

144 TILES IN A STANDARD SET

Typically a mahjong set contains 3 Suits (Wan + Bamboo + Dots), 2 Honors (Winds + Dragons), and 2 Bonus (Flowers + Seasons). Suits and honors contain 4 of each tile.

1 2 3 4 5 6 7 8 9

WAN
(ten thousand)
萬



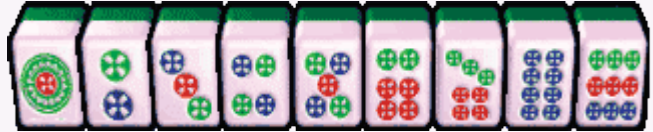
X4

BAMBOO
條



X4

DOTS
筒



X4

EAST SOUTH WEST NORTH

WINDS
風牌



X4

BLANK RICH MIDDLE

DRAGONS
三元



X4

SEASONS FLOWERS

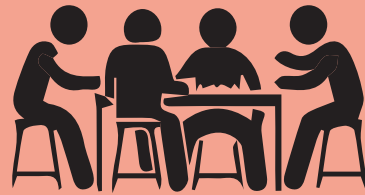
BONUS
花牌



X1

For bonus scoring only. Swap for regular tiles.

A MAHJONG GAME NEEDS 4 PLAYERS



三缺一！

Mahjong is a tile-based game of skill, calculation and chances. Originated in ancient China, mahjong has evolved into many regional variations over the centuries. Each variety of mahjong has its own twists of rules, some varieties even play with special tiles that don't exist in other rules. However, the fundamentals of mahjong-play remain similar. This starter guide covers the basic rules of classic Chinese mahjong to help you start playing quickly.

VARIATIES OF MAHJONG

CLASSIC CHINESE
CANTONESE / HK

TAIWAN
SICHUAN

WUHAN
JAPANESE

KOREAN
VIETNAMESE

FILIPINO
AMERICAN

+ MORE

American mahjong is called "majog / mah jogg" and the rule changes every year.



CHOP SUEY CLUB'S GUIDE FOR CLASSIC CHINESE MAHJONG

麻



MAHJONG 麻将

将

麻将新手速成手册

FIND MORE MAHJONG RELATED PRODUCTS & EVENTS AT:

WWW.CHOPSUEYCLUB.COM

HOW TO WIN

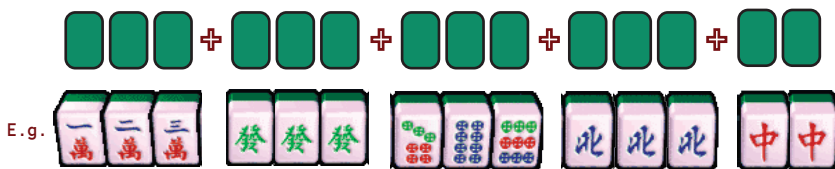
GOAL FORM A WINNING HAND - 14 TILES

胡 HU

To win is to HU before anyone else - you need to create a specific tile combination matching either the standard winning hand or one of the special winning hands.

STANDARD WINNING HAND FORMULA

4 TRIPLETS + 1 PAIR



SOME SPECIAL WINNING HANDS

Depending on the rules you play, a special winning hand may grant you higher scores. Just like in poker, a royal flush is considered a superior winning hand than a regular straight.



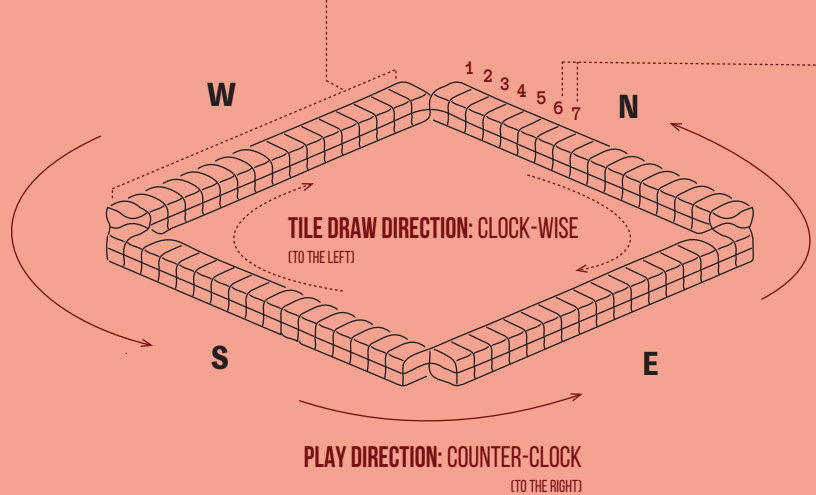
When you get any of these formation - **YOU WIN!**

Shout **“胡了 HU LE!”** to announce your win and reveal your hand.

HOW TO PLAY

SETUP SHUFFLE TILES THEN CREATE 4 WALLS

1. Push tiles back and forth with the patterns facing down, then form 4 walls of tile stacks - 18 STACKS per wall.



FIRST ROLL DICE TO DECIDE PLAY ORDER

2. Each player rolls the dice. The person who rolls the highest number becomes 東家 EAST - the dealer aka the first person to play.

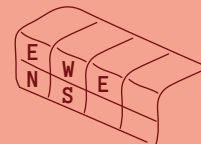


READY EVERYONE DRAW 13 TILES

3. EAST throws dice X and count counter-clockwise, including EAST, X times - tile draw begins with this wall.
4. Count X many stacks from the right edge of the wall, push that stack and the next stack out for EAST to keep. Then players take turns to draw 2 stacks at a time.
5. When everyone has obtained 12 tiles, EAST draws 2 tiles and everyone else draws 1 following this order. This is called 跳牌 jump tile.

E.g: EAST threw number 6, starting from EAST, count 6 times counter-clockwise, which lands on NORTH.

Draw from NORTH wall, count right to left, push out the 6th & 7th stacks for EAST. Next player - NORTH - takes the 8th & 9th stack, and so on..



6. Each player should have 13 tiles, except EAST should have 14 tiles. EAST begins the game by discarding 1 tile.

SHOUT YOUR MOVE

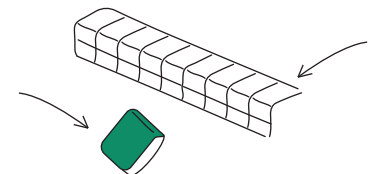
PLAY CLAIM TILE AND DISCARD TILE

Mahjong is played by claiming and discarding 1 tile at a time. Always take a tile first and then discard.



2 WAYS TO CLAIM A TILE:

A. Claim the most recently discarded tile from another player when it meets the condition of 吃 CHOW, 碰 PUNG or 杠 KONG.



B. Take 1 tile from the end of the wall.

DISCARD:

Take a look at all the revealed tiles, make a judgement on probabilities, then discard a tile.

吃 CHOW



- 3 consecutive tiles of the same suit.
- Can only claim CHOW from the player before you (on your left).
- Honor tiles cannot make Chow.
- Reveal your chow and put aside.

碰 PUNG



- 3 identical tiles.
- If you have 2 identical tiles and another player throws out the same one, you can claim it to make a PUNG.
- Reveal and put aside the PUNG.
- Turn skips to caller's right.

杠 KONG



- 4 identical tiles.
- You can promote a revealed PUNG into a KONG only when you draw the 4th tile from the wall.
- A KONG is seen as 2 pairs, so you will need another pair to HU.
- Draw 1 tile from wall after KONG then discard 1.

明杠 MELDED KONG

- You can claim a discarded tile to make a KONG. KONG is only played in certain rules when points are counted.

暗杠 CONCEALED KONG

- When you draw the 4th matching tile from the wall, you can announce a KONG without revealing it. Put aside face down.

REMEMBER:

- When multiple players try to claim the same tile: KONG > PUNG > CHOW
- You DON'T HAVE TO call for CHOW PUNG KONG because a melded set cannot be recombined anymore, this will reduce your flexibility.
- You can only win by claiming a tile, not by discarding.