Thank you for purchasing our products. ISTONE-All is a 6-axis Gyro & Stabilizer for airplane. It is suitable for normal wing, fly-wing, and V-tail airplanes.

Packing List

ISTONE-All Gyro & Stabilizer ×1 Anti-shock double sided tape ×2 Program Card and USB cable (optional) x1

3-signal wire ×1 Single-signal wire ×2

Create a model, assign a 3-position switch

Mount and connect ISTONE-All

Quick Start

Before installing, make sure:

- · All the surfaces are well connected to the servos by the linkage rods.

 Install the receiver and bind it to your 	Power on the airplane, linish the initialization		
Install the receiver and bind it to your	<u> </u>		
transmitter in advance.	Set the mounting direction, wing type, etc		
All I I II II I I I I I I I I I I I I I			
All channel directions and trims are set to	Set the airplane by transmitter		
the correct position.	<u> </u>		
'	Check the Gyro direction		
Follow these steps to complete your first-time	<u> </u>		
installation.	Adjust the gain and other settings, begin to fly		
4. Daniel and the formation and another annual control of	Lance and the Angles of Consequence and the Con-		
1. Power on the transmitter and create a new airpl	iane model. Assign a 3-position switch to		
the flight mode control and make sure the switch	does not have other function.		

- 2. Mount the ISTONE-All on the airframe and connect its required input and output wires.
- 3. Place the airplane on the ground and power it on, the LED on ISTONE-All will start fast green flashing, which means it is calibrating the gyro and the sticks, don't move the airplane and the sticks during this period. After a successful initialization, the LED displays the current flight mode
- 4. After a successful initialization, use the program card to set the programmable items (mounting direction, wing type, etc.).
- 5. Switch to Gyro Off Mode. Adjust the neutral position for all servos. Check the movement direction of the servos by moving the stick one by one. If the servo moves in an opposite direction, reverse it on your transmitter (for details, please refer to the instruction manual of the transmitter).

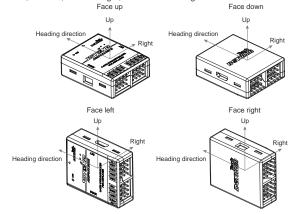
CAUTION: If you have set the trims in this step, please redo Step 3.

- 6. Switch to Normal Mode, check the gyro direction one by one, and reverse it if the gyro reacts in a wrong direction.
- 7. Use the program card again to set the programmable items (assigning the desired flight mode to the 3-position switch, adjusting the gain, etc.). After completing all the settings, begin your first flight

Installation

ISTONE-All should be mounted on the platform inside the airframe by using one of the provided double-sided tapes. The installation position should follow the principles below.

- Close to the receiver and the center of gravity (CG).
- ISTONE-All's heading direction must be the same as the airplane's heading direction.
- The edges of ISTONE-All are all parallel with the corresponding axes of the airplane. ISTONE-All can be attached flat or upright. There are four different mounting directions: face up, face down, face left, and face right, as shown in the figure



- You need only one piece of the double-sided tapes each time. A soft or thick mounting may hinder the performance of the gyro.
- Please use the double sided tape comes with ISTONE-All, do not use hot-melt glue or belt.
- Please make enough space around ISTONE-All, stay away from motor, ESC, and battery, cannot be touched by servo horn, linkage, or other movable parts.

Connection

Port Descriptions

There are 5 PWM input channels, a S.BUS input channel, 4 output channels, a DSMX interface for connecting the DSM2/DSMX receiver, and a data interface (SET) for connecting the program card. The port descriptions of ISTONE-All are list in the table below. For the input and output channels (except A/E/R), the signal wire is close to the decal of ISTONE-AII, middle is VDD and bottom is GND. When wiring, please check the line sequence and all the connectors, make sure that all of them are connected firmly and correctly.

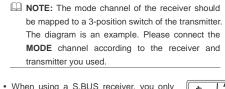
Port ID	Description				
Output channels					
OUT1	Connect to aileron servo				
OUT2	Connect to elevator servo				
OUT3	Connect to rudder servo				
OUT4	Connect to aileron 2 servo (when using a DSM2/DSMX receiver, OUT4 is used to connect the ESC)				
Input channels					
AIL2	Connect to aileron 2 channel of receiver				
MODE	ODE Connect to the mode channel of receiver				
A/E/R	VE/R Connect to aileron, elevator, and rudder channels of the receiver b a 3-signal wire.				
S.Bus	Connect to Futaba's S.BUS input				
Others					
DSMX	Connect to DSM2/DSMX receiver				
SET	Data interface, connect to the program card				

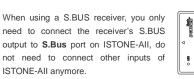
Connecting with Receiver

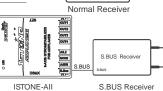
ISTONE-All supports a normal PWM receiver, a DSM2/DSMX receiver, or a Futaba's S.BUS receiver. The priority of the signal is: DSMX> S.BUS> PWM.

You do not need to connect all of the input channels/interfaces, just connect those to be used. • When using a normal receiver, MODE channel of ISTONE-All is connected to the mode channel of the receiver, and A/E/R channel is connected to aileron, elevator, and rudder

channels of receiver by a 3-signal wire. For a dual aileron aircraft, you also need to connect AIL2 channel to the receiver, and the OUT1 and OUT4 are used to connect the 2 aileron servos. NOTE: The mode channel of the receiver should





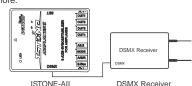


ISTONE-AII

 When using a DSM2/DSMX receiver, you only need to connect the receiver's DSM output to DSMX port on ISTONE-AII, do not need to connect other inputs of ISTONE-All anymore.

CAUTION: When using a DSM2/DSMX receiver, OUT1, OUT2 and OUT3 channels are respectively connected to aileron, elevator and rudder, and OUT4 is connected to the ESC

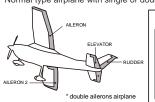
ISTONE-All anymore

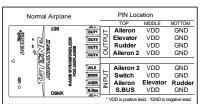


Connecting with Control Surfaces

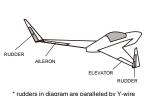
When using a normal or S.BUS receiver, the connection is shown as below

· Normal type airplane with single or double ailerons



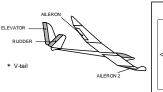


· Flying-wing (delta wing)



	Flyi	ng-wing/Delta v	ving			PIN Loc	ation	BOTTOM
		3ET		Tours	-	Aileron	VDD	GND
		* [1] to 1	ă	0072	2	Elevator	VDD	GND
	250	· 51 ii	le l	OUTS	5	Rudder	VDD	GND
	ĕ	*658	38	0074	ō	N/A	VDD	GND
1	◁	\$4 S	36					
1		2 5	S A S	ALE	-	N/A	VDD	GND
	_	门鱼 :	92	9006	2	Switch	VDD	GND
1	9	17	3	AGR	ž	Aileron	Elevator	Rudder
	0	DSMX		S.Bue		S.BUS	VDD	GND
		, DOMEN		A+-	*\	/DD is positive le	ad. *GND is ne	gative lead.

V-tail airplane



V-tail Airplane			PIN Location				
_					TOP	MIDDLE	BOTTOM
ماد	Täg		OUTN	E	Aileron	VDD	GND
133	* [7] =	æ	Tours	l₹	Elevator	VDD	GND
D674		٥.	Dutts	ᄩ	Rudder	VDD	GND
ĕ	**	AME	Dutta	ŏ	Aileron 2	VDD	GND
⊲	33 S	꽃도					
	25	B GYR	AIL2	⊢	Aileron 2	VDD	GND
١.	[F] [88	3008	١ž	Switch	VDD	GND
9	[2]	3	A/EIR	P	Aileron	Elevator	Rudder
0	DSMX	•	8.9ue	-	S.BUS	VDD	GND
* VDD is positive lead. *GND is negative lead.							

When using a DSM2/DSMX receiver OUT1 OUT2 and OUT3 channels are respectively connected to aileron, elevator and rudder, and OUT4 is connected to the ESC.

Setting Mode Switch

Use five channels or higher transmitters, assign a 3-position switch to the mode channel and make sure that channel does not have other function. Connect the receiver's mode channel to the MODE port of ISTONE-AII. Then you can change the flight mode with the mode switch

Switch channel pulse width range should be low (850~1250) μ s, middle (1350~1650) μ s, high (1750~2150) μ s. If the mode channel is not connected, or the positive pulse width of mode channel is out of the range that mentioned above, the ISTONE-All will work in Normal

The mode switch is used to switch the flight mode. The LED on ISTONE-All indicates the current flight mode. Please see the table below.

LED	Flight Mode
Blue	Normal Mode
Purple	Aerobatic Mode
Red	Gyro Off Mode
Blue-green	Auto-Recovery Mode (Auto Balance Mode)

Flight Mode

ISTONE-All provides four different flight modes. The descriptions of the flight modes are as

- Gyro Off Mode (OFF): Choose this mode to disable the gyros for all channels. The airplane will be completely under the control of the transmitter, act the same as without an ISTONE-All. Generally, it is only used to test.
- · Normal Mode (Normal): On this mode, the gyro will sense angular velocity on each axis and make a momentary reaction. The normal mode is suitable for all types of airplane. It can effectively improve the stability of your airplane, especially on a windy day.
- · Auto-Recovery Mode (Safe): Choose this mode to lock the tilt angle on pitch and roll axis. When operating in this mode, the airplane will maintain level flight automatically. When switch it to this mode from any other modes in an emergency, the airplane will recover to the level flight automatically, which it is known as one-click rescue. This mode is suitable for the new beginners or the FPV (First Person View) applications.
- · Aerobatic Mode (Aerobatic): By adding the attitude hold function to the gyros, it will lock the airplane to its previous attitude if there is no command sent from the transmitter in a flight. This mode can effectively help you to accomplish an aerobatic flight. Operate the sticks in this mode. ISTONE-All won't affect the operation and can improve the stability of the airplane. Once release the sticks, ISTONE-All will save the previous flight attitude and lock the airplane to this attitude

CAUTION: Flying in Aerobatic Mode, do not drastically adjust the trims, excessive trims will affect the judgment of neutral position for the transmitter. Please set the trims during test, and then turn off and power it on.

Setting the Parameters with Program Card

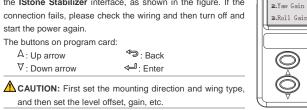
Before setting the parameters, make sure:

- All the surfaces are well connected to the servos by the linkage rods.
- · Install the receiver and bind it to your transmitter in advance.
- ISTONE-All is well installed and connected.

After powering on ISTONE-All, connect the program card to ISTONE-All with a USB cable. After successfully read ISTONE-All's parameters, the program card will directly enter the IStone Stabilizer interface, as shown in the figure. If the connection fails, please check the wiring and then turn off and start the power again.

The buttons on program card

A: Up arrow ∀ : Down arrow



Set Mounting Direction

1. In the main interface, press \triangle/∇ to select **Mount Dir**, press \triangleleft to confirm, then press A/V to set the value.

The value must be consistent with the actual mounting direction. Otherwise the airplane cannot work properly. Values: IStone Stabilizer 7/9

- UP: The mounting direction is face up.
- DOWN: The mounting direction is face down.
- . RIGHT: The mounting direction is face right. • LEFT: The mounting direction is face left.
- 2. After setting this parameter, press ⁴⁹ to exit.

Set the Wing Type

1. In the main interface, press \triangle/∇ to select **Wing Type**, press \triangleleft to confirm, then press Δ / ∇ to set the value. IStone Stabilizer 8/9

The value must be consistent with the actual wing type Otherwise the airplane cannot work properly. Values:

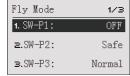
- · Normal: Normal airplane.
- Delta: Delta wing airplane.
- . V-Tail: V-tail airplane.

2. After setting this parameter, press to exit.

Assign the Flight Mode to the Mode Switch

- 1. In the main interface, press \triangle/∇ to select **Fly Mode**, press \blacktriangleleft to enter the **Fly Mode**
- 2. Press \triangle/∇ to select the parameter, press \triangleleft to confirm, then press \triangle/∇ to set the value.

The parameter SW-P1/SW-P2/SW-P3 is used to specify the flight mode when the mode switch is on P1/P2/P3 position. Values: OFF, Normal, Safe, and



IStone Stabilizer 5/9

₃.Roll Gain:

4.Pitch Gain:

5.Roll Offset:

Aerobatic. For details about the flight mode, please see Flight Mode.

- 3. After setting one of the parameter, press [◄] to exit.
- 4. If you need to set the remaining parameters, please repeat step 2 to step 3.
- 5. After setting all the parameters, press $\stackrel{\P}{\Longrightarrow}$ to exit the flight mode setting.

Adjust the Level Offset

This function is used to offset the absolute angle error caused by installation, and try to establish the appropriate level flight attitude of the plane when flying in auto-balance mode. If your plane drops down or up when switch to auto-balance mode, you will need to perform a level offset. Usually you just need to do it once after installation.

Roll Offset and Pitch Offset are respectively used to offset the absolute angle on roll and pitch axis. Adjusting the roll offset is taken as an example. Switch to auto-balance mode, place the airplane on the ground and power it on. If the aileron is horizontal, you do not need to perform the roll offset. If not, perform roll offset according the following steps.

- 1. In the main interface, press \triangle/∇ to select **Roll Offset**, press \triangleleft to confirm, then press \triangle/∇ to set the value.
- Values: -20~20
- 2. After setting this parameter, press to exit.

Adjust the Gain

There are different requirements for the gain in different application. You need to adjust the gain to get the best result. If the gain is set too high, there is a result of over amplification of the gyros, this rapid back and forth movement can make the airplane hard to control. But if the gain is too low, will cause the airplane become blunt. We suggest you start your first flight with a lower gain setting and then increase them gradually.

You can adjust the roll, pitch, and yaw gain respectively. Adjusting the roll gain is taken as an

- 1. In the main interface, press \triangle/∇ to select **Roll Gain**, press die to enter the Roll Gain interface.
- 2. Press \triangle/∇ to select the parameter, press \triangleleft to confirm, then press Δ / \overline{V} to set the value.
- Direction: This parameter is used to specify the adjusting direction of the gain. Values:
- 1.Direction: Normal ≥.Angle Gain: B.Rate Gain:

Roll Gain

direction. Set the value to Normal • Reverse: Adjust the gain in negative direction. When the servo moves in reverse direction, Set the value to Reverse.

• Normal: Adjust the gain in positive direction. When the servo moves in normal

- Angle Gain: This parameter is used to set the value (percentage) of the angle gain. When the value is 0, the gain is the lowest. The larger the value is, the larger the gain is. Values:
- Rate Gain: This parameter is used to set the value (percentage) of the angular velocity gain. When the value is 0, the gain is the lowest. The larger the value is, the larger the gain is. Values: 0~100.
- 3. After setting all the parameters, press $\stackrel{\P}{\Longrightarrow}$ to exit.

Appendix

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1. Fly Mode

5.Roll Offset:

6.Pitch Offset

6.Pitch Offset:

7.Mount Dir:

7.Mount Dir: UP

≋.Wing Type: Normal

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LED Descriptions

LED	Descriptions
Flight mode	
Blue	Normal Mode
Purple	Aerobatic Mode
Red	Gyro Off Mode
Blue-green	Auto-Recovery (Auto Balance) Mode
Initialization	
Red, fast flashing	The remote control signal is lost (or the radio is off)
Green, fast flashing	It is calibrating the gyro and the stick
Red, slow flashing	Fail to calibrate

Specifications

Items	Specification
Main Controller	32-bit MCU
Sensor	6-axis gyro
Gyro Scale Range	-2000dps ~ +2000dps
Accelerometer Scale Range	-4g ~ +4g
Input Signal	PWM, Futaba S.Bus, DSM
Output Signal	PWM (71.4Hz)
Input Voltage	4.8V ~ 7.4V
Operating Temp	-20°C ~ 70°C
Size	36.5mm*29.4mm*12.6mm
Weight	10a

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