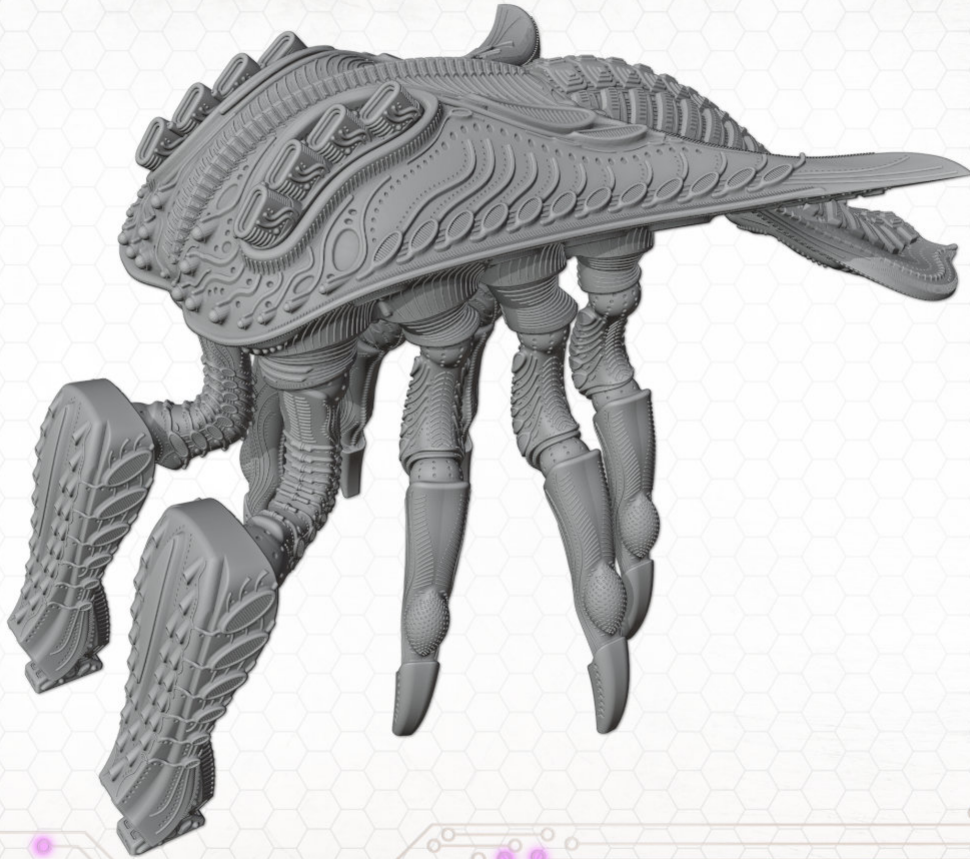
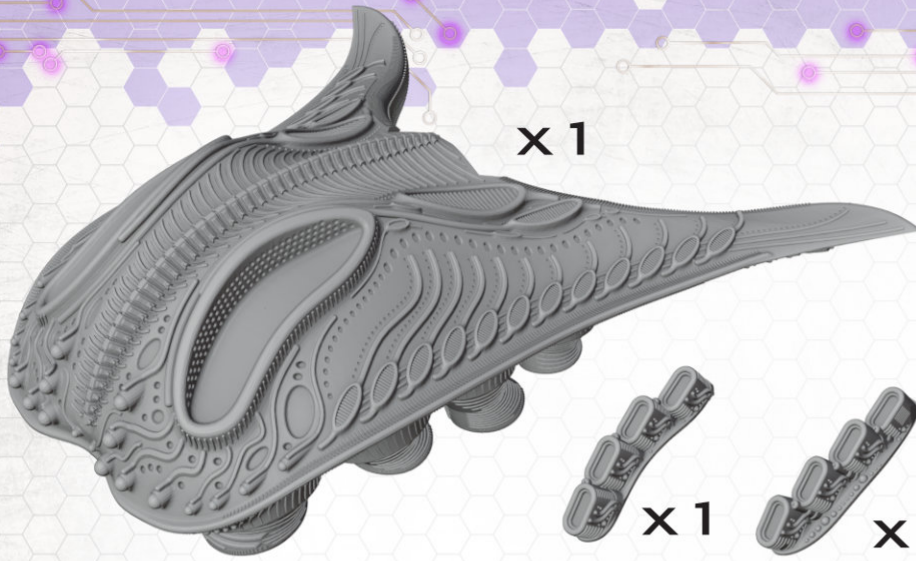


DROPZONE
COMMANDER
SCOURGE LIGHT
BEHEMOTH



DROPZONE
COMMANDER
SCOURGE LIGHT
BEHEMOTH



x1



x1



x1



x2



x2



x1



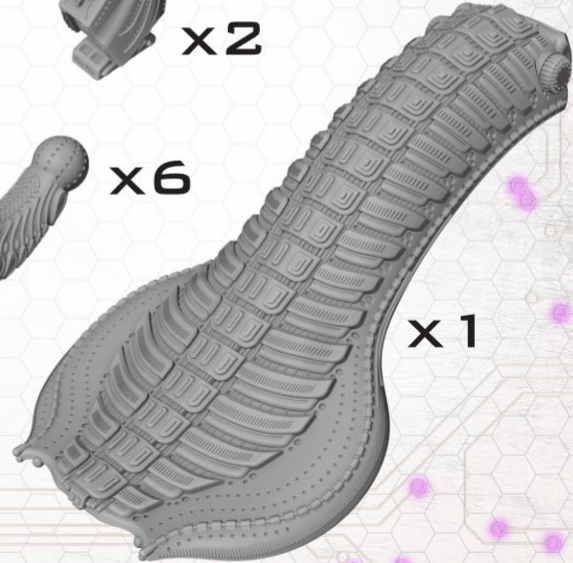
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x6



x6

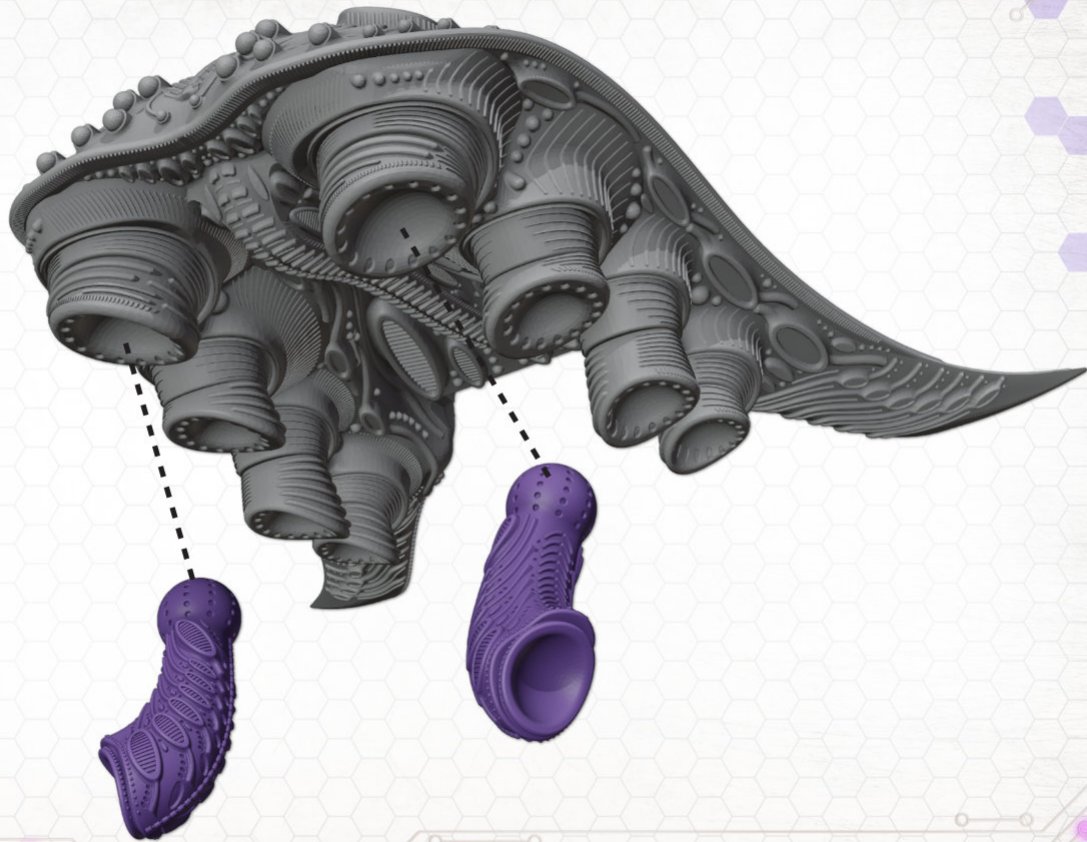


x1

DROPZONE

COMMANDER

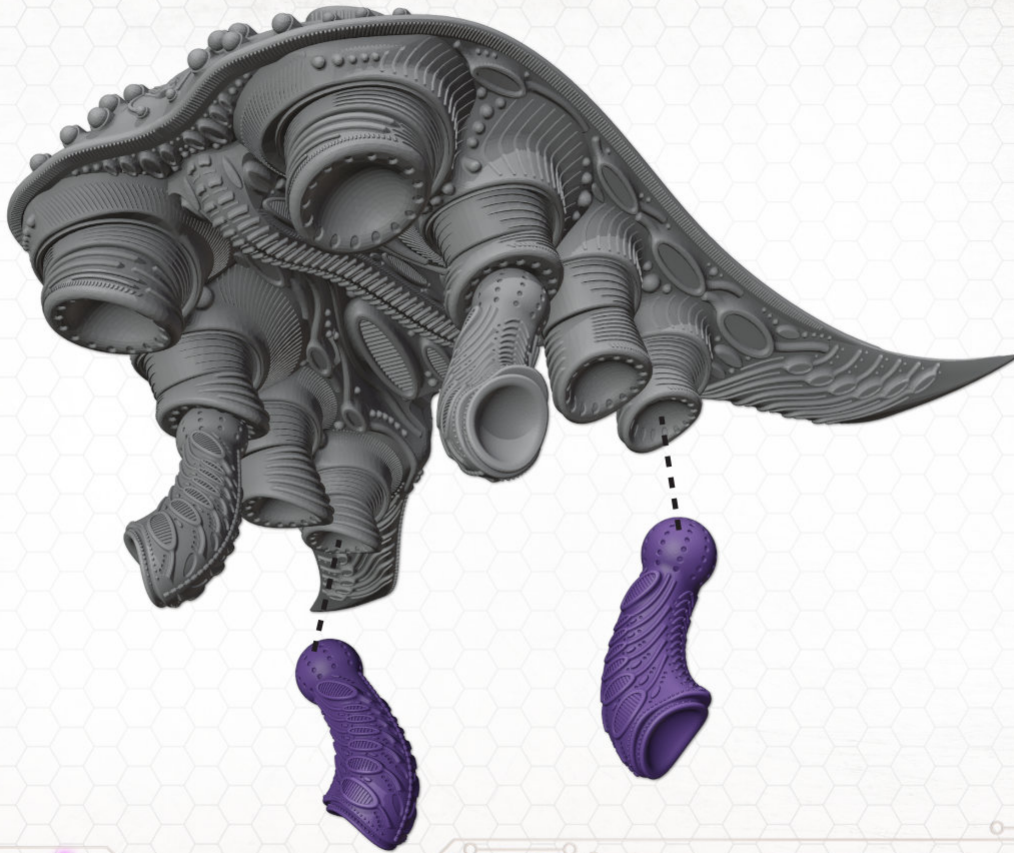
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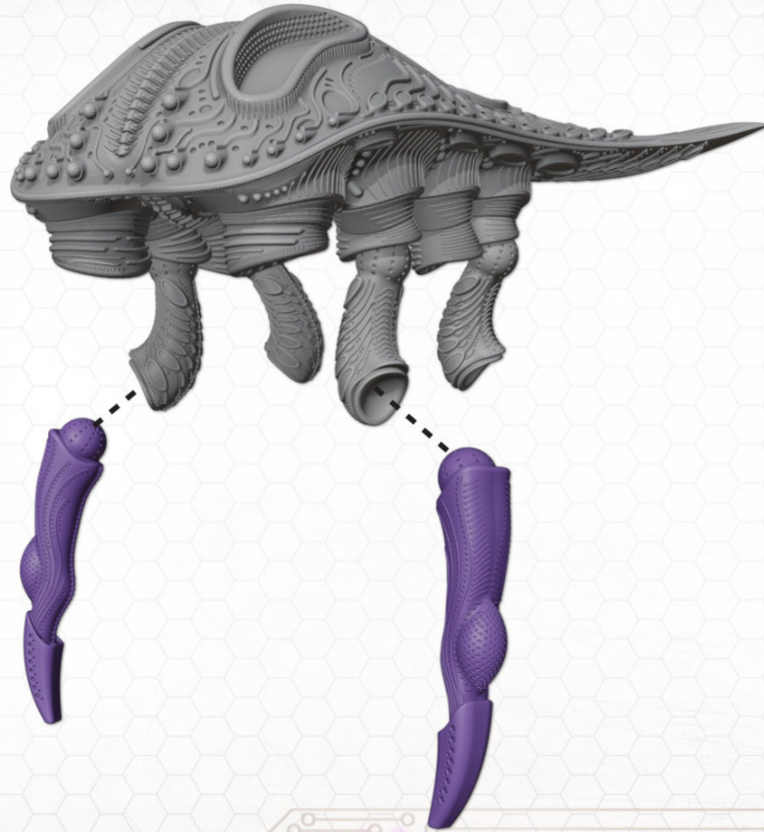
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COMMANDER

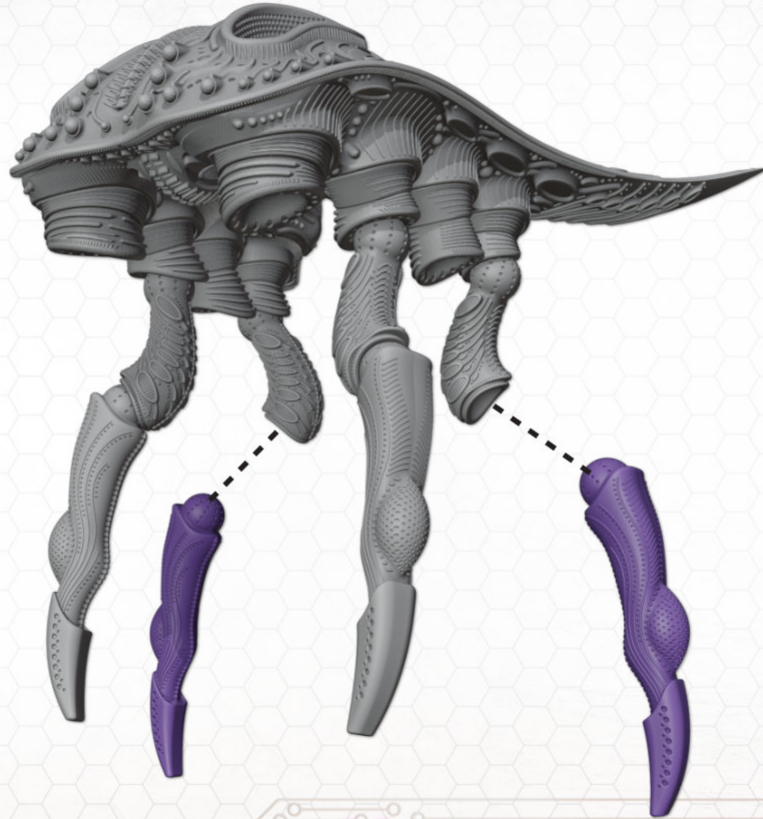
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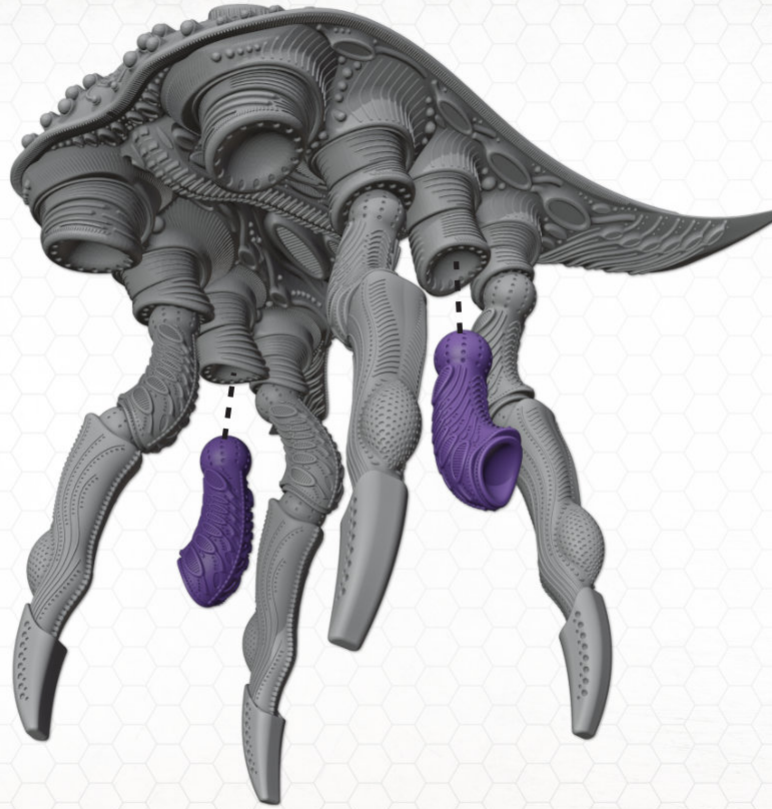
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COMMANDER
SCOURGE LIGHT
BEHEMOTH



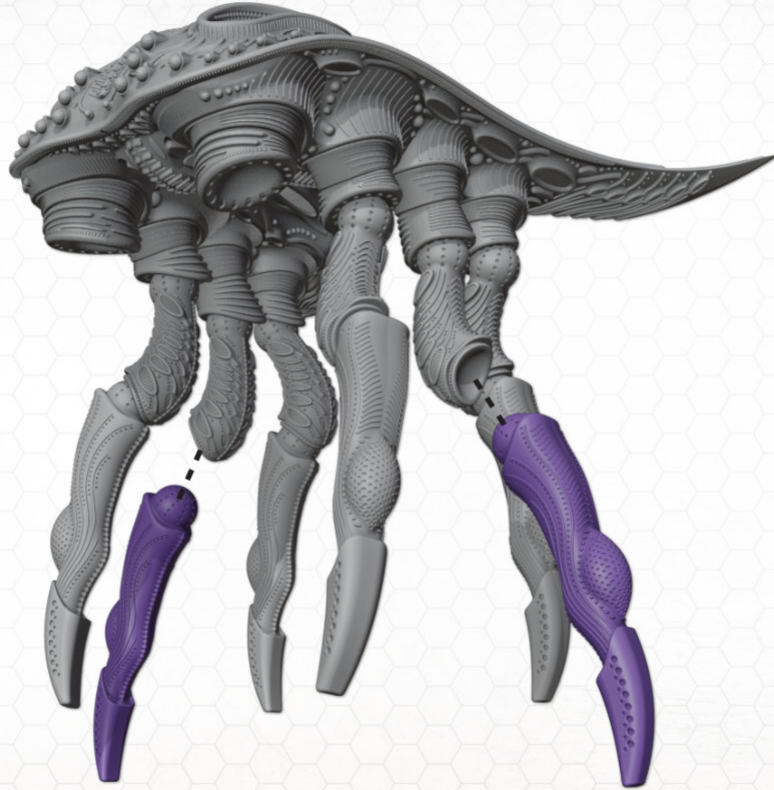
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COMMANDER
SCOURGE LIGHT
BEHEMOTH



DROPZONE
COMMANDER
SCOURGE LIGHT
BEHEMOTH



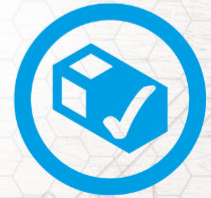
DROPZONE
COMMANDER
SCOURGE LIGHT
BEHEMOTH



DROPZONE
COMMANDER
SCOURGE LIGHT
BEHEMOTH



DROPZONE
COMMANDER
SCOURGE LIGHT
BEHEMOTH



PERSECUTOR TERROR-MECH

DROPZONE
COMMANDER
SCOURGE LIGHT
BEHEMOTH



GLUE AFTER
STEP 13



**PERSECUTOR
TERROR-MECH**

DROPZONE
COMMANDER
**SCOURGE LIGHT
BEHEMOTH**



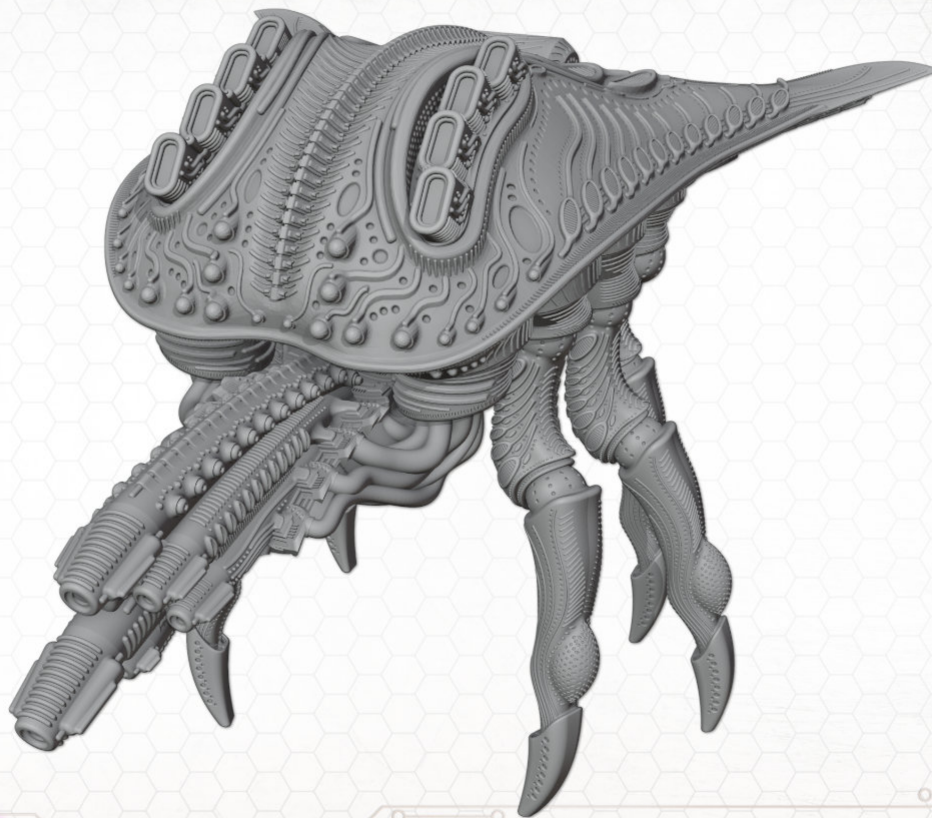
**PERSECUTOR
TERROR-MECH**

DROPZONE
COMMANDER
**SCOURGE LIGHT
BEHEMOTH**



**PERSECUTOR
TERROR-MECH**

DROPZONE
COMMANDER
**SCOURGE LIGHT
BEHEMOTH**



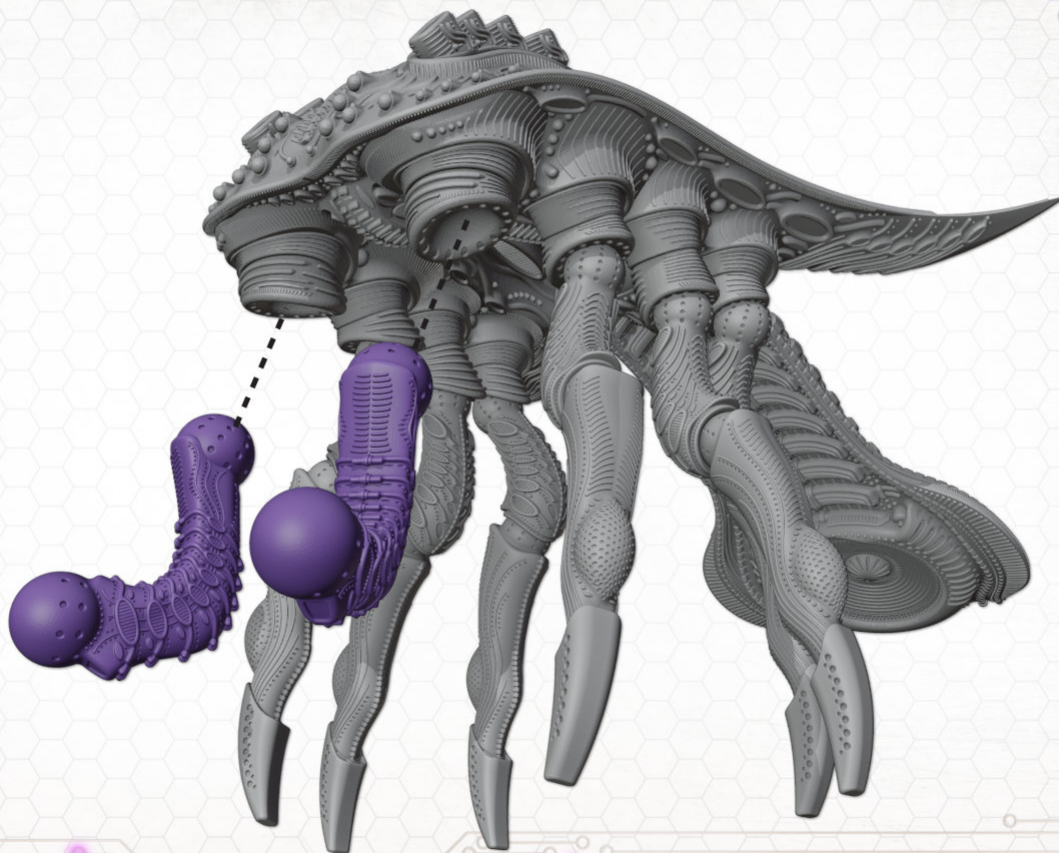
**PUNISHER
TERROR-MECH**

DROPZONE
COMMANDER
**SCOURGE LIGHT
BEHEMOTH**



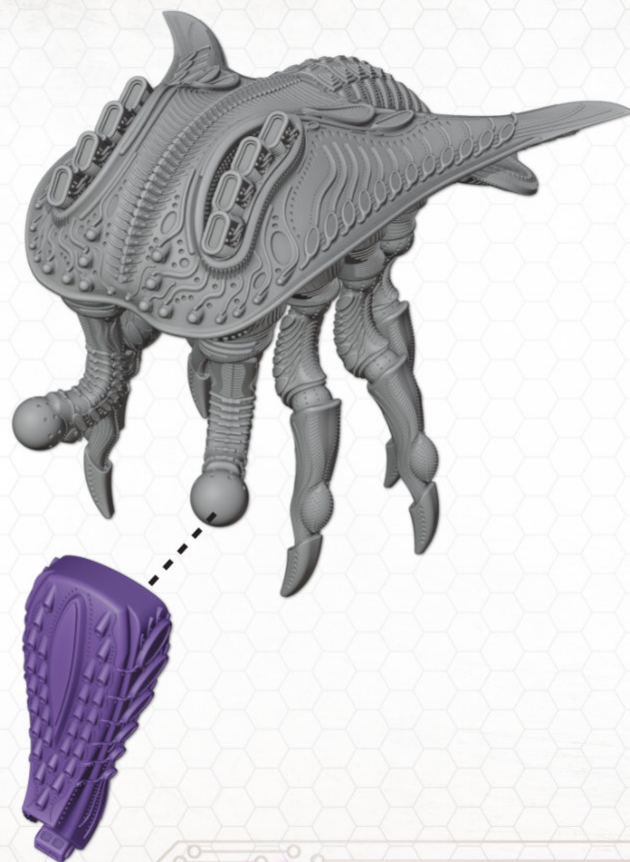
**PUNISHER
TERROR-MECH**

DROPZONE
COMMANDER
**SCOURGE LIGHT
BEHEMOTH**



**PUNISHER
TERROR-MECH**

DROPZONE
COMMANDER
**SCOURGE LIGHT
BEHEMOTH**



**PUNISHER
TERROR-MECH**

DROPZONE
COMMANDER
**SCOURGE LIGHT
BEHEMOTH**



**PUNISHER
TERROR-MECH**

DROPZONE
COMMANDER
**SCOURGE LIGHT
BEHEMOTH**

