Elektra
Cinematic Color Preset LUTs

Getting Started

Unzip the *Elektra* file(s) after downloading.

The .CUBE files included in your file download are compatible with a variety of color grading programs and NLE's including *Adobe Premiere Pro CC, Final Cut Pro X and Davinci Resolve.* We will give you a run-through on how to get your LUTs up and running in these 3 applications. For other programs, you can find how to load your Look Up Tables within their "Help" section/user manuals.

Applying LUTs in Adobe Premiere Pro CC

Installing LUTs to the Premiere Pro Dropdown Menu (PC)

1. Go to the **C://** folder, open **Program Files** -> **Adobe** -> **Adobe Premiere Pro CC**
2. Open the **Lumetri** folder -> **LUTs** folder - > **Technical** folder
3. Drag and drop or copy and paste your Elektra LUT .CUBE files into the **Technical** folder
4. Restart Adobe Premiere Pro CC
5. Open Premiere Pro CC. In the **Color Panel**, go to **Basic Correction**. Select the **Input LUT** dropdown menu, and your *AuroraLUTs* will now be selectable.

Installing LUTs to the Premiere Pro Dropdown Menu (MAC)

1. Open a new **Finder** Window. Go to **Applications** -> **Adobe Premiere Pro CC**
2. Hold Command and click on Adobe Premiere CC. Select **Show Package Contents**. Open **Contents**.
3. Open the **Lumetri** folder -> **LUTs** folder -> **Technical** folder
4. Drag and drop or copy and paste your Elektra LUT .CUBE files into the **Technical** folder.
5. Restart Adobe Premiere Pro CC
6. Open Premiere Pro CC. In the **Color Panel**, go to **Basic Correction**. Select the **Input LUT** dropdown menu, and your *ElektraLUTs* will now be selectable.

Applying LUTs in Final Cut Pro X

To use LUTs in Final Cut Pro X, you will first need to download a LUT plugin. **mLUT** by Motion VFX is a great free option! (*https://www.motionvfx.com/mplugs-107.html*)

1. Download your LUT plugin of choice
2. Restart Final Cut Pro X
3. In the Final Cut Pro X timeline, drag the LUT plugin effect to your clip
4. In the **Inspector**, navigate to your plugin's interface and click **Load Custom LUT**
5. Go to your Elektra LUT folder location and select your LUT of choice
[Note, Final Cut requires all .CUBE files be converted/changed to lowercase .cube]

Applying LUTs in DaVinci Resolve

Installing LUTs to DaVinci Resolve

1. Open DaVinci Resolve and start your project
2. Click the **Project Settings** cog wheel located in the bottom right corner
3. Go to the **Color Management** tab -> **Open LUT Folder**
4. Drag and drop or copy and paste the Elektra .CUBE files into the DaVinci Resolve LUT Folder
5. Close the folders and select **Update Lists** in DaVinci Resolve
6. Elektra LUTs are now available to select under the **3D Input Lookup Table** dropdown menu
7. Select your LUT of choice and click save.

Applying LUTs in Adobe Photoshop CS6 or Later

Using LUTs in Adobe Photoshop

1. Open Photoshop and make sure your **Layers** panel is visible by going to **Window** -> **Layers**
2. Create a new **Color Lookup Adjustment Layer** over your image
3. To do so, click the **New Adjustment Layer** button located at the bottom of the layers panel
4. In the pop-up window, select **Color Lookup**
5. Next, double click the **Load 3D LUT** option inside the properties window of the new adjustment layer
6. Click Load 3D LUT option to open the menu, then click it once again to open the dialog box
7. Navigate to your Elektra LUTs folder to select and apply