

To take a turn...

- 1) Put yellow Pit Die and red Crash Die to the side.
- 2) Roll the rest of the dice.
- 3) Green flag? Continue or end the turn. Other flag? You must end the turn.
- 4) Save as many dice as you want by moving them to the side.
- 5) Roll again. Go to Step 3 and continue.

To end the turn...

- Green Flag Add 'em up.
- Roll the yellow Pit Die and add 'em up. Crash

Roll the red Crash Die and add 'em up. Penalty All miles for the turn are lost. Zero!

Track Rules

- Flat Remove and don't count the Power Die for the turn.
- Caution
- Count as 0, set leader's total to same as 2nd place driver. The Big One
- Everybody rolls the Crash Die.
- Stall: Can't go below 0 total miles set total to 0. Debris: Tilted die – re-roll that die with no penalty.
- Behind the Wall:

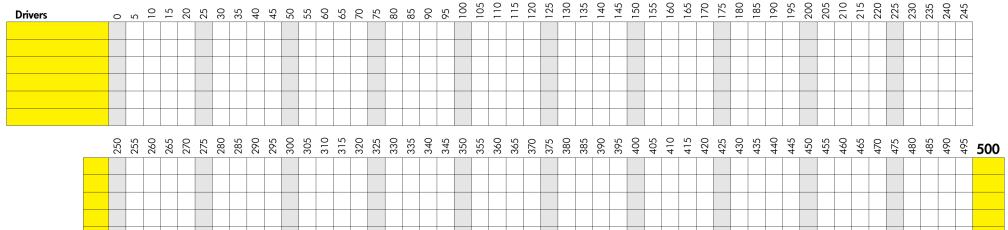
Track Rules (continued)

Any driver that rolls the "Big X" has crashed out of the race! Lost Wheel: Die off the track – remove and don't count it for the turn.

Rubbin': Die stacked on die – remove and don't count it for the turn.

In The Groove: Circles on all Track Dice and the Power Die.

Record 175 miles and take an extra turn!





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- 4) Save as many dice as you want by moving them to the side.
- 5) Roll again. Go to Step 3 and continue.

To end the turn...

- ♠ Green Flag Add 'em up.
- → Pit Stop
- Roll the yellow Pit Die and add 'em up. Crash
- Roll the red Crash Die and add 'em up.
- Penalty
- All miles for the turn are lost. Zero!

Track Rules

Flat

Count as 0, set leader's total to same as 2nd place driver. The Big One

Remove and don't count the Power Die for the turn.

- Everybody rolls the Crash Die.
- Stall: Can't go below 0 total miles set total to 0. Debris: Tilted die – re-roll that die with no penalty.

Track Rules (continued)

- In The Groove: Circles on all Track Dice and the Power Die. Record 175 miles and take an extra turn!
- Behind the Wall:
- Any driver that rolls the "Big X" has crashed out of the race! Lost Wheel: Die off the track – remove and don't count it for the turn.

 Rubbin': Die stacked on die – remove and don't count it for the turn.

Drivers

