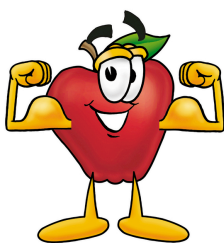


# Vowel Power



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**Grade level:** Two & up (2 or more players)

**Materials needed:** Two or more decks of Alphabet Playing Cards, paper and pencil for score keeping, (optional - an alphabetical list of letters A - Z)

**Skills objectives:** 1) Visually identify letters as vowels (a, e, i, o, u, and y) or as consonants. 2) Learn whether a letter comes before or after each other in alphabetical order.

**Object of the game:** Have the most points at the end of three rounds of play.

**Directions for play:** Deal six cards face down to each player. Remaining cards are set aside. Before play begins, players look at their cards and must determine how many tricks they can take. The scorekeeper writes down each player's bid (*See scoring illustration*).

After the bids are recorded, each player selects a card and places it face down in front of them. All players turn their card face up together.

Vowels are *trump*. When played, they win the trick. If two players play a vowel, the vowel closest to the beginning of the alphabet wins. If they play the same winning vowel, the trick is discarded and play continues. The player with the card closest to the beginning of the alphabet wins that trick. If two or more players play the same winning letter, the trick is discarded and play continues.

**Scoring:** If a player makes their bid, **taking the exact**

**number of tricks bid**, they receive an additional ten points (*See illustration*).

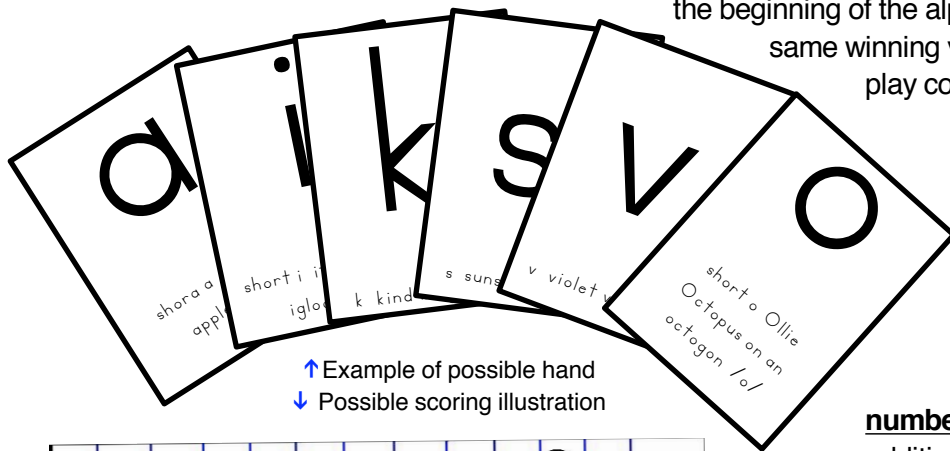
If they do not take the exact number of tricks bid they receive no points (*Shown in scoring illustration*). The player with the most points after three rounds of play is the winner.

**Notes & Variations:** Use two decks for up to four players. Add another set of cards for every one or two additional players.

**Variation #1:** Add one "Ant" card as a wild card. The wild card out-trumps all vowels.

**Variation #2:** If there is an even number of

players, use TEAM PLAY. Players across from each other are on the same team. Their bids and scores are combined. **Variation #3:** Players show the card of their choice in succession (clockwise) instead of at the same time, taking turns to play first.



↑ Example of possible hand  
↓ Possible scoring illustration

#	Sara		Judy		Gerald		Colby	
	bid	pts.	bid	pts.	bid	pts.	bid	pts.
1	2	12	2	12	3	0	1	10
2	3	0	2	12	2	0	1	10
3	1	10	1	0	2	12	1	0
	22		24		12		20	

