

Diagonal Lace Edge Throw

FINISHED MEASUREMENTS

40" x 40"

MATERIALS

Premier® Yarns *Premier Basix® Chenille* (100% Polyester; 10.5oz/300g, 220yds/201m)

• 2055-06 Ruby – 3 balls

OR

Premier® Yarns *Premier Basix® Chenille Brights* (100% Polyester; 5.3oz/150g, 112yds/103m)

• Any color – 6 balls

Needle: US Size 11 (8 mm) 32" circular or size

needed to obtain gauge Notions: Tapestry needle

GAUGE

8 sts x 13 rows = 4" in Garter st Save time, check your gauge.

Skills/Techniques used in this pattern:

- Knit stitches
- K2tog and p2tog decreases
- Picking up stitches
- Yo increases
- Knitted on edging

PATTERN NOTES

The Blanket is worked flat diagonally, first increasing and then decreasing to create the square shape. The edging is knit on the edges of the Blanket.

BLANKET

Cast on 4 sts.

Next Row: Knit.

Inc Row: K2, yo, knit to end – 1 st inc'd.

Rep Inc Row 107 more times – 112 sts.

Dec Row: K1, k2tog, yo, k2tog, knit to end –

1 st dec'd.

Rep Dec Row 107 more times – 4 sts rem. Bind off all sts.

FINISHING

Lace Edging

Note: Begin at the cast-on edge of Blanket. Edging is added clockwise around the Blanket by picking up a stitch on the right side and then knitting it together on the wrong side. Cast on 6 sts.

Row 1 (RS): Working along cast-on edge of blanket, pick up and knit 1 st from edge, working across 6 sts on needle, k1, k2tog, yo, k2, [yo] twice, k1 – 9 sts.

Row 2 (WS): K1, [k1, p1] into double yo from previous row, p2tog, k2, k2tog – 7 sts.

Row 3: Pick up and knit 1 st in edge of Blanket, k1, k2tog, yo, knit to end – 8 sts.

Row 4: Bind off 2 sts, k1 (this is the st left after binding off), p2tog, yo, k2, k2tog – 7 sts.

Rep Rows 1-4 around Blanket, end with a Row 4, bind off all sts. Sew cast-on edge to bind-off edge. Weave in ends.

Abbreviations

dec('d) decrease(d)
Garter st Knit every row.
inc('d) increase(d)
k knit

k2tog knit 2 sts together (1 st dec'd)

p purl

p2tog purl 2 sts together (1 st dec'd)

rep repeat(ing)
RS right side
st(s) stitch(es)
WS wrong side
yo yarn over