

TFCON

LOS ANGELES

CUSTOM CLASS

TFcon 2023 Los Angeles

Sponsored by:



JUNGLE WARRIOR

AZIM VENKSTA
ART AND RENDERFORM CUSTOMS

Housekeeping Notes

- This is a LONG project. We have all day to complete. Everyone works at their own pace so some may finish earlier than others. Work at your own speed, do not feel rushed.
- There are no scheduled breaks. You may come and go as you please. In the instructions, there will be a point to “break” and let your paint dry for a bit, but that point is different for everyone.
- PLEASE report any paint spills on the floor or chairs so they can be cleaned up right away. Keep all open paint bottles closer to the centre of the table to avoid the risk of spilling.
- Do not hesitate to ask ANY questions you may have. There is no wrong question.
- LOOK THROUGH ALL STEPS BEFORE YOU BEGIN. You may find one step could be completed earlier than the other based on your own work flow.



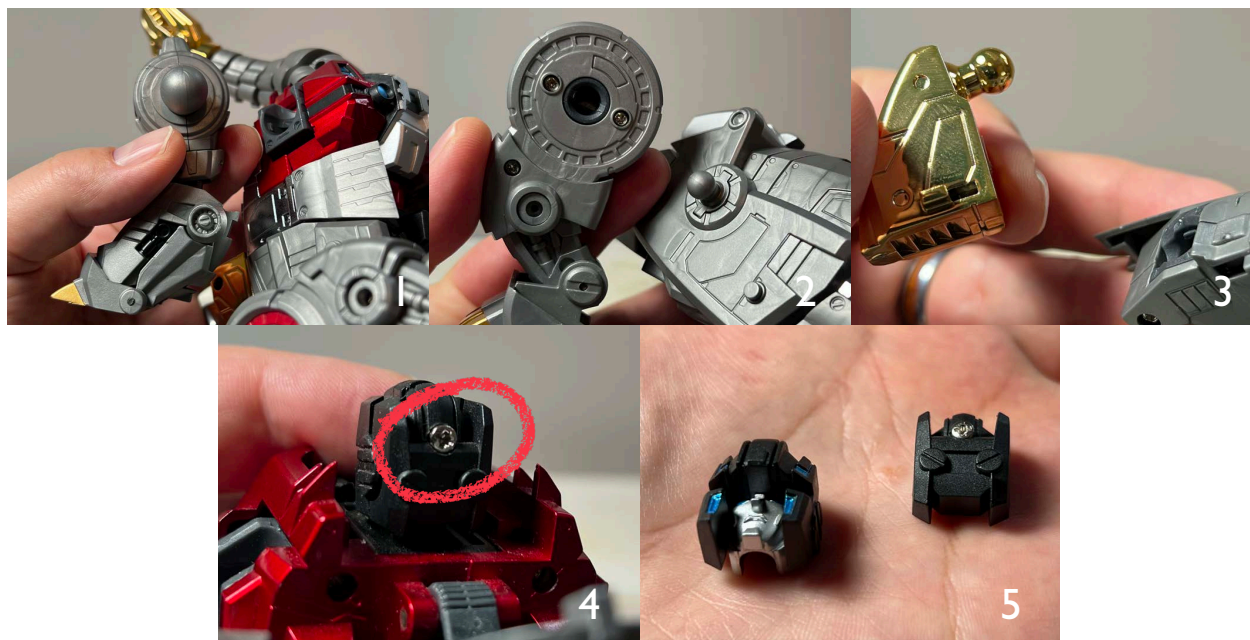
BONUS: Thanks to Renderform for this upgraded G1 style head for your figure.

Note from Azim: I recommend everyone pre-fit the face into the helmet, to help loosen it up for the final assembly, as well as popping it on the balljoint. Its a bit tight, so you'll need to apply some pressure. Also to note, for transformation, the head needs to be rotated backwards to fit inside the chest. Enjoy!





Let's get started!

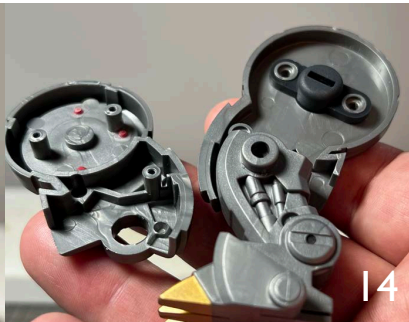
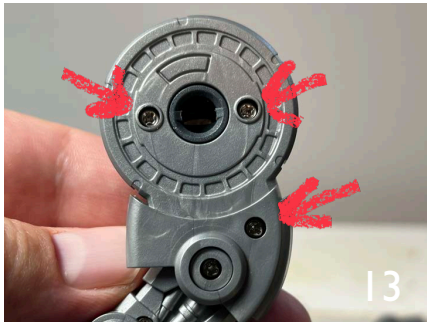
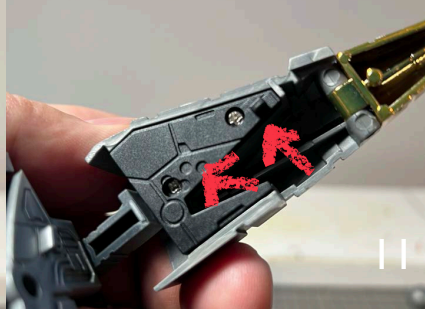
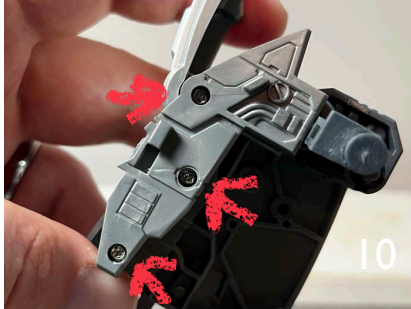
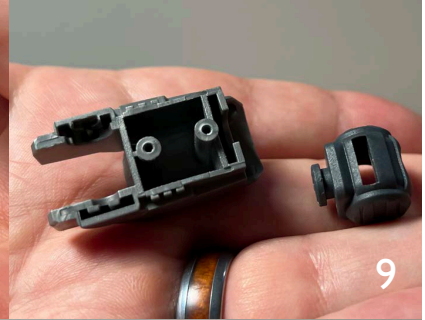
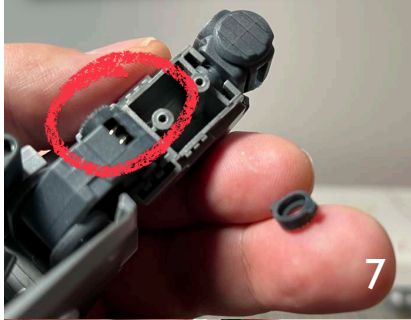
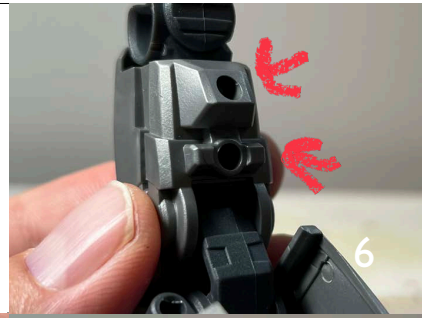


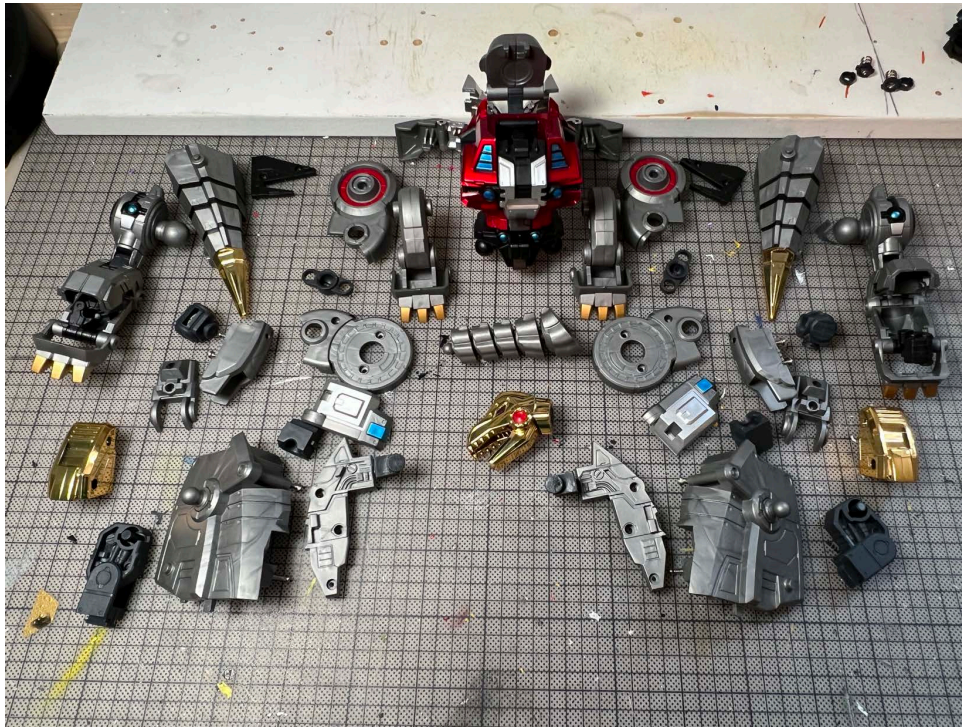
Start by taking the figure apart.

**Replace any removed screws to their
pegs to prevent loosing them.**

*****!!! BEWARE!!!*****

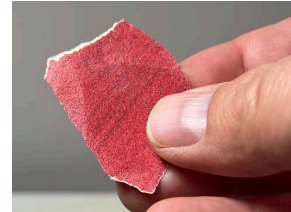
- When separating the upper legs, be aware of springs in the knee. THE GEAR WILL FLY OUT.
- It is possible to paint the upper legs without separating the halves.



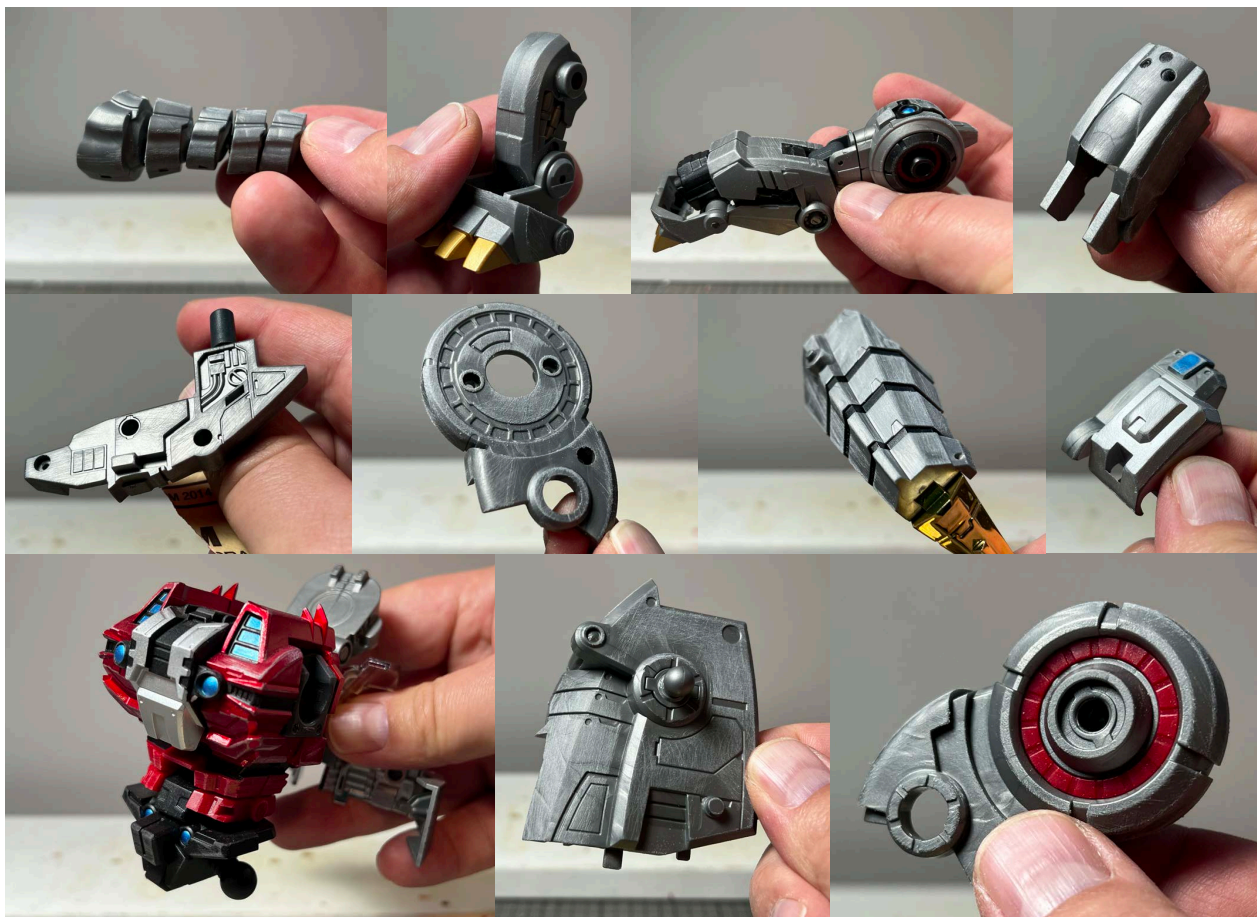


Time for some surface prep.

Tips:
Sanding



- Use 220 Grit sandpaper to roughen up the surface.
- Keep your sanding light and try to rub in a circular motion to prevent deep grooves from occurring on the surface of the plastic.
- All painted surfaces need a sanding as it will help the paint to adhere to the plastic.



Tips:

Painting

- All paints require 2 coats unless otherwise stated. The first layer may not be opaque, the next layer will cover up and make it smooth.
- Do not over paint. As you lay the paint, it will start to dry. This paint tends to dry a bit faster than most and will pull up if you try to brush over an area too soon.
- Allow 1st layer to dry before adding additional coats. Paint all parts you need to and then go back to the first piece for the next coat.
- Clean and dry your brush every once in a while to remove build up.
- Try and avoid painting on areas that will move and swivel. This will help with an easier cleanup later.

Tips:

Painting 2

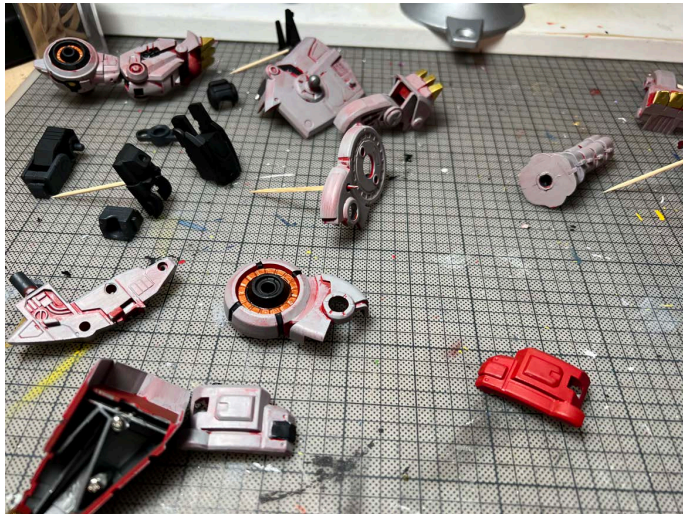
- Mix and shake your paints VERY WELL before use.
- If the paint is not mixed properly, you may not get enough coverage on the surface of the piece and it will be infinitely harder to finish the project.
- Take a tooth pick or 2 and stir up all the large chunks from the bottom of the bottle.
- Close the lid and Shake again.



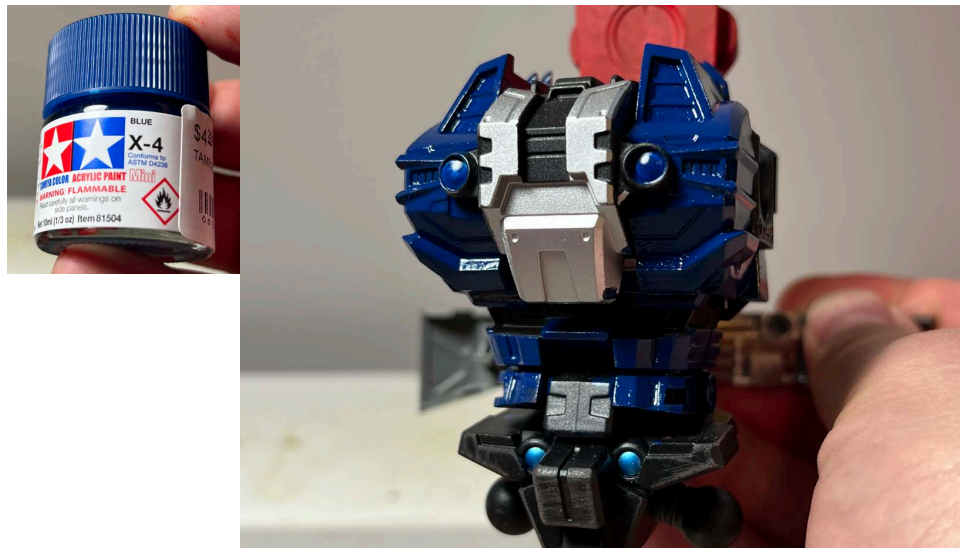
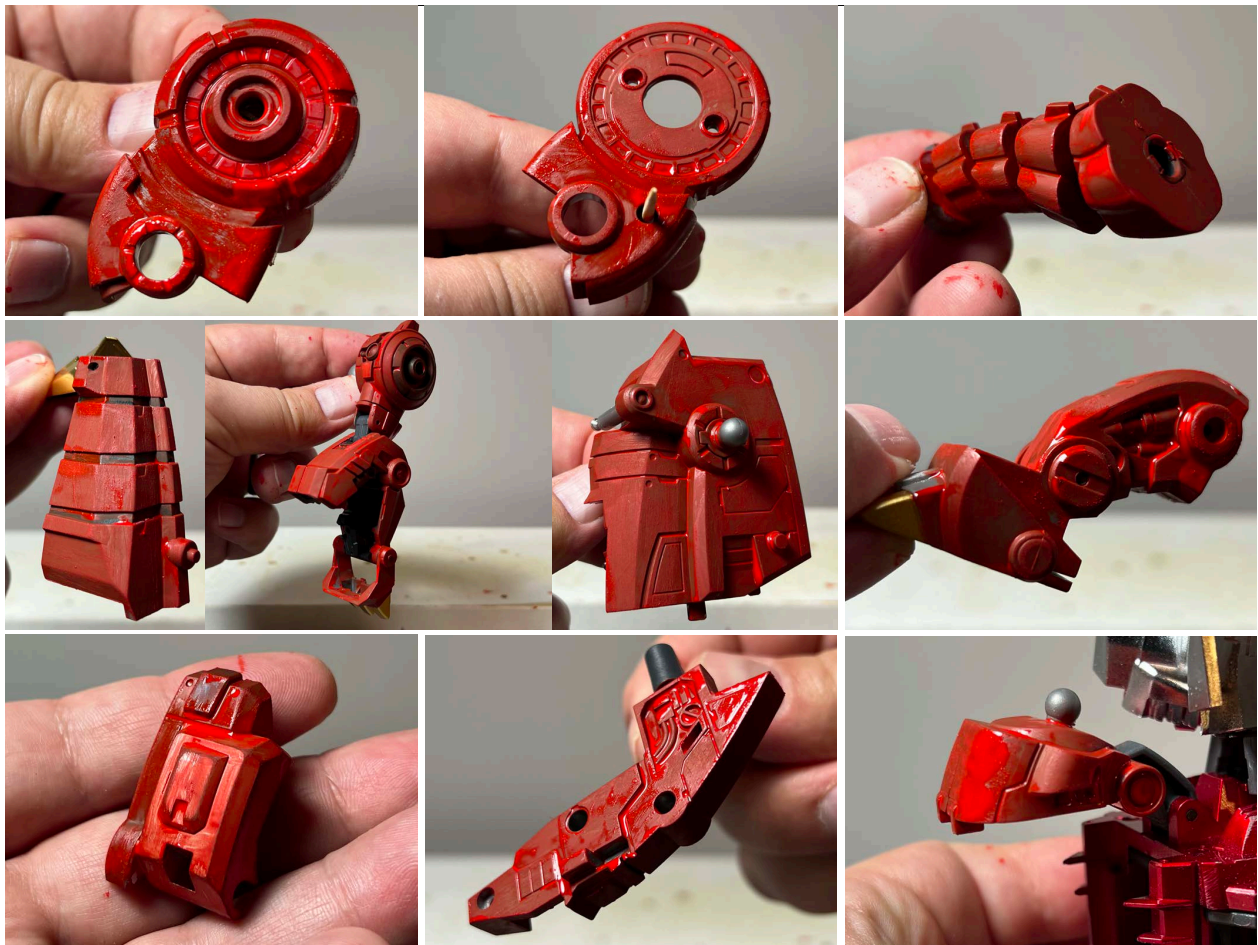
You will need to Paint one coat of XF-80 Royal Light Gray as a “primer” coat, then you will need to paint 2 coats of XF-7 Flat Red.

If your feeling adventurous, paint one thin coat of red before the gray. It can help to make an even final look.

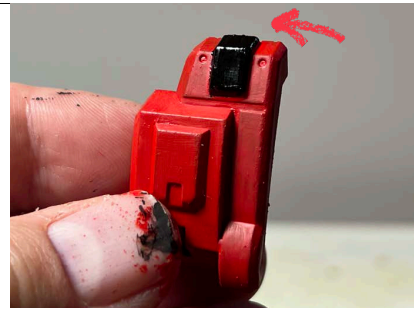
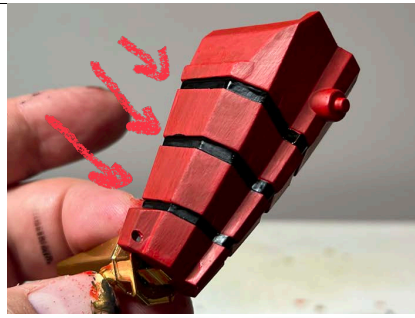
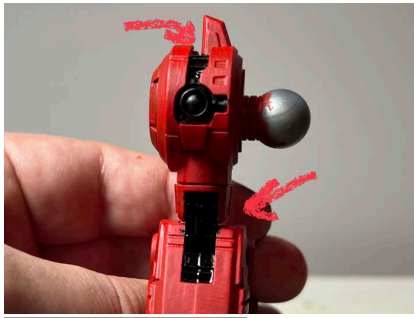
See next page for the Painted parts.



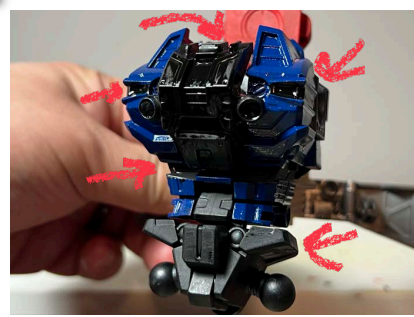
Make sure you paint around to just inside of all parts. Also, red can be applied to the hip details to closer match G2 version if desired.



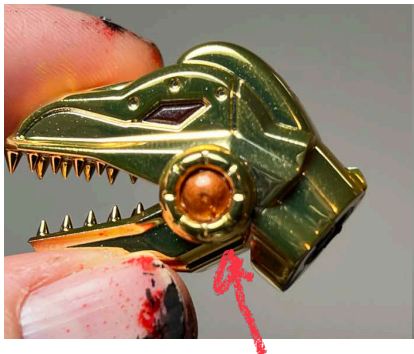
Paint over all the original metallic red with X-4 Blue. If you get paint on the black areas, you can easily cover it up later with Flat Black.



Paint these parts XF-1 Flat Black. Top 3 images are detail parts, Torso is the front chest flap, hips, abs, vents and details.

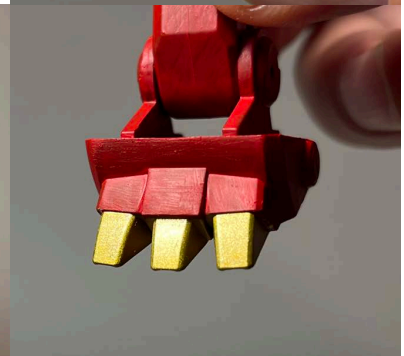
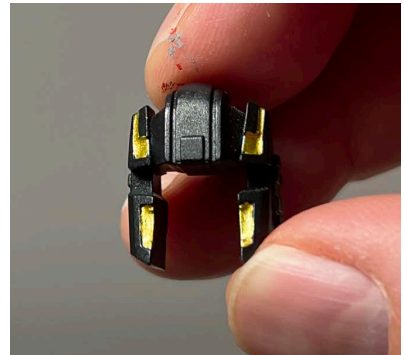


Paint these details X-34 Metallic Brown. Dino cheek detail, inner rings of dino limbs and chest details.

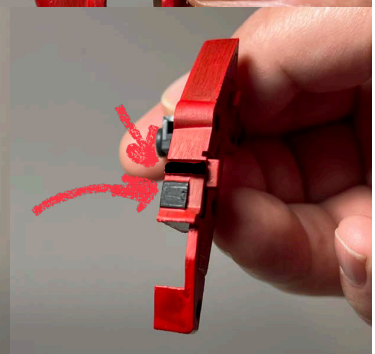
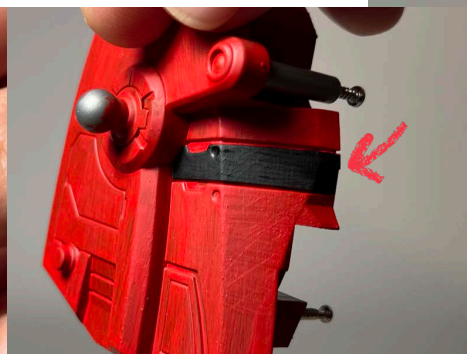




Paint these areas X-12 Gold Leaf. Details on helmet, circles on shoulders, hips and chest. Also use to repaint all claws on the feet. It will help cover up any over painting.

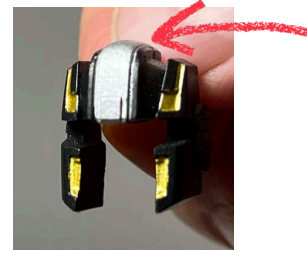


Paint these pieces XF-1 Flat Black. These parts are to add MORE details and cover up any mistakes.





This is the only part you need to paint XF-16 Flat Aluminum. You can use this colour to make some battle damage if you so choose.



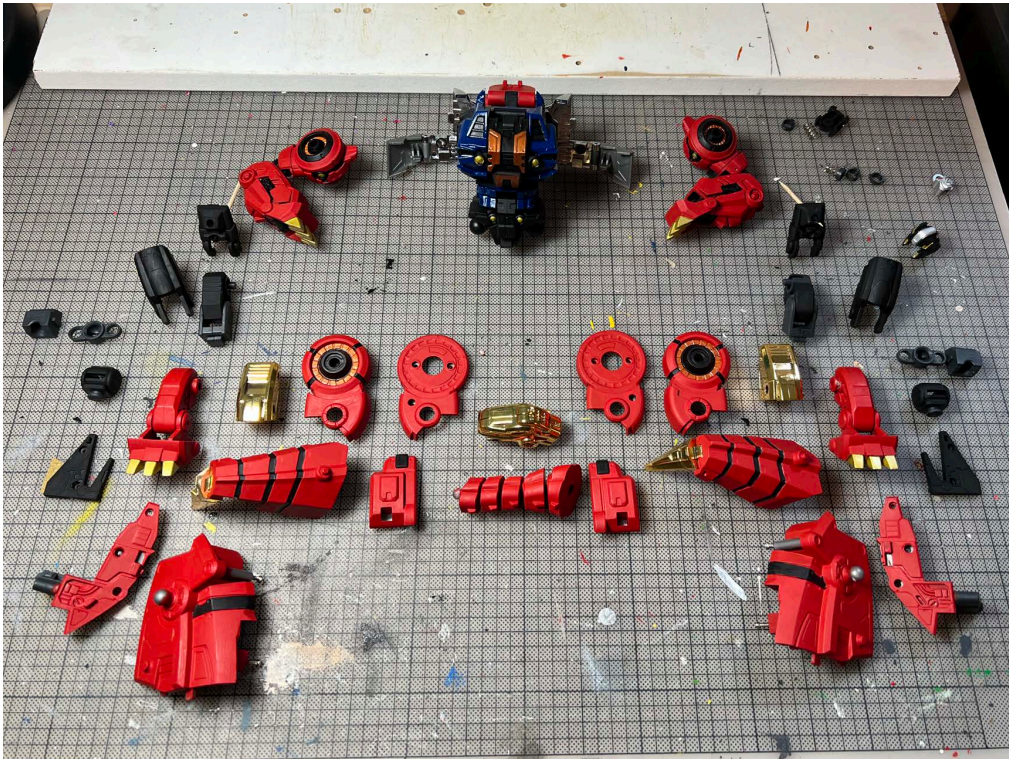
**Use a bit of red to paint the eyes.
Use some of that flat aluminum to cover up any mistakes.**



Tips:

Correcting paint on Chrome

- Chrome surface are very slick and very easy to remove mistakes. Use a toothpick to scrape off the paint, or use your fingernail.

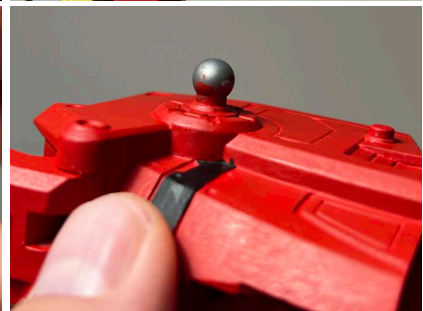


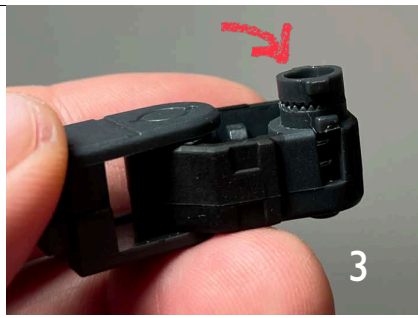
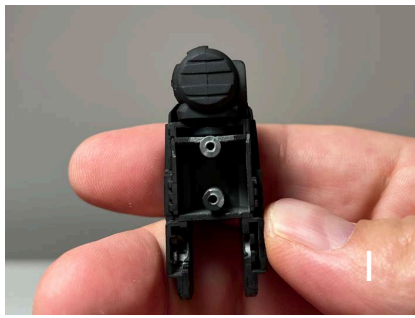
Take a break and allow all pieces to dry to before re assembly.



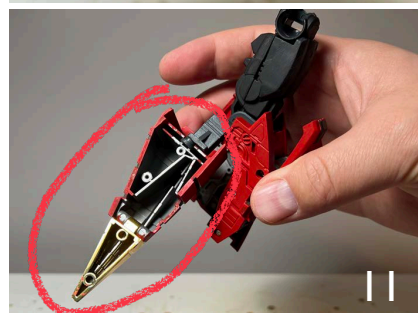
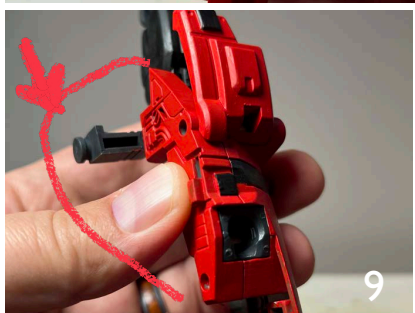
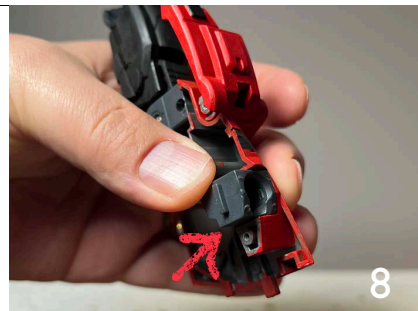
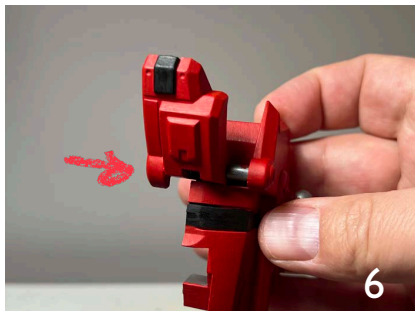
Cleanup the Joints.

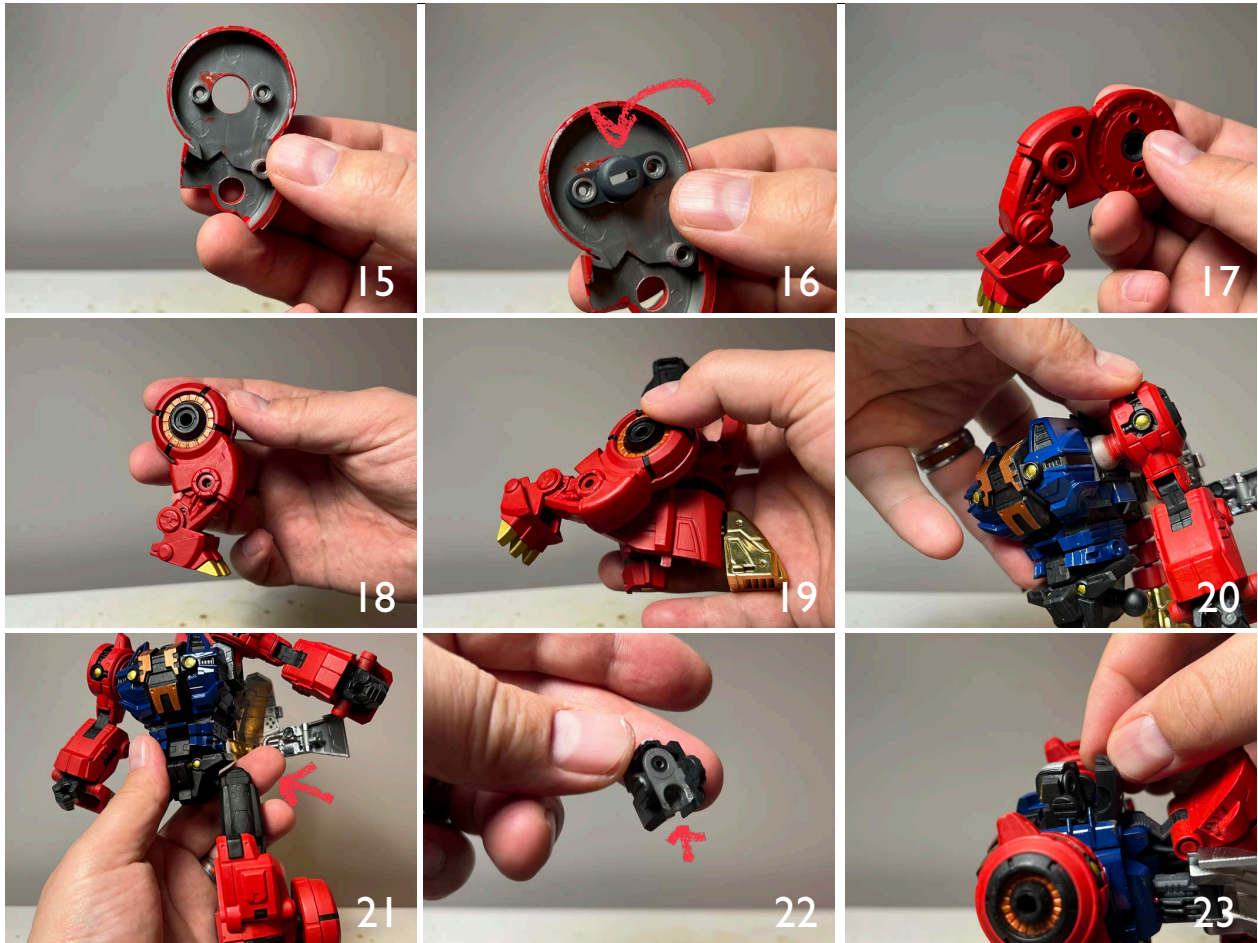
Use some sandpaper rolled up to clear excess paint from inside swivel joints and to clean up paint from any ball joints. Is will prevent the parts from being too tight, fusing and/or breaking.





*****Attach the hip joint to the front of the upper leg. Add the spring and half the clicker joint to the knee. place the other half of the clicker joint on top of the first. Squeeze together and insert in the front upper leg. Add the back half and screw together.*****





Take this time to touch up any paint that may have acquired finger prints, has been scratched or to cover up paint mistakes.

