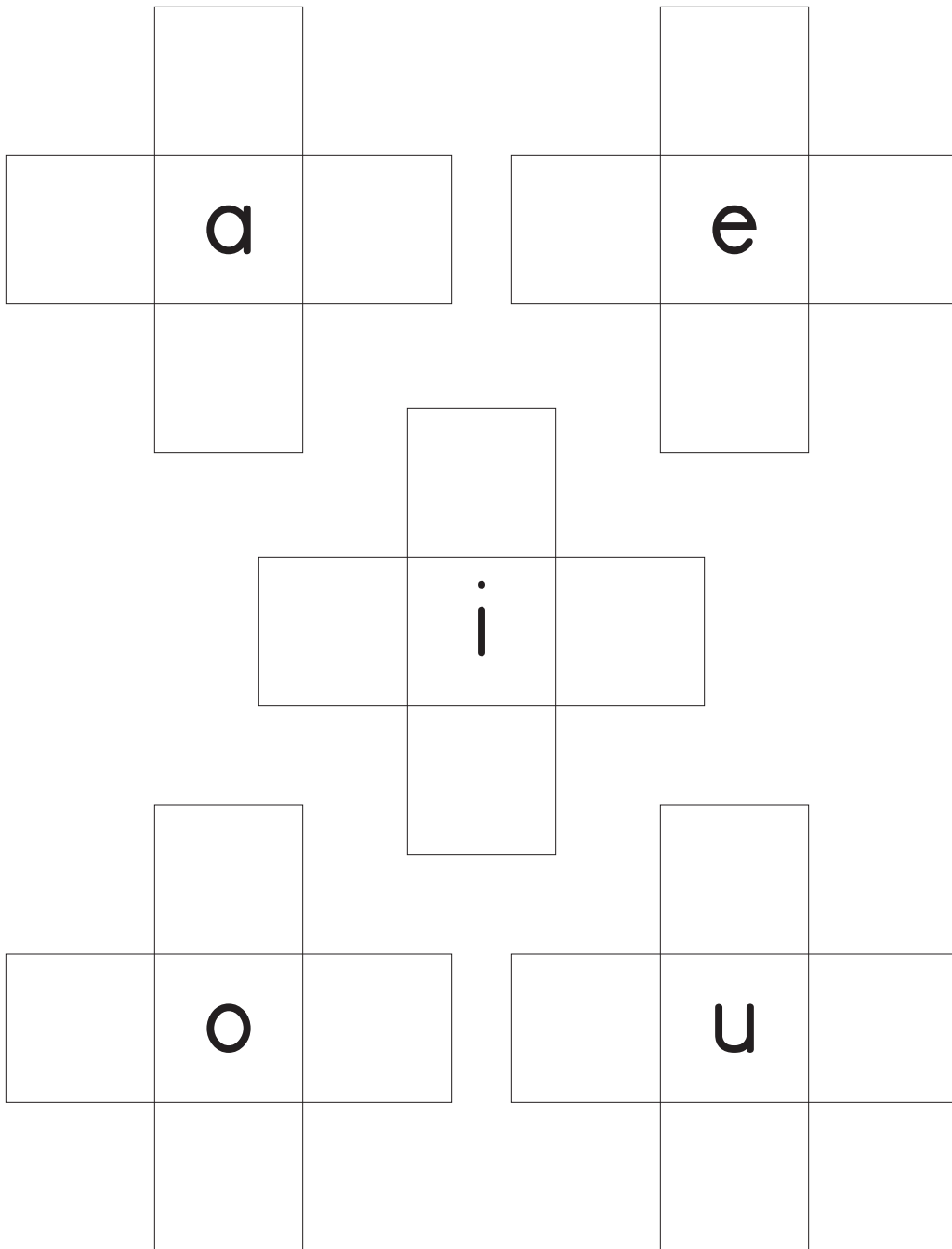


VOWEL CRISS-CROSS



UNUSED ROLLS

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Instructions

As the dice is rolled, the roller calls out the face-up letter. All players then place that letter anywhere they choose on their game sheet. Any roll may be discarded by placing the letter in the unused spaces at the bottom of the game sheet. If a "wild" or "vowel" comes up, players may select any appropriate letter of their choice.

Once a letter is placed, it shouldn't be moved. This rule may vary depending on the teacher or group, before the game starts.

The dice will be rolled 28 times. At the end of the game, players count up the correctly spelled words. The player with the most correctly spelled words is the winner.