

	A	MV	CM	DP	PTS	TYPE	CATEGORY	S+C	LZ	T	SPECIAL
DESPOILER	5	18"	A	5	72	AIRCRAFT	TRANSPORT	1	M	A9	

*MAY TAKE TWIN PLASMA CANNONS FOR +30PTS

WEAPONS	E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL
*TWIN PLASMA CANNONS	11	2	4+	12"	12"	9"	F/S	DEMOLISHER-2, AB

	A	MV	CM	DP	PTS	TYPE	CATEGORY	S+C	LZ	T	SPECIAL
MARAUDER	5	24"	A	3	40	AIRCRAFT	TRANSPORT	1	S	A3	

WEAPONS	E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL
PLASMA HOSE (SPREAD PATTERN)	3	5	3+	6"	6"	12"	F	ALT-1
PLASMA HOSE (CONCENTRATED PATTERN)	9	1	3+	6"	6"	12"	F	ALT-1

	A	MV	CM	DP	PTS	TYPE	CATEGORY	S+C	LZ	T	SPECIAL
INTRUDER ALPHA	5	30"	A	1	36	AIRCRAFT	TRANSPORT	1	S	C2	
INTRUDER BETA	5	30"	A	1	24	AIRCRAFT	TRANSPORT	1	S	B4	

WEAPONS	E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL
PLASMA HOSE (SPREAD PATTERN)	3	5	3+	6"	6"	12"	F	ALT-1
PLASMA HOSE (CONCENTRATED PATTERN)	9	1	3+	6"	6"	12"	F	ALT-1

	A	MV	CM	DP	PTS	TYPE	CATEGORY	S+C	LZ	T	SPECIAL
MINDER	3	4"	A	1	8	AIRCRAFT	SCOUT	4-8 WIDE	TINY	b1	

WEAPONS	E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL
MICRO ARC CASTER	6	1	2+/ 6+	6"	6"	4"	F/S/R	AA

	A	MV	CM	DP	PTS	TYPE	CATEGORY	S+C	T	SPECIAL
HUNTER	8	9"	A	1	35	VEHICLE	STANDARD	3-9	a1	SKIMMER

WEAPONS		E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL	
PLASMA CANNON		11	1	2+	12"	12"	9"	F/S/R	DEMOLISHER-2, AB	

	A	MV	CM	DP	PTS	TYPE	CATEGORY	S+C	T	SPECIAL
REAPER	8	9"	A	1	39	VEHICLE	SUPPORT	3 WIDE	a1	SKIMMER

WEAPONS		E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL	
ARC CASTER		8	2	2+/ 6+	9"	9"	9"	F/S/R	AA	

	A	MV	CM	DP	PTS	TYPE	CATEGORY	S+C	T	SPECIAL
SLAYER	8	6"	A	2	65	VEHICLE	HEAVY	2-6	D1, a1.5	SKIMMER

EACH SLAYER COMES WITH A SINGLE UNIT OF RAZORWORMS FOR NO ADDITIONAL COST.

WEAPONS		E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL	
TWIN PLASMA CANNONS		11	2	2+	12"	12"	6"	F/S/R	DEMOLISHER-2, AB	

	A	MV	CM	DP	PTS	TYPE	CATEGORY	S+C	T	SPECIAL
TORMENTOR	8	6"	A	2	65	VEHICLE	HEAVY	2-4	D1, a1.5	SKIMMER

EACH TORMENTOR COMES WITH A SINGLE UNIT OF RAZORWORMS FOR NO ADDITIONAL COST.

WEAPONS		E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL	
ACID STREAMER		4	8	3+	6"	6"	6"	F/S/R	FLAME	

	A	MV	CM	DP	PTS	TYPE	CATEGORY	S+C	T	SPECIAL
PROWLER	5	6"	A	1	9	VEHICLE	SCOUT	4-8	b1	WALKER

WEAPONS		E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL	
PLASMA PROBOSCIS (INJECT)		11	1	3+	CC	CC	6"	F	ALT-1	
PLASMA PROBOSCIS (SPEW)		4	3	4+	6"	6"	6"	F	ALT-1	

	A	MV	CM	DP	PTS	TYPE	CATEGORY	S+C	LZ	T	SPECIAL
DESOLATOR	6	12"	A	7	140	AIRCRAFT	COMMAND	1	L	-	

WEAPONS	E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL
ION STORM GENERATOR (WIDE)	11	1	*	*	*	9"	*	ALT-1
ION STORM GENERATOR (FOCUSED)	11	3	2+	9"	9"	9"	F	ALT-1, DESTROYER 5+, FLAME

* STRUCTURES & FORESTS: WITHIN 6" LOSE 3DP AND GAIN A FIRE TOKEN, WITHIN 12" LOSE 3DP

* VEHICLES & INFANTRY: WITHIN 6" HIT ON 3+ WITHIN 12" HIT ON 6+

	A	MV	CM	DP	PTS	TYPE	CATEGORY	S+C	T	SPECIAL
INVADER	8	6"	A	2	15	VEHICLE	TRANSPORT	1	C3, a1.5	SKIMMER

	A	MV	CM	DP	PTS	TYPE	CATEGORY	CQB	F	S+C	T	SPECIAL
WARRIORS	2	2"	-	5	25	INFANTRY	TROOPS	1	4+	2-3, B2B	C1	
AGED ONES	2	2"	-	5	35	INFANTRY	TROOPS	2	2+	2-3, B2B	C1	BLOODTHIRSTY

WEAPONS	E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL
PLASMA RIFLES	3	5	3+	12"	12"	2"	F/S/R	ALT-1, RW-1, SA-7
PLASMA RIFLES (FOCUSED)	11	1	2+	12"	12"	2"	F/S/R	ALT-1 *

* THIS WEAPON MAY ONLY BE FIRED IF THE UNIT HAS 3 OR MORE DP REMAINING.

	A	MV	CM	DP	PTS	TYPE	CATEGORY	CQB	F	S+C	T	SPECIAL
RAZORWORMS	3	3"	-	3	25*	INFANTRY	*	4	1+	1	d1	DODGE 5+, LIVING WEAPON

* RAZORWORMS ARE ONLY EVER TAKEN AS PART OF OTHER UNIT CHOICES (SUCH AS SLAYERS). AS SUCH THEY DO NOT HAVE A CATEGORY. THEIR POINTS COST IS ALREADY INCLUDED WITH THE PARENT UNITS, BUT ARE STILL USED FOR CALCULATING KILL POINTS.

WEAPONS	E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL
TEETH & CLAWS	7	3	2+	CC	CC	3"	F/S/R	RW-1

	A	CM	DP	PTS	TYPE	CATEGORY	S+C	LZ	SPECIAL
CORSAIR	5	A	1	35 (170)	AIRCRAFT	AIRSTRIKE	3 WIDE	S	THE WHITES OF THEIR EYES*

WEAPONS	E	SH	AC	R(F)	R(C)	MF	ARC	SPECIAL
PLASMA CANNON	11	1	4+	12"	12"	-	N	DEMOLISHER-2, AA, AB

* THE WHITES OF THEIR EYES: THE CORSAIR ONLY SUFFERS A +1 MODIFIER TO ITS AC VALUE WHEN REACTION FIRING FROM A DISTANCE OF 6" OR LESS.