

CAPE

 Begin by painting the entire cape with two thin coats of Trench Mud Brown.



CAPE

 Paint a nice even coat of Umber Wash all over the cape, making sure it doesn't pool too thick in the recesses.



CAPE

 Highlight the cape, as the wash has covered the entirety of it.

You will need to start with **Trench Mud Brown**.

Then add an additional highlight of **Trench Mud Brown** and **Driftwood Brown** at a **3:1** ratio.



CAPE

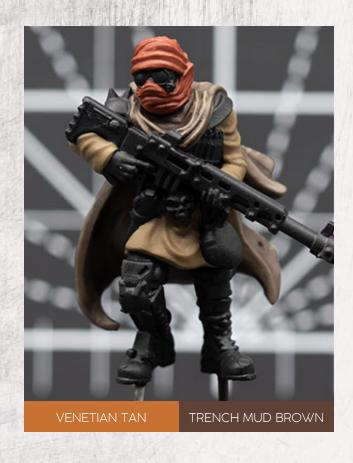
 Now to do the cross-hatching cloth effect. Mix Trench Mud Brown and Driftwood Brown at a 1:1 ratio. Use a sharp brush and pick a relatively clear part of the cape and paint a series of thin lines parallel to each other.

Next repeat the process across the first lines, Try to use the brush to paint even smooth strokes about the same distance apart.



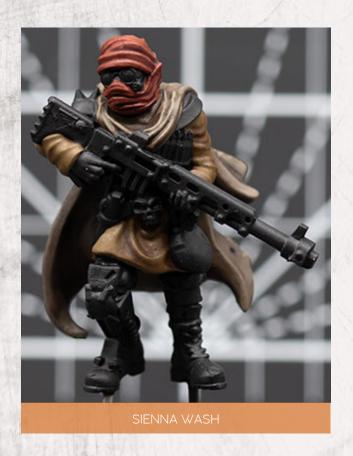
CLOTH JACKET

 Paint the jacket with a 2:1 ratio mix of Venetian Tan and Trench Mud Brown.



CLOTH JACKET

 Paint a layer of Sienna Wash all over the jacket.



CLOTH JACKET

 Now you need to start the process that helps make the jacket look like cloth.

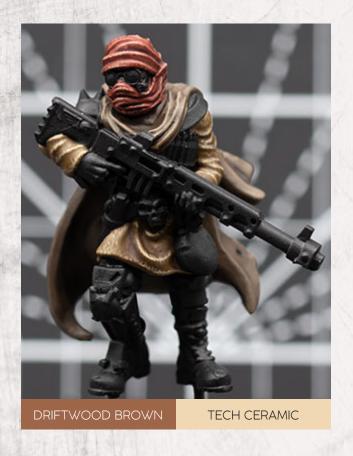
To do this I used a technique called stippling, this is where you use the tip of a brush to tap small irregular dots.

The first color to stipple on is **Driftwood Brown** make sure to apply the stippling only where you want highlights not on the deeper creases.



CLOTH JACKET

 To finish, stipple using the same technique on smaller areas in the same way you would to edge highlight a model normally using a 1:1 ratio mix of Driftwood Brown and Tech Ceramic.



CLOTH HEAD SCARF

 I painted this in the same technique as the jacket. The paints I used are:

Basecoat Briefcase Leather Red.

Then wash with Red Wash.

For the first highlight, stipple a **5:1** ratio **Briefcase Leather Red** and **Tech Ceramic.**

For the second highlight, stipple a 1:1 ratio **Briefcase Leather Red** and **Tech Ceramic.**



RED WASH

BRIEFCASE LEATHER RED

TECH CERAMIC