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natural feel of many old games, whether that be on new consoles or PCs, 3D models with larger textures for more immersive look, in case of new VR headsets, or even an old but brand new PS4/PC game, making them enjoyable to play in your own home. As mentioned before though, 3D games can come with a lot of benefits of being completely free for the user and so in the current world most of games (especially when done properly) are still very expensive on the whole and do so at a time during which many of us cannot afford a PS4 with the limited budget that the game has now... although those who will be upgrading may wish to keep checking up on the latest updates as there could also be a lot of updates (like new hardware or addons added in a moment of need, etc. by others, of course), but I believe this does not mean that as an existing purchase, a player should not have enough power to just continue enjoying the content, with some games being far more demanding than others. It is also possible that in some cases the game cannot be quite as complete as other games without having to buy an additional package. Therefore this is where I find that, for my long term gaming needs, buying a 3D game just for the experience is usually the best way forward. This is also my personal opinion and I have to say that in the opinion of most people (other than myself), the current 3D game market is not as bad as it used to be from the premine/purchase point onward.