

PHR HARPOCRATES

GUERRILLA LIGHTER

30 PTS



NAME	SCAN	SIG	THRUST	HULL	A	PD	G	T	SPECIAL
HARPOCRATES	6"	2"	10"	2	5+	2	1-2	L	ATMOSPHERIC, OUTLIER

TYPE	LOCK	ATTACK	DAMAGE	ARC	SPECIAL
EM WARFARE SUITE	5+	1	0	F/S	CLOSE ACTION (BEAM), EM SABOTAGE

EM SABOTAGE: If this weapon hits, the target ship gets put on Silent Running orders until the end of its next activation. Note that other ships in the target's Battlegroup may still choose to use other special orders on their activation, only the ships hit with this weapon are bound to Silent Running orders. Any special rules that do not work on Silent Running (such as Shaltari shields) cease immediately when this rule takes effect.

Known ships of the class: *The Veil, Labyrinth 1,2 and 3, Retiaritus*

The PHR's new Harpocrates Lighter takes Post-human mastery of electronic warfare and builds a whole ship around it. It has a single role: to render a target ship deaf, blind and hobbled without firing a shot.

At close range only, its powerful EM field projection panels can be focused to lash an enemy ship so severely that its targeting systems wash out and its core goes into low yield standalone mode lest it collapse, forcing the drives to idle state. The only downside is that the collapse in the target's warfighting stance makes it difficult to target, necessitating this as a specialist weapon for where preserving precious Republic souls matter more than reducing the enemy to scrap from afar.

**HARPOCRATES
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LIGHTER**

LENGTH: 429M

**DISPLACEMENT:
1,854,000M³**