



# SUMMER CAMP

## 2: WATER WARS

### SESSION 2 OVERVIEW

**FOCUS:** Fight the good fight of faith!

**SCRIPTURE:** 1 Timothy 6:11, 12

“Pursue righteousness, godliness, faith, love, endurance and gentleness. Fight the good fight of the faith.”

#### **SCRIPTURE BACKGROUND:**

First Timothy is a letter from Paul to Timothy encouraging Timothy to preach the gospel and care for the church. Paul looked upon Timothy as a son, and they spent time together traveling, preaching, and sharing their faith. Paul calls Timothy “my true son in the faith,” and they were obviously close.

In chapter 6, Paul calls Timothy a “man of God” and charges him to pursue godliness, stand firm in his faith in Jesus, and enjoy the benefits of having eternal life.

The short sentence “Fight the good fight of the faith” can remind kids to be God’s children, God’s boys, God’s girls wherever they are. This kind of fight is about running from evil and pursuing righteousness (what God says is right), godliness, faith, love, endurance, gentleness. It’s about standing firm in the faith and holding on to what they believe in Jesus.

## 2: AT A GLANCE

<b>CAMP ACTIVITY</b>	<b>TIME</b>	<b>FROM PLANNING SHEET</b>
Before CAMP	45-60 min	CAMP Briefing Set Up CAMP
Lining Up for CAMP	15-30 min	Here They Come (begins during Set Up)
CAMP Large-Group Time	25-35 min	CAMP Introduction CAMP Songs CAMP Bible Memory: 1 Timothy 6:11, 12 CAMP Challenge: Wet Clothes Relay
CAMP Rotations	30-40 min	#1 Recreation: Water Wars #2 Mess Hall: Craft, Game, or Snack
Winding Down CAMP	10-15 min	Back at the Lodge (small groups) CAMP Closing
After CAMP	30-40 min	Break Down CAMP CAMP Store

## 2: CAMP PLANNING SHEET

**Theme:** Water Wars

**Scripture:** 1 Timothy 6:11, 12

“Pursue righteousness, godliness, faith, love, endurance and gentleness. Fight the good fight of the faith.”

**Focus:** Fight the good fight of faith!

CAMP Briefing	All counselors must be present one hour prior to Check-In for assignments and general information.
Set Up CAMP	Counselors set up CAMP in their assigned teams.
Here They Come	<b>Line activities:</b> power soakers (large or small water guns) <b>Prize:</b> Each kid who wears a CAMP T-shirt receives a small piece of candy, stickers, or tickets they can use at the store.
CAMP Introduction	Counselors welcome audience and throw out a few prizes. <b>Prizes:</b> 3 T-shirts, 5 big candies (bubble tape)
CAMP Songs	Worship and pray in large-group time. Choose 2 songs from the Tech Chart.
CAMP Bible Memory	Memory verse: 1 Timothy 6:11, 12 “Pursue righteousness, godliness, faith, love, endurance and gentleness. Fight the good fight of the faith.” <b>Prize:</b> Team gets wet!
CAMP Challenge	Wet Clothes Relay <b>Prize:</b> audience gets wet!
Recreation (Rotation #1)	Water Wars
Mess Hall (Rotation #2)	Craft: Watercolor Creations, <i>or</i> Game: Watermelon Relay, <i>or</i> Snack: Watermelon <b>Prize:</b> from Candy Can
Back at the Lodge	Small Groups
CAMP Closing	Wrap up, make announcements, and pray.
Break Down CAMP	Clean up.
CAMP Store	<b>Food:</b> snow cones, pizza <b>Optional:</b> water yo-yo’s, CAMP T-shirts for kids, fun candy

## 2: SUPPLY LIST

Here They Come	water guns in bucket *orange stickers
Stage, Security, Worship	*worship T-shirts *rope for line *signs *ink pad *numbered stamp *yellow T-shirts for visitors *stage banner *colorful, inflatable summer toys *big cooler for the stage *container for hidden prize *beach umbrella *colorful beach or lounge chair *30-gallon trash can for Candy Can *megaphone *confetti cannon
CAMP Introduction	3 T-shirts 5 big candies (bubble tape)
CAMP Songs	*music/tech supplies
CAMP Bible Memory	super soaker water guns (1 for every team leader) 40" × 60" foam core or wooden board with verse written on it large marker 4-5 different colored permanent markers 3 bags throw candy
CAMP Challenge	*colorful bucket *2 pools *2 lawn chairs *2 containers or trash cans (approximately 25 gallons each) set of wet clothes for each team: 2 jackets or sweatshirts, 2 pairs pants, 2 pairs socks, 2 pairs shoes

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*CAMP Supply List continued~*

Recreation (Rotation #1)	<p>ponchos (medium-sized trash bags) for every kid that can get wet                  *hoses with two water sources minimum                  index cards or poster boards</p> <p><b>Water Wars/Wet:</b>                  water balloons (at least 20 per kid)                  2 large buckets filled half full with water for balloons                  optional: rent water balloon war equipment                  (see Resources)</p> <p><b>Water Wars/Wetter:</b>                  large buckets of water                  water toys                  splash bombs                  super soaker water guns                  plastic cups                  plastic bottles                  miniature squirt guns</p> <p><b>Water Wars/Wettest:</b>                  Rent equipment: water tag arena (see Resources)</p>
Mess Hall (Rotation #2)	<p><b>Craft: Water Color Creations</b>                  6 long tables                  6 different colors of watercolor paint in spray bottles                  color diffusion paper (1 sheet per child)</p> <p><b>Game: Watermelon Relay</b>                  whole watermelons (7-10 whole watermelons                  varying in size)</p> <p><b>Snack/Sundae Cup:</b>                  watermelon slices (1 per child)                  buckets</p>
Back at the Lodge	Bible discussion questions
CAMP Closing	handouts to distribute to parents and kids before exiting
Break Down CAMP	
CAMP Store	<p>pizza (enough for ¼ of the attendance)                  snow cones (enough for ¼ of the attendance)                  filled water yo-yo's                  *tables with beach tablecloths</p>

\*Items that will be used repeatedly throughout Summer CAMP—purchase them once and store to use again.

## 2: CAMP BRIEFING

**Focus:** Fight the good fight of faith!

**Scripture:** 1 Timothy 6:11, 12

Brief counselors one hour prior to opening the doors. Distribute counselor assignments, and give counselors time to ask questions, review any changes, walk the campus, review the lesson, and receive information detailing operations and security for the session. Pray with the team and present a quick devotion on the focus and Scripture for the session.

### **Director Checklist**

- Take attendance.
- Open with prayer.
- Review Planning Sheet, including theme and challenge.
- Give devotion.
- Pass out counselor assignment sheet (planning chart with names assigned); make adjustments if necessary.
- Walk the campus.
- Review topics to discuss.
- Confirm supplies, prizes, and changes.
- Pray.

### **Devotion**

Read the Scripture background from page 1; then use the following thoughts to focus counselors on the goal for this session.

“We will be learning what it means to fight the good fight of faith in our lives! We will be discussing how to stand up for what we believe and do what we know is right by God. We will examine the word *fight* and discuss the difference between a bad fight and a good fight. We will encourage the children to hold tightly to their Christian beliefs and to express what they believe. We can remind kids that Christ will not only help them persevere in any battle, but will give them the words and the strength to live out their faith.”

Encourage counselors to take every opportunity possible to reinforce the focus and Scripture for the session.

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*CAMP Briefing continued~*

**Assignments**

This session has two rotations. For Recreation, copy and cut out true/false statements (pp. 16, 17), or make large question cards using index cards or poster board. For Mess Hall, provide the life-application questions (p. 20).

**Walk the Campus**

Educate counselors on the paths the children will use. Review security, review assignments, and practice the session's operations.

**Topics to Discuss**

Remember to worship *with* the kids.  
Assign Team Leaders' positions.

**Reminders:**

- During Here They Come, when squirting water on the kids, make sure not to spray water on the parents, in the kids' faces, or on the kids who do not wish to get wet. Keep water confined to the air only.
- During CAMP Bible Memory and CAMP Challenge, the kids will be getting wet. Remember to keep the "NO WET" section dry.
- Show counselors the path of exit for wet contestants.
- Snow cones and pizza will be for sale, and counselors are welcome to enjoy food after CAMP is cleaned up.

**Supplies**

Confirm that hoses, water source, and all supplies and prizes are in position.

**Questions?**

**Pray**

Pray with the team for them, the lesson, the kids, the safety, the message and the worship.

## 2: SET UP CAMP

**Focus:** Fight the good fight of faith!

**Scripture:** 1 Timothy 6:11, 12

**LEADERS:** Team Captains

*See Director's Notes for general information on the CAMP Store, Stage, and prizes.*

Counselors are divided into their teams; they quickly touch base with their Team Captains and proceed to set up their designated areas. Teams and tasks are identified on their assignment sheets (given during the camp briefing). Leave all supplies in a central area for counselors to access.

### **Store**

Food for this session: snow cones and pizza. The store needs to be set up facing the path of exiting families. Set up tables and chairs for families to eat on campus. Use beach towels for tablecloths. Fill water yo-yo's (optional).

### **Stage**

The stage team sets up this area.

- 2 pools need to be left flat for the session activities
- 2 bins or containers
- confetti cannon
- fire hose
- large buckets
- megaphone

### **Security**

Security sets up everything to do with the line, Check-In/Check-Out, and seating.

Security will set up

- chairs in the large-group worship area. The chairs need to be facing forward divided into two teams with an aisle down the middle and an aisle in the center running horizontally
- all the stamping supplies and Check-In tables
- □ minimum of two water sources and hoses for Water Wars

Security is responsible for roping off the line to the entrance. Security will hang any signs needed. Sample signs you may need:

- line signs (Line Starts Here)
- warning signs like those at theme parks
  - This Session Will Be Milky!
  - Prepare to Get Wet!
- one sign stating the session activities

Security will also place the handouts for the session at the exit door.

Security will place T-shirts (bright yellow) in a stack at the start of the line for visitors.

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*Set Up CAMP continued~*

### **Prizes**

Team leaders are responsible for prize placement.

- **Welcome:** A few CAMP T-shirts and five big candies will be thrown out during the welcome. These need to be placed in a colorful bucket on the stage opposite the cooler.
- **CAMP Bible Memory:** The first throw prize is placed in the big cooler next to the chair. This throw is for the team that wins the Bible Memory challenge. The first throw will be water/getting wet.
- **CAMP Challenge:** Water will be thrown or sprayed on the winning team after the Wet Clothes Relay. The buckets of water, water hose or water source need to be placed near the stage (preferably somewhere hidden).
- **Wearing CAMP T-shirts:** Small prizes are given for kids wearing CAMP T-shirts. Sample prizes are stickers, tickets to spend at the store, first in line privileges, or small candy such as suckers and airheads. (These prizes are placed in a bucket inside near the entrance door.)

### **Line Activities**

Team Leaders are responsible for setting up the line activities. Team Leaders will place the water guns in colorful buckets outside near the line.

### **CAMP Challenge**

Team Leaders will set up the challenge. One big bin per side needs to be placed behind the team chairs. These bins are used to hold supplies in the back of the room. Team Leaders will fill the bins with all the supplies necessary to complete the challenge.

Each bin contains

- soaking wet outfit (jacket or sweater, pants, shirt, socks, and shoes)

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*Set Up CAMP continued~*

**Recreation (Rotation #1)**

The recreation team sets up this area. Choose and set up one of the following versions for the Recreation activity:

• **Wet:** water balloons, megaphone

Place filled water balloons in two large buckets that are  $\frac{1}{4}$  full of water.

Optional: rent water balloon war equipment (see Resources)

• **Wetter:** large buckets, megaphone, water toys (splash bombs, super soakers, cups, squirt bottles, and miniature squirt guns).

Fill buckets up with water. Place an equal amount of toys in each bucket. Spread buckets evenly around the recreation area.

• **Wettest:** water tag arena (optional rented equipment), megaphone

Inflate water tag arena in the recreation area. Set up water tag equipment.

For ponchos, cut out a portion of the top of a medium-sized trash bag. Make sure there is enough room for a child's head to fit comfortably through the opening. Place plastic trash bags in a pile, and put bags on the kids as slickers to sit on during the ride home.

**Mess Hall (Rotation #2)**

Choose the craft, game, or snack. The Mess Hall team sets up whatever is chosen for this session.

• **Craft:** Watercolor Creations

See the Supply List or p. 18 for materials needed.

Place tables end to end in a buffet-style setup. Place one craft step on each table, in the order kids need to do the steps. Put paper on table #1, one color of liquid watercolor paint on table #2, then another color of liquid watercolor paint on table #3. This procedure can be used for as many tables/colors desired.

• **Game:** Watermelon Relay

See the Supply List or p. 18 for materials needed.

Place watermelons in a central area close to the relay area. Place the Candy Can in the Mess Hall to give one piece of candy to winners.

• **Snack:** Watermelon

Put watermelon and buckets in the Mess Hall area.

**Lodge**

Place discussion questions (p. 21) in the area where the small groups will meet. Provide enough copies so that children can be divided into groups of 6-8 (or as close to that size as possible).

## 2: HERE THEY COME

**Focus:** Fight the good fight of faith!

**Scripture:** 1 Timothy 6:11, 12

**LEADERS:** Team Leader and Worship Leader

*See the Director's Notes for general information about lining up for CAMP.*

During Here They Come, the worship leader will choose the kids to lead worship.

Team Leaders are the only counselors implementing the water-spraying line activity. Use power soakers. Counselors will spray water on the kids, one after another. Do not touch the children's faces with the soakers, and be sure not to get water on the parents or the kids who do not wish to get wet. This takes place until all the worship team is chosen.

Team Leaders high-five all the kids, joke with them, and smile at them. Team Leaders yell, "Are you ready?" and begin getting the kids excited to get in. The music team places the kids' worship team in position to greet and high-five all the incoming kids. When the music team is ready and it is time to start, the Team Leaders run in first and take their positions.

During line activities, Team Leaders, along with Security, are continuing to ask the question, "Are you OK to get wet?" Everyone carries the bright orange stickers for those children who do not wish to get wet.

Send the kids in!

## 2: CAMP INTRODUCTION

**Focus:** Fight the good fight of faith!

**Scripture:** 1 Timothy 6:11, 12

**LEADER:** Team Captain or Director

*See the Director's Notes for general information about the large-group time.*

Play a popular video as kids are coming in. (See the Tech Chart for suggestions.)  
Then have one of the Team Leaders welcome the kids.

The following sequence is a typical introduction:

“Hi, kids!”

“Welcome to Country Fair CAMP!” (or Camp *Your Name*)

Shoot the cannon (full of confetti).

“Who is ready to GET WET!!?”

The leader explains and/or practices “hands up.”

“Who needs a T-shirt?”

As the kids are screaming and yelling, the leader throws out a few CAMP T-shirts, candy, and prizes from the store. These items will be in a bucket on the stage.

Transition to worship:

“Are you ready to worship?”

“Stand up! Let me see you on your feet!”

Worship music starts here, and the kids' worship team runs up. Everyone transitions into worship.

## 2: CAMP SONGS

**LEADER:** Worship Leader

Choose a variety of songs from session to session, using any songs that specifically connect to the theme or session focus.

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*CAMP Introduction continued~*

## 2: CAMP BIBLE MEMORY

**LEADERS:** Team Captains and Director

**Prize:** Throw Candy

**Prize:** water/getting wet

Introduce the Bible verse for this session: 1 Timothy 6:11,12.

Say: **The Scripture we're going to learn and think about comes from the book of 1 Timothy, a letter Paul wrote to a young Christian named Timothy. This verse will help us remember to stand up for what we believe and hold on to our faith.**

*See the Director's Notes for how teams compete to learn the Bible verse.*

## 2: CAMP CHALLENGE

**LEADER:** Challenge Leaders

**Prize:** water (fire hose, buckets of water, or super soakers)

**Challenge:** Wet Clothes Relay

Kid volunteers needed: 4 per team (1 in back, 1 in front, 1 on stage, 1 in pool)

1. The **pool volunteer** stands in the pool.
2. The **back volunteer** passes each item from the bucket in the back forward. Starting at the back row, he or she hands off the items. Every child on the team must touch each item.
3. When an item makes it to the last child in the front row, the child in the front row passes the wet clothes to the **front volunteer**.
4. The **front volunteer** then passes the wet clothes to the **stage volunteer** who in sequential order helps to dress the pool volunteer in the wet clothes outfit.
5. The **stage volunteer** raises his or her hands when the pool volunteer is successfully dressed in wet clothes.
6. The first team finished wins more water! The entire team is sprayed, splashed, or sprinkled with water.

Transition to Rotations.

## 2: RECREATION (Rotation #1)

**Focus:** Fight the good fight of faith!

**Scripture:** 1 Timothy 6:11, 12

**LEADER:** Recreation Captain

**Recreation:** Water Wars

*See the Director's Notes for general information about Rotations.*

The Recreation Captain explains the only rule: If anyone does not play fair, he or she will be asked to sit away from the fun.

**NO WET KIDS:** No wet kids still rotate with the other kids. They sit or stand close by to be sure to see all the action. They stay with a counselor and get a simple treat to eat.

Choose the version that works for you. Use the True or False Statements from p. 16,17.

**WET:** filled water balloons in two large buckets that are ¼ full of water; water balloon war equipment (optional)

The water balloons will be in large buckets of water. Kids will stand in two rows facing each other (similar to an egg toss). Each child will receive one water balloon. Kids will start out approximately 10 yards apart. As the kids answer true and false questions out loud to the Recreation Captain, he or she will instruct them to take two steps forward toward each other. When the captain gives the word, kids get to throw water balloons at each other. The first team to correctly answer a question gets to move forward first. This will give them incentive to answer the questions. After all steps have been taken forward and all questions have been answered, the captain will yell, "Water War!" and the kids participate in an all-out water fight. When the whistle blows, kids must stop what they are doing and freeze.

**WETTER:** large buckets, water toys (splash bombs, super soakers, cups, squirt bottles, and miniature squirt guns)

Kids will stand around buckets full of ready-to-use water toys (10 toys and 10 kids per bucket). The group leader will then remove all the toys from the bucket. Each group will be asked a series of true and false questions. For every correct answer given, the kids get to put a water toy in the bucket. If the first child is unable to answer the question, the Recreation Captain can ask each child in the circle until he or she receives the correct answer. The kids are not allowed to touch the toys. When all the questions have been answered the team sits down. When all the teams have finished and all the questions have been answered correctly, the captain will yell, "Water fight!" and the kids participate in an all-out water fight. The kids will get to grab all sorts of toys from the bucket and continue filling them with the water left in the bucket. When the whistle blows, kids must stop what they are doing and freeze.

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*Recreation (Rotation #1) continued~*

**WETTEST:** water tag arena (optional rented equipment)

Inflate a water tag arena in the recreation area. Set up the water tag equipment.

Kids will line up in two lines facing the equipment. The Recreation Leader will ask the kids in line a series of questions. For every correct answer the Recreation Captain will reward the line by soaking them with his or her huge power soaker. When all the teams have finished and all the questions have been answered correctly, the captain will yell, “Fight the good fight!” and ask the kids to repeat it. Then the kids will get in line to participate in the water tag activity. (This is definitely the wettest and the most fun!)

NOTE: At Crossroads, we rented a water tag arena from the local laser tag people. Water tag arena equipment is available from many vendors. Depending on the equipment, it works like laser tag: kids get water guns and try to tag the other team with the water. We had about 12 guns, so we divided that number by the number of kids and minutes to decide how long each session would last. The kids lined up and when the whistle blew, they had to come out and get dried off. At the same time the next group of kids (within that rotation) went in. Each group of kids had just one turn.

When the megaphone whistle blows, kids will walk slowly to the Mess Hall.

<p><b>1) The word <i>fight</i> always means to punch someone.</b></p> <p>Summer CAMP Session 2</p>	<p><b>2) The word <i>fight</i> can mean to really try hard.</b></p> <p>Summer CAMP Session 2</p>
<p><b>3) When the Bible says, “fight the good fight,” it means to knock out another person.</b></p> <p>Summer CAMP Session 2</p>	<p><b>4) When the Bible says, “fight the good fight,” it means to fight for what you know God says is right.</b></p> <p>Summer CAMP Session 2</p>
<p><b>5) It’s always easy to do what you know is right.</b></p> <p>Summer CAMP Session 2</p>	<p><b>6) Sometimes to fight the good fight, you have to turn away from things like cursing and cheating.</b></p> <p>Summer CAMP Session 2</p>
<p><b>7) To fight the good fight of faith, you must obey God’s Word.</b></p> <p>Summer CAMP Session 2</p>	<p><b>8) To stand up for what you believe about God, you might need to tell someone a lie.</b></p> <p>Summer CAMP Session 2</p>
<p><b>9) The word <i>faith</i> in the Bible means to believe in God.</b></p> <p>Summer CAMP Session 2</p>	<p><b>10) The Bible says arguing is OK sometimes.</b></p> <p>Summer CAMP Session 2</p>



<p style="text-align: center;"><b>2) answer:</b></p> <p style="text-align: center;"><b>True</b></p> <p style="text-align: center;">Summer CAMP Session 2</p>	<p style="text-align: center;"><b>1) answer:</b></p> <p style="text-align: center;"><b>False</b></p> <p style="text-align: center;">Summer CAMP Session 2</p>
<p style="text-align: center;"><b>4) answer:</b></p> <p style="text-align: center;"><b>True</b></p> <p style="text-align: center;">Summer CAMP Session 2</p>	<p style="text-align: center;"><b>3) answer:</b></p> <p style="text-align: center;"><b>False</b></p> <p style="text-align: center;">Summer CAMP Session 2</p>
<p style="text-align: center;"><b>6) answer:</b></p> <p style="text-align: center;"><b>True</b></p> <p style="text-align: center;">Summer CAMP Session 2</p>	<p style="text-align: center;"><b>5) answer:</b></p> <p style="text-align: center;"><b>False</b></p> <p style="text-align: center;">Summer CAMP Session 2</p>
<p style="text-align: center;"><b>8) answer:</b></p> <p style="text-align: center;"><b>False</b></p> <p style="text-align: center;">Summer CAMP Session 2</p>	<p style="text-align: center;"><b>7) answer:</b></p> <p style="text-align: center;"><b>True</b></p> <p style="text-align: center;">Summer CAMP Session 2</p>
<p style="text-align: center;"><b>10) answer:</b></p> <p style="text-align: center;"><b>False</b></p> <p style="text-align: center;">Summer CAMP Session 2</p>	<p style="text-align: center;"><b>9) answer:</b></p> <p style="text-align: center;"><b>True</b></p> <p style="text-align: center;">Summer CAMP Session 2</p>

## 2: MESS HALL (Rotation #2)

**Focus:** Fight the good fight of faith!

**Scripture:** 1 Timothy 6:11, 12

**LEADER:** Mess Hall Captain

Choose a craft, game, or snack for the Mess Hall activities.

### CRAFT

#### Water Color Creations

**Materials:** diffusion paper, six colors of liquid watercolor in spray bottles, questions (p. 20)

**Optional:** squeeze bottles, marker bottles, plastic eye-droppers, or plastic paint pipettes can also be used to add watercolor to their papers.

Kids will make a craft by following a sequence of steps, with one step at each table. One table will have color diffusion paper (has a special texture that creates amazing patterns by blending all the colors together). The other tables will have liquid watercolor paint in spray bottles. The first table will have one choice of watercolor paint, and the next will have another choice of watercolor paint. Kids will start at the first table where they will receive a sheet of special paper. They will then move to each table where they will spray paint on their papers as many times as they wish.

Counselors and team leaders will stand behind the tables and help groups of kids complete each station. Groups of 8-10 kids per table work best. Provide one color of paint and 8-10 spray bottles at each table. While kids work, leaders will discuss with kids a life-application question and quiz the kids on the Scripture verse. Each table will have a different life-application question, and each table will quiz the kids on the Scripture verse for the session.

### GAME

#### Watermelon Relay

**Materials:** watermelons in a variety of sizes, tickets for free snow cones at the store, questions (p. 20)

To reinforce the lesson focus, while kids are seated in their teams, kids will be asked a life-application question and be quizzed on the Scripture verse. After a question is asked, kids raise their hands to answer. When a child answers the question correctly, he or she gets to choose a watermelon from the pile. (Kids will want to carry the smallest ones to make their relay go faster.)

**How to play:** Help kids form four lines to make four teams. Each team/line will use one watermelon. The first person in each team picks up the watermelon, carries it to a designated spot (same distance for each team), returns to the front of the team line, passes it to the next person, and goes to the end of the team line and sits down. The object of the game is to carry and pass the watermelon as quickly as possible without dropping it and be the first team to finish the relay.

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*Mess Hall (Rotation #2) continued~*

When all kids on one team are seated and the watermelon is still in one piece, that team wins. The winning team wins tickets for a free snow cone at the CAMP store.

### **SNACK**

#### **Watermelon**

**Materials:** sliced watermelon in buckets

Direct kids to sit in four large groups. Kids are then asked four life-application questions. When the group answers all four questions correctly, the group leader prays for the group and they then receive their snack.

Watermelon is sliced and placed in buckets (with handles), and the kids eat with their hands, taking watermelon out of the buckets as the counselors come by. The buckets are also used as the receptacles for the watermelon rind. After all the kids have finished eating, the whistle blows and the kids drop the rind into the empty bucket on their way to the next rotation or activity.

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## LIFE APPLICATION QUESTIONS

Choose four questions to ask your group/team.

<p>1) It is minimum day (or early dismissal) at your school, and you overhear two very popular boys saying they are not going to remind their parents about it. They are going to walk to a local fast food restaurant, hang out there until the normal school dismissal time, and then make their way back to the school. Their parents will not know the difference. What should you decide to do about the two boys? (In order to fight the good fight of faith, God does not want us to lie. Tell an adult, the teacher, or your parents. Pray for them.)</p>	<p>2) A kid at school is making fun of your new braces and calling you all kinds of names. What do you do? (In order to fight the good fight of faith, God wants us to be kind to others, not repaying evil for evil. You ask them to stop; if they will not stop, you try to ignore what they are saying. If they continue to tease you, rather than call them names, you can pray for them, forgive them and if they do not stop, you could tell the teacher.)</p>
<p>3) You find a one-dollar bill on the ground at school. What do you do? (In order to fight the good fight of faith, God doesn't want us to steal. Turn the dollar into the office or the teacher.)</p>	<p>4) Your very best friend tells you he or she cheated on a math test. What do you do? (In order to fight the good fight of faith, God wants us to be a friend at all times. You first go to your friend and tell him or her to be honest about what he or she did; if he or she refuses, the right thing to do would be to tell an adult, a teacher, or the principal.)</p>
<p>5) You accidentally say a cuss word. What do you do? (In order to fight the good fight of faith, God wants us not to use filthy language. We would immediately ask God to forgive us, and ask God to help us use helpful, better words.)</p>	<p>6) How can you help someone to know God? (In order to fight the good fight of faith, we are to bring others to know Christ. We could invite them to church, tell them about Jesus, pray for them.)</p>
<p>7) Someone accuses you of something you did not do. What do you do? (In order to fight the good fight of faith, we tell the truth and let God fight our battles for us—we do not need to get angry or feel alone.)</p>	<p>8) Someone teases you for being a Christian. What do you do? (In order to fight the good fight of faith, there will be times when we are made fun of for being a Christian. We could pray for that person to get to know Jesus.)</p>

## 2: BACK AT THE LODGE

**Focus:** Fight the good fight of faith!

**Scripture:** 1 Timothy 6:11, 12

**LEADER:** Counselors

*See Director's Notes for general information about small groups.*

### Discussion Questions

- The reason the Bible says to fight the good fight of faith is because sometimes it is really hard. Can you remember a time when it was hard to do something you know was right?
- Why do you think it's sometimes hard to obey God?
- What is one thing you can do that will help you obey God?
- There were people in the Bible who obeyed God even when it was really difficult. Do you know anyone in your family or any friends who obeyed God and continued to believe in God even when things got really hard for them?

Emphasize to the kids that God is always there to help them overcome temptation. Encourage the kids to start today to fight for God and for their own faith. Tell them God has a purpose and a plan for them and by seeking Him and His ways they are sure to find out what it is.

### Prayer

Pray for the kids to be strong in the Lord. Pray that they will do what is right by God standards. Ask God to help them obey the Bible even when it is very hard. Ask God to help them fight the good fight of faith.

## 2: CAMP CLOSING

**LEADER:** Team Leader

*See Director's Notes for general information about CAMP closing and cleanup.*

Break Down CAMP

## 2: CAMP STORE

**LEADER:** Store Captain

The store is selling pizza, snow cones and water yo-yo's (optional).

Counselors eat for free when they have finished cleaning up.

**Option:** Feed the whole family of the counselor.