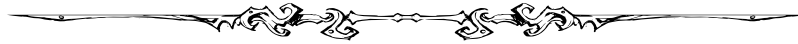




<b>Dweghom</b>	<b>700 / 2000</b>
Zach Dweghom	

<b>Characters</b>	1	<b>Light Regiments</b>	1	<b>Medium Regiments</b>	3	<b>Heavy Regiments</b>	0
-------------------	---	------------------------	---	-------------------------	---	------------------------	---



<b>Hold Raegh</b>								<b>1</b>	<b>100</b>
<b>M</b>	<b>V</b>	<b>C</b>	<b>A</b>	<b>W</b>	<b>R</b>	<b>D</b>	<b>E</b>	<b>Type</b>	Infantry
5	1	4	6	4	5	4	0	<b>Class</b>	Heavy
<b>Special Rules</b>				Character, Cleave 1					
<b>Supremacy Abilities</b>				The Enduring Mountain					
<b>Draw Events</b>				Turn the Tide					
<b>Relics</b>				Perfectly Balanced					

<b>Hold Warriors</b>						<b>Mainstay</b>	<b>3</b>	<b>120</b>	
<b>M</b>	<b>V</b>	<b>C</b>	<b>A</b>	<b>W</b>	<b>R</b>	<b>D</b>	<b>E</b>	<b>Type</b>	Infantry
5	1	2	1	1	2	2	0	<b>Class</b>	Medium
<b>Special Rules</b>				Shield					

<b>Hold Warriors</b>						<b>Mainstay</b>	<b>3</b>	<b>120</b>	
<b>M</b>	<b>V</b>	<b>C</b>	<b>A</b>	<b>W</b>	<b>R</b>	<b>D</b>	<b>E</b>	<b>Type</b>	Infantry
5	1	2	1	1	2	2	0	<b>Class</b>	Medium
<b>Special Rules</b>				Shield					

<b>Hold Ballistae</b>						<b>Mainstay</b>	<b>3</b>	<b>150</b>	
<b>M</b>	<b>V</b>	<b>C</b>	<b>A</b>	<b>W</b>	<b>R</b>	<b>D</b>	<b>E</b>	<b>Type</b>	Infantry
5	2	1	1	1	2	2	0	<b>Class</b>	Light
<b>Special Rules</b>				Armor Piercing 1, Barrage 1 (24"), Shield					

<b>Fireforged</b>						<b>Restricted</b>	<b>3</b>	<b>210</b>	
<b>M</b>	<b>V</b>	<b>C</b>	<b>A</b>	<b>W</b>	<b>R</b>	<b>D</b>	<b>E</b>	<b>Type</b>	Infantry
5	2	2	1	1	4	4	0	<b>Class</b>	Medium
<b>Special Rules</b>				Armor Piercing 2, Barrage 1 (16"), Shield					