

SCAFFOLD TOWERS			
SCENERY PIECE	ARMOUR	DAMAGE POINTS	SPECIAL
SCAFFOLD TOWER (X2)	8	12	DESTRUCTIBLE, GARRISON, IMPASSABLE, SOLID
Power Junction Box	13	5	DESTRUCTIBLE, IMPASSABLE, SOLID

## **DPEN WALKWAYS**

The Scaffold Towers are made up of two main buildings, which are impassable to infantry. Instead, any infantry in the Garrison must move to one of the edges (defined by the walkways). Any unit occupying these edges follows the normal rules for shooting, measuring line of sight to and from the long outside edge of each building.

Any unit occupying these edges is counted as being on the walkways - open areas that provide very little cover. They gain no cover benefits, essentially counting as being in the open.