

# More Madd Capp FUN!



100-piece, poster-sized jigsaw puzzles for ages 5+. Includes educational Fun Facts.



## Madd Capp Games



A new twist on checkers! A unique dice shaker means you can move your own checkers and even your opponent's checkers.

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FOR MORE INFORMATION, CONTACT:

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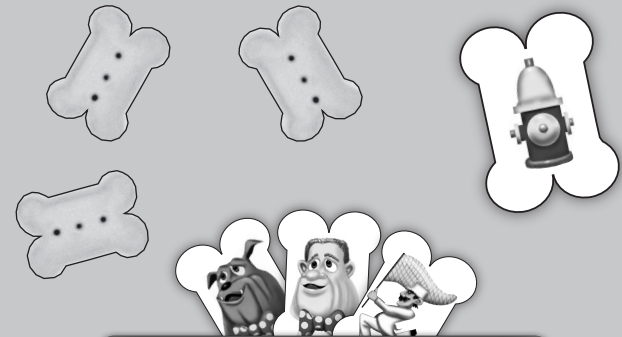
# DOG POUND™

Where People Bear a **Strange** Resemblance to Their Dogs!  
A Canine-Catching Card Game

For 2-5 Puppy Lovers, Ages 6 & Up



## Rules of Play



## Madd Capp Games

Shuffle. Play. Smile.

# DOG POUND™

For 2-5 Players, Ages 6 & Up  
Playing Time: 15 Minutes of Fun!

## Contents

All playing cards are die-cut in the shape of Rover's favorite treat, a dog biscuit!

- 20 Dog Cards
- 20 Dog Owner Cards
- 2 Fire Hydrant Cards
- 4 Dog Biscuit Cards
- 2 Dog Catcher Cards

## Object of the Game

To match as many dogs to owners as possible, while keeping an eye out for dog biscuit treats.

## How to Play

Shuffle the cards and deal out the entire deck. It isn't important that each player have exactly the same number of cards, because once play begins, the cards will change hands quickly. Cards are kept face down in front of the player.

Play starts with the person to the left of the dealer. The player flips over the top card in their pile into a central stack. Each player follows at a quick pace, watching for matches so that the pounding can begin!

## Pounding the Deck

When a Dog Card and its matching Owner Card are turned over in a row, the first to pound the stack takes it. And when an Owner Card and its matching Dog Card are turned over in a row, the first to pound wins the deck. The player to their left starts the next round.

## Last Chance

If you run out of cards, you are allowed to play until the next match appears. If you pound and win, you're still in the game. If you don't, you're out of the game.

## Special Cards

**Dog Catcher Card** – If you flip over this card, you take the entire stack — except the Dog Catcher Card, which now starts the central stack.

**Fire Hydrant Card** – If you flip over this card you must put an extra card on the top of the central stack.

**Dog Biscuit Card** – If you flip over this card, anyone (including you) can pound the deck and take the stack.

## Oops . . .

If you accidentally pound the deck, you must put an extra card on the central stack.

## Who Wins?

The player who has all the cards at the end of play, wins!

