm has not been cleared.
- To clear the alarm, press the power button and disarm using a programmed RFID, fingerprint or keycode. To rearm the Gunbox, you will need to press and hold the 1/2 and 9/0 keypad buttons again.
- This is only for setting the audible alarm for your box, NOT to receive the Mobile Alerts to your phone.
 - ****Note**** Mobile Alerts requires a pro account from the Lynkd service.

Deleting All RFIDs

- To delete all RFID's:
 1. Press and hold the inside learn button for 3 seconds, until the Gunbox begins to beep and blink blue.
 2. Hold down the 9/0 keypad button for 3 seconds, until the Gunbox blinks green and beeps 3 times.
 - This indicates that all the RFID's have been successfully removed.
- ****Note**** Do not latch the lid closed if you do not have other programmed ways of opening the gun box.

Deleting All Fingerprints

- To delete all fingerprints:
 1. Press and hold the inside learn button for 3 seconds, until the Gunbox begins to beep and blink blue.
 2. Hold down the 1/2 keypad button for 3 seconds, until the Gunbox blinks green and beeps 3 times.
 - This indicates that all the fingerprints have been successfully removed.
- ****Note**** Do not latch the lid closed if you do not have other programmed ways of opening the gun box

Deleting the Keycode

- To delete all keycodes:
 1. Press and hold the inside learn button for 3 seconds, until the Gunbox begins to beep and blink blue.
 2. Hold down the power button for 3 seconds, until the Gunbox blinks green and beeps 3 times.
 - This indicates that all the keycodes have been successfully removed.
- ****Note**** Do not latch the lid closed if you do not have other programmed ways of opening the gun box
- ****Note**** If nothing is programmed into the Gunbox, the latch will open, and a purple light will begin to blink. The Gunbox will power down after 10 seconds but will remain open until something is programmed into it.

Updates

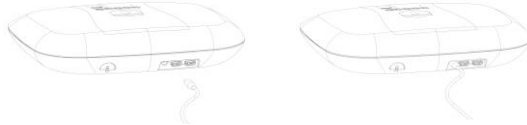
- The Gunbox is capable of software updates over Wi-Fi. Make sure that The Gunbox, LLC has your correct email address so you will be informed when software updates become available.

Mobile Alerts/Tamper Alerts

- Purchase separate subscription for 1 year, 2 years, or 5 years through the Lynkd service. For more information visit www.lynk.com.

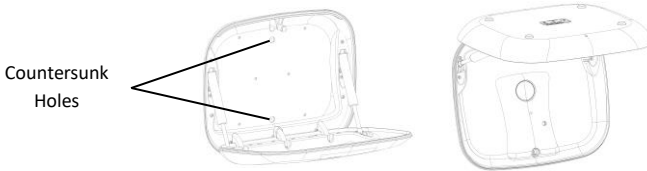
Charging the Gunbox

- The Gunbox is powered by a rechargeable battery (1350mAh LiPo).
 - The battery can work for up to 3 months without charging.
- To charge the battery:
 1. Plug the included wall charger into the back of the Gunbox.
 2. The Gunbox will begin to blink blue after 10 seconds and then remain solid blue while plugged in.
 3. A full charge will be reached within 8 hours.
- ****Note**** Using a different charger than the one that came with your Gunbox may damage the Gunbox and void your warranty.
- ****Note**** USB ports are included for convenience and will not charge your unit. They are designed to charge your phone or tablet and will only function when the Gunbox is plugged in.

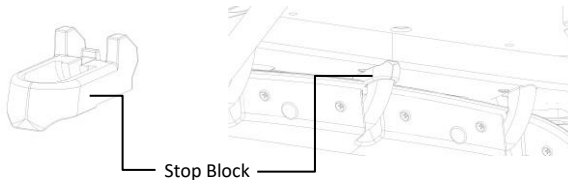


Securing the Gunbox to a Wall or Table

- The Gunbox can be mounted to a wall, table, or under a desk.
- To mount the Gunbox:
 1. Drill out the 2 countersunk holes in the bottom of the Gunbox.
 2. Using flat head screws (not provided), you can secure the Gunbox to a wall or table.
- ****Note**** It is recommended that when securing to a wall, the screws go into a stud. This will prevent the Gunbox from easily being pulled from the wall.



- When mounting the Gunbox under a desk, it is best to limit how far the Gunbox will open.
 1. To do this, install the Stop Block that came with the Gunbox on the middle hinge.
 2. The Gunbox must be closed half-way for the Stop Block to be installed properly.



THE
GUNBOX

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The Gunbox, a dba of SafeTech Products, LLC

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