

PARENTS



Your guide to getting started with Square Panda.

squarepanda.com



Hello, Parents!

Thank you for purchasing Square Panda for your home! Square Panda is a multisensory phonics learning system that can help make your child a confident, fluent reader. With multiple levels of phonics instruction and a cloud-based tracking system, you can measure your child's progress while keeping them engaged with a wide variety of interactive learning games.

This Parent Packet helps you get started and offers simple curriculum mapping, a game guide and other useful documents that will assist you in enhancing your child's learning experience with Square Panda. We hope you find it helpful!

For further help and support, please contact:

support@squarepanda.com 877-80-PANDA

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GAME GUIDE

Bring learning to life with our expanding collection of games.



BOWLING | Ages 2-5

Letters meet their match in the bowling alley of a far away land! With every roll of the magic ball, your child will learn letters and practice letter sounds as they build their vocabulary.

Bowling is a great game to teach letter recognition! Your child will swipe the screen to roll the coconut and knock down the Roc-Rok characters to reveal a letter. After placing the correct letter in the tray, the game will continue until the word is completed, revealing a picture! As the player continues playing, more Roc-Roks join the fun as words get longer and review rounds are introduced for words the player had trouble with.

Curriculum

- Letter Identification
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- Word Construction
- Phonemic Sounds
- Vocabulary

Additional Skills & Features

- Fine Motor Skills
- Creativity
- Decoding



BUBBLES | Ages 2-5

This game is bursting with learning! As your child pops bubbles, they hear phonemic sounds and discover what real words are hiding behind the world of bubbles!

Pop the bubbles to learn about letters and their sounds! As your child places the correct letters into the tray, bubbles will spray out of the whimsical instruments for them to pop. Every time a bubble pops, the letter will sound and eventually, a word will be formed, revealing an image. This game reinforces letter-sound knowledge through repeated exposure.

Curriculum

- · Letter Identification
- Word Onsets
- Vocabulary
- · Phonemic Sounds
- Word Construction

Additional Skills & Features

• Fine Motor Skills



FARMING | Ages 3-6

Help Old MilkDonald plant, grow and harvest fruits and vegetables while learning the alphabet, exploring letter sounds and discovering rhyming words! How many fruits and vegetables will your child pick?

Farm fruits and vegetables to practice building words! Your child will have to find letters and place the farmer on a row to grow their produce. Once the crops are fully grown, they are ready to be picked! As the player levels up and the game grows more difficult, visual and auditory cues will be removed and word families will be included. This is a great game for children that are beyond letter recognition and instead need to practice letter sounds and word construction.

Curriculum

- · Letter Identification
- · Onsets and Rimes
- Word Families
- Phonemic Sounds
- Vocabulary

Additional Skills & Features

- Encoding
- Executive Functioning
- Distractor Letters
- Decoding
- Progress ScoreFine Motor Skills



FISHING | Ages 2-5

What's the best catch in the icy arctic lake? Learning about letters! With each letter fish that they catch, children learn to trace letters of the alphabet. Can your child catch them all?

Reinforce early letter recognition with Square Panda Fishing! Your child will swipe the bobber to catch a letter and then will be asked to find and trace that letter with their finger as its sound repeats. They will then see a picture that starts with that letter. Great for reinforcing letter recognition and letter-sound knowledge through repetition.

Curriculum

- · Letter Identification
- Word Construction
- Writing and Tracing
- Phonemic Sounds
 - Vocabulary

Additional Skills & Features

- Letter Writing Stroke Order Manual Tracing Leveling
- Letter Collection Tank
- Option
- Fine Motor Skills



JIGGITY JAMBLE | Ages 2-4

Do the Jiggity Jamble dance along with the friendly fox, skunk and bear! These woodland creatures love to boogie and can't wait to help your child get up on their feet to learn their letters!

This is a cute game for young readers to reinforce letter construction through dance! Your child will see a picture and will be instructed to find the corresponding letter. Once the letter is placed, Skippy, Boomer, and Fritz demonstrate letter formation through dance. Children can join in and dance with their forest pals to the Jiggity Jamble song! Words are created and sounded out for your child to make word construction simple and fun.

Curriculum

- Letter Identification
- Word Onsets
- Vocabulary
- Phonemic Sounds
- Word Construction

Additional Skills & Features

- Kinesthetic Experience
- Manual Curriculum Option
- Unique dance for every
- letter



LAGOON | Ages 2-8

A goofy chameleon with a love for dancing introduces your child to letter sounds and phonics in a fun, exploratory way. Hear your child's chameleon friend sound out any letter or word, even silly words!

Experience the fun of exploring spelling with Lagoon! Children join a friendly chameleon on a spelling adventure as they place any letter or letter combination in the tray to explore word construction. They will see what word was spelled as the chameleon tries to pronounce the word. Your child will see corresponding pictures if they construct a real word, while receiving gentle feedback when it is not. This game is open-ended and parents can customize it with new words and personalized pictures. Flashcards sets are also available to further expand Lagoon's instruction.

Curriculum

- Letter Identification
- · Phonemic Sounds
- Word Construction
- Vocabulary

Additional Skills & Features

- Exploratory Phonics
- Creativity
- Experimentation
- Decoding



LETTER LAB | Ages 3-8

In this magical lab, letters come to life! Using robots, children discover letters and sounds as they manipulate letters and reinforce fundamental reading readiness skills.

Letter Lab will instruct children in letter-sound knowledge and word construction while providing picture prompts. The robots need help spelling out animal names letter by letter. Each letter will be sent through a series of robots, that will sound out the letter name and sound, transform the letter, turn the letter to lowercase, color the letter, and spin the letter. Once the animal is spelled out, it will fully reveal itself! This is a great game for consolidating alphabet knowledge and word construction through diverse auditory and visual manipulations.

Curriculum

- · Letter Identification
- Word Onsets
- Vocabulary
- · Phonemic Sounds
- Word Construction
- Lowercase Letters

Additional Skills & Features

- Encoding
- Engineering
- Creativity
- Expressive Phonics
- Hypothesis and Predictions Collection Screen



LETTER LULLABY | Ages 2-4

Watch in delight as your child's alphabet song comes to life! By putting letters in the Square Panda playset, your child experiences tactile reinforcement as they choose their letters and design their song.

This game reinforces alphabet acquisition by assigning each letter a unique song. Geared toward the youngest learners, it builds on the parallels between musical and phonological awareness training. By placing letters in the tray, your child can play songs and follow along while pictures act as reinforcement for concepts incorporated into the song.

Curriculum

- Letter Identification
- Word Onsets
- Concepts about Print
- · Phonemic Sounds
- Vocabulary
- Left to Right Directionality

Additional Skills & Features

- Create 26 unique songs
- Review Words
- Sentence Construction
- Music
- Child controls song order



MONSTER RHYMES | Ages 3-6

It's time to rhyme with monster friends! These funny creatures love to compose lyrics and need your child's help to finish the silliest of songs. Get ready for your child's monster rap to take center stage!

This game has children practice rhyming and beginning sounds. Your child will put together a nonsense rhyme with their monster friends, first by spelling out the initial word, then choosing a follow-up rhyming word. Replace the first letter and complete the rhyme to get the monsters to sing!

Curriculum

- Rhyming
- Concepts about Print
- Left to Right Directionality
- Vocabulary Word Families
- Rimes

Additional Skills & Features

Exploratory Phonics

Manual Letter Selection

- Experimentation
- Creativity
- Story Construction
- Child completes rhymes



SPACE COWS | Ages 3-6

It's a bird, it's a plane, it's... UFOs beaming up cows! Children practice their phonics encoding and decoding skills by helping UFOs find the right letters and avoid obstacles. How many cows will your child beam up?

Space Cows helps children learn about letter sounds and word construction. UFOs come flying in, and each wants a letter associated with a specific cow. Put the letter in the playset and help the UFOs find their cows, but be careful of birds and other obstacles! As play progresses, children will move from working with letters to working with words. They will then work to create rhyming words as they level up!

Curriculum

- · Letter Identification
- Onsets and Rimes
- Word Families
- · Phonemic Sounds
- Vocabulary

Additional Skills & Features

- Encoding
- Executive Functioning
- Distractor Letters
- Decoding
- Progress Score
- · Fine Motor Skills



SQUARELAND | Ages 3-8

Let's navigate SquareLand, island-style! Embark on a learning adventure with Square Panda to explore worlds of learning and meet engaging characters who want to help you learn to read. No two learning paths are the same with SquareLand!

SquareLand is an adaptive curriculum that teaches fundamental reading skills through a series of engaging games, from the systematic introduction of letter sounds to challenging word building games. Letters are sequentially introduced, enabling children to quickly move on to reading and word building activities. As children advance through the curriculum, continuous assessments of their performance will refine their learning path and provide opportunities for personalized instruction.

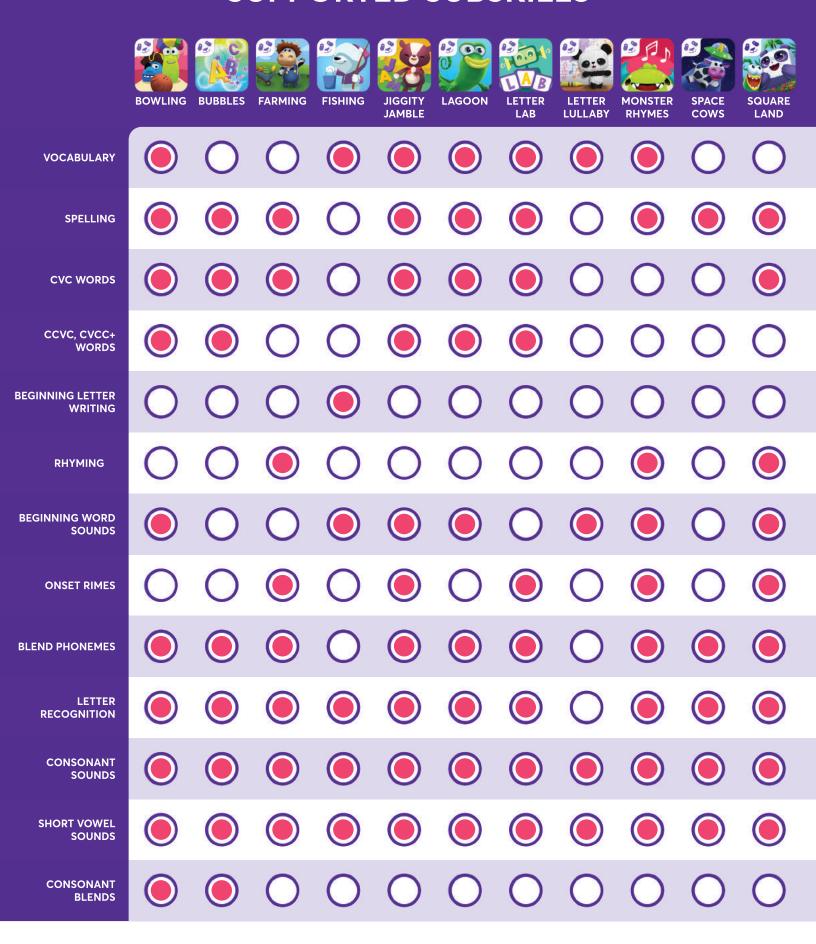
Curriculum

- Letter Recognition
- Rhyming
- · Letter Sound Articulation
- Beginning Word Sounds Short Vowel Sounds
- Ending Word Sounds
- Onset Rimes
- · Phoneme Manipulations · Blend Phonemes
- CVC Words Consonant Sounds Word Building
 - Print Concepts

Additional Skills & Features

- · Adaptive Curriculum and Leveling
- Computer-based Assessment
- Sequenced Curriculum
- Individualized Learning Paths
- Multisensory Instruction
- Explicit Phonics Instruction
- · Systematic Introduction of Letter Sounds

SUPPORTED SUBSKILLS





LEVELING OPTIONS

What is leveling in the Square Panda Games?

Within each Square Panda Game, the settings can be adjusted to customize instruction for each individual learner! By selecting various settings you can adjust the range from beginning to more advanced reading skills. Square Panda's learning games cover skills such as: letters, letter sounds, rhyming, tracing, spelling and more!

How can I adjust leveling in the Square Panda Games?

When you open the game, press play and enter the gameplay screen. Hold down the gear icon in the upper right corner until the Settings screen appears. From there, you will be able to choose between different levels. Reference additional details on how to access the leveling options below.





BOWLING



Press and hold purple gear icon in upper right corner of gameplay screen until the Settings screen opens, below "SFX VOLUME" select "CURRICULUM: STEP 1" to access leveling options.

LEVELING OPTIONS

Step 1: CVC

Step 2: Blends & Digraphs

Step 3: Blends, Digraphs, Trigraphs & Floss



BUBBLES



Press and hold purple gear icon in upper right corner of gameplay screen until the Settings screen opens, below "SFX VOLUME" select "WORD SETTINGS." Word Settings will then appear to give the option to toggle "On" and "Off" for leveling options.

LEVELING OPTIONS

Word Settings (Game adapts to child's phonics abilities: ON/OFF)

When ON, the game becomes progressively more complex (covering CVC, CCVC, and CCVCC words)



FARMING



Press and hold yellow gear icon in upper right corner of gameplay screen until until the Settings screen opens, under "Sound Effects Volume" you will be able to toggle between "Beginner" and "Advanced" for leveling options.

LEVELING OPTIONS

Beginner: CVC onset/rime pairs

Advanced: CCVC onset/rime pairs



FISHING



Press and hold white/orange gear icon in upper right corner of gameplay screen until the Settings screen opens, below "SFX VOLUME" select "CURRICULUM: STEP 1" to access leveling options. You can also select a specific letter to trace by tapping the igloo.

LEVELING OPTIONS

Step 1: Tapping with guidance ("dots") to trace letter, slow

Step 2: Swiping with guidance ("dots") to trace letter

Step 3: Swiping with guidance ("dots") to trace letter; no guidance on stroke order

Free Trace: No guidance, only outline of the letter, though guidance is offered if needed.



JIGGITY JAMBLE



Press and hold brown gear icon in upper right corner of gameplay screen until the Settings screen opens, under "Main Menu" select "Curriculum." After "Curriculum" is selected, leveling options will appear underneath.

LEVELING OPTIONS

Letter name, sound & visual

Letter name & sound only

Letter sound only

Compare two letters

No hint



LAGOON



Leveling settings not applicable as this is an exploratory game. Square Panda Lagoon offers independent spelling allowing children to build an endless combination of simple and complex words.

LEVELING OPTIONS



LETTER LAB



Leveling options can be selected through the Gallery. To access the Gallery, press and hold the purple icon with white arrows in the bottom right corner of the gameplay screen, then select the animal to spell.

LEVELING OPTIONS

As you swipe through the Gallery screens, the animal names become progressively more difficult to spell and increase in length (covering CVC, CCVC, compound words, and multisyllabic words).



LETTER LULLABY



Press and hold white/yellow gear icon in upper right corner of gameplay screen until the Settings screen opens, below "SFX VOLUME" you will be able to check/uncheck "Review Words" for leveling options.

LEVELING OPTIONS

Review Words: After song verse, the game prompts child to tap on each of the three pictures to hear words that begin with the chosen letter.

No Review Words: No prompt for the child to tap on pictures after the song verse, song continues to play on repeat.



MONSTER RHYMES



Press and hold white gear icon in upper right corner of gameplay screen until "Options" screen opens, at the top of the menu you will be able to check/uncheck "3-letter words" and "4-letter words" for leveling options.

LEVELING OPTIONS

3-letter words

4-letter words



SPACE COWS



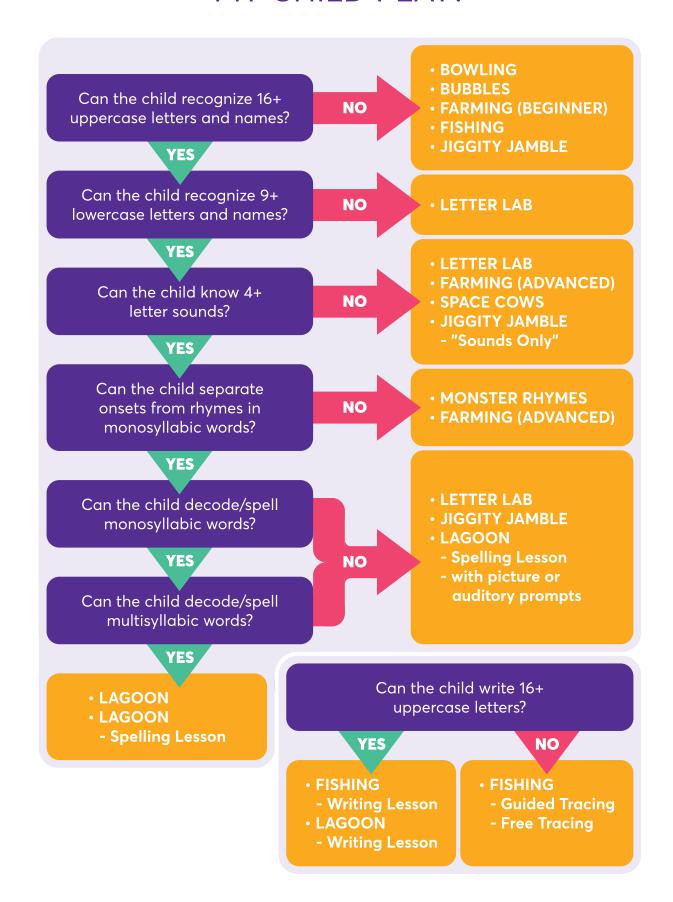
Press and hold down light purple hexagonal gear in upper right corner of gameplay screen until the Settings screen opens, under "Sound Effects Volume" you will be able to toggle between "Beginner" and "Advanced" for leveling options.

LEVELING OPTIONS

Beginner: Match letters

Advanced: Match letters to sounds

WHAT GAMES SHOULD MY CHILD PLAY?



IS MY CHILD READY FOR SQUARELAND?



SquareLand is recommended for children who are ready to begin a sequenced curriculum to learn letter-sound correspondences and apply this knowledge to read and build words. Since many of SquareLand's games involve letter recognition and an awareness of letter sounds, the more letters and sounds your child knows, the more games he/she will be able to play!

SquareLand's adaptive curriculum progresses from the introduction of letter sounds to challenging games that highlight the fun of reading and building new words. As players advance through the games, assessments of their performance determine an individualized learning path that is adapted to their learning level. For example, children who already know their letter sounds will be able to skip forward to games where they can apply this knowledge to more challenging literacy activities.

To help you decide whether your child is ready to begin the SquareLand adventure, here is an overview of the early literacy skills that are introduced in the initial release of the game:

- Onset Rimes
- Blending Phonemes
- Word Building
- Ending Word Sounds

- Letter-sound correspondences
- Letter Recognition
- Rhyming
- Beginning Word Sounds



LESSON PLANS

Support your child's school experience at home with our standards-aligned activity guide!





Initial Sound - Spelling

Identify beginning sounds and letters in words to spell a CVC word.

Grades

Pre-K, K, 1st

Skills

Spelling Phoneme segmentation Phoneme blending

Support Standards

CCSS.ELA-LITERACY.RF.K.3

CCSS.ELA-LITERACY.RF.1.3

CCSS.ELA-LITERACY.RF.K.2

CCSS.ELA-LITERACY.RF.1.2

Materials

- · Square Panda Playset
- Square Panda Lagoon Game
- Picture cards of CVC words
- Paper

Estimated Time



20-30 minutes

Activity

- 1. This activity can be completed independently or in a small group.
- 2. Your child will use picture cards to determine the beginning sound in a word.
- 3. After the parent pronounces the word, the child will place the letters on the playset to check the correct initial sound and spelling of the word in the Lagoon game.

Guided Example

- 1. Provide your child with picture cards and explain that they will be identifying the beginning sound in words.
- 2. Segment each sound in the word CAT: $/k/ \, a/ \, /t/$.
- 3. Ask your child for the first letter in the word CAT. Once your child chooses the letter C, use the Lagoon game to check if they are correct. Place the letters on the tray and tap the lizard to spell and say the word. Confirm with your child that the initial sound in cat is /k/, spelled with the letter C.



Word List

(Sample List)

CAT

PIG

BAG

DOG

SUN

NET

BUG

Scaffold Support

- **Beginner:** Provide your child with only six pictures cards. Complete the 6 words with your child. Then have your child repeat the activity independently. Ask your child to read the word and tell the initial sound in each word.
- Advanced: Provide your child with a set of CVC picture cards. Have your child check the spelling of each picture by placing letters on the playset. If the spelling is correct, your child will write the word on the paper. Have your child read the words to you.



Build new words by substituting letters.

Grades

K, 1st

Skills

Spelling Decoding Letter sounds

Support Standards

CCSS.ELA-LITERACY.RF.K.3

CCSS.ELA-LITERACY.RF.1.3

CCSS.ELA-LITERACY.RF.K.3.A

CCSS.ELA-LITERACY.RF.K.3.B

CCSS.ELA-LITERACY.RF.K.3.D

CCSS.ELA-LITERACY.RF.1.3B

Materials

- Square Panda Playset
- Square Panda Bowling Game (set to Step 1: CVC words, or see Scaffold Support to adjust level)
- Square Panda Lagoon Game
- Optional: Paper, writing journal

Estimated Time



20-30 minutes

Bowling & Building

Activity

- 1. In the Bowling game, roll the first ball to get the first letter. Say the name and sound of the letter and place it on the tray.
- 2. Follow the same procedure to get the next two letters and place them on the tray.
- 3. This example uses the word MAT. Write the word MAT on the board and put an underline or square around each letter.
- 4. Ask your child if they can change any of the letters in MAT to make a new word.
- 5. Demonstrate by erasing the T or taking the T off of the tray. Put an ending such as P at the end and read the new word MAP.
- 6. Have your child come up with additional words by replacing a single letter, such as replacing the M with a T to spell TAP.
- 7. Spell some nonsense words as well, such as HAP, to encourage your child to try out words that may not work.
- 8. Your child can switch over to the Lagoon game to test whether their words are real or nonsense. The chameleon in the Lagoon game will react to words it does not recognize with a confused reaction.

Guided Example

- 1. Roll the ball to get the first letter. Hold up the letter and have your child repeat the letter and sound and then place it on the tray.
- 2. Use the same procedure to get the second letter and place it on the tray. Before rolling the last ball ask your child to predict what the word could be
- 3. Roll the last ball and place the letters on the tray. Your child can also write the words down on paper.
- 4. This example uses the word BUN. Write the word on a piece of paper.
- 5. Put a few letters on the table or paper that could be used to spell new words, such as F, R, I, S.
- 6. Select a letter and ask your child where they could replace a letter to make a new word. Try each spot and sound it out to help model how they can find new words.
- 7. For example, replace the U with an I to spell BIN and ask your child to read the new word.
- 8. Change the word back to BUN and try a new combination, such as taking out the N and asking your child to select the letter ending that spells a new word (BUS).
- 9. Check the word lists in the Lagoon game and add any nonsense words to a separate list.

Word List

Cat (mat, cut, rat, cap)
Fish (wish, dish, dash, lash)
Cliff (sniff, whiff, stiff, stuff)

Scaffold Support

The Bowling game has three instructional levels to adjust the difficulty of words used in the activity, Step 1: CVC, Step 2: Blends & Digraphs, Step 3: Blends, Digraphs, Trigraphs, & Floss.

- **Beginner:** For beginning readers, select Step 1: CVC (Consonant-Vowel-Consonant Words) in settings.
- Intermediate: Increase the level of difficulty in the settings with Step 2, adding blends and digraphs. Challenge your child to make at least 3-5 new words from each given word from Bowling.
- Advanced: Increase the level of difficulty to Step 2 or 3 (Step 2: Blends & Digraphs, Step 3: Blends, Digraphs, Trigraphs & Floss). Ask your child to substitute a blend for a single letter, or add a single letter instead of a blend to reinforce that a blend is more than one letter and has to be removed as a pair.

Word List Example Template

Bowling Word	Beginning Word	Middle Letter	Ending Letter
CAT	MAT	CUT	CAP





Letter Lullaby

Identify letters and isolate the beginning sound in words

Grades

Pre-K, K, 1st

Skills

Letter identification Learn common sounds (letters) Identify beginning sounds Vocabulary development

Support Standards

CCSS.ELA-LITERACY.RF.K.3

CCSS.ELA-LITERACY.RF.1.3

CCSS.ELA-LITERACY.RF.K.3.A

CCSS.ELA-LITERACY.RF.K.3.B

CCSS.ELA-LITERACY.RF.1.3.B

CCSS.ELA-LITERACY.RF.K.1.D

CCSS.ELA-LITERACY.L.K.5

CCSS.ELA-LITERACY.L.1.5

Materials

- · Square Panda Playset
- Square Panda Letter Lullaby Game (select "Review Words" option in settings)
- · Blank paper
- Flashcards of letters (M is used in the guided example)

Estimated Time



20-30 minutes

Activity

- 1. Review that letters have a name and make a sound.
- 2. Using a flashcard, show your child the letter S. Ask your child to identify the letter and the sounds it makes. Review some words that begin with the /s/ sound.

Guided Example

Show your child the Square Panda letter M. Place the letter on the tray and play the song for the letter M. After listening to the song, using the flashcard, show your child the letter M. Review words that begin with the letter M, such as mice, macaroni and moon. Repeat with additional letters if needed.



Word List

- A Apple, Alligator, Alphabet
- B Ball, Books, Bubble
- C Car, Camel, Carrot Cakes, Carrot
- D Duck, Dolphin, Dog
- E Elbow, Egg, Elephant
- F Fish, Flowers, Fox
- G Girl, Goat, Guitar
- H Hello, Hat, Horse
- I Iguana, Insects, Igloo
- J Juice, Jam, Jet
- K Kids, Kangaroo, Kite
- L Legs, Ladybug, Leaf
- M Mouse, Macaroni, Moon
- N Neck, Nose, Numbers
- O Otter, October, Octopus
- P Peach and Pear, Paper, Panda
- Q Quail, Quarter, Queen
- R Rabbit, Rainbow, Rocket
- S Stars, Sun, Song
- T Turtle, Teachers, Tiger
- U Us, Umbrella, Upside
- V Vine, Vowels, Violin
- W Worm, Whale, Wishing Well
- X X marks the spot, Xylophone, X-Ray
- Y Yogurt, Yo-Yo, Yak
- Z Zebra, Zippers, Zigs and Zags

Scaffold Support

- **Beginner:** Introduce initial letters with a continuous sound. Letters with a continuous sound can be heard for a longer period of time. Some letters with a continuous sound are m, s, r, z.
- Advanced: Give your child a sheet of paper folded in 4-8 sections. Place a letter in each section. Ask your child to illustrate a different picture in each section. Encourage your child to spell each sound they hear in a word.

COMMON QUESTIONS AND ANSWERS

PARENT PLAYGROUND

What is the Parent Playground?

The Square Panda Parent Playground is a resource for parents that allows them to keep track of their child's progress and see problem areas in need of attention, including letter orientation, word play, and letter confusion. If you have multiple children, you have the ability to create individual profiles, including their name and picture.

How do I access the Parent Playground?

Once you download a Square Panda Learning Game, your tablet will prompt you to sign in as a parent or teacher. Choose the parent option to access the Parent Playground.

Can I download reports from the Parent Playground?

Not at this time. However, this is something we are developing in future iterations.

LETTERS

How do I replace lost letters?

We have replacement letters available to purchase on www.squarepanda.com.

Will lowercase letters be available?

We do incorporate lowercase letters within some of our applications including Letter Lullaby and Letter Lab. In those cases, lowercase letters are represented on the screen of the application only.

Our product's focus is phonetic instruction and we follow the common practice of teaching the names and shapes of uppercase letters first as they are visually much easier to learn with this young age group. Though we do recognize the benefits of incorporating them into the curriculum and are keeping this in mind for the future, we do not currently include lowercase letters with our learning system.

COMMON QUESTIONS AND ANSWERS

LEARNING GAMES

What areas of curriculum do the games address?

Each game covers a variety of curricular themes. Games cover letter identification, phonemic sounds, vocabulary, word construction, word onsets, and more.

Do the games have included directions?

Although games do not have any written directions, they do guide each child through their play with verbal hints and direction.

The games also have a settings gear icon in the top-right corner that allows parents to access other features, such as leveling, on some of the games.

Can we "place" children in games based on their individual needs?

You have the ability to adjust a child's level within select games when you log into their individual profile within the game. To change the settings, press and hold the gear icon in the top-right corner of each learning game until the menu appears. From here, you access the instruction/curriculum level options and pick an appropriate level. For more information, see the Leveling Options page.

How do I adjust the level of a game?

Press and hold down the settings gear icon in the top-right corner of the game for a few seconds for the dialogue box to open. For more information, see the Leveling Options page.

The current Square Panda library of learning games for the iOS and Android include:

- Square Panda Bowling
- Square Panda Bubbles
- Square Panda Farming
- Square Panda Fishing
- · Square Panda Jiggity Jamble
- · Square Panda Lagoon
- Square Panda Letter lab
- Square Panda Letter Lullaby
- Square Panda Monster Rhymes
- · Square Panda Space Cows

Please keep in mind that Square Panda will be releasing new games over time to support additional skills and grade levels.

COMMON QUESTIONS AND ANSWERS

TECHNICAL QUESTIONS

Does Square Panda work with smart phones?

Square Panda does not work with smart phones. The size of a tablet screen enhances the multisensory learning experience. Apps are available on both iOS and Android but only for tablet-sized devices.

Once I download a Square Panda learning game, how can I ensure I am never charged for future updates to the app?

It is an Apple and Android policy that once you download an app, any future updates are free of charge. At this time, the Parent Playground does not carry a license fee and the current applications are free.

If you have additional questions, please visit: support.squarepanda.com



Thank you for your interest in Square Panda and fostering a love of reading in your child!

Let us know if you have used Square Panda in your home! We encourage you to follow us on social media and share your Square Panda experience with us and our growing network of parents and educators.

- squarepanda.com
- facebook.com/playsquarepanda
- @squarepanda.com
- @squarepanda.com