

TEACHER'S NOTES & LESSON IDEAS



Letters & Sounds Smart Chute 'Catch-Up' Kit

The resources in this kit are suitable for pupils aged 4+ and are ideal for learning and revising word level letters and sounds phase-by-phase phonemes and graphemes, using the multisensory, self-correcting Smart Chute.

Curriculum Links

All Chute Cards support Letters and Sounds Phases 2-5 and cover the individual graphemes taught at these phases for use in reading and spelling.



Suitable for:

- * Primary Schools
- * Secondary (SEN)
- * Special Schools
- * Parents / Home use
- * One to One Tutors
- * SENCos

Stock Code: SB110

- Smart Chute
- 14 x Chute Card Sets:
 - ⇒ Phase 2 Letter Sets 1-3
 - ⇒ Phase 2 Letter Sets 4-5
 - ⇒ Phase 2 Revision Set
 - ⇒ Phase 3 Consonant & Consonant Digraphs
 - ⇒ Phase 3 Vowel Digraphs
 - ⇒ Phase 3 Revision Set
 - ⇒ Phase 4 Adjacent Consonants
 - ⇒ Phase 4 Revision Set
 - ⇒ Phase 5 New Graphemes & Split Vowel Digraphs
 - ⇒ Phase 5 Consonant Alternative Spellings
 - ⇒ Phase 5 Long Vowel Alternative Spellings
 - ⇒ Phase 5 Short & R-Controlled Vowel Alternative Spellings
 - ⇒ Phase 5 Revision Set
 - ⇒ Spelling Tricky Words

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Lesson Ideas using...

Smart Chute

The Smart Chute is a high quality card flipper which can be used with the *whole class, small groups and independently*. Pupils can use these packs of Chute Cards to practise and consolidate spelling skills. Pupils post the cards into the Chute to reveal the answer, promoting their independence as they self-correct their answers. This provides instant gratification and feedback for children, making this *especially beneficial for pupils with short attention spans. Also perfect as a fun activity system at home.*

Chute Cards

These sets of Chute Cards have been packaged into convenient phases for pupils to progress through systematically. Each card gives a targeted learning objective e.g. identifying a missing phoneme from a word that can be revised and repeated if needed without becoming tiresome.

1. Complete Daily Word Activities – Independent Learning, Paired Activity, Whole Class Activity

Use the packs of Chute Cards as part of the daily phonics session to learn and revise phonemes and graphemes. Pupils take turns in their sound groups to identify the missing phonemes/ letters on the card and blend the sounds together to read the word before posting into the **Smart Chute** to see if their answer is correct. Depending upon the number of Smart Chutes you have access to, pupils can work independently using their own Smart Chute to revise phase-by-phase phonemes and graphemes.

2. Phase 2

Ideal for use with Foundation Stage + pupils or SEN to learn and revise word level phase-by-phase phonemes and graphemes. Use **Letter Sets 1-3 and 4-5** card packs to practise taught phonemes and graphemes. Each card gives a targeted learning objective e.g. identifying a missing phoneme

from a word. Pupils post the cards into the Chute to reveal the answer. Practise reading the relevant high-frequency words taken from the first 100 high-frequency words appropriate to Phase 2. Use the **Revision Set** at the end of Phase 2 to consolidate all taught sounds; sound talk, read and spell words or give specific sounds within a given word.

3. Phase 3

Ideal for use with Foundation Stage + pupils or SEN to learn and revise word level phase-by-phase phonemes and graphemes. Use the **Consonant and Consonant**



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Digraph pack to identify missing consonant and consonant digraph phonemes/ letters, that when posted into the Chute are revealed. Use the **Vowel Digraphs** pack to identify missing short or long vowel digraph phonemes or letters from Phase 3 that when posted into the Chute are revealed. Practise reading the relevant high-frequency words taken from the first 100 high-frequency words appropriate to Phase 3. Use the **Revision Set** at the end of Phase 3 to consolidate all taught sounds, sound talk, read and spell words or give specific sounds within a given word.

4. Phase 4

Ideal for use with Foundation Stage + pupils or SEN to consolidate children's knowledge of previously taught sounds and to help them learn to read and spell words containing **adjacent consonants**. Practise reading the relevant high-frequency

words taken from the first 100 high-frequency words appropriate to Phase 4. Use the **Revision Set** at the end of Phase 4 to secure pupils understanding of adjacent consonants and to sound talk, read and spell words or give specific sounds within a given word.

5. Phase 5

Ideal for use with Year 1 + pupils or SEN to learn further knowledge of graphemes, phonemes and alternative pronunciations. Use the **New Graphemes** set to learn and revise key Phase 5 graphemes by identifying the missing Phase 5 graphemes and split vowel digraphs. Use the **Consonant Alternative Spellings** set to practise alternative spellings for consonant sounds. Simply say the missing letters and post the card into the Smart Chute to see if the answer is correct. Use the **Long Vowel Alternative Spellings** set to identify the omitted letters of long vowel sound alternative spellings. Pupils can also use the pictures displayed on the cards to aid word meaning as they flip the

card to self-correct. Use the **Short and R-Controlled Alternative Spellings** set to work out the alternative spellings for missing short and r-controlled vowel sounds in these words. Post the cards into the Smart Chute to self-correct. Practise reading the relevant high-frequency words taken from the first 100 high-frequency words appropriate to Phase 5. Use the **Revision Set** at the end of the Phase to revise Phase 5 letters, sounds and alternative spellings in words. Pupils sound talk, read and spell words or give specific sounds within a given word.

6. Quiz, Quiz, Trade – Whole Class Game

Take any of these packs of Chute Cards and deal one or two cards to each member of the class/group. Ask pupils to pair up and ask each other a question from the front of the card(s) e.g. What is the missing sound/ letter in this

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word? The pupils give their answers and can self-correct using the reverse of the cards. Next, cards must be traded with nearby pupils, so that all pupils have new questions and answers to give and receive from each other. *Ideal for an active spelling lesson.*

7. Countdown – Pairs Game

Take any of the Chute Cards and an egg timer or stopwatch. One player shows or reads the card and the other player gives the answer. See how many cards can be completed correctly within e.g. one minute and note down the score. The person with the highest score after both players have taken a turn wins. *Ideal for quick recall work in pairs.*

8. Look, Cover Write Check – Independent Learning

Some of these self-correcting Chute Cards can also be used to learn the spellings of words. Simply **LOOK** at the answer side of the card, **COVER** it by

turning it over, **WRITE** down the correct spelling of the word and turn the card back over to **CHECK** the answer. *Ideal for individual spelling tasks or homework.*

